FILENAME	DESCRIPTION
impact_p0_barbell_clear_01.wav	Hit - Metal - Medium - High - Small. Two cast iron barbell weights. Dry
impact_p0_barbell_clear_02.wav	Hit - Metal - Medium - High - Small. Two cast iron barbell weights. Dry
impact_p0_barbell_clear_03.wav	Hit - Metal - Medium - High - Small. Two cast iron barbell weights. Dry
impact_p0_barbell_clear_04.wav	Hit - Metal - Medium - High - Small. Two cast iron barbell weights. Dry
impact_p0_barbell_clear_05.wav	Hit - Metal - Medium - High - Small. Two cast iron barbell weights. Dry
impact_p0_barbell_clear_06.wav	Hit - Metal - Medium - High - Small. Two cast iron barbell weights. Dry
impact_p0_barbell_clear_07.wav	Hit - Metal - Medium - High - Small. Two cast iron barbell weights. Dry
impact_p0_barbell_clear_08.wav	Hit - Metal - Medium - High - Small. Two cast iron barbell weights. Dry
impact_p0_barbell_clear_09.wav	Hit - Metal - Medium - High - Small. Two cast iron barbell weights. Dry
impact_p0_barbell_clear_10.wav	Hit - Metal - Medium - High - Small. Two cast iron barbell weights. Dry
impact_p0_barbell_clear_11.wav	Hit - Metal - Medium - High - Small. Two cast iron barbell weights. Dry
impact_p0_barbell_clear_12.wav	Hit - Metal - Medium - High - Small. Two cast iron barbell weights. Dry
impact_p0_barbell_crunch_01.wav	Impact - Metal - Medium - Mid - Med. Two cast iron barbell weights on a metal sheet. Dry
impact_p0_barbell_crunch_02.wav	Impact - Metal - Medium - Mid - Med. Two cast iron barbell weights on a metal sheet. Dry
impact_p0_barbell_crunch_03.wav	Impact - Metal - Medium - Mid - Med. Two cast iron barbell weights on a metal sheet. Dry
impact_p0_barbell_crunch_04.wav	Impact - Metal - Medium - Mid - Med. Two cast iron barbell weights on a metal sheet. Dry
impact_p0_barbell_crunch_05.wav	Impact - Metal - Medium - Mid - Med. Two cast iron barbell weights on a metal sheet. Dry
impact_p0_barbell_crunch_06.wav	Impact - Metal - Medium - Mid - Med. Two cast iron barbell weights on a metal sheet. Dry
impact_p0_barbell_crunch_07.wav	Impact - Metal - Medium - Mid - Med. Two cast iron barbell weights on a metal sheet. Dry
impact_p0_barbell_crunch_08.wav	Impact - Metal - Medium - Mid - Med. Two cast iron barbell weights on a metal sheet. Dry
impact_p0_barbell_crunch_09.wav	Impact - Metal - Medium - Mid - Med. Two cast iron barbell weights on a metal sheet. Dry
impact_p0_barbell_crunch_10.wav	Impact - Metal - Medium - Mid - Med. Two cast iron barbell weights on a metal sheet. Dry
impact_p0_barbell_crunch_11.wav	Impact - Metal - Medium - Mid - Med. Two cast iron barbell weights on a metal sheet. Dry
impact_p0_barbell_crunch_12.wav	Impact - Metal - Medium - Mid - Med. Two cast iron barbell weights on a metal sheet. Dry
impact_p0_barbell_solid_01.wav	Impact - Metal - Medium - Mid - Med. Three cast iron barbell weights on a metal sheet. Dry
impact_p0_barbell_solid_02.wav	Impact - Metal - Medium - Mid - Med. Three cast iron barbell weights on a metal sheet. Dry
impact_p0_barbell_solid_03.wav	Impact - Metal - Medium - Mid - Med. Three cast iron barbell weights on a metal sheet. Dry
impact_p0_barbell_solid_04.wav	Impact - Metal - Medium - Mid - Med. Three cast iron barbell weights on a metal sheet. Dry
impact_p0_barbell_solid_05.wav	Impact - Metal - Medium - Mid - Med. Three cast iron barbell weights on a metal sheet. Dry
impact_p0_barbell_solid_06.wav	Impact - Metal - Medium - Mid - Med. Three cast iron barbell weights on a metal sheet. Dry
impact_p0_barbell_solid_07.wav	Impact - Metal - Medium - Mid - Med. Three cast iron barbell weights on a metal sheet. Dry
impact_p0_barbell_solid_08.wav	Impact - Metal - Medium - Mid - Med. Three cast iron barbell weights on a metal sheet. Dry
impact_p0_barbell_solid_09.wav	Impact - Metal - Medium - Mid - Med. Three cast iron barbell weights on a metal sheet. Dry
impact_p0_barbell_solid_10.wav	Impact - Metal - Medium - Mid - Med. Three cast iron barbell weights on a metal sheet. Dry
impact_p0_barbell_solid_11.wav	Impact - Metal - Medium - Mid - Med. Three cast iron barbell weights on a metal sheet. Dry
impact_p0_barbell_solid_12.wav	Impact - Metal - Medium - Mid - Med. Three cast iron barbell weights on a metal sheet. Dry
impact_p0_barbell_hammer_01.wav	Hit - Metal - Medium - High - Small. Two cast iron barbell weights. Dry
impact_p0_barbell_hammer_02.wav	Hit - Metal - Medium - High - Small. Two cast iron barbell weights. Dry
impact_p0_barbell_hammer_03.wav	Hit - Metal - Medium - High - Small. Two cast iron barbell weights. Dry
impact_p0_barbell_hammer_04.wav	Hit - Metal - Medium - High - Small. Two cast iron barbell weights. Dry
impact_p0_barbell_hammer_05.wav	Hit - Metal - Medium - High - Small. Two cast iron barbell weights. Dry
impact_p0_barbell_hammer_06.wav	Hit - Metal - Medium - High - Small. Two cast iron barbell weights. Dry
impact_p0_barbell_hammer_07.wav	Hit - Metal - Medium - High - Small. Two cast iron barbell weights. Dry
impact_p0_barbell_hammer_08.wav	Hit - Metal - Medium - High - Small. Two cast iron barbell weights. Dry
impact_p0_barbell_hammer_09.wav	Hit - Metal - Medium - High - Small. Two cast iron barbell weights. Dry
impact_p0_barbell_hammer_10.wav	Hit - Metal - Medium - High - Small. Two cast iron barbell weights. Dry
impact_p0_barbell_hammer_11.wav	Hit - Metal - Medium - High - Small. Two cast iron barbell weights. Dry
impact_p0_barbell_hammer_12.wav	Hit - Metal - Medium - High - Small. Two cast iron barbell weights. Dry
impact_p0_barbell_bar_01.wav	Hit - Metal - Medium - High - Small. Two light cast iron barbell weights. Dry
impact_p0_barbell_bar_02.wav	Hit - Metal - Medium - High - Small. Two light cast iron barbell weights. Dry
impact_p0_barbell_bar_03.wav	Hit - Metal - Medium - High - Small. Two light cast iron barbell weights. Dry
impact_p0_barbell_bar_04.wav	Hit - Metal - Medium - High - Small. Two light cast iron barbell weights. Dry
impact_p0_barbell_bar_05.wav	Hit - Metal - Medium - High - Small. Two light cast iron barbell weights. Dry
impact_p0_barbell_bar_06.wav	Hit - Metal - Medium - High - Small. Two light cast iron barbell weights. Dry
impact_p0_barbell_bar_07.wav	Hit - Metal - Medium - High - Small. Two light cast iron barbell weights. Dry
impact_p0_barbell_bar_08.wav	Hit - Metal - Medium - High - Small. Two light cast iron barbell weights. Dry
impact_p0_barbell_bar_09.wav	Hit - Metal - Medium - High - Small. Two light cast iron barbell weights. Dry
impact_p0_barbell_bar_10.wav	Hit - Metal - Medium - High - Small. Two light cast iron barbell weights. Dry
impact_p0_barbell_bar_11.wav	Hit - Metal - Medium - High - Small. Two light cast iron barbell weights. Dry
impact_p0_barbell_bar_12.wav	Hit - Metal - Medium - High - Small. Two light cast iron barbell weights. Dry
impact_p0_bars_tonal_01.wav	Impact - Metal - Soft - High - Small. Bars. Reverberant
impact_p0_bars_tonal_02.wav	Impact - Metal - Soft - High - Small. Bars. Reverberant
impact_p0_bars_tonal_03.wav	Impact - Metal - Soft - High - Small. Bars. Reverberant
impact_p0_bars_tonal_04.wav	Impact - Metal - Soft - High - Small. Bars. Reverberant
impact_p0_bars_tonal_05.wav	Impact - Metal - Soft - High - Small. Bars. Reverberant
impact_p0_bars_tonal_06.wav	Impact - Metal - Soft - High - Small. Bars. Reverberant

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FILENAME	DESCRIPTION
impact_p0_bars_tonal_07.wav	Impact - Metal - Soft - High - Small. Bars. Reverberant
impact_p0_bars_tonal_08.wav	Impact - Metal - Soft - High - Small. Bars. Reverberant
impact_p0_bars_tonal_09.wav	Impact - Metal - Soft - High - Small. Bars. Reverberant
impact_p0_bars_tonal_10.wav	Impact - Metal - Soft - High - Small. Bars. Reverberant
impact_p0_bars_tonal_11.wav	Impact - Metal - Soft - High - Small. Bars. Reverberant
impact_p0_bars_tonal_12.wav	Impact - Metal - Soft - High - Small. Bars. Reverberant
impact_p0_bars_smash_01.wav	Crash - Metal - Medium - High - Med. Bars, poles, metal elements. Reverberant
impact_p0_bars_smash_02.wav	Crash - Metal - Medium - High - Med. Bars, poles, metal elements. Reverberant
impact_p0_bars_smash_03.wav	Crash - Metal - Medium - High - Med. Bars, poles, metal elements. Reverberant
impact_p0_bars_smash_04.wav	Crash - Metal - Medium - High - Med. Bars, poles, metal elements. Reverberant
impact_p0_bars_smash_05.wav	Crash - Metal - Medium - High - Med. Bars, poles, metal elements. Reverberant
impact_p0_bars_smash_06.wav	Crash - Metal - Medium - High - Med. Bars, poles, metal elements. Reverberant
impact_p0_bars_smash_07.wav	Crash - Metal - Medium - High - Med. Bars, poles, metal elements. Reverberant
impact_p0_bars_smash_08.wav	Crash - Metal - Medium - High - Med. Bars, poles, metal elements. Reverberant
impact_p0_bars_smash_09.wav	Crash - Metal - Medium - High - Med. Bars, poles, metal elements. Reverberant
impact_p0_bars_smash_10.wav	Crash - Metal - Medium - High - Med. Bars, poles, metal elements. Reverberant
impact_p0_bars_smash_11.wav	Crash - Metal - Medium - High - Med. Bars, poles, metal elements. Reverberant
impact_p0_bars_smash_12.wav	Crash - Metal - Medium - High - Med. Bars, poles, metal elements. Reverberant
impact_p0_bars_light_01.wav	Impact - Metal - Medium - High - Small. Bars, poles, metal elements. Dry
impact_p0_bars_light_02.wav	Impact - Metal - Medium - High - Small. Bars, poles, metal elements. Dry
impact_p0_bars_light_03.wav	Impact - Metal - Medium - High - Small. Bars, poles, metal elements. Dry
impact_p0_bars_light_04.wav	Impact - Metal - Medium - High - Small. Bars, poles, metal elements. Dry
impact_p0_bars_light_05.wav	Impact - Metal - Medium - High - Small. Bars, poles, metal elements. Dry
impact_p0_bars_light_06.wav	Impact - Metal - Medium - High - Small. Bars, poles, metal elements. Dry
impact_p0_bars_light_07.wav	Impact - Metal - Medium - High - Small. Bars, poles, metal elements. Dry
impact_p0_bars_light_08.wav	Impact - Metal - Medium - High - Small. Bars, poles, metal elements. Dry
impact_p0_bars_light_09.wav	Impact - Metal - Medium - High - Small. Bars, poles, metal elements. Dry
impact_p0_bars_light_10.wav	Impact - Metal - Medium - High - Small. Bars, poles, metal elements. Dry
impact_p0_bars_light_11.wav	Impact - Metal - Medium - High - Small. Bars, poles, metal elements. Dry
impact_p0_bars_light_12.wav	Impact - Metal - Medium - High - Small. Bars, poles, metal elements. Dry
impact_p0_bicycle_01.wav	Impact - Metal - Soft - Mid - Med. Metal debris. Dry
impact_p0_bicycle_02.wav	Impact - Metal - Soft - Mid - Med. Metal debris. Dry
impact_p0_bicycle_03.wav	Impact - Metal - Soft - Mid - Med. Metal debris. Dry
impact_p0_bicycle_04.wav	Impact - Metal - Soft - Mid - Med. Metal debris. Dry
impact_p0_bicycle_05.wav	Impact - Metal - Soft - Mid - Med. Metal debris. Dry
impact_p0_bicycle_06.wav	Impact - Metal - Soft - Mid - Med. Metal debris. Dry
impact_p0_bicycle_07.wav	Impact - Metal - Soft - Mid - Med. Metal debris. Dry
impact_p0_bicycle_08.wav	Impact - Metal - Soft - Mid - Med. Metal debris. Dry
impact_p0_bicycle_09.wav	Impact - Metal - Soft - Mid - Med. Metal debris. Dry
impact_p0_bicycle_10.wav	Impact - Metal - Soft - Mid - Med. Metal debris. Dry
impact_p0_bicycle_11.wav	Impact - Metal - Soft - Mid - Med. Metal debris. Dry
impact_p0_bicycle_12.wav	Impact - Metal - Soft - Mid - Med. Metal debris. Dry
impact_p0_brass_bell_01.wav	Impact - Metal - Soft - High - Small. Brass bells. Dry.
impact_p0_brass_bell_02.wav	Impact - Metal - Soft - High - Small. Brass bells. Dry.
impact_p0_brass_bell_03.wav	Impact - Metal - Soft - High - Small. Brass bells. Dry.
impact_p0_brass_bell_04.wav	Impact - Metal - Soft - High - Small. Brass bells. Dry.
impact_p0_brass_bell_05.wav	Impact - Metal - Soft - High - Small. Brass bells. Dry.
impact_p0_brass_bell_06.wav	Impact - Metal - Soft - High - Small. Brass bells. Dry.
impact_p0_brass_bell_07.wav	Impact - Metal - Soft - High - Small. Brass bells. Dry.
impact_p0_brass_bell_08.wav	Impact - Metal - Soft - High - Small. Brass bells. Dry.
impact_p0_brass_bell_09.wav	Impact - Metal - Soft - High - Small. Brass bells. Dry.
impact_p0_brass_bell_10.wav	Impact - Metal - Soft - High - Small. Brass bells. Dry.
impact_p0_brass_bell_11.wav	Impact - Metal - Soft - High - Small. Brass bells. Dry.
impact_p0_brass_bell_12.wav	Impact - Metal - Soft - High - Small. Brass bells. Dry.
impact_p0_brass_stick01_01.wav	Impact - Metal - Soft - High - Small. Piece of a pendulum clock, first stick. Dry
impact_p0_brass_stick01_02.wav	Impact - Metal - Soft - High - Small. Piece of a pendulum clock, first stick. Dry
impact_p0_brass_stick01_03.wav	Impact - Metal - Soft - High - Small. Piece of a pendulum clock, first stick. Dry
impact_p0_brass_stick01_04.wav	Impact - Metal - Soft - High - Small. Piece of a pendulum clock, first stick. Dry
impact_p0_brass_stick01_05.wav	Impact - Metal - Soft - High - Small. Piece of a pendulum clock, first stick. Dry
impact_p0_brass_stick01_06.wav	Impact - Metal - Soft - High - Small. Piece of a pendulum clock, first stick. Dry
impact_p0_brass_stick02_01.wav	Impact - Metal - Soft - High - Small. Piece of a pendulum clock, second stick. Dry
impact_p0_brass_stick02_02.wav	Impact - Metal - Soft - High - Small. Piece of a pendulum clock, second stick. Dry
impact_p0_brass_stick02_03.wav	Impact - Metal - Soft - High - Small. Piece of a pendulum clock, second stick. Dry
impact_p0_brass_stick02_04.wav	Impact - Metal - Soft - High - Small. Piece of a pendulum clock, second stick. Dry
impact_p0_brass_stick02_05.wav	Impact - Metal - Soft - High - Small. Piece of a pendulum clock, second stick. Dry
impact_p0_brass_stick02_06.wav	Impact - Metal - Soft - High - Small. Piece of a pendulum clock, second stick. Dry

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FILENAME	DESCRIPTION
impact_p0_brass_stick03_01.wav	Impact - Metal - Soft - High - Small. Piece of a pendulum clock, third stick. Dry
impact_p0_brass_stick03_02.wav	Impact - Metal - Soft - High - Small. Piece of a pendulum clock, third stick. Dry
impact_p0_brass_stick03_03.wav	Impact - Metal - Soft - High - Small. Piece of a pendulum clock, third stick. Dry
impact_p0_brass_stick03_04.wav	Impact - Metal - Soft - High - Small. Piece of a pendulum clock, third stick. Dry
impact_p0_brass_stick03_05.wav	Impact - Metal - Soft - High - Small. Piece of a pendulum clock, third stick. Dry
impact_p0_brass_stick03_06.wav	Impact - Metal - Soft - High - Small. Piece of a pendulum clock, third stick. Dry
impact_p0_brass_stick04_01.wav	Impact - Metal - Soft - High - Small. Piece of a pendulum clock, fourth stick. Dry
impact_p0_brass_stick04_02.wav	Impact - Metal - Soft - High - Small. Piece of a pendulum clock, fourth stick. Dry
impact_p0_brass_stick04_03.wav	Impact - Metal - Soft - High - Small. Piece of a pendulum clock, fourth stick. Dry
impact_p0_brass_stick04_04.wav	Impact - Metal - Soft - High - Small. Piece of a pendulum clock, fourth stick. Dry
impact_p0_brass_stick04_05.wav	Impact - Metal - Soft - High - Small. Piece of a pendulum clock, fourth stick. Dry
impact_p0_brass_stick04_06.wav	Impact - Metal - Soft - High - Small. Piece of a pendulum clock, fourth stick. Dry
impact_p0_brass_stick_body_01.wav	Impact - Metal - Medium - Mid - Med. Piece of a pendulum clock attached on a bongo. Dry
impact_p0_brass_stick_body_02.wav	Impact - Metal - Medium - Mid - Med. Piece of a pendulum clock attached on a bongo. Dry
impact_p0_brass_stick_body_03.wav	Impact - Metal - Medium - Mid - Med. Piece of a pendulum clock attached on a bongo. Dry
impact_p0_brass_stick_body_04.wav	Impact - Metal - Medium - Mid - Med. Piece of a pendulum clock attached on a bongo. Dry
impact_p0_brass_stick_body_05.wav	Impact - Metal - Medium - Mid - Med. Piece of a pendulum clock attached on a bongo. Dry
impact_p0_brass_stick_body_06.wav	Impact - Metal - Medium - Mid - Med. Piece of a pendulum clock attached on a bongo. Dry
impact_p0_brass_sticks_jitter_01.wav	Impact - Metal - Soft - High - Small. Piece of a pendulum clock, all sticks. Dry
impact_p0_brass_sticks_jitter_02.wav	Impact - Metal - Soft - High - Small. Piece of a pendulum clock, all sticks. Dry
impact_p0_brass_sticks_jitter_03.wav	Impact - Metal - Soft - High - Small. Piece of a pendulum clock, all sticks. Dry
impact_p0_brass_sticks_jitter_04.wav	Impact - Metal - Soft - High - Small. Piece of a pendulum clock, all sticks. Dry
impact_p0_brass_sticks_jitter_05.wav	Impact - Metal - Soft - High - Small. Piece of a pendulum clock, all sticks. Dry
impact_p0_brass_sticks_jitter_06.wav	Impact - Metal - Soft - High - Small. Piece of a pendulum clock, all sticks. Dry
impact_p0_brass_sticks_sustained_01.wav	Impact - Metal - Soft - High - Small. Piece of a pendulum clock, all sticks. Dry
impact_p0_brass_sticks_sustained_02.wav	Impact - Metal - Soft - High - Small. Piece of a pendulum clock, all sticks. Dry
impact_p0_brass_sticks_sustained_03.wav	Impact - Metal - Soft - High - Small. Piece of a pendulum clock, all sticks. Dry
impact_p0_brass_sticks_sustained_04.wav	Impact - Metal - Soft - High - Small. Piece of a pendulum clock, all sticks. Dry
impact_p0_brass_sticks_sustained_05.wav	Impact - Metal - Soft - High - Small. Piece of a pendulum clock, all sticks. Dry
impact_p0_brass_sticks_sustained_06.wav	Impact - Metal - Soft - High - Small. Piece of a pendulum clock, all sticks. Dry
impact_p0_brass_sticks_phase_01.wav	Impact - Metal - Soft - High - Small. Piece of a pendulum clock, all sticks, moved in front of microphone. Dry
impact_p0_brass_sticks_phase_02.wav	Impact - Metal - Soft - High - Small. Piece of a pendulum clock, all sticks, moved in front of microphone. Dry
impact_p0_brass_sticks_phase_03.wav	Impact - Metal - Soft - High - Small. Piece of a pendulum clock, all sticks, moved in front of microphone. Dry
impact_p0_brass_sticks_phase_04.wav	Impact - Metal - Soft - High - Small. Piece of a pendulum clock, all sticks, moved in front of microphone. Dry
impact_p0_brass_sticks_phase_05.wav	Impact - Metal - Soft - High - Small. Piece of a pendulum clock, all sticks, moved in front of microphone. Dry
impact_p0_brass_sticks_phase_06.wav	Impact - Metal - Soft - High - Small. Piece of a pendulum clock, all sticks, moved in front of microphone. Dry
impact_p0_brass_sticks_phase_07.wav	Impact - Metal - Soft - High - Small. Piece of a pendulum clock, all sticks, moved in front of microphone. Dry
impact_p0_brass_sticks_phase_08.wav	Impact - Metal - Soft - High - Small. Piece of a pendulum clock, all sticks, moved in front of microphone. Dry
impact_p0_brass_sticks_phase_09.wav	Impact - Metal - Soft - High - Small. Piece of a pendulum clock, all sticks, moved in front of microphone. Dry
impact_p0_brass_sticks_phase_10.wav	Impact - Metal - Soft - High - Small. Piece of a pendulum clock, all sticks, moved in front of microphone. Dry
impact_p0_brass_sticks_phase_11.wav	Impact - Metal - Soft - High - Small. Piece of a pendulum clock, all sticks, moved in front of microphone. Dry
impact_p0_brass_sticks_phase_12.wav	Impact - Metal - Soft - High - Small. Piece of a pendulum clock, all sticks, moved in front of microphone. Dry
impact_p0_can_01.wav	Hit - Metal - Medium - Mid - Small. Metal can. Reverberant
impact_p0_can_02.wav	Hit - Metal - Medium - Mid - Small. Metal can. Reverberant
impact_p0_can_03.wav	Hit - Metal - Medium - Mid - Small. Metal can. Reverberant
impact_p0_can_04.wav	Hit - Metal - Medium - Mid - Small. Metal can. Reverberant
impact_p0_can_05.wav	Hit - Metal - Medium - Mid - Small. Metal can. Reverberant
impact_p0_can_06.wav	Hit - Metal - Medium - Mid - Small. Metal can. Reverberant
impact_p0_can_07.wav	Hit - Metal - Medium - Mid - Small. Metal can. Reverberant
impact_p0_can_08.wav	Hit - Metal - Medium - Mid - Small. Metal can. Reverberant
impact_p0_can_09.wav	Hit - Metal - Medium - Mid - Small. Metal can. Reverberant
impact_p0_can_10.wav	Hit - Metal - Medium - Mid - Small. Metal can. Reverberant
impact_p0_can_11.wav	Hit - Metal - Medium - Mid - Small. Metal can. Reverberant
impact_p0_can_12.wav	Hit - Metal - Medium - Mid - Small. Metal can. Reverberant
impact_p0_car_door_hard_01.wav	Impact - Metal - Medium - Low - Med. Landrover Defender, close car door inside. Dry
impact_p0_car_door_hard_02.wav	Impact - Metal - Medium - Low - Med. Landrover Defender, close car door inside. Dry
impact_p0_car_door_hard_03.wav	Impact - Metal - Medium - Low - Med. Landrover Defender, close car door inside. Dry
impact_p0_car_door_hard_04.wav	Impact - Metal - Medium - Low - Med. Landrover Defender, close car door inside. Dry
impact_p0_car_door_hard_05.wav	Impact - Metal - Medium - Low - Med. Landrover Defender, close car door inside. Dry
impact_p0_car_door_hard_06.wav	Impact - Metal - Medium - Low - Med. Landrover Defender, close car door inside. Dry
impact_p0_car_door_hard_07.wav	Impact - Metal - Medium - Low - Med. Landrover Defender, close car door inside. Dry
impact_p0_car_door_hard_08.wav	Impact - Metal - Medium - Low - Med. Landrover Defender, close car door inside. Dry
impact_p0_car_door_hard_09.wav	Impact - Metal - Medium - Low - Med. Landrover Defender, close car door inside. Dry
impact_p0_car_door_hard_10.wav	Impact - Metal - Medium - Low - Med. Landrover Defender, close car door inside. Dry
impact_p0_car_door_hard_11.wav	Impact - Metal - Medium - Low - Med. Landrover Defender, close car door inside. Dry
impact_p0_car_door_hard_12.wav	Impact - Metal - Medium - Low - Med. Landrover Defender, close car door inside. Dry

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FILENAME	DESCRIPTION
impact_p0_car_door_soft_01.wav	Impact - Metal - Soft - Low - Med. Landrover Defender, open car door inside. Dry
impact_p0_car_door_soft_02.wav	Impact - Metal - Soft - Low - Med. Landrover Defender, open car door inside. Dry
impact_p0_car_door_soft_03.wav	Impact - Metal - Soft - Low - Med. Landrover Defender, open car door inside. Dry
impact_p0_car_door_soft_04.wav	Impact - Metal - Soft - Low - Med. Landrover Defender, open car door inside. Dry
impact_p0_car_door_soft_05.wav	Impact - Metal - Soft - Low - Med. Landrover Defender, open car door inside. Dry
impact_p0_car_door_soft_06.wav	Impact - Metal - Soft - Low - Med. Landrover Defender, open car door inside. Dry
impact_p0_car_door_soft_07.wav	Impact - Metal - Soft - Low - Med. Landrover Defender, open car door inside. Dry
impact_p0_car_door_soft_08.wav	Impact - Metal - Soft - Low - Med. Landrover Defender, open car door inside. Dry
impact_p0_car_door_soft_09.wav	Impact - Metal - Soft - Low - Med. Landrover Defender, open car door inside. Dry
impact_p0_car_door_soft_10.wav	Impact - Metal - Soft - Low - Med. Landrover Defender, open car door inside. Dry
impact_p0_car_door_soft_11.wav	Impact - Metal - Soft - Low - Med. Landrover Defender, open car door inside. Dry
impact_p0_car_door_soft_12.wav	Impact - Metal - Soft - Low - Med. Landrover Defender, open car door inside. Dry
impact_p0_car_door_outside_01.wav	Impact - Metal - Medium - Mid - Med. Landrover Defender, close car door outside. Dry
impact_p0_car_door_outside_02.wav	Impact - Metal - Medium - Mid - Med. Landrover Defender, close car door outside. Dry
impact_p0_car_door_outside_03.wav	Impact - Metal - Medium - Mid - Med. Landrover Defender, close car door outside. Dry
impact_p0_car_door_outside_04.wav	Impact - Metal - Medium - Mid - Med. Landrover Defender, close car door outside. Dry
impact_p0_car_door_outside_05.wav	Impact - Metal - Medium - Mid - Med. Landrover Defender, close car door outside. Dry
impact_p0_car_door_outside_06.wav	Impact - Metal - Medium - Mid - Med. Landrover Defender, close car door outside. Dry
impact_p0_car_door_outside_07.wav	Impact - Metal - Medium - Mid - Med. Landrover Defender, close car door outside. Dry
impact_p0_car_door_outside_08.wav	Impact - Metal - Medium - Mid - Med. Landrover Defender, close car door outside. Dry
impact_p0_car_door_outside_09.wav	Impact - Metal - Medium - Mid - Med. Landrover Defender, close car door outside. Dry
impact_p0_car_door_outside_10.wav	Impact - Metal - Medium - Mid - Med. Landrover Defender, close car door outside. Dry
impact_p0_car_door_outside_11.wav	Impact - Metal - Medium - Mid - Med. Landrover Defender, close car door outside. Dry
impact_p0_car_door_outside_12.wav	Impact - Metal - Medium - Mid - Med. Landrover Defender, close car door outside. Dry
impact_p0_car_hood_outside_01.wav	Impact - Metal - Hard - Mid - Med. Landrover Defender, close car hood inside. Dump. Dry
impact_p0_car_hood_outside_02.wav	Impact - Metal - Hard - Mid - Med. Landrover Defender, close car hood inside. Dump. Dry
impact_p0_car_hood_outside_03.wav	Impact - Metal - Hard - Mid - Med. Landrover Defender, close car hood inside. Dump. Dry
impact_p0_car_hood_outside_04.wav	Impact - Metal - Hard - Mid - Med. Landrover Defender, close car hood inside. Dump. Dry
impact_p0_car_hood_outside_05.wav	Impact - Metal - Hard - Mid - Med. Landrover Defender, close car hood inside. Dump. Dry
impact_p0_car_hood_outside_06.wav	Impact - Metal - Hard - Mid - Med. Landrover Defender, close car hood inside. Dump. Dry
impact_p0_car_hood_outside_07.wav	Impact - Metal - Hard - Mid - Med. Landrover Defender, close car hood inside. Dump. Dry
impact_p0_car_hood_outside_08.wav	Impact - Metal - Hard - Mid - Med. Landrover Defender, close car hood inside. Dump. Dry
impact_p0_car_hood_outside_09.wav	Impact - Metal - Hard - Mid - Med. Landrover Defender, close car hood inside. Dump. Dry
impact_p0_car_hood_outside_10.wav	Impact - Metal - Hard - Mid - Med. Landrover Defender, close car hood inside. Dump. Dry
impact_p0_car_hood_outside_11.wav	Impact - Metal - Hard - Mid - Med. Landrover Defender, close car hood inside. Dump. Dry
impact_p0_car_hood_outside_12.wav	Impact - Metal - Hard - Mid - Med. Landrover Defender, close car hood inside. Dump. Dry
impact_p0_car_hood_inside_01.wav	Hit - Metal - Hard - Low - Med. Landrover Defender, close car hood outside. Dry
impact_p0_car_hood_inside_02.wav	Hit - Metal - Hard - Low - Med. Landrover Defender, close car hood outside. Dry
impact_p0_car_hood_inside_03.wav	Hit - Metal - Hard - Low - Med. Landrover Defender, close car hood outside. Dry
impact_p0_car_hood_inside_04.wav	Hit - Metal - Hard - Low - Med. Landrover Defender, close car hood outside. Dry
impact_p0_car_hood_inside_05.wav	Hit - Metal - Hard - Low - Med. Landrover Defender, close car hood outside. Dry
impact_p0_car_hood_inside_06.wav	Hit - Metal - Hard - Low - Med. Landrover Defender, close car hood outside. Dry
impact_p0_car_hood_inside_07.wav	Hit - Metal - Hard - Low - Med. Landrover Defender, close car hood outside. Dry
impact_p0_car_hood_inside_08.wav	Hit - Metal - Hard - Low - Med. Landrover Defender, close car hood outside. Dry
impact_p0_car_hood_inside_09.wav	Hit - Metal - Hard - Low - Med. Landrover Defender, close car hood outside. Dry
impact_p0_car_hood_inside_10.wav	Hit - Metal - Hard - Low - Med. Landrover Defender, close car hood outside. Dry
impact_p0_car_hood_inside_11.wav	Hit - Metal - Hard - Low - Med. Landrover Defender, close car hood outside. Dry
impact_p0_car_hood_inside_12.wav	Hit - Metal - Hard - Low - Med. Landrover Defender, close car hood outside. Dry
impact_p0_car_trunk_hard_01.wav	Impact - Metal - Medium - Low - Med. Landrover Defender, close car trunk, inside. Dry
impact_p0_car_trunk_hard_02.wav	Impact - Metal - Medium - Low - Med. Landrover Defender, close car trunk, inside. Dry
impact_p0_car_trunk_hard_03.wav	Impact - Metal - Medium - Low - Med. Landrover Defender, close car trunk, inside. Dry
impact_p0_car_trunk_hard_04.wav	Impact - Metal - Medium - Low - Med. Landrover Defender, close car trunk, inside. Dry
impact_p0_car_trunk_hard_05.wav	Impact - Metal - Medium - Low - Med. Landrover Defender, close car trunk, inside. Dry
impact_p0_car_trunk_hard_06.wav	Impact - Metal - Medium - Low - Med. Landrover Defender, close car trunk, inside. Dry
impact_p0_car_trunk_hard_07.wav	Impact - Metal - Medium - Low - Med. Landrover Defender, close car trunk, inside. Dry
impact_p0_car_trunk_hard_08.wav	Impact - Metal - Medium - Low - Med. Landrover Defender, close car trunk, inside. Dry
impact_p0_car_trunk_hard_09.wav	Impact - Metal - Medium - Low - Med. Landrover Defender, close car trunk, inside. Dry
impact_p0_car_trunk_hard_10.wav	Impact - Metal - Medium - Low - Med. Landrover Defender, close car trunk, inside. Dry
impact_p0_car_trunk_hard_11.wav	Impact - Metal - Medium - Low - Med. Landrover Defender, close car trunk, inside. Dry
impact_p0_car_trunk_hard_12.wav	Impact - Metal - Medium - Low - Med. Landrover Defender, close car trunk, inside. Dry
impact_p0_car_trunk_soft_01.wav	Impact - Metal - Soft - Low - Med. Landrover Defender, open car trunk, inside. Dry
impact_p0_car_trunk_soft_02.wav	Impact - Metal - Soft - Low - Med. Landrover Defender, open car trunk, inside. Dry
impact_p0_car_trunk_soft_03.wav	Impact - Metal - Soft - Low - Med. Landrover Defender, open car trunk, inside. Dry
impact_p0_car_trunk_soft_04.wav	Impact - Metal - Soft - Low - Med. Landrover Defender, open car trunk, inside. Dry
impact_p0_car_trunk_soft_05.wav	Impact - Metal - Soft - Low - Med. Landrover Defender, open car trunk, inside. Dry
impact_p0_car_trunk_soft_06.wav	Impact - Metal - Soft - Low - Med. Landrover Defender, open car trunk, inside. Dry

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FILENAME	DESCRIPTION
impact_p0_car_trunk_soft_07.wav	Impact - Metal - Soft - Low - Med. Landrover Defender, open car trunk, inside. Dry
impact_p0_car_trunk_soft_08.wav	Impact - Metal - Soft - Low - Med. Landrover Defender, open car trunk, inside. Dry
impact_p0_car_trunk_soft_09.wav	Impact - Metal - Soft - Low - Med. Landrover Defender, open car trunk, inside. Dry
impact_p0_car_trunk_soft_10.wav	Impact - Metal - Soft - Low - Med. Landrover Defender, open car trunk, inside. Dry
impact_p0_car_trunk_soft_11.wav	Impact - Metal - Soft - Low - Med. Landrover Defender, open car trunk, inside. Dry
impact_p0_car_trunk_soft_12.wav	Impact - Metal - Soft - Low - Med. Landrover Defender, open car trunk, inside. Dry
impact_p0_chain_box_01.wav	Impact - Metal - Medium - High - Small. Metalbox box, chain inside. Dry.
impact_p0_chain_box_02.wav	Impact - Metal - Medium - High - Small. Metalbox box, chain inside. Dry.
impact_p0_chain_box_03.wav	Impact - Metal - Medium - High - Small. Metalbox box, chain inside. Dry.
impact_p0_chain_box_04.wav	Impact - Metal - Medium - High - Small. Metalbox box, chain inside. Dry.
impact_p0_chain_box_05.wav	Impact - Metal - Medium - High - Small. Metalbox box, chain inside. Dry.
impact_p0_chain_box_06.wav	Impact - Metal - Medium - High - Small. Metalbox box, chain inside. Dry.
impact_p0_chain_box_07.wav	Impact - Metal - Medium - High - Small. Metalbox box, chain inside. Dry.
impact_p0_chain_box_08.wav	Impact - Metal - Medium - High - Small. Metalbox box, chain inside. Dry.
impact_p0_chain_box_09.wav	Impact - Metal - Medium - High - Small. Metalbox box, chain inside. Dry.
impact_p0_chain_box_10.wav	Impact - Metal - Medium - High - Small. Metalbox box, chain inside. Dry.
impact_p0_chain_box_11.wav	Impact - Metal - Medium - High - Small. Metalbox box, chain inside. Dry.
impact_p0_chain_box_12.wav	Impact - Metal - Medium - High - Small. Metalbox box, chain inside. Dry.
impact_p0_chain_light_01.wav	Impact - Metal - Soft - High - Small. Chain. Dry.
impact_p0_chain_light_02.wav	Impact - Metal - Soft - High - Small. Chain. Dry.
impact_p0_chain_light_03.wav	Impact - Metal - Soft - High - Small. Chain. Dry.
impact_p0_chain_light_04.wav	Impact - Metal - Soft - High - Small. Chain. Dry.
impact_p0_chain_light_05.wav	Impact - Metal - Soft - High - Small. Chain. Dry.
impact_p0_chain_light_06.wav	Impact - Metal - Soft - High - Small. Chain. Dry.
impact_p0_chain_light_07.wav	Impact - Metal - Soft - High - Small. Chain. Dry.
impact_p0_chain_light_08.wav	Impact - Metal - Soft - High - Small. Chain. Dry.
impact_p0_chain_light_09.wav	Impact - Metal - Soft - High - Small. Chain. Dry.
impact_p0_chain_light_10.wav	Impact - Metal - Soft - High - Small. Chain. Dry.
impact_p0_chain_light_11.wav	Impact - Metal - Soft - High - Small. Chain. Dry.
impact_p0_chain_light_12.wav	Impact - Metal - Soft - High - Small. Chain. Dry.
impact_p0_chain_drop_01.wav	Crash - Metal - Soft - High - Med. Chain drop into box, rattle. Reverberant
impact_p0_chain_drop_02.wav	Crash - Metal - Soft - High - Med. Chain drop into box, rattle. Reverberant
impact_p0_chain_drop_03.wav	Crash - Metal - Soft - High - Med. Chain drop into box, rattle. Reverberant
impact_p0_chain_drop_04.wav	Crash - Metal - Soft - High - Med. Chain drop into box, rattle. Reverberant
impact_p0_chain_drop_05.wav	Crash - Metal - Soft - High - Med. Chain drop into box, rattle. Reverberant
impact_p0_chain_drop_06.wav	Crash - Metal - Soft - High - Med. Chain drop into box, rattle. Reverberant
impact_p0_chain_drop_07.wav	Crash - Metal - Soft - High - Med. Chain drop into box, rattle. Reverberant
impact_p0_chain_drop_08.wav	Crash - Metal - Soft - High - Med. Chain drop into box, rattle. Reverberant
impact_p0_chain_drop_09.wav	Crash - Metal - Soft - High - Med. Chain drop into box, rattle. Reverberant
impact_p0_chain_drop_10.wav	Crash - Metal - Soft - High - Med. Chain drop into box, rattle. Reverberant
impact_p0_chain_drop_11.wav	Crash - Metal - Soft - High - Med. Chain drop into box, rattle. Reverberant
impact_p0_chain_drop_12.wav	Crash - Metal - Soft - High - Med. Chain drop into box, rattle. Reverberant
impact_p0_chain_smash_01.wav	Impact - Metal - Soft - High - Small. Chain drop, rattle. Reverberant
impact_p0_chain_smash_02.wav	Impact - Metal - Soft - High - Small. Chain drop, rattle. Reverberant
impact_p0_chain_smash_03.wav	Impact - Metal - Soft - High - Small. Chain drop, rattle. Reverberant
impact_p0_chain_smash_04.wav	Impact - Metal - Soft - High - Small. Chain drop, rattle. Reverberant
impact_p0_chain_smash_05.wav	Impact - Metal - Soft - High - Small. Chain drop, rattle. Reverberant
impact_p0_chain_smash_06.wav	Impact - Metal - Soft - High - Small. Chain drop, rattle. Reverberant
impact_p0_chain_smash_07.wav	Impact - Metal - Soft - High - Small. Chain drop, rattle. Reverberant
impact_p0_chain_smash_08.wav	Impact - Metal - Soft - High - Small. Chain drop, rattle. Reverberant
impact_p0_chain_smash_09.wav	Impact - Metal - Soft - High - Small. Chain drop, rattle. Reverberant
impact_p0_chain_smash_10.wav	Impact - Metal - Soft - High - Small. Chain drop, rattle. Reverberant
impact_p0_chain_smash_11.wav	Impact - Metal - Soft - High - Small. Chain drop, rattle. Reverberant
impact_p0_chain_smash_12.wav	Impact - Metal - Soft - High - Small. Chain drop, rattle. Reverberant
impact_p0_chain_light_drop_01.wav	Impact - Metal - Soft - High - Small. Chain rattle. Reverberant
impact_p0_chain_light_drop_02.wav	Impact - Metal - Soft - High - Small. Chain rattle. Reverberant
impact_p0_chain_light_drop_03.wav	Impact - Metal - Soft - High - Small. Chain rattle. Reverberant
impact_p0_chain_light_drop_04.wav	Impact - Metal - Soft - High - Small. Chain rattle. Reverberant
impact_p0_chain_light_drop_05.wav	Impact - Metal - Soft - High - Small. Chain rattle. Reverberant
impact_p0_chain_light_drop_06.wav	Impact - Metal - Soft - High - Small. Chain rattle. Reverberant
impact_p0_chain_light_drop_07.wav	Impact - Metal - Soft - High - Small. Chain rattle. Reverberant
impact_p0_chain_light_drop_08.wav	Impact - Metal - Soft - High - Small. Chain rattle. Reverberant
impact_p0_chain_light_drop_09.wav	Impact - Metal - Soft - High - Small. Chain rattle. Reverberant
impact_p0_chain_light_drop_10.wav	Impact - Metal - Soft - High - Small. Chain rattle. Reverberant
impact_p0_chain_light_drop_11.wav	Impact - Metal - Soft - High - Small. Chain rattle. Reverberant
impact_p0_chain_light_drop_12.wav	Impact - Metal - Soft - High - Small. Chain rattle. Reverberant

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FILENAME	DESCRIPTION
impact_p0_coffer_light_01.wav	Hit - Metal - Medium - High - Small. Small aluminium coffer. Dry
impact_p0_coffer_light_02.wav	Hit - Metal - Medium - High - Small. Small aluminium coffer. Dry
impact_p0_coffer_light_03.wav	Hit - Metal - Medium - High - Small. Small aluminium coffer. Dry
impact_p0_coffer_light_04.wav	Hit - Metal - Medium - High - Small. Small aluminium coffer. Dry
impact_p0_coffer_light_05.wav	Hit - Metal - Medium - High - Small. Small aluminium coffer. Dry
impact_p0_coffer_light_06.wav	Hit - Metal - Medium - High - Small. Small aluminium coffer. Dry
impact_p0_coffer_light_07.wav	Hit - Metal - Medium - High - Small. Small aluminium coffer. Dry
impact_p0_coffer_light_08.wav	Hit - Metal - Medium - High - Small. Small aluminium coffer. Dry
impact_p0_coffer_light_09.wav	Hit - Metal - Medium - High - Small. Small aluminium coffer. Dry
impact_p0_coffer_light_10.wav	Hit - Metal - Medium - High - Small. Small aluminium coffer. Dry
impact_p0_coffer_light_11.wav	Hit - Metal - Medium - High - Small. Small aluminium coffer. Dry
impact_p0_coffer_light_12.wav	Hit - Metal - Medium - High - Small. Small aluminium coffer. Dry
impact_p0_coffer_big_01.wav	Hit - Metal - Medium - Mid - Med. Big aluminium coffer. Dry
impact_p0_coffer_big_02.wav	Hit - Metal - Medium - Mid - Med. Big aluminium coffer. Dry
impact_p0_coffer_big_03.wav	Hit - Metal - Medium - Mid - Med. Big aluminium coffer. Dry
impact_p0_coffer_big_04.wav	Hit - Metal - Medium - Mid - Med. Big aluminium coffer. Dry
impact_p0_coffer_big_05.wav	Hit - Metal - Medium - Mid - Med. Big aluminium coffer. Dry
impact_p0_coffer_big_06.wav	Hit - Metal - Medium - Mid - Med. Big aluminium coffer. Dry
impact_p0_coffer_big_07.wav	Hit - Metal - Medium - Mid - Med. Big aluminium coffer. Dry
impact_p0_coffer_big_08.wav	Hit - Metal - Medium - Mid - Med. Big aluminium coffer. Dry
impact_p0_coffer_big_09.wav	Hit - Metal - Medium - Mid - Med. Big aluminium coffer. Dry
impact_p0_coffer_big_10.wav	Hit - Metal - Medium - Mid - Med. Big aluminium coffer. Dry
impact_p0_coffer_big_11.wav	Hit - Metal - Medium - Mid - Med. Big aluminium coffer. Dry
impact_p0_coffer_big_12.wav	Hit - Metal - Medium - Mid - Med. Big aluminium coffer. Dry
impact_p0_container_hollow_01.wav	Hit - Metal - Soft - Low - Large. Container. Dull, inside. Dry.
impact_p0_container_hollow_02.wav	Hit - Metal - Soft - Low - Large. Container. Dull, inside. Dry.
impact_p0_container_hollow_03.wav	Hit - Metal - Soft - Low - Large. Container. Dull, inside. Dry.
impact_p0_container_hollow_04.wav	Hit - Metal - Soft - Low - Large. Container. Dull, inside. Dry.
impact_p0_container_hollow_05.wav	Hit - Metal - Soft - Low - Large. Container. Dull, inside. Dry.
impact_p0_container_hollow_06.wav	Hit - Metal - Soft - Low - Large. Container. Dull, inside. Dry.
impact_p0_container_hollow_07.wav	Hit - Metal - Soft - Low - Large. Container. Dull, inside. Dry.
impact_p0_container_hollow_08.wav	Hit - Metal - Soft - Low - Large. Container. Dull, inside. Dry.
impact_p0_container_hollow_09.wav	Hit - Metal - Soft - Low - Large. Container. Dull, inside. Dry.
impact_p0_container_hollow_10.wav	Hit - Metal - Soft - Low - Large. Container. Dull, inside. Dry.
impact_p0_container_hollow_11.wav	Hit - Metal - Soft - Low - Large. Container. Dull, inside. Dry.
impact_p0_container_hollow_12.wav	Hit - Metal - Soft - Low - Large. Container. Dull, inside. Dry.
impact_p0_container_door_01.wav	Impact - Metal - Medium - Mid - Large. Open container door, inside. Reverberant
impact_p0_container_door_02.wav	Impact - Metal - Medium - Mid - Large. Open container door, inside. Reverberant
impact_p0_container_door_03.wav	Impact - Metal - Medium - Mid - Large. Open container door, inside. Reverberant
impact_p0_container_door_04.wav	Impact - Metal - Medium - Mid - Large. Open container door, inside. Reverberant
impact_p0_container_door_05.wav	Impact - Metal - Medium - Mid - Large. Open container door, inside. Reverberant
impact_p0_container_door_06.wav	Impact - Metal - Medium - Mid - Large. Open container door, inside. Reverberant
impact_p0_container_door_07.wav	Impact - Metal - Medium - Mid - Large. Open container door, inside. Reverberant
impact_p0_container_door_08.wav	Impact - Metal - Medium - Mid - Large. Open container door, inside. Reverberant
impact_p0_container_door_09.wav	Impact - Metal - Medium - Mid - Large. Open container door, inside. Reverberant
impact_p0_container_door_10.wav	Impact - Metal - Medium - Mid - Large. Open container door, inside. Reverberant
impact_p0_container_door_11.wav	Impact - Metal - Medium - Mid - Large. Open container door, inside. Reverberant
impact_p0_container_door_12.wav	Impact - Metal - Medium - Mid - Large. Open container door, inside. Reverberant
impact_p0_container_lock_01.wav	Impact - Metal - Medium - Mid - Med. Close container door, inside. Reverberant
impact_p0_container_lock_02.wav	Impact - Metal - Medium - Mid - Med. Close container door, inside. Reverberant
impact_p0_container_lock_03.wav	Impact - Metal - Medium - Mid - Med. Close container door, inside. Reverberant
impact_p0_container_lock_04.wav	Impact - Metal - Medium - Mid - Med. Close container door, inside. Reverberant
impact_p0_container_lock_05.wav	Impact - Metal - Medium - Mid - Med. Close container door, inside. Reverberant
impact_p0_container_lock_06.wav	Impact - Metal - Medium - Mid - Med. Close container door, inside. Reverberant
impact_p0_container_lock_07.wav	Impact - Metal - Medium - Mid - Med. Close container door, inside. Reverberant
impact_p0_container_lock_08.wav	Impact - Metal - Medium - Mid - Med. Close container door, inside. Reverberant
impact_p0_container_lock_09.wav	Impact - Metal - Medium - Mid - Med. Close container door, inside. Reverberant
impact_p0_container_lock_10.wav	Impact - Metal - Medium - Mid - Med. Close container door, inside. Reverberant
impact_p0_container_lock_11.wav	Impact - Metal - Medium - Mid - Med. Close container door, inside. Reverberant
impact_p0_container_lock_12.wav	Impact - Metal - Medium - Mid - Med. Close container door, inside. Reverberant
impact_p0_container_bolt_01.wav	Hit - Metal - Medium - Mid - Med. Container door, latch, inside. Reverberant
impact_p0_container_bolt_02.wav	Hit - Metal - Medium - Mid - Med. Container door, latch, inside. Reverberant
impact_p0_container_bolt_03.wav	Hit - Metal - Medium - Mid - Med. Container door, latch, inside. Reverberant
impact_p0_container_bolt_04.wav	Hit - Metal - Medium - Mid - Med. Container door, latch, inside. Reverberant
impact_p0_container_bolt_05.wav	Hit - Metal - Medium - Mid - Med. Container door, latch, inside. Reverberant
impact_p0_container_bolt_06.wav	Hit - Metal - Medium - Mid - Med. Container door, latch, inside. Reverberant

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FILENAME	DESCRIPTION
impact_p0_container_bolt_07.wav	Hit - Metal - Medium - Mid - Med. Container door, latch, inside. Reverberant
impact_p0_container_bolt_08.wav	Hit - Metal - Medium - Mid - Med. Container door, latch, inside. Reverberant
impact_p0_container_bolt_09.wav	Hit - Metal - Medium - Mid - Med. Container door, latch, inside. Reverberant
impact_p0_container_bolt_10.wav	Hit - Metal - Medium - Mid - Med. Container door, latch, inside. Reverberant
impact_p0_container_bolt_11.wav	Hit - Metal - Medium - Mid - Med. Container door, latch, inside. Reverberant
impact_p0_container_bolt_12.wav	Hit - Metal - Medium - Mid - Med. Container door, latch, inside. Reverberant
impact_p0_container_wall_01.wav	Hit - Metal - Soft - Low - Large. Container wall, inside. Reverberant
impact_p0_container_wall_02.wav	Hit - Metal - Soft - Low - Large. Container wall, inside. Reverberant
impact_p0_container_wall_03.wav	Hit - Metal - Soft - Low - Large. Container wall, inside. Reverberant
impact_p0_container_wall_04.wav	Hit - Metal - Soft - Low - Large. Container wall, inside. Reverberant
impact_p0_container_wall_05.wav	Hit - Metal - Soft - Low - Large. Container wall, inside. Reverberant
impact_p0_container_wall_06.wav	Hit - Metal - Soft - Low - Large. Container wall, inside. Reverberant
impact_p0_container_wall_07.wav	Hit - Metal - Soft - Low - Large. Container wall, inside. Reverberant
impact_p0_container_wall_08.wav	Hit - Metal - Soft - Low - Large. Container wall, inside. Reverberant
impact_p0_container_wall_09.wav	Hit - Metal - Soft - Low - Large. Container wall, inside. Reverberant
impact_p0_container_wall_10.wav	Hit - Metal - Soft - Low - Large. Container wall, inside. Reverberant
impact_p0_container_wall_11.wav	Hit - Metal - Soft - Low - Large. Container wall, inside. Reverberant
impact_p0_container_wall_12.wav	Hit - Metal - Soft - Low - Large. Container wall, inside. Reverberant
impact_p0_crate_heavy_01.wav	Impact - Metal - Medium - High - Small. Metalcrate with handles. Dry.
impact_p0_crate_heavy_02.wav	Impact - Metal - Medium - High - Small. Metalcrate with handles. Dry.
impact_p0_crate_heavy_03.wav	Impact - Metal - Medium - High - Small. Metalcrate with handles. Dry.
impact_p0_crate_heavy_04.wav	Impact - Metal - Medium - High - Small. Metalcrate with handles. Dry.
impact_p0_crate_heavy_05.wav	Impact - Metal - Medium - High - Small. Metalcrate with handles. Dry.
impact_p0_crate_heavy_06.wav	Impact - Metal - Medium - High - Small. Metalcrate with handles. Dry.
impact_p0_crate_heavy_07.wav	Impact - Metal - Medium - High - Small. Metalcrate with handles. Dry.
impact_p0_crate_heavy_08.wav	Impact - Metal - Medium - High - Small. Metalcrate with handles. Dry.
impact_p0_crate_heavy_09.wav	Impact - Metal - Medium - High - Small. Metalcrate with handles. Dry.
impact_p0_crate_heavy_10.wav	Impact - Metal - Medium - High - Small. Metalcrate with handles. Dry.
impact_p0_crate_heavy_11.wav	Impact - Metal - Medium - High - Small. Metalcrate with handles. Dry.
impact_p0_crate_heavy_12.wav	Impact - Metal - Medium - High - Small. Metalcrate with handles. Dry.
impact_p0_crate_light_01.wav	Impact - Metal - Medium - High - Small. Ammunition crate lid. Dry.
impact_p0_crate_light_02.wav	Impact - Metal - Medium - High - Small. Ammunition crate lid. Dry.
impact_p0_crate_light_03.wav	Impact - Metal - Medium - High - Small. Ammunition crate lid. Dry.
impact_p0_crate_light_04.wav	Impact - Metal - Medium - High - Small. Ammunition crate lid. Dry.
impact_p0_crate_light_05.wav	Impact - Metal - Medium - High - Small. Ammunition crate lid. Dry.
impact_p0_crate_light_06.wav	Impact - Metal - Medium - High - Small. Ammunition crate lid. Dry.
impact_p0_crate_light_07.wav	Impact - Metal - Medium - High - Small. Ammunition crate lid. Dry.
impact_p0_crate_light_08.wav	Impact - Metal - Medium - High - Small. Ammunition crate lid. Dry.
impact_p0_crate_light_09.wav	Impact - Metal - Medium - High - Small. Ammunition crate lid. Dry.
impact_p0_crate_light_10.wav	Impact - Metal - Medium - High - Small. Ammunition crate lid. Dry.
impact_p0_crate_light_11.wav	Impact - Metal - Medium - High - Small. Ammunition crate lid. Dry.
impact_p0_crate_light_12.wav	Impact - Metal - Medium - High - Small. Ammunition crate lid. Dry.
impact_p0_crate_rattle_01.wav	Impact - Metal - Medium - High - Small. Crate plus metal elements. Dry.
impact_p0_crate_rattle_02.wav	Impact - Metal - Medium - High - Small. Crate plus metal elements. Dry.
impact_p0_crate_rattle_03.wav	Impact - Metal - Medium - High - Small. Crate plus metal elements. Dry.
impact_p0_crate_rattle_04.wav	Impact - Metal - Medium - High - Small. Crate plus metal elements. Dry.
impact_p0_crate_rattle_05.wav	Impact - Metal - Medium - High - Small. Crate plus metal elements. Dry.
impact_p0_crate_rattle_06.wav	Impact - Metal - Medium - High - Small. Crate plus metal elements. Dry.
impact_p0_crate_rattle_07.wav	Impact - Metal - Medium - High - Small. Crate plus metal elements. Dry.
impact_p0_crate_rattle_08.wav	Impact - Metal - Medium - High - Small. Crate plus metal elements. Dry.
impact_p0_crate_rattle_09.wav	Impact - Metal - Medium - High - Small. Crate plus metal elements. Dry.
impact_p0_crate_rattle_10.wav	Impact - Metal - Medium - High - Small. Crate plus metal elements. Dry.
impact_p0_crate_rattle_11.wav	Impact - Metal - Medium - High - Small. Crate plus metal elements. Dry.
impact_p0_crate_rattle_12.wav	Impact - Metal - Medium - High - Small. Crate plus metal elements. Dry.
impact_p0_crate_hammer_01.wav	Crash - Metal - Medium - High - Small. Axe on crate filled with metal elements. Dry.
impact_p0_crate_hammer_02.wav	Crash - Metal - Medium - High - Small. Axe on crate filled with metal elements. Dry.
impact_p0_crate_hammer_03.wav	Crash - Metal - Medium - High - Small. Axe on crate filled with metal elements. Dry.
impact_p0_crate_hammer_04.wav	Crash - Metal - Medium - High - Small. Axe on crate filled with metal elements. Dry.
impact_p0_crate_hammer_05.wav	Crash - Metal - Medium - High - Small. Axe on crate filled with metal elements. Dry.
impact_p0_crate_hammer_06.wav	Crash - Metal - Medium - High - Small. Axe on crate filled with metal elements. Dry.
impact_p0_crate_hammer_07.wav	Crash - Metal - Medium - High - Small. Axe on crate filled with metal elements. Dry.
impact_p0_crate_hammer_08.wav	Crash - Metal - Medium - High - Small. Axe on crate filled with metal elements. Dry.
impact_p0_crate_hammer_09.wav	Crash - Metal - Medium - High - Small. Axe on crate filled with metal elements. Dry.
impact_p0_crate_hammer_10.wav	Crash - Metal - Medium - High - Small. Axe on crate filled with metal elements. Dry.
impact_p0_crate_hammer_11.wav	Crash - Metal - Medium - High - Small. Axe on crate filled with metal elements. Dry.
impact_p0_crate_hammer_12.wav	Crash - Metal - Medium - High - Small. Axe on crate filled with metal elements. Dry.

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FILENAME	DESCRIPTION
impact_p0_distorted_shovel_01.wav	Hit - Metal - Hard - Mid - Med. Excavator shovel. Distorted. Dry.
impact_p0_distorted_shovel_02.wav	Hit - Metal - Hard - Mid - Med. Excavator shovel. Distorted. Dry.
impact_p0_distorted_shovel_03.wav	Hit - Metal - Hard - Mid - Med. Excavator shovel. Distorted. Dry.
impact_p0_distorted_shovel_04.wav	Hit - Metal - Hard - Mid - Med. Excavator shovel. Distorted. Dry.
impact_p0_distorted_shovel_05.wav	Hit - Metal - Hard - Mid - Med. Excavator shovel. Distorted. Dry.
impact_p0_distorted_shovel_06.wav	Hit - Metal - Hard - Mid - Med. Excavator shovel. Distorted. Dry.
impact_p0_distorted_door_01.wav	Impact - Metal - Hard - High - Med. Container door. Distorted. Dry.
impact_p0_distorted_door_02.wav	Impact - Metal - Hard - High - Med. Container door. Distorted. Dry.
impact_p0_distorted_door_03.wav	Impact - Metal - Hard - High - Med. Container door. Distorted. Dry.
impact_p0_distorted_door_04.wav	Impact - Metal - Hard - High - Med. Container door. Distorted. Dry.
impact_p0_distorted_door_05.wav	Impact - Metal - Hard - High - Med. Container door. Distorted. Dry.
impact_p0_distorted_door_06.wav	Impact - Metal - Hard - High - Med. Container door. Distorted. Dry.
impact_p0_distorted_door_07.wav	Impact - Metal - Hard - High - Med. Container door. Distorted. Dry.
impact_p0_distorted_door_08.wav	Impact - Metal - Hard - High - Med. Container door. Distorted. Dry.
impact_p0_distorted_door_09.wav	Impact - Metal - Hard - High - Med. Container door. Distorted. Dry.
impact_p0_distorted_door_10.wav	Impact - Metal - Hard - High - Med. Container door. Distorted. Dry.
impact_p0_distorted_door_11.wav	Impact - Metal - Hard - High - Med. Container door. Distorted. Dry.
impact_p0_distorted_door_12.wav	Impact - Metal - Hard - High - Med. Container door. Distorted. Dry.
impact_p0_distorted_poles_01.wav	Crash - Metal - Hard - High - Med. Poles. Distorted. Dry.
impact_p0_distorted_poles_02.wav	Crash - Metal - Hard - High - Med. Poles. Distorted. Dry.
impact_p0_distorted_poles_03.wav	Crash - Metal - Hard - High - Med. Poles. Distorted. Dry.
impact_p0_distorted_poles_04.wav	Crash - Metal - Hard - High - Med. Poles. Distorted. Dry.
impact_p0_distorted_poles_05.wav	Crash - Metal - Hard - High - Med. Poles. Distorted. Dry.
impact_p0_distorted_poles_06.wav	Crash - Metal - Hard - High - Med. Poles. Distorted. Dry.
impact_p0_distorted_poles_07.wav	Crash - Metal - Hard - High - Med. Poles. Distorted. Dry.
impact_p0_distorted_poles_08.wav	Crash - Metal - Hard - High - Med. Poles. Distorted. Dry.
impact_p0_door_heavy_01.wav	Impact - Metal - Medium - Mid - Large. Door close. Reverberant
impact_p0_door_heavy_02.wav	Impact - Metal - Medium - Mid - Large. Door close. Reverberant
impact_p0_door_heavy_03.wav	Impact - Metal - Medium - Mid - Large. Door close. Reverberant
impact_p0_door_heavy_04.wav	Impact - Metal - Medium - Mid - Large. Door close. Reverberant
impact_p0_door_heavy_05.wav	Impact - Metal - Medium - Mid - Large. Door close. Reverberant
impact_p0_door_heavy_06.wav	Impact - Metal - Medium - Mid - Large. Door close. Reverberant
impact_p0_door_heavy_07.wav	Impact - Metal - Medium - Mid - Large. Door close. Reverberant
impact_p0_door_heavy_08.wav	Impact - Metal - Medium - Mid - Large. Door close. Reverberant
impact_p0_door_heavy_09.wav	Impact - Metal - Medium - Mid - Large. Door close. Reverberant
impact_p0_door_heavy_10.wav	Impact - Metal - Medium - Mid - Large. Door close. Reverberant
impact_p0_door_heavy_11.wav	Impact - Metal - Medium - Mid - Large. Door close. Reverberant
impact_p0_door_heavy_12.wav	Impact - Metal - Medium - Mid - Large. Door close. Reverberant
impact_p0_door_dark_01.wav	Hit - Metal - Soft - Low - Large. Door close. Reverberant
impact_p0_door_dark_02.wav	Hit - Metal - Soft - Low - Large. Door close. Reverberant
impact_p0_door_dark_03.wav	Hit - Metal - Soft - Low - Large. Door close. Reverberant
impact_p0_door_dark_04.wav	Hit - Metal - Soft - Low - Large. Door close. Reverberant
impact_p0_door_dark_05.wav	Hit - Metal - Soft - Low - Large. Door close. Reverberant
impact_p0_door_dark_06.wav	Hit - Metal - Soft - Low - Large. Door close. Reverberant
impact_p0_door_dark_07.wav	Hit - Metal - Soft - Low - Large. Door close. Reverberant
impact_p0_door_dark_08.wav	Hit - Metal - Soft - Low - Large. Door close. Reverberant
impact_p0_door_dark_09.wav	Hit - Metal - Soft - Low - Large. Door close. Reverberant
impact_p0_door_dark_10.wav	Hit - Metal - Soft - Low - Large. Door close. Reverberant
impact_p0_door_dark_11.wav	Hit - Metal - Soft - Low - Large. Door close. Reverberant
impact_p0_door_dark_12.wav	Hit - Metal - Soft - Low - Large. Door close. Reverberant
impact_p0_door_soft_01.wav	Impact - Metal - Soft - Mid - Med. Door close. Reverberant
impact_p0_door_soft_02.wav	Impact - Metal - Soft - Mid - Med. Door close. Reverberant
impact_p0_door_soft_03.wav	Impact - Metal - Soft - Mid - Med. Door close. Reverberant
impact_p0_door_soft_04.wav	Impact - Metal - Soft - Mid - Med. Door close. Reverberant
impact_p0_door_soft_05.wav	Impact - Metal - Soft - Mid - Med. Door close. Reverberant
impact_p0_door_soft_06.wav	Impact - Metal - Soft - Mid - Med. Door close. Reverberant
impact_p0_door_soft_07.wav	Impact - Metal - Soft - Mid - Med. Door close. Reverberant
impact_p0_door_soft_08.wav	Impact - Metal - Soft - Mid - Med. Door close. Reverberant
impact_p0_door_soft_09.wav	Impact - Metal - Soft - Mid - Med. Door close. Reverberant
impact_p0_door_soft_10.wav	Impact - Metal - Soft - Mid - Med. Door close. Reverberant
impact_p0_door_soft_11.wav	Impact - Metal - Soft - Mid - Med. Door close. Reverberant
impact_p0_door_soft_12.wav	Impact - Metal - Soft - Mid - Med. Door close. Reverberant
impact_p0_drum_hard_01.wav	Hit - Metal - Hard - Mid - Med. Gran cassa drum. Reverberant
impact_p0_drum_hard_02.wav	Hit - Metal - Hard - Mid - Med. Gran cassa drum. Reverberant
impact_p0_drum_hard_03.wav	Hit - Metal - Hard - Mid - Med. Gran cassa drum. Reverberant
impact_p0_drum_hard_04.wav	Hit - Metal - Hard - Mid - Med. Gran cassa drum. Reverberant

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FILENAME	DESCRIPTION
impact_p0_drum_hard_05.wav	Hit - Metal - Hard - Mid - Med. Gran cassa drum. Reverberant
impact_p0_drum_hard_06.wav	Hit - Metal - Hard - Mid - Med. Gran cassa drum. Reverberant
impact_p0_drum_hard_07.wav	Hit - Metal - Hard - Mid - Med. Gran cassa drum. Reverberant
impact_p0_drum_hard_08.wav	Hit - Metal - Hard - Mid - Med. Gran cassa drum. Reverberant
impact_p0_drum_hard_09.wav	Hit - Metal - Hard - Mid - Med. Gran cassa drum. Reverberant
impact_p0_drum_hard_10.wav	Hit - Metal - Hard - Mid - Med. Gran cassa drum. Reverberant
impact_p0_drum_medium_01.wav	Hit - Metal - Medium - Mid - Med. Gran cassa drum. Reverberant
impact_p0_drum_medium_02.wav	Hit - Metal - Medium - Mid - Med. Gran cassa drum. Reverberant
impact_p0_drum_medium_03.wav	Hit - Metal - Medium - Mid - Med. Gran cassa drum. Reverberant
impact_p0_drum_medium_04.wav	Hit - Metal - Medium - Mid - Med. Gran cassa drum. Reverberant
impact_p0_drum_medium_05.wav	Hit - Metal - Medium - Mid - Med. Gran cassa drum. Reverberant
impact_p0_drum_medium_06.wav	Hit - Metal - Medium - Mid - Med. Gran cassa drum. Reverberant
impact_p0_drum_medium_07.wav	Hit - Metal - Medium - Mid - Med. Gran cassa drum. Reverberant
impact_p0_drum_medium_08.wav	Hit - Metal - Medium - Mid - Med. Gran cassa drum. Reverberant
impact_p0_drum_medium_09.wav	Hit - Metal - Medium - Mid - Med. Gran cassa drum. Reverberant
impact_p0_drum_medium_10.wav	Hit - Metal - Medium - Mid - Med. Gran cassa drum. Reverberant
impact_p0_drum_soft_01.wav	Hit - Metal - Soft - Mid - Med. Gran cassa drum. Reverberant
impact_p0_drum_soft_02.wav	Hit - Metal - Soft - Mid - Med. Gran cassa drum. Reverberant
impact_p0_drum_soft_03.wav	Hit - Metal - Soft - Mid - Med. Gran cassa drum. Reverberant
impact_p0_drum_soft_04.wav	Hit - Metal - Soft - Mid - Med. Gran cassa drum. Reverberant
impact_p0_drum_soft_05.wav	Hit - Metal - Soft - Mid - Med. Gran cassa drum. Reverberant
impact_p0_drum_soft_06.wav	Hit - Metal - Soft - Mid - Med. Gran cassa drum. Reverberant
impact_p0_drum_soft_07.wav	Hit - Metal - Soft - Mid - Med. Gran cassa drum. Reverberant
impact_p0_drum_soft_08.wav	Hit - Metal - Soft - Mid - Med. Gran cassa drum. Reverberant
impact_p0_drum_soft_09.wav	Hit - Metal - Soft - Mid - Med. Gran cassa drum. Reverberant
impact_p0_drum_soft_10.wav	Hit - Metal - Soft - Mid - Med. Gran cassa drum. Reverberant
impact_p0_drum_rattle_01.wav	Impact - Metal - Medium - Mid - Med. Gran cassa drum with metal elements. Reverberant
impact_p0_drum_rattle_02.wav	Impact - Metal - Medium - Mid - Med. Gran cassa drum with metal elements. Reverberant
impact_p0_drum_rattle_03.wav	Impact - Metal - Medium - Mid - Med. Gran cassa drum with metal elements. Reverberant
impact_p0_drum_rattle_04.wav	Impact - Metal - Medium - Mid - Med. Gran cassa drum with metal elements. Reverberant
impact_p0_drum_rattle_05.wav	Impact - Metal - Medium - Mid - Med. Gran cassa drum with metal elements. Reverberant
impact_p0_drum_rattle_06.wav	Impact - Metal - Medium - Mid - Med. Gran cassa drum with metal elements. Reverberant
impact_p0_drum_rattle_07.wav	Impact - Metal - Medium - Mid - Med. Gran cassa drum with metal elements. Reverberant
impact_p0_drum_rattle_08.wav	Impact - Metal - Medium - Mid - Med. Gran cassa drum with metal elements. Reverberant
impact_p0_drum_rattle_09.wav	Impact - Metal - Medium - Mid - Med. Gran cassa drum with metal elements. Reverberant
impact_p0_drum_rattle_10.wav	Impact - Metal - Medium - Mid - Med. Gran cassa drum with metal elements. Reverberant
impact_p0_drum_rattle_11.wav	Impact - Metal - Medium - Mid - Med. Gran cassa drum with metal elements. Reverberant
impact_p0_drum_rattle_12.wav	Impact - Metal - Medium - Mid - Med. Gran cassa drum with metal elements. Reverberant
impact_p0_dumpster_wall_01.wav	Hit - Metal - Medium - Mid - Med. Dumpster, hit on frame outside, mic inside. Reverberant
impact_p0_dumpster_wall_02.wav	Hit - Metal - Medium - Mid - Med. Dumpster, hit on frame outside, mic inside. Reverberant
impact_p0_dumpster_wall_03.wav	Hit - Metal - Medium - Mid - Med. Dumpster, hit on frame outside, mic inside. Reverberant
impact_p0_dumpster_wall_04.wav	Hit - Metal - Medium - Mid - Med. Dumpster, hit on frame outside, mic inside. Reverberant
impact_p0_dumpster_wall_05.wav	Hit - Metal - Medium - Mid - Med. Dumpster, hit on frame outside, mic inside. Reverberant
impact_p0_dumpster_wall_06.wav	Hit - Metal - Medium - Mid - Med. Dumpster, hit on frame outside, mic inside. Reverberant
impact_p0_dumpster_wall_07.wav	Hit - Metal - Medium - Mid - Med. Dumpster, hit on frame outside, mic inside. Reverberant
impact_p0_dumpster_wall_08.wav	Hit - Metal - Medium - Mid - Med. Dumpster, hit on frame outside, mic inside. Reverberant
impact_p0_dumpster_wall_09.wav	Hit - Metal - Medium - Mid - Med. Dumpster, hit on frame outside, mic inside. Reverberant
impact_p0_dumpster_wall_10.wav	Hit - Metal - Medium - Mid - Med. Dumpster, hit on frame outside, mic inside. Reverberant
impact_p0_dumpster_wall_11.wav	Hit - Metal - Medium - Mid - Med. Dumpster, hit on frame outside, mic inside. Reverberant
impact_p0_dumpster_wall_12.wav	Hit - Metal - Medium - Mid - Med. Dumpster, hit on frame outside, mic inside. Reverberant
impact_p0_dumpster_hatch_01.wav	Impact - Metal - Medium - Mid - Med. Dumpster, hit on hatch outside, mic inside. Reverberant
impact_p0_dumpster_hatch_02.wav	Impact - Metal - Medium - Mid - Med. Dumpster, hit on hatch outside, mic inside. Reverberant
impact_p0_dumpster_hatch_03.wav	Impact - Metal - Medium - Mid - Med. Dumpster, hit on hatch outside, mic inside. Reverberant
impact_p0_dumpster_hatch_04.wav	Impact - Metal - Medium - Mid - Med. Dumpster, hit on hatch outside, mic inside. Reverberant
impact_p0_dumpster_hatch_05.wav	Impact - Metal - Medium - Mid - Med. Dumpster, hit on hatch outside, mic inside. Reverberant
impact_p0_dumpster_hatch_06.wav	Impact - Metal - Medium - Mid - Med. Dumpster, hit on hatch outside, mic inside. Reverberant
impact_p0_dumpster_hatch_07.wav	Impact - Metal - Medium - Mid - Med. Dumpster, hit on hatch outside, mic inside. Reverberant
impact_p0_dumpster_hatch_08.wav	Impact - Metal - Medium - Mid - Med. Dumpster, hit on hatch outside, mic inside. Reverberant
impact_p0_dumpster_hatch_09.wav	Impact - Metal - Medium - Mid - Med. Dumpster, hit on hatch outside, mic inside. Reverberant
impact_p0_dumpster_hatch_10.wav	Impact - Metal - Medium - Mid - Med. Dumpster, hit on hatch outside, mic inside. Reverberant
impact_p0_dumpster_hatch_11.wav	Impact - Metal - Medium - Mid - Med. Dumpster, hit on hatch outside, mic inside. Reverberant
impact_p0_dumpster_hatch_12.wav	Impact - Metal - Medium - Mid - Med. Dumpster, hit on hatch outside, mic inside. Reverberant
impact_p0_fence_01.wav	Crash - Metal - Medium - High - Med. Fence. Reverberant
impact_p0_fence_02.wav	Crash - Metal - Medium - High - Med. Fence. Reverberant
impact_p0_fence_03.wav	Crash - Metal - Medium - High - Med. Fence. Reverberant
impact_p0_fence_04.wav	Crash - Metal - Medium - High - Med. Fence. Reverberant

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FILENAME	DESCRIPTION
impact_p0_fence_05.wav	Crash - Metal - Medium - High - Med. Fence. Reverberant
impact_p0_fence_06.wav	Crash - Metal - Medium - High - Med. Fence. Reverberant
impact_p0_fence_07.wav	Crash - Metal - Medium - High - Med. Fence. Reverberant
impact_p0_fence_08.wav	Crash - Metal - Medium - High - Med. Fence. Reverberant
impact_p0_fence_09.wav	Crash - Metal - Medium - High - Med. Fence. Reverberant
impact_p0_fence_10.wav	Crash - Metal - Medium - High - Med. Fence. Reverberant
impact_p0_fence_11.wav	Crash - Metal - Medium - High - Med. Fence. Reverberant
impact_p0_fence_12.wav	Crash - Metal - Medium - High - Med. Fence. Reverberant
impact_p0_hammer_solid_01.wav	Hit - Metal - Medium - High - Small. Hammer on sheet steel. Dry
impact_p0_hammer_solid_02.wav	Hit - Metal - Medium - High - Small. Hammer on sheet steel. Dry
impact_p0_hammer_solid_03.wav	Hit - Metal - Medium - High - Small. Hammer on sheet steel. Dry
impact_p0_hammer_solid_04.wav	Hit - Metal - Medium - High - Small. Hammer on sheet steel. Dry
impact_p0_hammer_solid_05.wav	Hit - Metal - Medium - High - Small. Hammer on sheet steel. Dry
impact_p0_hammer_solid_06.wav	Hit - Metal - Medium - High - Small. Hammer on sheet steel. Dry
impact_p0_hammer_solid_07.wav	Hit - Metal - Medium - High - Small. Hammer on sheet steel. Dry
impact_p0_hammer_solid_08.wav	Hit - Metal - Medium - High - Small. Hammer on sheet steel. Dry
impact_p0_hammer_solid_09.wav	Hit - Metal - Medium - High - Small. Hammer on sheet steel. Dry
impact_p0_hammer_solid_10.wav	Hit - Metal - Medium - High - Small. Hammer on sheet steel. Dry
impact_p0_hammer_solid_11.wav	Hit - Metal - Medium - High - Small. Hammer on sheet steel. Dry
impact_p0_hammer_solid_12.wav	Hit - Metal - Medium - High - Small. Hammer on sheet steel. Dry
impact_p0_hammer_rattle_01.wav	Impact - Metal - Medium - Mid - Small. Hammer on cast iron barbell weights. Dry
impact_p0_hammer_rattle_02.wav	Impact - Metal - Medium - Mid - Small. Hammer on cast iron barbell weights. Dry
impact_p0_hammer_rattle_03.wav	Impact - Metal - Medium - Mid - Small. Hammer on cast iron barbell weights. Dry
impact_p0_hammer_rattle_04.wav	Impact - Metal - Medium - Mid - Small. Hammer on cast iron barbell weights. Dry
impact_p0_hammer_rattle_05.wav	Impact - Metal - Medium - Mid - Small. Hammer on cast iron barbell weights. Dry
impact_p0_hammer_rattle_06.wav	Impact - Metal - Medium - Mid - Small. Hammer on cast iron barbell weights. Dry
impact_p0_hammer_rattle_07.wav	Impact - Metal - Medium - Mid - Small. Hammer on cast iron barbell weights. Dry
impact_p0_hammer_rattle_08.wav	Impact - Metal - Medium - Mid - Small. Hammer on cast iron barbell weights. Dry
impact_p0_hammer_rattle_09.wav	Impact - Metal - Medium - Mid - Small. Hammer on cast iron barbell weights. Dry
impact_p0_hammer_rattle_10.wav	Impact - Metal - Medium - Mid - Small. Hammer on cast iron barbell weights. Dry
impact_p0_hammer_rattle_11.wav	Impact - Metal - Medium - Mid - Small. Hammer on cast iron barbell weights. Dry
impact_p0_hammer_rattle_12.wav	Impact - Metal - Medium - Mid - Small. Hammer on cast iron barbell weights. Dry
impact_p0_hammer_sheet_01.wav	Hit - Metal - Medium - High - Small. Sledgehammer on sheet steel. Dry
impact_p0_hammer_sheet_02.wav	Hit - Metal - Medium - High - Small. Sledgehammer on sheet steel. Dry
impact_p0_hammer_sheet_03.wav	Hit - Metal - Medium - High - Small. Sledgehammer on sheet steel. Dry
impact_p0_hammer_sheet_04.wav	Hit - Metal - Medium - High - Small. Sledgehammer on sheet steel. Dry
impact_p0_hammer_sheet_05.wav	Hit - Metal - Medium - High - Small. Sledgehammer on sheet steel. Dry
impact_p0_hammer_sheet_06.wav	Hit - Metal - Medium - High - Small. Sledgehammer on sheet steel. Dry
impact_p0_hammer_sheet_07.wav	Hit - Metal - Medium - High - Small. Sledgehammer on sheet steel. Dry
impact_p0_hammer_sheet_08.wav	Hit - Metal - Medium - High - Small. Sledgehammer on sheet steel. Dry
impact_p0_hammer_sheet_09.wav	Hit - Metal - Medium - High - Small. Sledgehammer on sheet steel. Dry
impact_p0_hammer_sheet_10.wav	Hit - Metal - Medium - High - Small. Sledgehammer on sheet steel. Dry
impact_p0_hammer_sheet_11.wav	Hit - Metal - Medium - High - Small. Sledgehammer on sheet steel. Dry
impact_p0_hammer_sheet_12.wav	Hit - Metal - Medium - High - Small. Sledgehammer on sheet steel. Dry
impact_p0_hatch_hollow_01.wav	Impact - Metal - Medium - Mid - Med. Dumpster hatch. Reverberant
impact_p0_hatch_hollow_02.wav	Impact - Metal - Medium - Mid - Med. Dumpster hatch. Reverberant
impact_p0_hatch_hollow_03.wav	Impact - Metal - Medium - Mid - Med. Dumpster hatch. Reverberant
impact_p0_hatch_hollow_04.wav	Impact - Metal - Medium - Mid - Med. Dumpster hatch. Reverberant
impact_p0_hatch_hollow_05.wav	Impact - Metal - Medium - Mid - Med. Dumpster hatch. Reverberant
impact_p0_hatch_hollow_06.wav	Impact - Metal - Medium - Mid - Med. Dumpster hatch. Reverberant
impact_p0_hatch_hollow_07.wav	Impact - Metal - Medium - Mid - Med. Dumpster hatch. Reverberant
impact_p0_hatch_hollow_08.wav	Impact - Metal - Medium - Mid - Med. Dumpster hatch. Reverberant
impact_p0_hatch_hollow_09.wav	Impact - Metal - Medium - Mid - Med. Dumpster hatch. Reverberant
impact_p0_hatch_hollow_10.wav	Impact - Metal - Medium - Mid - Med. Dumpster hatch. Reverberant
impact_p0_hatch_hollow_11.wav	Impact - Metal - Medium - Mid - Med. Dumpster hatch. Reverberant
impact_p0_hatch_hollow_12.wav	Impact - Metal - Medium - Mid - Med. Dumpster hatch. Reverberant
impact_p0_hatch_soft_01.wav	Impact - Metal - Soft - Low - Med. Dumpster hatch close. Reverberant
impact_p0_hatch_soft_02.wav	Impact - Metal - Soft - Low - Med. Dumpster hatch close. Reverberant
impact_p0_hatch_soft_03.wav	Impact - Metal - Soft - Low - Med. Dumpster hatch close. Reverberant
impact_p0_hatch_soft_04.wav	Impact - Metal - Soft - Low - Med. Dumpster hatch close. Reverberant
impact_p0_hatch_soft_05.wav	Impact - Metal - Soft - Low - Med. Dumpster hatch close. Reverberant
impact_p0_hatch_soft_06.wav	Impact - Metal - Soft - Low - Med. Dumpster hatch close. Reverberant
impact_p0_hatch_soft_07.wav	Impact - Metal - Soft - Low - Med. Dumpster hatch close. Reverberant
impact_p0_hatch_soft_08.wav	Impact - Metal - Soft - Low - Med. Dumpster hatch close. Reverberant
impact_p0_hatch_soft_09.wav	Impact - Metal - Soft - Low - Med. Dumpster hatch close. Reverberant
impact_p0_hatch_soft_10.wav	Impact - Metal - Soft - Low - Med. Dumpster hatch close. Reverberant

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FILENAME	DESCRIPTION
impact_p0_hatch_soft_11.wav	Impact - Metal - Soft - Low - Med. Dumpster hatch close. Reverberant
impact_p0_hatch_soft_12.wav	Impact - Metal - Soft - Low - Med. Dumpster hatch close. Reverberant
impact_p0_hatch_dark_01.wav	Crash - Metal - Soft - Low - Large. Dumpster hatch open. Reverberant
impact_p0_hatch_dark_02.wav	Crash - Metal - Soft - Low - Large. Dumpster hatch open. Reverberant
impact_p0_hatch_dark_03.wav	Crash - Metal - Soft - Low - Large. Dumpster hatch open. Reverberant
impact_p0_hatch_dark_04.wav	Crash - Metal - Soft - Low - Large. Dumpster hatch open. Reverberant
impact_p0_hatch_dark_05.wav	Crash - Metal - Soft - Low - Large. Dumpster hatch open. Reverberant
impact_p0_hatch_dark_06.wav	Crash - Metal - Soft - Low - Large. Dumpster hatch open. Reverberant
impact_p0_hatch_dark_07.wav	Crash - Metal - Soft - Low - Large. Dumpster hatch open. Reverberant
impact_p0_hatch_dark_08.wav	Crash - Metal - Soft - Low - Large. Dumpster hatch open. Reverberant
impact_p0_hatch_dark_09.wav	Crash - Metal - Soft - Low - Large. Dumpster hatch open. Reverberant
impact_p0_hatch_dark_10.wav	Crash - Metal - Soft - Low - Large. Dumpster hatch open. Reverberant
impact_p0_hatch_dark_11.wav	Crash - Metal - Soft - Low - Large. Dumpster hatch open. Reverberant
impact_p0_hatch_dark_12.wav	Crash - Metal - Soft - Low - Large. Dumpster hatch open. Reverberant
impact_p0_jetty_dark_01.wav	Impact - Metal - Soft - Low - Large. Jetty. Dry.
impact_p0_jetty_dark_02.wav	Impact - Metal - Soft - Low - Large. Jetty. Dry.
impact_p0_jetty_dark_03.wav	Impact - Metal - Soft - Low - Large. Jetty. Dry.
impact_p0_jetty_dark_04.wav	Impact - Metal - Soft - Low - Large. Jetty. Dry.
impact_p0_jetty_dark_05.wav	Impact - Metal - Soft - Low - Large. Jetty. Dry.
impact_p0_jetty_dark_06.wav	Impact - Metal - Soft - Low - Large. Jetty. Dry.
impact_p0_jetty_dark_07.wav	Impact - Metal - Soft - Low - Large. Jetty. Dry.
impact_p0_jetty_dark_08.wav	Impact - Metal - Soft - Low - Large. Jetty. Dry.
impact_p0_jetty_dark_09.wav	Impact - Metal - Soft - Low - Large. Jetty. Dry.
impact_p0_jetty_dark_10.wav	Impact - Metal - Soft - Low - Large. Jetty. Dry.
impact_p0_jetty_dark_11.wav	Impact - Metal - Soft - Low - Large. Jetty. Dry.
impact_p0_jetty_dark_12.wav	Impact - Metal - Soft - Low - Large. Jetty. Dry.
impact_p0_jetty_rattle_01.wav	Crash - Metal - Hard - Mid - Large. Jetty, rattling, vibrating. Dry.
impact_p0_jetty_rattle_02.wav	Crash - Metal - Hard - Mid - Large. Jetty, rattling, vibrating. Dry.
impact_p0_jetty_rattle_03.wav	Crash - Metal - Hard - Mid - Large. Jetty, rattling, vibrating. Dry.
impact_p0_jetty_rattle_04.wav	Crash - Metal - Hard - Mid - Large. Jetty, rattling, vibrating. Dry.
impact_p0_jetty_rattle_05.wav	Crash - Metal - Hard - Mid - Large. Jetty, rattling, vibrating. Dry.
impact_p0_jetty_rattle_06.wav	Crash - Metal - Hard - Mid - Large. Jetty, rattling, vibrating. Dry.
impact_p0_jetty_rattle_07.wav	Crash - Metal - Hard - Mid - Large. Jetty, rattling, vibrating. Dry.
impact_p0_jetty_rattle_08.wav	Crash - Metal - Hard - Mid - Large. Jetty, rattling, vibrating. Dry.
impact_p0_jetty_rattle_09.wav	Crash - Metal - Hard - Mid - Large. Jetty, rattling, vibrating. Dry.
impact_p0_jetty_rattle_10.wav	Crash - Metal - Hard - Mid - Large. Jetty, rattling, vibrating. Dry.
impact_p0_jetty_rattle_11.wav	Crash - Metal - Hard - Mid - Large. Jetty, rattling, vibrating. Dry.
impact_p0_jetty_rattle_12.wav	Crash - Metal - Hard - Mid - Large. Jetty, rattling, vibrating. Dry.
impact_p0_lid_light_01.wav	Hit - Metal - Soft - High - Small. Two lids plus metal elements. Dry.
impact_p0_lid_light_02.wav	Hit - Metal - Soft - High - Small. Two lids plus metal elements. Dry.
impact_p0_lid_light_03.wav	Hit - Metal - Soft - High - Small. Two lids plus metal elements. Dry.
impact_p0_lid_light_04.wav	Hit - Metal - Soft - High - Small. Two lids plus metal elements. Dry.
impact_p0_lid_light_05.wav	Hit - Metal - Soft - High - Small. Two lids plus metal elements. Dry.
impact_p0_lid_light_06.wav	Hit - Metal - Soft - High - Small. Two lids plus metal elements. Dry.
impact_p0_lid_light_07.wav	Hit - Metal - Soft - High - Small. Two lids plus metal elements. Dry.
impact_p0_lid_light_08.wav	Hit - Metal - Soft - High - Small. Two lids plus metal elements. Dry.
impact_p0_lid_light_09.wav	Hit - Metal - Soft - High - Small. Two lids plus metal elements. Dry.
impact_p0_lid_light_10.wav	Hit - Metal - Soft - High - Small. Two lids plus metal elements. Dry.
impact_p0_lid_light_11.wav	Hit - Metal - Soft - High - Small. Two lids plus metal elements. Dry.
impact_p0_lid_light_12.wav	Hit - Metal - Soft - High - Small. Two lids plus metal elements. Dry.
impact_p0_lid_rattle_01.wav	Hit - Metal - Medium - High - Small. Cast iron lid on ammunition box. Dry
impact_p0_lid_rattle_02.wav	Hit - Metal - Medium - High - Small. Cast iron lid on ammunition box. Dry
impact_p0_lid_rattle_03.wav	Hit - Metal - Medium - High - Small. Cast iron lid on ammunition box. Dry
impact_p0_lid_rattle_04.wav	Hit - Metal - Medium - High - Small. Cast iron lid on ammunition box. Dry
impact_p0_lid_rattle_05.wav	Hit - Metal - Medium - High - Small. Cast iron lid on ammunition box. Dry
impact_p0_lid_rattle_06.wav	Hit - Metal - Medium - High - Small. Cast iron lid on ammunition box. Dry
impact_p0_lid_rattle_07.wav	Hit - Metal - Medium - High - Small. Cast iron lid on ammunition box. Dry
impact_p0_lid_rattle_08.wav	Hit - Metal - Medium - High - Small. Cast iron lid on ammunition box. Dry
impact_p0_lid_rattle_09.wav	Hit - Metal - Medium - High - Small. Cast iron lid on ammunition box. Dry
impact_p0_lid_rattle_10.wav	Hit - Metal - Medium - High - Small. Cast iron lid on ammunition box. Dry
impact_p0_lid_rattle_11.wav	Hit - Metal - Medium - High - Small. Cast iron lid on ammunition box. Dry
impact_p0_lid_rattle_12.wav	Hit - Metal - Medium - High - Small. Cast iron lid on ammunition box. Dry
impact_p0_lock_squeak_01.wav	Impact - Metal - Soft - High - Med. Steel door open. Reverberant
impact_p0_lock_squeak_02.wav	Impact - Metal - Soft - High - Med. Steel door open. Reverberant
impact_p0_lock_squeak_03.wav	Impact - Metal - Soft - High - Med. Steel door open. Reverberant
impact_p0_lock_squeak_04.wav	Impact - Metal - Soft - High - Med. Steel door open. Reverberant

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FILENAME	DESCRIPTION
impact_p0_lock_squeak_05.wav	Impact - Metal - Soft - High - Med. Steel door open. Reverberant
impact_p0_lock_squeak_06.wav	Impact - Metal - Soft - High - Med. Steel door open. Reverberant
impact_p0_lock_squeak_07.wav	Impact - Metal - Soft - High - Med. Steel door open. Reverberant
impact_p0_lock_squeak_08.wav	Impact - Metal - Soft - High - Med. Steel door open. Reverberant
impact_p0_lock_squeak_09.wav	Impact - Metal - Soft - High - Med. Steel door open. Reverberant
impact_p0_lock_squeak_10.wav	Impact - Metal - Soft - High - Med. Steel door open. Reverberant
impact_p0_lock_squeak_11.wav	Impact - Metal - Soft - High - Med. Steel door open. Reverberant
impact_p0_lock_squeak_12.wav	Impact - Metal - Soft - High - Med. Steel door open. Reverberant
impact_p0_lock_dry_01.wav	Impact - Metal - Soft - Mid - Med. Metal latch. Dry
impact_p0_lock_dry_02.wav	Impact - Metal - Soft - Mid - Med. Metal latch. Dry
impact_p0_lock_dry_03.wav	Impact - Metal - Soft - Mid - Med. Metal latch. Dry
impact_p0_lock_dry_04.wav	Impact - Metal - Soft - Mid - Med. Metal latch. Dry
impact_p0_lock_dry_05.wav	Impact - Metal - Soft - Mid - Med. Metal latch. Dry
impact_p0_lock_dry_06.wav	Impact - Metal - Soft - Mid - Med. Metal latch. Dry
impact_p0_lock_dry_07.wav	Impact - Metal - Soft - Mid - Med. Metal latch. Dry
impact_p0_lock_dry_08.wav	Impact - Metal - Soft - Mid - Med. Metal latch. Dry
impact_p0_lock_dry_09.wav	Impact - Metal - Soft - Mid - Med. Metal latch. Dry
impact_p0_lock_dry_10.wav	Impact - Metal - Soft - Mid - Med. Metal latch. Dry
impact_p0_lock_dry_11.wav	Impact - Metal - Soft - Mid - Med. Metal latch. Dry
impact_p0_lock_dry_12.wav	Impact - Metal - Soft - Mid - Med. Metal latch. Dry
impact_p0_metalbox_light_01.wav	Impact - Metal - Medium - High - Small. Metalbox plus chain. Dry.
impact_p0_metalbox_light_02.wav	Impact - Metal - Medium - High - Small. Metalbox plus chain. Dry.
impact_p0_metalbox_light_03.wav	Impact - Metal - Medium - High - Small. Metalbox plus chain. Dry.
impact_p0_metalbox_light_04.wav	Impact - Metal - Medium - High - Small. Metalbox plus chain. Dry.
impact_p0_metalbox_light_05.wav	Impact - Metal - Medium - High - Small. Metalbox plus chain. Dry.
impact_p0_metalbox_light_06.wav	Impact - Metal - Medium - High - Small. Metalbox plus chain. Dry.
impact_p0_metalbox_light_07.wav	Impact - Metal - Medium - High - Small. Metalbox plus chain. Dry.
impact_p0_metalbox_light_08.wav	Impact - Metal - Medium - High - Small. Metalbox plus chain. Dry.
impact_p0_metalbox_light_09.wav	Impact - Metal - Medium - High - Small. Metalbox plus chain. Dry.
impact_p0_metalbox_light_10.wav	Impact - Metal - Medium - High - Small. Metalbox plus chain. Dry.
impact_p0_metalbox_light_11.wav	Impact - Metal - Medium - High - Small. Metalbox plus chain. Dry.
impact_p0_metalbox_light_12.wav	Impact - Metal - Medium - High - Small. Metalbox plus chain. Dry.
impact_p0_metalbox_rattle_01.wav	Impact - Metal - Medium - Mid - Small. Ammunition box. Dry.
impact_p0_metalbox_rattle_02.wav	Impact - Metal - Medium - Mid - Small. Ammunition box. Dry.
impact_p0_metalbox_rattle_03.wav	Impact - Metal - Medium - Mid - Small. Ammunition box. Dry.
impact_p0_metalbox_rattle_04.wav	Impact - Metal - Medium - Mid - Small. Ammunition box. Dry.
impact_p0_metalbox_rattle_05.wav	Impact - Metal - Medium - Mid - Small. Ammunition box. Dry.
impact_p0_metalbox_rattle_06.wav	Impact - Metal - Medium - Mid - Small. Ammunition box. Dry.
impact_p0_metalbox_rattle_07.wav	Impact - Metal - Medium - Mid - Small. Ammunition box. Dry.
impact_p0_metalbox_rattle_08.wav	Impact - Metal - Medium - Mid - Small. Ammunition box. Dry.
impact_p0_metalbox_rattle_09.wav	Impact - Metal - Medium - Mid - Small. Ammunition box. Dry.
impact_p0_metalbox_rattle_10.wav	Impact - Metal - Medium - Mid - Small. Ammunition box. Dry.
impact_p0_metalbox_rattle_11.wav	Impact - Metal - Medium - Mid - Small. Ammunition box. Dry.
impact_p0_metalbox_rattle_12.wav	Impact - Metal - Medium - Mid - Small. Ammunition box. Dry.
impact_p0_metalbox_hard_01.wav	Crash - Metal - Medium - High - Med. Metal ammunition boxes. Reverberant
impact_p0_metalbox_hard_02.wav	Crash - Metal - Medium - High - Med. Metal ammunition boxes. Reverberant
impact_p0_metalbox_hard_03.wav	Crash - Metal - Medium - High - Med. Metal ammunition boxes. Reverberant
impact_p0_metalbox_hard_04.wav	Crash - Metal - Medium - High - Med. Metal ammunition boxes. Reverberant
impact_p0_metalbox_hard_05.wav	Crash - Metal - Medium - High - Med. Metal ammunition boxes. Reverberant
impact_p0_metalbox_hard_06.wav	Crash - Metal - Medium - High - Med. Metal ammunition boxes. Reverberant
impact_p0_metalbox_hard_07.wav	Crash - Metal - Medium - High - Med. Metal ammunition boxes. Reverberant
impact_p0_metalbox_hard_08.wav	Crash - Metal - Medium - High - Med. Metal ammunition boxes. Reverberant
impact_p0_metalbox_hard_09.wav	Crash - Metal - Medium - High - Med. Metal ammunition boxes. Reverberant
impact_p0_metalbox_hard_10.wav	Crash - Metal - Medium - High - Med. Metal ammunition boxes. Reverberant
impact_p0_metalbox_hard_11.wav	Crash - Metal - Medium - High - Med. Metal ammunition boxes. Reverberant
impact_p0_metalbox_hard_12.wav	Crash - Metal - Medium - High - Med. Metal ammunition boxes. Reverberant
impact_p0_metalbox_drop_01.wav	Impact - Metal - Soft - High - Med. Metal ammunition boxes. Reverberant
impact_p0_metalbox_drop_02.wav	Impact - Metal - Soft - High - Med. Metal ammunition boxes. Reverberant
impact_p0_metalbox_drop_03.wav	Impact - Metal - Soft - High - Med. Metal ammunition boxes. Reverberant
impact_p0_metalbox_drop_04.wav	Impact - Metal - Soft - High - Med. Metal ammunition boxes. Reverberant
impact_p0_metalbox_drop_05.wav	Impact - Metal - Soft - High - Med. Metal ammunition boxes. Reverberant
impact_p0_metalbox_drop_06.wav	Impact - Metal - Soft - High - Med. Metal ammunition boxes. Reverberant
impact_p0_metalbox_drop_07.wav	Impact - Metal - Soft - High - Med. Metal ammunition boxes. Reverberant
impact_p0_metalbox_drop_08.wav	Impact - Metal - Soft - High - Med. Metal ammunition boxes. Reverberant
impact_p0_metalbox_drop_09.wav	Impact - Metal - Soft - High - Med. Metal ammunition boxes. Reverberant
impact_p0_metalbox_drop_10.wav	Impact - Metal - Soft - High - Med. Metal ammunition boxes. Reverberant

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FILENAME	DESCRIPTION
impact_p0_metalbox_drop_11.wav	Impact - Metal - Soft - High - Med. Metal ammunition boxes. Reverberant
impact_p0_metalbox_drop_12.wav	Impact - Metal - Soft - High - Med. Metal ammunition boxes. Reverberant
impact_p0_piano_muted_01.wav	Hit - Metal - Soft - Mid - Med. Piano string. Muted. Dry
impact_p0_piano_muted_02.wav	Hit - Metal - Soft - Mid - Med. Piano string. Muted. Dry
impact_p0_piano_muted_03.wav	Hit - Metal - Soft - Mid - Med. Piano string. Muted. Dry
impact_p0_piano_muted_04.wav	Hit - Metal - Soft - Mid - Med. Piano string. Muted. Dry
impact_p0_piano_muted_05.wav	Hit - Metal - Soft - Mid - Med. Piano string. Muted. Dry
impact_p0_piano_muted_06.wav	Hit - Metal - Soft - Mid - Med. Piano string. Muted. Dry
impact_p0_piano_muted_07.wav	Hit - Metal - Soft - Mid - Med. Piano string. Muted. Dry
impact_p0_piano_muted_08.wav	Hit - Metal - Soft - Mid - Med. Piano string. Muted. Dry
impact_p0_piano_muted_09.wav	Hit - Metal - Soft - Mid - Med. Piano string. Muted. Dry
impact_p0_piano_muted_10.wav	Hit - Metal - Soft - Mid - Med. Piano string. Muted. Dry
impact_p0_piano_muted_11.wav	Hit - Metal - Soft - Mid - Med. Piano string. Muted. Dry
impact_p0_piano_muted_12.wav	Hit - Metal - Soft - Mid - Med. Piano string. Muted. Dry
impact_p0_piano_sustained_01.wav	Hit - Metal - Soft - Mid - Med. Piano string. Sustained. Dry
impact_p0_piano_sustained_02.wav	Hit - Metal - Soft - Mid - Med. Piano string. Sustained. Dry
impact_p0_piano_sustained_03.wav	Hit - Metal - Soft - Mid - Med. Piano string. Sustained. Dry
impact_p0_piano_sustained_04.wav	Hit - Metal - Soft - Mid - Med. Piano string. Sustained. Dry
impact_p0_piano_sustained_05.wav	Hit - Metal - Soft - Mid - Med. Piano string. Sustained. Dry
impact_p0_piano_sustained_06.wav	Hit - Metal - Soft - Mid - Med. Piano string. Sustained. Dry
impact_p0_piano_sustained_07.wav	Hit - Metal - Soft - Mid - Med. Piano string. Sustained. Dry
impact_p0_piano_sustained_08.wav	Hit - Metal - Soft - Mid - Med. Piano string. Sustained. Dry
impact_p0_piano_sustained_09.wav	Hit - Metal - Soft - Mid - Med. Piano string. Sustained. Dry
impact_p0_piano_sustained_10.wav	Hit - Metal - Soft - Mid - Med. Piano string. Sustained. Dry
impact_p0_piano_sustained_11.wav	Hit - Metal - Soft - Mid - Med. Piano string. Sustained. Dry
impact_p0_piano_sustained_12.wav	Hit - Metal - Soft - Mid - Med. Piano string. Sustained. Dry
impact_p0_plate_short_01.wav	Crash - Metal - Medium - High - Small. Sheets. Reverberant
impact_p0_plate_short_02.wav	Crash - Metal - Medium - High - Small. Sheets. Reverberant
impact_p0_plate_short_03.wav	Crash - Metal - Medium - High - Small. Sheets. Reverberant
impact_p0_plate_short_04.wav	Crash - Metal - Medium - High - Small. Sheets. Reverberant
impact_p0_plate_short_05.wav	Crash - Metal - Medium - High - Small. Sheets. Reverberant
impact_p0_plate_short_06.wav	Crash - Metal - Medium - High - Small. Sheets. Reverberant
impact_p0_plate_short_07.wav	Crash - Metal - Medium - High - Small. Sheets. Reverberant
impact_p0_plate_short_08.wav	Crash - Metal - Medium - High - Small. Sheets. Reverberant
impact_p0_plate_short_09.wav	Crash - Metal - Medium - High - Small. Sheets. Reverberant
impact_p0_plate_short_10.wav	Crash - Metal - Medium - High - Small. Sheets. Reverberant
impact_p0_plate_short_11.wav	Crash - Metal - Medium - High - Small. Sheets. Reverberant
impact_p0_plate_short_12.wav	Crash - Metal - Medium - High - Small. Sheets. Reverberant
impact_p0_plate_long_01.wav	Crash - Metal - Medium - High - Small. Sheets. Reverberant
impact_p0_plate_long_02.wav	Crash - Metal - Medium - High - Small. Sheets. Reverberant
impact_p0_plate_long_03.wav	Crash - Metal - Medium - High - Small. Sheets. Reverberant
impact_p0_plate_long_04.wav	Crash - Metal - Medium - High - Small. Sheets. Reverberant
impact_p0_plate_long_05.wav	Crash - Metal - Medium - High - Small. Sheets. Reverberant
impact_p0_plate_long_06.wav	Crash - Metal - Medium - High - Small. Sheets. Reverberant
impact_p0_plate_long_07.wav	Crash - Metal - Medium - High - Small. Sheets. Reverberant
impact_p0_plate_long_08.wav	Crash - Metal - Medium - High - Small. Sheets. Reverberant
impact_p0_plate_long_09.wav	Crash - Metal - Medium - High - Small. Sheets. Reverberant
impact_p0_plate_long_10.wav	Crash - Metal - Medium - High - Small. Sheets. Reverberant
impact_p0_plate_long_11.wav	Crash - Metal - Medium - High - Small. Sheets. Reverberant
impact_p0_plate_long_12.wav	Crash - Metal - Medium - High - Small. Sheets. Reverberant
impact_p0_pole_solid_01.wav	Hit - Metal - Medium - High - Small. Two poles, chromed steel. Dry
impact_p0_pole_solid_02.wav	Hit - Metal - Medium - High - Small. Two poles, chromed steel. Dry
impact_p0_pole_solid_03.wav	Hit - Metal - Medium - High - Small. Two poles, chromed steel. Dry
impact_p0_pole_solid_04.wav	Hit - Metal - Medium - High - Small. Two poles, chromed steel. Dry
impact_p0_pole_solid_05.wav	Hit - Metal - Medium - High - Small. Two poles, chromed steel. Dry
impact_p0_pole_solid_06.wav	Hit - Metal - Medium - High - Small. Two poles, chromed steel. Dry
impact_p0_pole_solid_07.wav	Hit - Metal - Medium - High - Small. Two poles, chromed steel. Dry
impact_p0_pole_solid_08.wav	Hit - Metal - Medium - High - Small. Two poles, chromed steel. Dry
impact_p0_pole_solid_09.wav	Hit - Metal - Medium - High - Small. Two poles, chromed steel. Dry
impact_p0_pole_solid_10.wav	Hit - Metal - Medium - High - Small. Two poles, chromed steel. Dry
impact_p0_pole_solid_11.wav	Hit - Metal - Medium - High - Small. Two poles, chromed steel. Dry
impact_p0_pole_solid_12.wav	Hit - Metal - Medium - High - Small. Two poles, chromed steel. Dry
impact_p0_rims_rattle_01.wav	Crash - Metal - Medium - High - Small. Rim on various metal elements. Reverberant
impact_p0_rims_rattle_02.wav	Crash - Metal - Medium - High - Small. Rim on various metal elements. Reverberant
impact_p0_rims_rattle_03.wav	Crash - Metal - Medium - High - Small. Rim on various metal elements. Reverberant
impact_p0_rims_rattle_04.wav	Crash - Metal - Medium - High - Small. Rim on various metal elements. Reverberant

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FILENAME	DESCRIPTION
impact_p0_rims_rattle_05.wav	Crash - Metal - Medium - High - Small. Rim on various metal elements. Reverberant
impact_p0_rims_rattle_06.wav	Crash - Metal - Medium - High - Small. Rim on various metal elements. Reverberant
impact_p0_rims_rattle_07.wav	Crash - Metal - Medium - High - Small. Rim on various metal elements. Reverberant
impact_p0_rims_rattle_08.wav	Crash - Metal - Medium - High - Small. Rim on various metal elements. Reverberant
impact_p0_rims_rattle_09.wav	Crash - Metal - Medium - High - Small. Rim on various metal elements. Reverberant
impact_p0_rims_rattle_10.wav	Crash - Metal - Medium - High - Small. Rim on various metal elements. Reverberant
impact_p0_rims_rattle_11.wav	Crash - Metal - Medium - High - Small. Rim on various metal elements. Reverberant
impact_p0_rims_rattle_12.wav	Crash - Metal - Medium - High - Small. Rim on various metal elements. Reverberant
impact_p0_rod_hollow_01.wav	Hit - Metal - Soft - High - Small. Steel rod on radiator. Dry
impact_p0_rod_hollow_02.wav	Hit - Metal - Soft - High - Small. Steel rod on radiator. Dry
impact_p0_rod_hollow_03.wav	Hit - Metal - Soft - High - Small. Steel rod on radiator. Dry
impact_p0_rod_hollow_04.wav	Hit - Metal - Soft - High - Small. Steel rod on radiator. Dry
impact_p0_rod_hollow_05.wav	Hit - Metal - Soft - High - Small. Steel rod on radiator. Dry
impact_p0_rod_hollow_06.wav	Hit - Metal - Soft - High - Small. Steel rod on radiator. Dry
impact_p0_rod_hollow_07.wav	Hit - Metal - Soft - High - Small. Steel rod on radiator. Dry
impact_p0_rod_hollow_08.wav	Hit - Metal - Soft - High - Small. Steel rod on radiator. Dry
impact_p0_rod_hollow_09.wav	Hit - Metal - Soft - High - Small. Steel rod on radiator. Dry
impact_p0_rod_hollow_10.wav	Hit - Metal - Soft - High - Small. Steel rod on radiator. Dry
impact_p0_rod_hollow_11.wav	Hit - Metal - Soft - High - Small. Steel rod on radiator. Dry
impact_p0_rod_hollow_12.wav	Hit - Metal - Soft - High - Small. Steel rod on radiator. Dry
impact_p0_sheet_hollow_01.wav	Hit - Metal - Medium - Mid - Large. Sheet. Reverberant
impact_p0_sheet_hollow_02.wav	Hit - Metal - Medium - Mid - Large. Sheet. Reverberant
impact_p0_sheet_hollow_03.wav	Hit - Metal - Medium - Mid - Large. Sheet. Reverberant
impact_p0_sheet_hollow_04.wav	Hit - Metal - Medium - Mid - Large. Sheet. Reverberant
impact_p0_sheet_hollow_05.wav	Hit - Metal - Medium - Mid - Large. Sheet. Reverberant
impact_p0_sheet_hollow_06.wav	Hit - Metal - Medium - Mid - Large. Sheet. Reverberant
impact_p0_sheet_hollow_07.wav	Hit - Metal - Medium - Mid - Large. Sheet. Reverberant
impact_p0_sheet_hollow_08.wav	Hit - Metal - Medium - Mid - Large. Sheet. Reverberant
impact_p0_sheet_hollow_09.wav	Hit - Metal - Medium - Mid - Large. Sheet. Reverberant
impact_p0_sheet_hollow_10.wav	Hit - Metal - Medium - Mid - Large. Sheet. Reverberant
impact_p0_sheet_hollow_11.wav	Hit - Metal - Medium - Mid - Large. Sheet. Reverberant
impact_p0_sheet_hollow_12.wav	Hit - Metal - Medium - Mid - Large. Sheet. Reverberant
impact_p0_sheet_hard_01.wav	Impact - Metal - Medium - Mid - Large. Sheets, light rattle. Reverberant
impact_p0_sheet_hard_02.wav	Impact - Metal - Medium - Mid - Large. Sheets, light rattle. Reverberant
impact_p0_sheet_hard_03.wav	Impact - Metal - Medium - Mid - Large. Sheets, light rattle. Reverberant
impact_p0_sheet_hard_04.wav	Impact - Metal - Medium - Mid - Large. Sheets, light rattle. Reverberant
impact_p0_sheet_hard_05.wav	Impact - Metal - Medium - Mid - Large. Sheets, light rattle. Reverberant
impact_p0_sheet_hard_06.wav	Impact - Metal - Medium - Mid - Large. Sheets, light rattle. Reverberant
impact_p0_sheet_hard_07.wav	Impact - Metal - Medium - Mid - Large. Sheets, light rattle. Reverberant
impact_p0_sheet_hard_08.wav	Impact - Metal - Medium - Mid - Large. Sheets, light rattle. Reverberant
impact_p0_sheet_hard_09.wav	Impact - Metal - Medium - Mid - Large. Sheets, light rattle. Reverberant
impact_p0_sheet_hard_10.wav	Impact - Metal - Medium - Mid - Large. Sheets, light rattle. Reverberant
impact_p0_sheet_hard_11.wav	Impact - Metal - Medium - Mid - Large. Sheets, light rattle. Reverberant
impact_p0_sheet_hard_12.wav	Impact - Metal - Medium - Mid - Large. Sheets, light rattle. Reverberant
impact_p0_sheet_crunch_01.wav	Impact - Metal - Medium - Mid - Med. Sheet, rattle. Reverberant
impact_p0_sheet_crunch_02.wav	Impact - Metal - Medium - Mid - Med. Sheet, rattle. Reverberant
impact_p0_sheet_crunch_03.wav	Impact - Metal - Medium - Mid - Med. Sheet, rattle. Reverberant
impact_p0_sheet_crunch_04.wav	Impact - Metal - Medium - Mid - Med. Sheet, rattle. Reverberant
impact_p0_sheet_crunch_05.wav	Impact - Metal - Medium - Mid - Med. Sheet, rattle. Reverberant
impact_p0_sheet_crunch_06.wav	Impact - Metal - Medium - Mid - Med. Sheet, rattle. Reverberant
impact_p0_sheet_crunch_07.wav	Impact - Metal - Medium - Mid - Med. Sheet, rattle. Reverberant
impact_p0_sheet_crunch_08.wav	Impact - Metal - Medium - Mid - Med. Sheet, rattle. Reverberant
impact_p0_sheet_crunch_09.wav	Impact - Metal - Medium - Mid - Med. Sheet, rattle. Reverberant
impact_p0_sheet_crunch_10.wav	Impact - Metal - Medium - Mid - Med. Sheet, rattle. Reverberant
impact_p0_sheet_crunch_11.wav	Impact - Metal - Medium - Mid - Med. Sheet, rattle. Reverberant
impact_p0_sheet_crunch_12.wav	Impact - Metal - Medium - Mid - Med. Sheet, rattle. Reverberant
impact_p0_sheet_dark_01.wav	Hit - Metal - Medium - Low - Med. Single metal sheet, dull. Dry.
impact_p0_sheet_dark_02.wav	Hit - Metal - Medium - Low - Med. Single metal sheet, dull. Dry.
impact_p0_sheet_dark_03.wav	Hit - Metal - Medium - Low - Med. Single metal sheet, dull. Dry.
impact_p0_sheet_dark_04.wav	Hit - Metal - Medium - Low - Med. Single metal sheet, dull. Dry.
impact_p0_sheet_dark_05.wav	Hit - Metal - Medium - Low - Med. Single metal sheet, dull. Dry.
impact_p0_sheet_dark_06.wav	Hit - Metal - Medium - Low - Med. Single metal sheet, dull. Dry.
impact_p0_sheet_dark_07.wav	Hit - Metal - Medium - Low - Med. Single metal sheet, dull. Dry.
impact_p0_sheet_dark_08.wav	Hit - Metal - Medium - Low - Med. Single metal sheet, dull. Dry.
impact_p0_sheet_dark_09.wav	Hit - Metal - Medium - Low - Med. Single metal sheet, dull. Dry.
impact_p0_sheet_dark_10.wav	Hit - Metal - Medium - Low - Med. Single metal sheet, dull. Dry.

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FILENAME	DESCRIPTION
impact_p0_sheet_dark_11.wav	Hit - Metal - Medium - Low - Med. Single metal sheet, dull. Dry.
impact_p0_sheet_dark_12.wav	Hit - Metal - Medium - Low - Med. Single metal sheet, dull. Dry.
impact_p0_sheet_light_01.wav	Impact - Metal - Hard - High - Small. Drop of a sheet steel. Dry
impact_p0_sheet_light_02.wav	Impact - Metal - Hard - High - Small. Drop of a sheet steel. Dry
impact_p0_sheet_light_03.wav	Impact - Metal - Hard - High - Small. Drop of a sheet steel. Dry
impact_p0_sheet_light_04.wav	Impact - Metal - Hard - High - Small. Drop of a sheet steel. Dry
impact_p0_sheet_light_05.wav	Impact - Metal - Hard - High - Small. Drop of a sheet steel. Dry
impact_p0_sheet_light_06.wav	Impact - Metal - Hard - High - Small. Drop of a sheet steel. Dry
impact_p0_sheet_light_07.wav	Impact - Metal - Hard - High - Small. Drop of a sheet steel. Dry
impact_p0_sheet_light_08.wav	Impact - Metal - Hard - High - Small. Drop of a sheet steel. Dry
impact_p0_sheet_light_09.wav	Impact - Metal - Hard - High - Small. Drop of a sheet steel. Dry
impact_p0_sheet_light_10.wav	Impact - Metal - Hard - High - Small. Drop of a sheet steel. Dry
impact_p0_sheet_light_11.wav	Impact - Metal - Hard - High - Small. Drop of a sheet steel. Dry
impact_p0_sheet_light_12.wav	Impact - Metal - Hard - High - Small. Drop of a sheet steel. Dry
impact_p0_sheet_tonal_01.wav	Hit - Metal - Soft - High - Small. Iron rod on sheet metal. Dry
impact_p0_sheet_tonal_02.wav	Hit - Metal - Soft - High - Small. Iron rod on sheet metal. Dry
impact_p0_sheet_tonal_03.wav	Hit - Metal - Soft - High - Small. Iron rod on sheet metal. Dry
impact_p0_sheet_tonal_04.wav	Hit - Metal - Soft - High - Small. Iron rod on sheet metal. Dry
impact_p0_sheet_tonal_05.wav	Hit - Metal - Soft - High - Small. Iron rod on sheet metal. Dry
impact_p0_sheet_tonal_06.wav	Hit - Metal - Soft - High - Small. Iron rod on sheet metal. Dry
impact_p0_sheet_tonal_07.wav	Hit - Metal - Soft - High - Small. Iron rod on sheet metal. Dry
impact_p0_sheet_tonal_08.wav	Hit - Metal - Soft - High - Small. Iron rod on sheet metal. Dry
impact_p0_sheet_tonal_09.wav	Hit - Metal - Soft - High - Small. Iron rod on sheet metal. Dry
impact_p0_sheet_tonal_10.wav	Hit - Metal - Soft - High - Small. Iron rod on sheet metal. Dry
impact_p0_sheet_tonal_11.wav	Hit - Metal - Soft - High - Small. Iron rod on sheet metal. Dry
impact_p0_sheet_tonal_12.wav	Hit - Metal - Soft - High - Small. Iron rod on sheet metal. Dry
impact_p0_slidedoor_open_01.wav	Crash - Metal - Medium - High - Med. Open metal sliding door. Dry
impact_p0_slidedoor_open_02.wav	Crash - Metal - Medium - High - Med. Open metal sliding door. Dry
impact_p0_slidedoor_open_03.wav	Crash - Metal - Medium - High - Med. Open metal sliding door. Dry
impact_p0_slidedoor_open_04.wav	Crash - Metal - Medium - High - Med. Open metal sliding door. Dry
impact_p0_slidedoor_open_05.wav	Crash - Metal - Medium - High - Med. Open metal sliding door. Dry
impact_p0_slidedoor_open_06.wav	Crash - Metal - Medium - High - Med. Open metal sliding door. Dry
impact_p0_slidedoor_open_07.wav	Crash - Metal - Medium - High - Med. Open metal sliding door. Dry
impact_p0_slidedoor_open_08.wav	Crash - Metal - Medium - High - Med. Open metal sliding door. Dry
impact_p0_slidedoor_open_09.wav	Crash - Metal - Medium - High - Med. Open metal sliding door. Dry
impact_p0_slidedoor_open_10.wav	Crash - Metal - Medium - High - Med. Open metal sliding door. Dry
impact_p0_slidedoor_open_11.wav	Crash - Metal - Medium - High - Med. Open metal sliding door. Dry
impact_p0_slidedoor_open_12.wav	Crash - Metal - Medium - High - Med. Open metal sliding door. Dry
impact_p0_slidedoor_close_01.wav	Crash - Metal - Medium - High - Med. Close metal sliding door. Dry
impact_p0_slidedoor_close_02.wav	Crash - Metal - Medium - High - Med. Close metal sliding door. Dry
impact_p0_slidedoor_close_03.wav	Crash - Metal - Medium - High - Med. Close metal sliding door. Dry
impact_p0_slidedoor_close_04.wav	Crash - Metal - Medium - High - Med. Close metal sliding door. Dry
impact_p0_slidedoor_close_05.wav	Crash - Metal - Medium - High - Med. Close metal sliding door. Dry
impact_p0_slidedoor_close_06.wav	Crash - Metal - Medium - High - Med. Close metal sliding door. Dry
impact_p0_slidedoor_close_07.wav	Crash - Metal - Medium - High - Med. Close metal sliding door. Dry
impact_p0_slidedoor_close_08.wav	Crash - Metal - Medium - High - Med. Close metal sliding door. Dry
impact_p0_slidedoor_close_09.wav	Crash - Metal - Medium - High - Med. Close metal sliding door. Dry
impact_p0_slidedoor_close_10.wav	Crash - Metal - Medium - High - Med. Close metal sliding door. Dry
impact_p0_slidedoor_close_11.wav	Crash - Metal - Medium - High - Med. Close metal sliding door. Dry
impact_p0_slidedoor_close_12.wav	Crash - Metal - Medium - High - Med. Close metal sliding door. Dry
impact_p0_small_iron_plates_01.wav	Hit - Metal - Hard - High - Small. Iron on concrete. Reverberant
impact_p0_small_iron_plates_02.wav	Hit - Metal - Hard - High - Small. Iron on concrete. Reverberant
impact_p0_small_iron_plates_03.wav	Hit - Metal - Hard - High - Small. Iron on concrete. Reverberant
impact_p0_small_iron_plates_04.wav	Hit - Metal - Hard - High - Small. Iron on concrete. Reverberant
impact_p0_small_iron_plates_05.wav	Hit - Metal - Hard - High - Small. Iron on concrete. Reverberant
impact_p0_small_iron_plates_06.wav	Hit - Metal - Hard - High - Small. Iron on concrete. Reverberant
impact_p0_small_iron_plates_07.wav	Hit - Metal - Hard - High - Small. Iron on concrete. Reverberant
impact_p0_small_iron_plates_08.wav	Hit - Metal - Hard - High - Small. Iron on concrete. Reverberant
impact_p0_small_iron_plates_09.wav	Hit - Metal - Hard - High - Small. Iron on concrete. Reverberant
impact_p0_small_iron_plates_10.wav	Hit - Metal - Hard - High - Small. Iron on concrete. Reverberant
impact_p0_small_iron_plates_11.wav	Hit - Metal - Hard - High - Small. Iron on concrete. Reverberant
impact_p0_small_iron_plates_12.wav	Hit - Metal - Hard - High - Small. Iron on concrete. Reverberant
impact_p0_small_iron_hammer_01.wav	Hit - Metal - Hard - High - Small. Iron on concrete. Reverberant
impact_p0_small_iron_hammer_02.wav	Hit - Metal - Hard - High - Small. Iron on concrete. Reverberant
impact_p0_small_iron_hammer_03.wav	Hit - Metal - Hard - High - Small. Iron on concrete. Reverberant
impact_p0_small_iron_hammer_04.wav	Hit - Metal - Hard - High - Small. Iron on concrete. Reverberant

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FILENAME	DESCRIPTION
impact_p0_small_iron_hammer_05.wav	Hit - Metal - Hard - High - Small. Iron on concrete. Reverberant
impact_p0_small_iron_hammer_06.wav	Hit - Metal - Hard - High - Small. Iron on concrete. Reverberant
impact_p0_small_iron_hammer_07.wav	Hit - Metal - Hard - High - Small. Iron on concrete. Reverberant
impact_p0_small_iron_hammer_08.wav	Hit - Metal - Hard - High - Small. Iron on concrete. Reverberant
impact_p0_small_iron_hammer_09.wav	Hit - Metal - Hard - High - Small. Iron on concrete. Reverberant
impact_p0_small_iron_hammer_10.wav	Hit - Metal - Hard - High - Small. Iron on concrete. Reverberant
impact_p0_small_iron_hammer_11.wav	Hit - Metal - Hard - High - Small. Iron on concrete. Reverberant
impact_p0_small_iron_hammer_12.wav	Hit - Metal - Hard - High - Small. Iron on concrete. Reverberant
impact_p0_small_iron_bar_01.wav	Hit - Metal - Hard - High - Small. Iron on concrete. Reverberant
impact_p0_small_iron_bar_02.wav	Hit - Metal - Hard - High - Small. Iron on concrete. Reverberant
impact_p0_small_iron_bar_03.wav	Hit - Metal - Hard - High - Small. Iron on concrete. Reverberant
impact_p0_small_iron_bar_04.wav	Hit - Metal - Hard - High - Small. Iron on concrete. Reverberant
impact_p0_small_iron_bar_05.wav	Hit - Metal - Hard - High - Small. Iron on concrete. Reverberant
impact_p0_small_iron_bar_06.wav	Hit - Metal - Hard - High - Small. Iron on concrete. Reverberant
impact_p0_small_iron_bar_07.wav	Hit - Metal - Hard - High - Small. Iron on concrete. Reverberant
impact_p0_small_iron_bar_08.wav	Hit - Metal - Hard - High - Small. Iron on concrete. Reverberant
impact_p0_small_iron_bar_09.wav	Hit - Metal - Hard - High - Small. Iron on concrete. Reverberant
impact_p0_small_iron_bar_10.wav	Hit - Metal - Hard - High - Small. Iron on concrete. Reverberant
impact_p0_small_iron_bar_11.wav	Hit - Metal - Hard - High - Small. Iron on concrete. Reverberant
impact_p0_small_iron_bar_12.wav	Hit - Metal - Hard - High - Small. Iron on concrete. Reverberant
impact_p0_small_iron_rail_01.wav	Hit - Metal - Medium - High - Small. Iron rod on piece of rail. Dry
impact_p0_small_iron_rail_02.wav	Hit - Metal - Medium - High - Small. Iron rod on piece of rail. Dry
impact_p0_small_iron_rail_03.wav	Hit - Metal - Medium - High - Small. Iron rod on piece of rail. Dry
impact_p0_small_iron_rail_04.wav	Hit - Metal - Medium - High - Small. Iron rod on piece of rail. Dry
impact_p0_small_iron_rail_05.wav	Hit - Metal - Medium - High - Small. Iron rod on piece of rail. Dry
impact_p0_small_iron_rail_06.wav	Hit - Metal - Medium - High - Small. Iron rod on piece of rail. Dry
impact_p0_small_iron_rail_07.wav	Hit - Metal - Medium - High - Small. Iron rod on piece of rail. Dry
impact_p0_small_iron_rail_08.wav	Hit - Metal - Medium - High - Small. Iron rod on piece of rail. Dry
impact_p0_small_iron_rail_09.wav	Hit - Metal - Medium - High - Small. Iron rod on piece of rail. Dry
impact_p0_small_iron_rail_10.wav	Hit - Metal - Medium - High - Small. Iron rod on piece of rail. Dry
impact_p0_small_iron_rail_11.wav	Hit - Metal - Medium - High - Small. Iron rod on piece of rail. Dry
impact_p0_small_iron_rail_12.wav	Hit - Metal - Medium - High - Small. Iron rod on piece of rail. Dry
impact_p0_small_iron_pole_01.wav	Hit - Metal - Medium - High - Small. Iron on iron. Dry
impact_p0_small_iron_pole_02.wav	Hit - Metal - Medium - High - Small. Iron on iron. Dry
impact_p0_small_iron_pole_03.wav	Hit - Metal - Medium - High - Small. Iron on iron. Dry
impact_p0_small_iron_pole_04.wav	Hit - Metal - Medium - High - Small. Iron on iron. Dry
impact_p0_small_iron_pole_05.wav	Hit - Metal - Medium - High - Small. Iron on iron. Dry
impact_p0_small_iron_pole_06.wav	Hit - Metal - Medium - High - Small. Iron on iron. Dry
impact_p0_small_iron_pole_07.wav	Hit - Metal - Medium - High - Small. Iron on iron. Dry
impact_p0_small_iron_pole_08.wav	Hit - Metal - Medium - High - Small. Iron on iron. Dry
impact_p0_small_iron_pole_09.wav	Hit - Metal - Medium - High - Small. Iron on iron. Dry
impact_p0_small_iron_pole_10.wav	Hit - Metal - Medium - High - Small. Iron on iron. Dry
impact_p0_small_iron_pole_11.wav	Hit - Metal - Medium - High - Small. Iron on iron. Dry
impact_p0_small_iron_pole_12.wav	Hit - Metal - Medium - High - Small. Iron on iron. Dry
impact_p0_small_iron_sword_01.wav	Hit - Metal - Medium - High - Small. Iron on iron. Dry
impact_p0_small_iron_sword_02.wav	Hit - Metal - Medium - High - Small. Iron on iron. Dry
impact_p0_small_iron_sword_03.wav	Hit - Metal - Medium - High - Small. Iron on iron. Dry
impact_p0_small_iron_sword_04.wav	Hit - Metal - Medium - High - Small. Iron on iron. Dry
impact_p0_small_iron_sword_05.wav	Hit - Metal - Medium - High - Small. Iron on iron. Dry
impact_p0_small_iron_sword_06.wav	Hit - Metal - Medium - High - Small. Iron on iron. Dry
impact_p0_small_iron_sword_07.wav	Hit - Metal - Medium - High - Small. Iron on iron. Dry
impact_p0_small_iron_sword_08.wav	Hit - Metal - Medium - High - Small. Iron on iron. Dry
impact_p0_small_iron_sword_09.wav	Hit - Metal - Medium - High - Small. Iron on iron. Dry
impact_p0_small_iron_sword_10.wav	Hit - Metal - Medium - High - Small. Iron on iron. Dry
impact_p0_small_iron_sword_11.wav	Hit - Metal - Medium - High - Small. Iron on iron. Dry
impact_p0_small_iron_sword_12.wav	Hit - Metal - Medium - High - Small. Iron on iron. Dry
impact_p0_small_iron_stick_01.wav	Hit - Metal - Medium - High - Small. Hammer on iron. Dry
impact_p0_small_iron_stick_02.wav	Hit - Metal - Medium - High - Small. Hammer on iron. Dry
impact_p0_small_iron_stick_03.wav	Hit - Metal - Medium - High - Small. Hammer on iron. Dry
impact_p0_small_iron_stick_04.wav	Hit - Metal - Medium - High - Small. Hammer on iron. Dry
impact_p0_small_iron_stick_05.wav	Hit - Metal - Medium - High - Small. Hammer on iron. Dry
impact_p0_small_iron_stick_06.wav	Hit - Metal - Medium - High - Small. Hammer on iron. Dry
impact_p0_small_iron_stick_07.wav	Hit - Metal - Medium - High - Small. Hammer on iron. Dry
impact_p0_small_iron_stick_08.wav	Hit - Metal - Medium - High - Small. Hammer on iron. Dry
impact_p0_small_iron_stick_09.wav	Hit - Metal - Medium - High - Small. Hammer on iron. Dry
impact_p0_small_iron_stick_10.wav	Hit - Metal - Medium - High - Small. Hammer on iron. Dry

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FILENAME	DESCRIPTION
impact_p0_small_iron_stick_11.wav	Hit - Metal - Medium - High - Small. Hammer on iron. Dry
impact_p0_small_iron_stick_12.wav	Hit - Metal - Medium - High - Small. Hammer on iron. Dry
impact_p0_spring_rattle_01.wav	Crash - Metal - Soft - High - Med. Drop two car damper springs. Reverberant
impact_p0_spring_rattle_02.wav	Crash - Metal - Soft - High - Med. Drop two car damper springs. Reverberant
impact_p0_spring_rattle_03.wav	Crash - Metal - Soft - High - Med. Drop two car damper springs. Reverberant
impact_p0_spring_rattle_04.wav	Crash - Metal - Soft - High - Med. Drop two car damper springs. Reverberant
impact_p0_spring_rattle_05.wav	Crash - Metal - Soft - High - Med. Drop two car damper springs. Reverberant
impact_p0_spring_rattle_06.wav	Crash - Metal - Soft - High - Med. Drop two car damper springs. Reverberant
impact_p0_spring_rattle_07.wav	Crash - Metal - Soft - High - Med. Drop two car damper springs. Reverberant
impact_p0_spring_rattle_08.wav	Crash - Metal - Soft - High - Med. Drop two car damper springs. Reverberant
impact_p0_spring_rattle_09.wav	Crash - Metal - Soft - High - Med. Drop two car damper springs. Reverberant
impact_p0_spring_rattle_10.wav	Crash - Metal - Soft - High - Med. Drop two car damper springs. Reverberant
impact_p0_spring_rattle_11.wav	Crash - Metal - Soft - High - Med. Drop two car damper springs. Reverberant
impact_p0_spring_rattle_12.wav	Crash - Metal - Soft - High - Med. Drop two car damper springs. Reverberant
impact_p0_spring_light_01.wav	Hit - Metal - Soft - High - Small. Smash two car damper springs, ring out. Reverberant
impact_p0_spring_light_02.wav	Hit - Metal - Soft - High - Small. Smash two car damper springs, ring out. Reverberant
impact_p0_spring_light_03.wav	Hit - Metal - Soft - High - Small. Smash two car damper springs, ring out. Reverberant
impact_p0_spring_light_04.wav	Hit - Metal - Soft - High - Small. Smash two car damper springs, ring out. Reverberant
impact_p0_spring_light_05.wav	Hit - Metal - Soft - High - Small. Smash two car damper springs, ring out. Reverberant
impact_p0_spring_light_06.wav	Hit - Metal - Soft - High - Small. Smash two car damper springs, ring out. Reverberant
impact_p0_spring_light_07.wav	Hit - Metal - Soft - High - Small. Smash two car damper springs, ring out. Reverberant
impact_p0_spring_light_08.wav	Hit - Metal - Soft - High - Small. Smash two car damper springs, ring out. Reverberant
impact_p0_spring_light_09.wav	Hit - Metal - Soft - High - Small. Smash two car damper springs, ring out. Reverberant
impact_p0_spring_light_10.wav	Hit - Metal - Soft - High - Small. Smash two car damper springs, ring out. Reverberant
impact_p0_spring_light_11.wav	Hit - Metal - Soft - High - Small. Smash two car damper springs, ring out. Reverberant
impact_p0_spring_light_12.wav	Hit - Metal - Soft - High - Small. Smash two car damper springs, ring out. Reverberant
impact_p0_steel_floor_01.wav	Crash - Metal - Hard - Mid - Large. Metal floor, rattling. Reverberant
impact_p0_steel_floor_02.wav	Crash - Metal - Hard - Mid - Large. Metal floor, rattling. Reverberant
impact_p0_steel_floor_03.wav	Crash - Metal - Hard - Mid - Large. Metal floor, rattling. Reverberant
impact_p0_steel_floor_04.wav	Crash - Metal - Hard - Mid - Large. Metal floor, rattling. Reverberant
impact_p0_steel_floor_05.wav	Crash - Metal - Hard - Mid - Large. Metal floor, rattling. Reverberant
impact_p0_steel_floor_06.wav	Crash - Metal - Hard - Mid - Large. Metal floor, rattling. Reverberant
impact_p0_steel_floor_07.wav	Crash - Metal - Hard - Mid - Large. Metal floor, rattling. Reverberant
impact_p0_steel_floor_08.wav	Crash - Metal - Hard - Mid - Large. Metal floor, rattling. Reverberant
impact_p0_steel_floor_09.wav	Crash - Metal - Hard - Mid - Large. Metal floor, rattling. Reverberant
impact_p0_steel_floor_10.wav	Crash - Metal - Hard - Mid - Large. Metal floor, rattling. Reverberant
impact_p0_steel_floor_11.wav	Crash - Metal - Hard - Mid - Large. Metal floor, rattling. Reverberant
impact_p0_steel_floor_12.wav	Crash - Metal - Hard - Mid - Large. Metal floor, rattling. Reverberant
impact_p0_sword_01.wav	Hit - Metal - Medium - High - Small. Sword on different metal elements. Dry
impact_p0_sword_02.wav	Hit - Metal - Medium - High - Small. Sword on different metal elements. Dry
impact_p0_sword_03.wav	Hit - Metal - Medium - High - Small. Sword on different metal elements. Dry
impact_p0_sword_04.wav	Hit - Metal - Medium - High - Small. Sword on different metal elements. Dry
impact_p0_sword_05.wav	Hit - Metal - Medium - High - Small. Sword on different metal elements. Dry
impact_p0_sword_06.wav	Hit - Metal - Medium - High - Small. Sword on different metal elements. Dry
impact_p0_sword_07.wav	Hit - Metal - Medium - High - Small. Sword on different metal elements. Dry
impact_p0_sword_08.wav	Hit - Metal - Medium - High - Small. Sword on different metal elements. Dry
impact_p0_sword_09.wav	Hit - Metal - Medium - High - Small. Sword on different metal elements. Dry
impact_p0_sword_10.wav	Hit - Metal - Medium - High - Small. Sword on different metal elements. Dry
impact_p0_sword_11.wav	Hit - Metal - Medium - High - Small. Sword on different metal elements. Dry
impact_p0_sword_12.wav	Hit - Metal - Medium - High - Small. Sword on different metal elements. Dry
impact_p0_trash_box_01.wav	Impact - Metal - Soft - Mid - Small. Opened small ammunition box. Dry.
impact_p0_trash_box_02.wav	Impact - Metal - Soft - Mid - Small. Opened small ammunition box. Dry.
impact_p0_trash_box_03.wav	Impact - Metal - Soft - Mid - Small. Opened small ammunition box. Dry.
impact_p0_trash_box_04.wav	Impact - Metal - Soft - Mid - Small. Opened small ammunition box. Dry.
impact_p0_trash_box_05.wav	Impact - Metal - Soft - Mid - Small. Opened small ammunition box. Dry.
impact_p0_trash_box_06.wav	Impact - Metal - Soft - Mid - Small. Opened small ammunition box. Dry.
impact_p0_trash_box_07.wav	Impact - Metal - Soft - Mid - Small. Opened small ammunition box. Dry.
impact_p0_trash_box_08.wav	Impact - Metal - Soft - Mid - Small. Opened small ammunition box. Dry.
impact_p0_trash_box_09.wav	Impact - Metal - Soft - Mid - Small. Opened small ammunition box. Dry.
impact_p0_trash_box_10.wav	Impact - Metal - Soft - Mid - Small. Opened small ammunition box. Dry.
impact_p0_trash_box_11.wav	Impact - Metal - Soft - Mid - Small. Opened small ammunition box. Dry.
impact_p0_trash_box_12.wav	Impact - Metal - Soft - Mid - Small. Opened small ammunition box. Dry.
impact_p0_trash_massive_01.wav	Impact - Metal - Medium - High - Small. Scrap and diverse metal elements. Reverberant
impact_p0_trash_massive_02.wav	Impact - Metal - Medium - High - Small. Scrap and diverse metal elements. Reverberant
impact_p0_trash_massive_03.wav	Impact - Metal - Medium - High - Small. Scrap and diverse metal elements. Reverberant
impact_p0_trash_massive_04.wav	Impact - Metal - Medium - High - Small. Scrap and diverse metal elements. Reverberant

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FILENAME	DESCRIPTION
impact_p0_trash_massive_05.wav	Impact - Metal - Medium - High - Small. Scrap and diverse metal elements. Reverberant
impact_p0_trash_massive_06.wav	Impact - Metal - Medium - High - Small. Scrap and diverse metal elements. Reverberant
impact_p0_trash_massive_07.wav	Impact - Metal - Medium - High - Small. Scrap and diverse metal elements. Reverberant
impact_p0_trash_massive_08.wav	Impact - Metal - Medium - High - Small. Scrap and diverse metal elements. Reverberant
impact_p0_trash_massive_09.wav	Impact - Metal - Medium - High - Small. Scrap and diverse metal elements. Reverberant
impact_p0_trash_massive_10.wav	Impact - Metal - Medium - High - Small. Scrap and diverse metal elements. Reverberant
impact_p0_trash_massive_11.wav	Impact - Metal - Medium - High - Small. Scrap and diverse metal elements. Reverberant
impact_p0_trash_massive_12.wav	Impact - Metal - Medium - High - Small. Scrap and diverse metal elements. Reverberant
impact_p0_trash_rattle_01.wav	Crash - Metal - Hard - High - Med. Scrap and diverse metal elements. Reverberant
impact_p0_trash_rattle_02.wav	Crash - Metal - Hard - High - Med. Scrap and diverse metal elements. Reverberant
impact_p0_trash_rattle_03.wav	Crash - Metal - Hard - High - Med. Scrap and diverse metal elements. Reverberant
impact_p0_trash_rattle_04.wav	Crash - Metal - Hard - High - Med. Scrap and diverse metal elements. Reverberant
impact_p0_trash_rattle_05.wav	Crash - Metal - Hard - High - Med. Scrap and diverse metal elements. Reverberant
impact_p0_trash_rattle_06.wav	Crash - Metal - Hard - High - Med. Scrap and diverse metal elements. Reverberant
impact_p0_trash_rattle_07.wav	Crash - Metal - Hard - High - Med. Scrap and diverse metal elements. Reverberant
impact_p0_trash_rattle_08.wav	Crash - Metal - Hard - High - Med. Scrap and diverse metal elements. Reverberant
impact_p0_trash_rattle_09.wav	Crash - Metal - Hard - High - Med. Scrap and diverse metal elements. Reverberant
impact_p0_trash_rattle_10.wav	Crash - Metal - Hard - High - Med. Scrap and diverse metal elements. Reverberant
impact_p0_trash_rattle_11.wav	Crash - Metal - Hard - High - Med. Scrap and diverse metal elements. Reverberant
impact_p0_trash_rattle_12.wav	Crash - Metal - Hard - High - Med. Scrap and diverse metal elements. Reverberant
impact_p0_trash_poles_01.wav	Crash - Metal - Hard - High - Med. Scrap, pole and diverse metal elements. Reverberant
impact_p0_trash_poles_02.wav	Crash - Metal - Hard - High - Med. Scrap, pole and diverse metal elements. Reverberant
impact_p0_trash_poles_03.wav	Crash - Metal - Hard - High - Med. Scrap, pole and diverse metal elements. Reverberant
impact_p0_trash_poles_04.wav	Crash - Metal - Hard - High - Med. Scrap, pole and diverse metal elements. Reverberant
impact_p0_trash_poles_05.wav	Crash - Metal - Hard - High - Med. Scrap, pole and diverse metal elements. Reverberant
impact_p0_trash_poles_06.wav	Crash - Metal - Hard - High - Med. Scrap, pole and diverse metal elements. Reverberant
impact_p0_trash_poles_07.wav	Crash - Metal - Hard - High - Med. Scrap, pole and diverse metal elements. Reverberant
impact_p0_trash_poles_08.wav	Crash - Metal - Hard - High - Med. Scrap, pole and diverse metal elements. Reverberant
impact_p0_trash_poles_09.wav	Crash - Metal - Hard - High - Med. Scrap, pole and diverse metal elements. Reverberant
impact_p0_trash_poles_10.wav	Crash - Metal - Hard - High - Med. Scrap, pole and diverse metal elements. Reverberant
impact_p0_trash_poles_11.wav	Crash - Metal - Hard - High - Med. Scrap, pole and diverse metal elements. Reverberant
impact_p0_trash_poles_12.wav	Crash - Metal - Hard - High - Med. Scrap, pole and diverse metal elements. Reverberant
scratch_p0_fence_01.wav	Scrape - Metal - Medium - Mid - Med. Sheet on Fence. Reverberant
scratch_p0_fence_02.wav	Scrape - Metal - Medium - Mid - Med. Sheet on Fence. Reverberant
scratch_p0_fence_03.wav	Scrape - Metal - Medium - Mid - Med. Sheet on Fence. Reverberant
scratch_p0_fence_04.wav	Scrape - Metal - Medium - Mid - Med. Sheet on Fence. Reverberant
scratch_p0_fence_05.wav	Scrape - Metal - Medium - Mid - Med. Sheet on Fence. Reverberant
scratch_p0_fence_06.wav	Scrape - Metal - Medium - Mid - Med. Sheet on Fence. Reverberant
scratch_p0_fence_07.wav	Scrape - Metal - Medium - Mid - Med. Sheet on Fence. Reverberant
scratch_p0_fence_08.wav	Scrape - Metal - Medium - Mid - Med. Sheet on Fence. Reverberant
scratch_p0_fence_09.wav	Scrape - Metal - Medium - Mid - Med. Sheet on Fence. Reverberant
scratch_p0_fence_10.wav	Scrape - Metal - Medium - Mid - Med. Sheet on Fence. Reverberant
scratch_p0_metal_debris_01.wav	Scrape - Metal - Medium - High - Small. Diverse small metal elements on sheet. Reverberant
scratch_p0_metal_debris_02.wav	Scrape - Metal - Medium - High - Small. Diverse small metal elements on sheet. Reverberant
scratch_p0_metal_debris_03.wav	Scrape - Metal - Medium - High - Small. Diverse small metal elements on sheet. Reverberant
scratch_p0_metal_debris_04.wav	Scrape - Metal - Medium - High - Small. Diverse small metal elements on sheet. Reverberant
scratch_p0_metal_debris_05.wav	Scrape - Metal - Medium - High - Small. Diverse small metal elements on sheet. Reverberant
scratch_p0_metal_debris_06.wav	Scrape - Metal - Medium - High - Small. Diverse small metal elements on sheet. Reverberant
scratch_p0_metal_debris_07.wav	Scrape - Metal - Medium - High - Small. Diverse small metal elements on sheet. Reverberant
scratch_p0_metal_debris_08.wav	Scrape - Metal - Medium - High - Small. Diverse small metal elements on sheet. Reverberant
scratch_p0_metal_debris_09.wav	Scrape - Metal - Medium - High - Small. Diverse small metal elements on sheet. Reverberant
scratch_p0_metal_debris_10.wav	Scrape - Metal - Medium - High - Small. Diverse small metal elements on sheet. Reverberant
scratch_p0_metal_debris_11.wav	Scrape - Metal - Medium - High - Small. Diverse small metal elements on sheet. Reverberant
scratch_p0_metal_debris_12.wav	Scrape - Metal - Medium - High - Small. Diverse small metal elements on sheet. Reverberant
scratch_p0_sheet_01.wav	Scrape - Metal - Medium - High - Med. Sheets. Reverberant
scratch_p0_sheet_02.wav	Scrape - Metal - Medium - High - Med. Sheets. Reverberant
scratch_p0_sheet_03.wav	Scrape - Metal - Medium - High - Med. Sheets. Reverberant
scratch_p0_sheet_04.wav	Scrape - Metal - Medium - High - Med. Sheets. Reverberant
scratch_p0_sheet_05.wav	Scrape - Metal - Medium - High - Med. Sheets. Reverberant
scratch_p0_sheet_06.wav	Scrape - Metal - Medium - High - Med. Sheets. Reverberant
scratch_p0_sheet_07.wav	Scrape - Metal - Medium - High - Med. Sheets. Reverberant
scratch_p0_sheet_08.wav	Scrape - Metal - Medium - High - Med. Sheets. Reverberant
scratch_p0_sheet_09.wav	Scrape - Metal - Medium - High - Med. Sheets. Reverberant
scratch_p0_sheet_10.wav	Scrape - Metal - Medium - High - Med. Sheets. Reverberant
scratch_p0_sheet_11.wav	Scrape - Metal - Medium - High - Med. Sheets. Reverberant
scratch_p0_sheet_12.wav	Scrape - Metal - Medium - High - Med. Sheets. Reverberant

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FILENAME	DESCRIPTION
impact_p1_barbell_clear_01.wav	Hit - Metal - Medium - Mid - Small. Two cast iron barbell weights. Dry
impact_p1_barbell_clear_02.wav	Hit - Metal - Medium - Mid - Small. Two cast iron barbell weights. Dry
impact_p1_barbell_clear_03.wav	Hit - Metal - Medium - Mid - Small. Two cast iron barbell weights. Dry
impact_p1_barbell_clear_04.wav	Hit - Metal - Medium - Mid - Small. Two cast iron barbell weights. Dry
impact_p1_barbell_clear_05.wav	Hit - Metal - Medium - Mid - Small. Two cast iron barbell weights. Dry
impact_p1_barbell_clear_06.wav	Hit - Metal - Medium - Mid - Small. Two cast iron barbell weights. Dry
impact_p1_barbell_clear_07.wav	Hit - Metal - Medium - Mid - Small. Two cast iron barbell weights. Dry
impact_p1_barbell_clear_08.wav	Hit - Metal - Medium - Mid - Small. Two cast iron barbell weights. Dry
impact_p1_barbell_clear_09.wav	Hit - Metal - Medium - Mid - Small. Two cast iron barbell weights. Dry
impact_p1_barbell_clear_10.wav	Hit - Metal - Medium - Mid - Small. Two cast iron barbell weights. Dry
impact_p1_barbell_clear_11.wav	Hit - Metal - Medium - Mid - Small. Two cast iron barbell weights. Dry
impact_p1_barbell_clear_12.wav	Hit - Metal - Medium - Mid - Small. Two cast iron barbell weights. Dry
impact_p1_barbell_crunch_01.wav	Impact - Metal - Medium - Mid - Med. Two cast iron barbell weights on a metal sheet. Dry
impact_p1_barbell_crunch_02.wav	Impact - Metal - Medium - Mid - Med. Two cast iron barbell weights on a metal sheet. Dry
impact_p1_barbell_crunch_03.wav	Impact - Metal - Medium - Mid - Med. Two cast iron barbell weights on a metal sheet. Dry
impact_p1_barbell_crunch_04.wav	Impact - Metal - Medium - Mid - Med. Two cast iron barbell weights on a metal sheet. Dry
impact_p1_barbell_crunch_05.wav	Impact - Metal - Medium - Mid - Med. Two cast iron barbell weights on a metal sheet. Dry
impact_p1_barbell_crunch_06.wav	Impact - Metal - Medium - Mid - Med. Two cast iron barbell weights on a metal sheet. Dry
impact_p1_barbell_crunch_07.wav	Impact - Metal - Medium - Mid - Med. Two cast iron barbell weights on a metal sheet. Dry
impact_p1_barbell_crunch_08.wav	Impact - Metal - Medium - Mid - Med. Two cast iron barbell weights on a metal sheet. Dry
impact_p1_barbell_crunch_09.wav	Impact - Metal - Medium - Mid - Med. Two cast iron barbell weights on a metal sheet. Dry
impact_p1_barbell_crunch_10.wav	Impact - Metal - Medium - Mid - Med. Two cast iron barbell weights on a metal sheet. Dry
impact_p1_barbell_crunch_11.wav	Impact - Metal - Medium - Mid - Med. Two cast iron barbell weights on a metal sheet. Dry
impact_p1_barbell_crunch_12.wav	Impact - Metal - Medium - Mid - Med. Two cast iron barbell weights on a metal sheet. Dry
impact_p1_barbell_solid_01.wav	Impact - Metal - Medium - Mid - Med. Three cast iron barbell weights on a metal sheet. Dry
impact_p1_barbell_solid_02.wav	Impact - Metal - Medium - Mid - Med. Three cast iron barbell weights on a metal sheet. Dry
impact_p1_barbell_solid_03.wav	Impact - Metal - Medium - Mid - Med. Three cast iron barbell weights on a metal sheet. Dry
impact_p1_barbell_solid_04.wav	Impact - Metal - Medium - Mid - Med. Three cast iron barbell weights on a metal sheet. Dry
impact_p1_barbell_solid_05.wav	Impact - Metal - Medium - Mid - Med. Three cast iron barbell weights on a metal sheet. Dry
impact_p1_barbell_solid_06.wav	Impact - Metal - Medium - Mid - Med. Three cast iron barbell weights on a metal sheet. Dry
impact_p1_barbell_solid_07.wav	Impact - Metal - Medium - Mid - Med. Three cast iron barbell weights on a metal sheet. Dry
impact_p1_barbell_solid_08.wav	Impact - Metal - Medium - Mid - Med. Three cast iron barbell weights on a metal sheet. Dry
impact_p1_barbell_solid_09.wav	Impact - Metal - Medium - Mid - Med. Three cast iron barbell weights on a metal sheet. Dry
impact_p1_barbell_solid_10.wav	Impact - Metal - Medium - Mid - Med. Three cast iron barbell weights on a metal sheet. Dry
impact_p1_barbell_solid_11.wav	Impact - Metal - Medium - Mid - Med. Three cast iron barbell weights on a metal sheet. Dry
impact_p1_barbell_solid_12.wav	Impact - Metal - Medium - Mid - Med. Three cast iron barbell weights on a metal sheet. Dry
impact_p1_barbell_hammer_01.wav	Hit - Metal - Medium - Mid - Med. Two cast iron barbell weights. Dry
impact_p1_barbell_hammer_02.wav	Hit - Metal - Medium - Mid - Med. Two cast iron barbell weights. Dry
impact_p1_barbell_hammer_03.wav	Hit - Metal - Medium - Mid - Med. Two cast iron barbell weights. Dry
impact_p1_barbell_hammer_04.wav	Hit - Metal - Medium - Mid - Med. Two cast iron barbell weights. Dry
impact_p1_barbell_hammer_05.wav	Hit - Metal - Medium - Mid - Med. Two cast iron barbell weights. Dry
impact_p1_barbell_hammer_06.wav	Hit - Metal - Medium - Mid - Med. Two cast iron barbell weights. Dry
impact_p1_barbell_hammer_07.wav	Hit - Metal - Medium - Mid - Med. Two cast iron barbell weights. Dry
impact_p1_barbell_hammer_08.wav	Hit - Metal - Medium - Mid - Med. Two cast iron barbell weights. Dry
impact_p1_barbell_hammer_09.wav	Hit - Metal - Medium - Mid - Med. Two cast iron barbell weights. Dry
impact_p1_barbell_hammer_10.wav	Hit - Metal - Medium - Mid - Med. Two cast iron barbell weights. Dry
impact_p1_barbell_hammer_11.wav	Hit - Metal - Medium - Mid - Med. Two cast iron barbell weights. Dry
impact_p1_barbell_hammer_12.wav	Hit - Metal - Medium - Mid - Med. Two cast iron barbell weights. Dry
impact_p1_barbell_bar_01.wav	Hit - Metal - Medium - Mid - Med. Two light cast iron barbell weights. Dry
impact_p1_barbell_bar_02.wav	Hit - Metal - Medium - Mid - Med. Two light cast iron barbell weights. Dry
impact_p1_barbell_bar_03.wav	Hit - Metal - Medium - Mid - Med. Two light cast iron barbell weights. Dry
impact_p1_barbell_bar_04.wav	Hit - Metal - Medium - Mid - Med. Two light cast iron barbell weights. Dry
impact_p1_barbell_bar_05.wav	Hit - Metal - Medium - Mid - Med. Two light cast iron barbell weights. Dry
impact_p1_barbell_bar_06.wav	Hit - Metal - Medium - Mid - Med. Two light cast iron barbell weights. Dry
impact_p1_barbell_bar_07.wav	Hit - Metal - Medium - Mid - Med. Two light cast iron barbell weights. Dry
impact_p1_barbell_bar_08.wav	Hit - Metal - Medium - Mid - Med. Two light cast iron barbell weights. Dry
impact_p1_barbell_bar_09.wav	Hit - Metal - Medium - Mid - Med. Two light cast iron barbell weights. Dry
impact_p1_barbell_bar_10.wav	Hit - Metal - Medium - Mid - Med. Two light cast iron barbell weights. Dry
impact_p1_barbell_bar_11.wav	Hit - Metal - Medium - Mid - Med. Two light cast iron barbell weights. Dry
impact_p1_barbell_bar_12.wav	Hit - Metal - Medium - Mid - Med. Two light cast iron barbell weights. Dry
impact_p1_bars_tonal_01.wav	Impact - Metal - Medium - High - Med. Bars. Reverberant
impact_p1_bars_tonal_02.wav	Impact - Metal - Medium - High - Med. Bars. Reverberant
impact_p1_bars_tonal_03.wav	Impact - Metal - Medium - High - Med. Bars. Reverberant
impact_p1_bars_tonal_04.wav	Impact - Metal - Medium - High - Med. Bars. Reverberant
impact_p1_bars_tonal_05.wav	Impact - Metal - Medium - High - Med. Bars. Reverberant
impact_p1_bars_tonal_06.wav	Impact - Metal - Medium - High - Med. Bars. Reverberant

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FILENAME	DESCRIPTION
impact_p1_bars_tonal_07.wav	Impact - Metal - Medium - High - Med. Bars. Reverberant
impact_p1_bars_tonal_08.wav	Impact - Metal - Medium - High - Med. Bars. Reverberant
impact_p1_bars_tonal_09.wav	Impact - Metal - Medium - High - Med. Bars. Reverberant
impact_p1_bars_tonal_10.wav	Impact - Metal - Medium - High - Med. Bars. Reverberant
impact_p1_bars_tonal_11.wav	Impact - Metal - Medium - High - Med. Bars. Reverberant
impact_p1_bars_tonal_12.wav	Impact - Metal - Medium - High - Med. Bars. Reverberant
impact_p1_bars_smash_01.wav	Crash - Metal - Medium - High - Med. Bars, poles, metal elements. Reverberant
impact_p1_bars_smash_02.wav	Crash - Metal - Medium - High - Med. Bars, poles, metal elements. Reverberant
impact_p1_bars_smash_03.wav	Crash - Metal - Medium - High - Med. Bars, poles, metal elements. Reverberant
impact_p1_bars_smash_04.wav	Crash - Metal - Medium - High - Med. Bars, poles, metal elements. Reverberant
impact_p1_bars_smash_05.wav	Crash - Metal - Medium - High - Med. Bars, poles, metal elements. Reverberant
impact_p1_bars_smash_06.wav	Crash - Metal - Medium - High - Med. Bars, poles, metal elements. Reverberant
impact_p1_bars_smash_07.wav	Crash - Metal - Medium - High - Med. Bars, poles, metal elements. Reverberant
impact_p1_bars_smash_08.wav	Crash - Metal - Medium - High - Med. Bars, poles, metal elements. Reverberant
impact_p1_bars_smash_09.wav	Crash - Metal - Medium - High - Med. Bars, poles, metal elements. Reverberant
impact_p1_bars_smash_10.wav	Crash - Metal - Medium - High - Med. Bars, poles, metal elements. Reverberant
impact_p1_bars_smash_11.wav	Crash - Metal - Medium - High - Med. Bars, poles, metal elements. Reverberant
impact_p1_bars_smash_12.wav	Crash - Metal - Medium - High - Med. Bars, poles, metal elements. Reverberant
impact_p1_bars_light_01.wav	Impact - Metal - Medium - High - Med. Bars, poles, metal elements. Dry
impact_p1_bars_light_02.wav	Impact - Metal - Medium - High - Med. Bars, poles, metal elements. Dry
impact_p1_bars_light_03.wav	Impact - Metal - Medium - High - Med. Bars, poles, metal elements. Dry
impact_p1_bars_light_04.wav	Impact - Metal - Medium - High - Med. Bars, poles, metal elements. Dry
impact_p1_bars_light_05.wav	Impact - Metal - Medium - High - Med. Bars, poles, metal elements. Dry
impact_p1_bars_light_06.wav	Impact - Metal - Medium - High - Med. Bars, poles, metal elements. Dry
impact_p1_bars_light_07.wav	Impact - Metal - Medium - High - Med. Bars, poles, metal elements. Dry
impact_p1_bars_light_08.wav	Impact - Metal - Medium - High - Med. Bars, poles, metal elements. Dry
impact_p1_bars_light_09.wav	Impact - Metal - Medium - High - Med. Bars, poles, metal elements. Dry
impact_p1_bars_light_10.wav	Impact - Metal - Medium - High - Med. Bars, poles, metal elements. Dry
impact_p1_bars_light_11.wav	Impact - Metal - Medium - High - Med. Bars, poles, metal elements. Dry
impact_p1_bars_light_12.wav	Impact - Metal - Medium - High - Med. Bars, poles, metal elements. Dry
impact_p1_bicycle_01.wav	Impact - Metal - Soft - Mid - Med. Metal debris. Dry
impact_p1_bicycle_02.wav	Impact - Metal - Soft - Mid - Med. Metal debris. Dry
impact_p1_bicycle_03.wav	Impact - Metal - Soft - Mid - Med. Metal debris. Dry
impact_p1_bicycle_04.wav	Impact - Metal - Soft - Mid - Med. Metal debris. Dry
impact_p1_bicycle_05.wav	Impact - Metal - Soft - Mid - Med. Metal debris. Dry
impact_p1_bicycle_06.wav	Impact - Metal - Soft - Mid - Med. Metal debris. Dry
impact_p1_bicycle_07.wav	Impact - Metal - Soft - Mid - Med. Metal debris. Dry
impact_p1_bicycle_08.wav	Impact - Metal - Soft - Mid - Med. Metal debris. Dry
impact_p1_bicycle_09.wav	Impact - Metal - Soft - Mid - Med. Metal debris. Dry
impact_p1_bicycle_10.wav	Impact - Metal - Soft - Mid - Med. Metal debris. Dry
impact_p1_bicycle_11.wav	Impact - Metal - Soft - Mid - Med. Metal debris. Dry
impact_p1_bicycle_12.wav	Impact - Metal - Soft - Mid - Med. Metal debris. Dry
impact_p1_brass_bell_01.wav	Impact - Metal - Soft - High - Small. Brass bells. Dry.
impact_p1_brass_bell_02.wav	Impact - Metal - Soft - High - Small. Brass bells. Dry.
impact_p1_brass_bell_03.wav	Impact - Metal - Soft - High - Small. Brass bells. Dry.
impact_p1_brass_bell_04.wav	Impact - Metal - Soft - High - Small. Brass bells. Dry.
impact_p1_brass_bell_05.wav	Impact - Metal - Soft - High - Small. Brass bells. Dry.
impact_p1_brass_bell_06.wav	Impact - Metal - Soft - High - Small. Brass bells. Dry.
impact_p1_brass_bell_07.wav	Impact - Metal - Soft - High - Small. Brass bells. Dry.
impact_p1_brass_bell_08.wav	Impact - Metal - Soft - High - Small. Brass bells. Dry.
impact_p1_brass_bell_09.wav	Impact - Metal - Soft - High - Small. Brass bells. Dry.
impact_p1_brass_bell_10.wav	Impact - Metal - Soft - High - Small. Brass bells. Dry.
impact_p1_brass_bell_11.wav	Impact - Metal - Soft - High - Small. Brass bells. Dry.
impact_p1_brass_bell_12.wav	Impact - Metal - Soft - High - Small. Brass bells. Dry.
impact_p1_brass_stick01_01.wav	Impact - Metal - Soft - High - Small. Piece of a pendulum clock, first stick. Dry
impact_p1_brass_stick01_02.wav	Impact - Metal - Soft - High - Small. Piece of a pendulum clock, first stick. Dry
impact_p1_brass_stick01_03.wav	Impact - Metal - Soft - High - Small. Piece of a pendulum clock, first stick. Dry
impact_p1_brass_stick01_04.wav	Impact - Metal - Soft - High - Small. Piece of a pendulum clock, first stick. Dry
impact_p1_brass_stick01_05.wav	Impact - Metal - Soft - High - Small. Piece of a pendulum clock, first stick. Dry
impact_p1_brass_stick01_06.wav	Impact - Metal - Soft - High - Small. Piece of a pendulum clock, first stick. Dry
impact_p1_brass_stick02_01.wav	Impact - Metal - Soft - High - Small. Piece of a pendulum clock, second stick. Dry
impact_p1_brass_stick02_02.wav	Impact - Metal - Soft - High - Small. Piece of a pendulum clock, second stick. Dry
impact_p1_brass_stick02_03.wav	Impact - Metal - Soft - High - Small. Piece of a pendulum clock, second stick. Dry
impact_p1_brass_stick02_04.wav	Impact - Metal - Soft - High - Small. Piece of a pendulum clock, second stick. Dry
impact_p1_brass_stick02_05.wav	Impact - Metal - Soft - High - Small. Piece of a pendulum clock, second stick. Dry
impact_p1_brass_stick02_06.wav	Impact - Metal - Soft - High - Small. Piece of a pendulum clock, second stick. Dry

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FILENAME	DESCRIPTION
impact_p1_brass_stick03_01.wav	Impact - Metal - Soft - High - Small. Piece of a pendulum clock, third stick. Dry
impact_p1_brass_stick03_02.wav	Impact - Metal - Soft - High - Small. Piece of a pendulum clock, third stick. Dry
impact_p1_brass_stick03_03.wav	Impact - Metal - Soft - High - Small. Piece of a pendulum clock, third stick. Dry
impact_p1_brass_stick03_04.wav	Impact - Metal - Soft - High - Small. Piece of a pendulum clock, third stick. Dry
impact_p1_brass_stick03_05.wav	Impact - Metal - Soft - High - Small. Piece of a pendulum clock, third stick. Dry
impact_p1_brass_stick03_06.wav	Impact - Metal - Soft - High - Small. Piece of a pendulum clock, third stick. Dry
impact_p1_brass_stick04_01.wav	Impact - Metal - Soft - High - Small. Piece of a pendulum clock, fourth stick. Dry
impact_p1_brass_stick04_02.wav	Impact - Metal - Soft - High - Small. Piece of a pendulum clock, fourth stick. Dry
impact_p1_brass_stick04_03.wav	Impact - Metal - Soft - High - Small. Piece of a pendulum clock, fourth stick. Dry
impact_p1_brass_stick04_04.wav	Impact - Metal - Soft - High - Small. Piece of a pendulum clock, fourth stick. Dry
impact_p1_brass_stick04_05.wav	Impact - Metal - Soft - High - Small. Piece of a pendulum clock, fourth stick. Dry
impact_p1_brass_stick04_06.wav	Impact - Metal - Soft - High - Small. Piece of a pendulum clock, fourth stick. Dry
impact_p1_brass_stick_body_01.wav	Impact - Metal - Medium - Mid - Med. Piece of a pendulum clock attached on a bongo. Dry
impact_p1_brass_stick_body_02.wav	Impact - Metal - Medium - Mid - Med. Piece of a pendulum clock attached on a bongo. Dry
impact_p1_brass_stick_body_03.wav	Impact - Metal - Medium - Mid - Med. Piece of a pendulum clock attached on a bongo. Dry
impact_p1_brass_stick_body_04.wav	Impact - Metal - Medium - Mid - Med. Piece of a pendulum clock attached on a bongo. Dry
impact_p1_brass_stick_body_05.wav	Impact - Metal - Medium - Mid - Med. Piece of a pendulum clock attached on a bongo. Dry
impact_p1_brass_stick_body_06.wav	Impact - Metal - Medium - Mid - Med. Piece of a pendulum clock attached on a bongo. Dry
impact_p1_brass_sticks_jitter_01.wav	Impact - Metal - Soft - High - Small. Piece of a pendulum clock, all sticks. Dry
impact_p1_brass_sticks_jitter_02.wav	Impact - Metal - Soft - High - Small. Piece of a pendulum clock, all sticks. Dry
impact_p1_brass_sticks_jitter_03.wav	Impact - Metal - Soft - High - Small. Piece of a pendulum clock, all sticks. Dry
impact_p1_brass_sticks_jitter_04.wav	Impact - Metal - Soft - High - Small. Piece of a pendulum clock, all sticks. Dry
impact_p1_brass_sticks_jitter_05.wav	Impact - Metal - Soft - High - Small. Piece of a pendulum clock, all sticks. Dry
impact_p1_brass_sticks_jitter_06.wav	Impact - Metal - Soft - High - Small. Piece of a pendulum clock, all sticks. Dry
impact_p1_brass_sticks_sustained_01.wav	Impact - Metal - Soft - High - Small. Piece of a pendulum clock, all sticks. Dry
impact_p1_brass_sticks_sustained_02.wav	Impact - Metal - Soft - High - Small. Piece of a pendulum clock, all sticks. Dry
impact_p1_brass_sticks_sustained_03.wav	Impact - Metal - Soft - High - Small. Piece of a pendulum clock, all sticks. Dry
impact_p1_brass_sticks_sustained_04.wav	Impact - Metal - Soft - High - Small. Piece of a pendulum clock, all sticks. Dry
impact_p1_brass_sticks_sustained_05.wav	Impact - Metal - Soft - High - Small. Piece of a pendulum clock, all sticks. Dry
impact_p1_brass_sticks_sustained_06.wav	Impact - Metal - Soft - High - Small. Piece of a pendulum clock, all sticks. Dry
impact_p1_brass_sticks_phase_01.wav	Impact - Metal - Soft - High - Small. Piece of a pendulum clock, all sticks, moved in front of microphone. Dry
impact_p1_brass_sticks_phase_02.wav	Impact - Metal - Soft - High - Small. Piece of a pendulum clock, all sticks, moved in front of microphone. Dry
impact_p1_brass_sticks_phase_03.wav	Impact - Metal - Soft - High - Small. Piece of a pendulum clock, all sticks, moved in front of microphone. Dry
impact_p1_brass_sticks_phase_04.wav	Impact - Metal - Soft - High - Small. Piece of a pendulum clock, all sticks, moved in front of microphone. Dry
impact_p1_brass_sticks_phase_05.wav	Impact - Metal - Soft - High - Small. Piece of a pendulum clock, all sticks, moved in front of microphone. Dry
impact_p1_brass_sticks_phase_06.wav	Impact - Metal - Soft - High - Small. Piece of a pendulum clock, all sticks, moved in front of microphone. Dry
impact_p1_brass_sticks_phase_07.wav	Impact - Metal - Soft - High - Small. Piece of a pendulum clock, all sticks, moved in front of microphone. Dry
impact_p1_brass_sticks_phase_08.wav	Impact - Metal - Soft - High - Small. Piece of a pendulum clock, all sticks, moved in front of microphone. Dry
impact_p1_brass_sticks_phase_09.wav	Impact - Metal - Soft - High - Small. Piece of a pendulum clock, all sticks, moved in front of microphone. Dry
impact_p1_brass_sticks_phase_10.wav	Impact - Metal - Soft - High - Small. Piece of a pendulum clock, all sticks, moved in front of microphone. Dry
impact_p1_brass_sticks_phase_11.wav	Impact - Metal - Soft - High - Small. Piece of a pendulum clock, all sticks, moved in front of microphone. Dry
impact_p1_brass_sticks_phase_12.wav	Impact - Metal - Soft - High - Small. Piece of a pendulum clock, all sticks, moved in front of microphone. Dry
impact_p1_can_01.wav	Hit - Metal - Medium - Mid - Med. Metal can. Reverberant
impact_p1_can_02.wav	Hit - Metal - Medium - Mid - Med. Metal can. Reverberant
impact_p1_can_03.wav	Hit - Metal - Medium - Mid - Med. Metal can. Reverberant
impact_p1_can_04.wav	Hit - Metal - Medium - Mid - Med. Metal can. Reverberant
impact_p1_can_05.wav	Hit - Metal - Medium - Mid - Med. Metal can. Reverberant
impact_p1_can_06.wav	Hit - Metal - Medium - Mid - Med. Metal can. Reverberant
impact_p1_can_07.wav	Hit - Metal - Medium - Mid - Med. Metal can. Reverberant
impact_p1_can_08.wav	Hit - Metal - Medium - Mid - Med. Metal can. Reverberant
impact_p1_can_09.wav	Hit - Metal - Medium - Mid - Med. Metal can. Reverberant
impact_p1_can_10.wav	Hit - Metal - Medium - Mid - Med. Metal can. Reverberant
impact_p1_can_11.wav	Hit - Metal - Medium - Mid - Med. Metal can. Reverberant
impact_p1_can_12.wav	Hit - Metal - Medium - Mid - Med. Metal can. Reverberant
impact_p1_car_door_hard_01.wav	Impact - Metal - Medium - Low - Med. Landrover Defender, close car door inside. Dry
impact_p1_car_door_hard_02.wav	Impact - Metal - Medium - Low - Med. Landrover Defender, close car door inside. Dry
impact_p1_car_door_hard_03.wav	Impact - Metal - Medium - Low - Med. Landrover Defender, close car door inside. Dry
impact_p1_car_door_hard_04.wav	Impact - Metal - Medium - Low - Med. Landrover Defender, close car door inside. Dry
impact_p1_car_door_hard_05.wav	Impact - Metal - Medium - Low - Med. Landrover Defender, close car door inside. Dry
impact_p1_car_door_hard_06.wav	Impact - Metal - Medium - Low - Med. Landrover Defender, close car door inside. Dry
impact_p1_car_door_hard_07.wav	Impact - Metal - Medium - Low - Med. Landrover Defender, close car door inside. Dry
impact_p1_car_door_hard_08.wav	Impact - Metal - Medium - Low - Med. Landrover Defender, close car door inside. Dry
impact_p1_car_door_hard_09.wav	Impact - Metal - Medium - Low - Med. Landrover Defender, close car door inside. Dry
impact_p1_car_door_hard_10.wav	Impact - Metal - Medium - Low - Med. Landrover Defender, close car door inside. Dry
impact_p1_car_door_hard_11.wav	Impact - Metal - Medium - Low - Med. Landrover Defender, close car door inside. Dry
impact_p1_car_door_hard_12.wav	Impact - Metal - Medium - Low - Med. Landrover Defender, close car door inside. Dry

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FILENAME	DESCRIPTION
impact_p1_car_door_soft_01.wav	Impact - Metal - Soft - Low - Med. Landrover Defender, open car door inside. Dry
impact_p1_car_door_soft_02.wav	Impact - Metal - Soft - Low - Med. Landrover Defender, open car door inside. Dry
impact_p1_car_door_soft_03.wav	Impact - Metal - Soft - Low - Med. Landrover Defender, open car door inside. Dry
impact_p1_car_door_soft_04.wav	Impact - Metal - Soft - Low - Med. Landrover Defender, open car door inside. Dry
impact_p1_car_door_soft_05.wav	Impact - Metal - Soft - Low - Med. Landrover Defender, open car door inside. Dry
impact_p1_car_door_soft_06.wav	Impact - Metal - Soft - Low - Med. Landrover Defender, open car door inside. Dry
impact_p1_car_door_soft_07.wav	Impact - Metal - Soft - Low - Med. Landrover Defender, open car door inside. Dry
impact_p1_car_door_soft_08.wav	Impact - Metal - Soft - Low - Med. Landrover Defender, open car door inside. Dry
impact_p1_car_door_soft_09.wav	Impact - Metal - Soft - Low - Med. Landrover Defender, open car door inside. Dry
impact_p1_car_door_soft_10.wav	Impact - Metal - Soft - Low - Med. Landrover Defender, open car door inside. Dry
impact_p1_car_door_soft_11.wav	Impact - Metal - Soft - Low - Med. Landrover Defender, open car door inside. Dry
impact_p1_car_door_soft_12.wav	Impact - Metal - Soft - Low - Med. Landrover Defender, open car door inside. Dry
impact_p1_car_door_outside_01.wav	Impact - Metal - Medium - Mid - Med. Landrover Defender, close car door outside. Dry
impact_p1_car_door_outside_02.wav	Impact - Metal - Medium - Mid - Med. Landrover Defender, close car door outside. Dry
impact_p1_car_door_outside_03.wav	Impact - Metal - Medium - Mid - Med. Landrover Defender, close car door outside. Dry
impact_p1_car_door_outside_04.wav	Impact - Metal - Medium - Mid - Med. Landrover Defender, close car door outside. Dry
impact_p1_car_door_outside_05.wav	Impact - Metal - Medium - Mid - Med. Landrover Defender, close car door outside. Dry
impact_p1_car_door_outside_06.wav	Impact - Metal - Medium - Mid - Med. Landrover Defender, close car door outside. Dry
impact_p1_car_door_outside_07.wav	Impact - Metal - Medium - Mid - Med. Landrover Defender, close car door outside. Dry
impact_p1_car_door_outside_08.wav	Impact - Metal - Medium - Mid - Med. Landrover Defender, close car door outside. Dry
impact_p1_car_door_outside_09.wav	Impact - Metal - Medium - Mid - Med. Landrover Defender, close car door outside. Dry
impact_p1_car_door_outside_10.wav	Impact - Metal - Medium - Mid - Med. Landrover Defender, close car door outside. Dry
impact_p1_car_door_outside_11.wav	Impact - Metal - Medium - Mid - Med. Landrover Defender, close car door outside. Dry
impact_p1_car_door_outside_12.wav	Impact - Metal - Medium - Mid - Med. Landrover Defender, close car door outside. Dry
impact_p1_car_hood_outside_01.wav	Impact - Metal - Hard - Mid - Med. Landrover Defender, close car hood inside. Dump. Dry
impact_p1_car_hood_outside_02.wav	Impact - Metal - Hard - Mid - Med. Landrover Defender, close car hood inside. Dump. Dry
impact_p1_car_hood_outside_03.wav	Impact - Metal - Hard - Mid - Med. Landrover Defender, close car hood inside. Dump. Dry
impact_p1_car_hood_outside_04.wav	Impact - Metal - Hard - Mid - Med. Landrover Defender, close car hood inside. Dump. Dry
impact_p1_car_hood_outside_05.wav	Impact - Metal - Hard - Mid - Med. Landrover Defender, close car hood inside. Dump. Dry
impact_p1_car_hood_outside_06.wav	Impact - Metal - Hard - Mid - Med. Landrover Defender, close car hood inside. Dump. Dry
impact_p1_car_hood_outside_07.wav	Impact - Metal - Hard - Mid - Med. Landrover Defender, close car hood inside. Dump. Dry
impact_p1_car_hood_outside_08.wav	Impact - Metal - Hard - Mid - Med. Landrover Defender, close car hood inside. Dump. Dry
impact_p1_car_hood_outside_09.wav	Impact - Metal - Hard - Mid - Med. Landrover Defender, close car hood inside. Dump. Dry
impact_p1_car_hood_outside_10.wav	Impact - Metal - Hard - Mid - Med. Landrover Defender, close car hood inside. Dump. Dry
impact_p1_car_hood_outside_11.wav	Impact - Metal - Hard - Mid - Med. Landrover Defender, close car hood inside. Dump. Dry
impact_p1_car_hood_outside_12.wav	Impact - Metal - Hard - Mid - Med. Landrover Defender, close car hood inside. Dump. Dry
impact_p1_car_hood_inside_01.wav	Hit - Metal - Hard - Low - Large. Landrover Defender, close car hood outside. Dry
impact_p1_car_hood_inside_02.wav	Hit - Metal - Hard - Low - Large. Landrover Defender, close car hood outside. Dry
impact_p1_car_hood_inside_03.wav	Hit - Metal - Hard - Low - Large. Landrover Defender, close car hood outside. Dry
impact_p1_car_hood_inside_04.wav	Hit - Metal - Hard - Low - Large. Landrover Defender, close car hood outside. Dry
impact_p1_car_hood_inside_05.wav	Hit - Metal - Hard - Low - Large. Landrover Defender, close car hood outside. Dry
impact_p1_car_hood_inside_06.wav	Hit - Metal - Hard - Low - Large. Landrover Defender, close car hood outside. Dry
impact_p1_car_hood_inside_07.wav	Hit - Metal - Hard - Low - Large. Landrover Defender, close car hood outside. Dry
impact_p1_car_hood_inside_08.wav	Hit - Metal - Hard - Low - Large. Landrover Defender, close car hood outside. Dry
impact_p1_car_hood_inside_09.wav	Hit - Metal - Hard - Low - Large. Landrover Defender, close car hood outside. Dry
impact_p1_car_hood_inside_10.wav	Hit - Metal - Hard - Low - Large. Landrover Defender, close car hood outside. Dry
impact_p1_car_hood_inside_11.wav	Hit - Metal - Hard - Low - Large. Landrover Defender, close car hood outside. Dry
impact_p1_car_hood_inside_12.wav	Hit - Metal - Hard - Low - Large. Landrover Defender, close car hood outside. Dry
impact_p1_car_trunk_hard_01.wav	Impact - Metal - Medium - Low - Med. Landrover Defender, close car trunk, inside. Dry
impact_p1_car_trunk_hard_02.wav	Impact - Metal - Medium - Low - Med. Landrover Defender, close car trunk, inside. Dry
impact_p1_car_trunk_hard_03.wav	Impact - Metal - Medium - Low - Med. Landrover Defender, close car trunk, inside. Dry
impact_p1_car_trunk_hard_04.wav	Impact - Metal - Medium - Low - Med. Landrover Defender, close car trunk, inside. Dry
impact_p1_car_trunk_hard_05.wav	Impact - Metal - Medium - Low - Med. Landrover Defender, close car trunk, inside. Dry
impact_p1_car_trunk_hard_06.wav	Impact - Metal - Medium - Low - Med. Landrover Defender, close car trunk, inside. Dry
impact_p1_car_trunk_hard_07.wav	Impact - Metal - Medium - Low - Med. Landrover Defender, close car trunk, inside. Dry
impact_p1_car_trunk_hard_08.wav	Impact - Metal - Medium - Low - Med. Landrover Defender, close car trunk, inside. Dry
impact_p1_car_trunk_hard_09.wav	Impact - Metal - Medium - Low - Med. Landrover Defender, close car trunk, inside. Dry
impact_p1_car_trunk_hard_10.wav	Impact - Metal - Medium - Low - Med. Landrover Defender, close car trunk, inside. Dry
impact_p1_car_trunk_hard_11.wav	Impact - Metal - Medium - Low - Med. Landrover Defender, close car trunk, inside. Dry
impact_p1_car_trunk_hard_12.wav	Impact - Metal - Medium - Low - Med. Landrover Defender, close car trunk, inside. Dry
impact_p1_car_trunk_soft_01.wav	Impact - Metal - Soft - Low - Med. Landrover Defender, open car trunk, inside. Dry
impact_p1_car_trunk_soft_02.wav	Impact - Metal - Soft - Low - Med. Landrover Defender, open car trunk, inside. Dry
impact_p1_car_trunk_soft_03.wav	Impact - Metal - Soft - Low - Med. Landrover Defender, open car trunk, inside. Dry
impact_p1_car_trunk_soft_04.wav	Impact - Metal - Soft - Low - Med. Landrover Defender, open car trunk, inside. Dry
impact_p1_car_trunk_soft_05.wav	Impact - Metal - Soft - Low - Med. Landrover Defender, open car trunk, inside. Dry
impact_p1_car_trunk_soft_06.wav	Impact - Metal - Soft - Low - Med. Landrover Defender, open car trunk, inside. Dry

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FILENAME	DESCRIPTION
impact_p1_car_trunk_soft_07.wav	Impact - Metal - Soft - Low - Med. Landrover Defender, open car trunk, inside. Dry
impact_p1_car_trunk_soft_08.wav	Impact - Metal - Soft - Low - Med. Landrover Defender, open car trunk, inside. Dry
impact_p1_car_trunk_soft_09.wav	Impact - Metal - Soft - Low - Med. Landrover Defender, open car trunk, inside. Dry
impact_p1_car_trunk_soft_10.wav	Impact - Metal - Soft - Low - Med. Landrover Defender, open car trunk, inside. Dry
impact_p1_car_trunk_soft_11.wav	Impact - Metal - Soft - Low - Med. Landrover Defender, open car trunk, inside. Dry
impact_p1_car_trunk_soft_12.wav	Impact - Metal - Soft - Low - Med. Landrover Defender, open car trunk, inside. Dry
impact_p1_chain_box_01.wav	Impact - Metal - Medium - High - Med. Metalbox box, chain inside. Dry.
impact_p1_chain_box_02.wav	Impact - Metal - Medium - High - Med. Metalbox box, chain inside. Dry.
impact_p1_chain_box_03.wav	Impact - Metal - Medium - High - Med. Metalbox box, chain inside. Dry.
impact_p1_chain_box_04.wav	Impact - Metal - Medium - High - Med. Metalbox box, chain inside. Dry.
impact_p1_chain_box_05.wav	Impact - Metal - Medium - High - Med. Metalbox box, chain inside. Dry.
impact_p1_chain_box_06.wav	Impact - Metal - Medium - High - Med. Metalbox box, chain inside. Dry.
impact_p1_chain_box_07.wav	Impact - Metal - Medium - High - Med. Metalbox box, chain inside. Dry.
impact_p1_chain_box_08.wav	Impact - Metal - Medium - High - Med. Metalbox box, chain inside. Dry.
impact_p1_chain_box_09.wav	Impact - Metal - Medium - High - Med. Metalbox box, chain inside. Dry.
impact_p1_chain_box_10.wav	Impact - Metal - Medium - High - Med. Metalbox box, chain inside. Dry.
impact_p1_chain_box_11.wav	Impact - Metal - Medium - High - Med. Metalbox box, chain inside. Dry.
impact_p1_chain_box_12.wav	Impact - Metal - Medium - High - Med. Metalbox box, chain inside. Dry.
impact_p1_chain_light_01.wav	Impact - Metal - Medium - High - Small. Chain. Dry.
impact_p1_chain_light_02.wav	Impact - Metal - Medium - High - Small. Chain. Dry.
impact_p1_chain_light_03.wav	Impact - Metal - Medium - High - Small. Chain. Dry.
impact_p1_chain_light_04.wav	Impact - Metal - Medium - High - Small. Chain. Dry.
impact_p1_chain_light_05.wav	Impact - Metal - Medium - High - Small. Chain. Dry.
impact_p1_chain_light_06.wav	Impact - Metal - Medium - High - Small. Chain. Dry.
impact_p1_chain_light_07.wav	Impact - Metal - Medium - High - Small. Chain. Dry.
impact_p1_chain_light_08.wav	Impact - Metal - Medium - High - Small. Chain. Dry.
impact_p1_chain_light_09.wav	Impact - Metal - Medium - High - Small. Chain. Dry.
impact_p1_chain_light_10.wav	Impact - Metal - Medium - High - Small. Chain. Dry.
impact_p1_chain_light_11.wav	Impact - Metal - Medium - High - Small. Chain. Dry.
impact_p1_chain_light_12.wav	Impact - Metal - Medium - High - Small. Chain. Dry.
impact_p1_chain_drop_01.wav	Crash - Metal - Soft - High - Med. Chain drop into box, rattle. Reverberant
impact_p1_chain_drop_02.wav	Crash - Metal - Soft - High - Med. Chain drop into box, rattle. Reverberant
impact_p1_chain_drop_03.wav	Crash - Metal - Soft - High - Med. Chain drop into box, rattle. Reverberant
impact_p1_chain_drop_04.wav	Crash - Metal - Soft - High - Med. Chain drop into box, rattle. Reverberant
impact_p1_chain_drop_05.wav	Crash - Metal - Soft - High - Med. Chain drop into box, rattle. Reverberant
impact_p1_chain_drop_06.wav	Crash - Metal - Soft - High - Med. Chain drop into box, rattle. Reverberant
impact_p1_chain_drop_07.wav	Crash - Metal - Soft - High - Med. Chain drop into box, rattle. Reverberant
impact_p1_chain_drop_08.wav	Crash - Metal - Soft - High - Med. Chain drop into box, rattle. Reverberant
impact_p1_chain_drop_09.wav	Crash - Metal - Soft - High - Med. Chain drop into box, rattle. Reverberant
impact_p1_chain_drop_10.wav	Crash - Metal - Soft - High - Med. Chain drop into box, rattle. Reverberant
impact_p1_chain_drop_11.wav	Crash - Metal - Soft - High - Med. Chain drop into box, rattle. Reverberant
impact_p1_chain_drop_12.wav	Crash - Metal - Soft - High - Med. Chain drop into box, rattle. Reverberant
impact_p1_chain_smash_01.wav	Impact - Metal - Soft - High - Small. Chain drop, rattle. Reverberant
impact_p1_chain_smash_02.wav	Impact - Metal - Soft - High - Small. Chain drop, rattle. Reverberant
impact_p1_chain_smash_03.wav	Impact - Metal - Soft - High - Small. Chain drop, rattle. Reverberant
impact_p1_chain_smash_04.wav	Impact - Metal - Soft - High - Small. Chain drop, rattle. Reverberant
impact_p1_chain_smash_05.wav	Impact - Metal - Soft - High - Small. Chain drop, rattle. Reverberant
impact_p1_chain_smash_06.wav	Impact - Metal - Soft - High - Small. Chain drop, rattle. Reverberant
impact_p1_chain_smash_07.wav	Impact - Metal - Soft - High - Small. Chain drop, rattle. Reverberant
impact_p1_chain_smash_08.wav	Impact - Metal - Soft - High - Small. Chain drop, rattle. Reverberant
impact_p1_chain_smash_09.wav	Impact - Metal - Soft - High - Small. Chain drop, rattle. Reverberant
impact_p1_chain_smash_10.wav	Impact - Metal - Soft - High - Small. Chain drop, rattle. Reverberant
impact_p1_chain_smash_11.wav	Impact - Metal - Soft - High - Small. Chain drop, rattle. Reverberant
impact_p1_chain_smash_12.wav	Impact - Metal - Soft - High - Small. Chain drop, rattle. Reverberant
impact_p1_chain_light_drop_01.wav	Impact - Metal - Medium - High - Small. Chain rattle. Reverberant
impact_p1_chain_light_drop_02.wav	Impact - Metal - Medium - High - Small. Chain rattle. Reverberant
impact_p1_chain_light_drop_03.wav	Impact - Metal - Medium - High - Small. Chain rattle. Reverberant
impact_p1_chain_light_drop_04.wav	Impact - Metal - Medium - High - Small. Chain rattle. Reverberant
impact_p1_chain_light_drop_05.wav	Impact - Metal - Medium - High - Small. Chain rattle. Reverberant
impact_p1_chain_light_drop_06.wav	Impact - Metal - Medium - High - Small. Chain rattle. Reverberant
impact_p1_chain_light_drop_07.wav	Impact - Metal - Medium - High - Small. Chain rattle. Reverberant
impact_p1_chain_light_drop_08.wav	Impact - Metal - Medium - High - Small. Chain rattle. Reverberant
impact_p1_chain_light_drop_09.wav	Impact - Metal - Medium - High - Small. Chain rattle. Reverberant
impact_p1_chain_light_drop_10.wav	Impact - Metal - Medium - High - Small. Chain rattle. Reverberant
impact_p1_chain_light_drop_11.wav	Impact - Metal - Medium - High - Small. Chain rattle. Reverberant
impact_p1_chain_light_drop_12.wav	Impact - Metal - Medium - High - Small. Chain rattle. Reverberant

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FILENAME	DESCRIPTION
impact_p1_coffer_light_01.wav	Impact - Metal - Medium - High - Small. Small aluminium coffer. Dry
impact_p1_coffer_light_02.wav	Impact - Metal - Medium - High - Small. Small aluminium coffer. Dry
impact_p1_coffer_light_03.wav	Impact - Metal - Medium - High - Small. Small aluminium coffer. Dry
impact_p1_coffer_light_04.wav	Impact - Metal - Medium - High - Small. Small aluminium coffer. Dry
impact_p1_coffer_light_05.wav	Impact - Metal - Medium - High - Small. Small aluminium coffer. Dry
impact_p1_coffer_light_06.wav	Impact - Metal - Medium - High - Small. Small aluminium coffer. Dry
impact_p1_coffer_light_07.wav	Impact - Metal - Medium - High - Small. Small aluminium coffer. Dry
impact_p1_coffer_light_08.wav	Impact - Metal - Medium - High - Small. Small aluminium coffer. Dry
impact_p1_coffer_light_09.wav	Impact - Metal - Medium - High - Small. Small aluminium coffer. Dry
impact_p1_coffer_light_10.wav	Impact - Metal - Medium - High - Small. Small aluminium coffer. Dry
impact_p1_coffer_light_11.wav	Impact - Metal - Medium - High - Small. Small aluminium coffer. Dry
impact_p1_coffer_light_12.wav	Impact - Metal - Medium - High - Small. Small aluminium coffer. Dry
impact_p1_coffer_big_01.wav	Impact - Metal - Medium - Low - Med. Big aluminium coffer. Dry
impact_p1_coffer_big_02.wav	Impact - Metal - Medium - Low - Med. Big aluminium coffer. Dry
impact_p1_coffer_big_03.wav	Impact - Metal - Medium - Low - Med. Big aluminium coffer. Dry
impact_p1_coffer_big_04.wav	Impact - Metal - Medium - Low - Med. Big aluminium coffer. Dry
impact_p1_coffer_big_05.wav	Impact - Metal - Medium - Low - Med. Big aluminium coffer. Dry
impact_p1_coffer_big_06.wav	Impact - Metal - Medium - Low - Med. Big aluminium coffer. Dry
impact_p1_coffer_big_07.wav	Impact - Metal - Medium - Low - Med. Big aluminium coffer. Dry
impact_p1_coffer_big_08.wav	Impact - Metal - Medium - Low - Med. Big aluminium coffer. Dry
impact_p1_coffer_big_09.wav	Impact - Metal - Medium - Low - Med. Big aluminium coffer. Dry
impact_p1_coffer_big_10.wav	Impact - Metal - Medium - Low - Med. Big aluminium coffer. Dry
impact_p1_coffer_big_11.wav	Impact - Metal - Medium - Low - Med. Big aluminium coffer. Dry
impact_p1_coffer_big_12.wav	Impact - Metal - Medium - Low - Med. Big aluminium coffer. Dry
impact_p1_container_hollow_01.wav	Hit - Metal - Medium - Low - Large. Container. Dull, inside. Dry.
impact_p1_container_hollow_02.wav	Hit - Metal - Medium - Low - Large. Container. Dull, inside. Dry.
impact_p1_container_hollow_03.wav	Hit - Metal - Medium - Low - Large. Container. Dull, inside. Dry.
impact_p1_container_hollow_04.wav	Hit - Metal - Medium - Low - Large. Container. Dull, inside. Dry.
impact_p1_container_hollow_05.wav	Hit - Metal - Medium - Low - Large. Container. Dull, inside. Dry.
impact_p1_container_hollow_06.wav	Hit - Metal - Medium - Low - Large. Container. Dull, inside. Dry.
impact_p1_container_hollow_07.wav	Hit - Metal - Medium - Low - Large. Container. Dull, inside. Dry.
impact_p1_container_hollow_08.wav	Hit - Metal - Medium - Low - Large. Container. Dull, inside. Dry.
impact_p1_container_hollow_09.wav	Hit - Metal - Medium - Low - Large. Container. Dull, inside. Dry.
impact_p1_container_hollow_10.wav	Hit - Metal - Medium - Low - Large. Container. Dull, inside. Dry.
impact_p1_container_hollow_11.wav	Hit - Metal - Medium - Low - Large. Container. Dull, inside. Dry.
impact_p1_container_hollow_12.wav	Hit - Metal - Medium - Low - Large. Container. Dull, inside. Dry.
impact_p1_container_door_01.wav	Impact - Metal - Hard - Low - Large. Open container door, inside. Reverberant
impact_p1_container_door_02.wav	Impact - Metal - Hard - Low - Large. Open container door, inside. Reverberant
impact_p1_container_door_03.wav	Impact - Metal - Hard - Low - Large. Open container door, inside. Reverberant
impact_p1_container_door_04.wav	Impact - Metal - Hard - Low - Large. Open container door, inside. Reverberant
impact_p1_container_door_05.wav	Impact - Metal - Hard - Low - Large. Open container door, inside. Reverberant
impact_p1_container_door_06.wav	Impact - Metal - Hard - Low - Large. Open container door, inside. Reverberant
impact_p1_container_door_07.wav	Impact - Metal - Hard - Low - Large. Open container door, inside. Reverberant
impact_p1_container_door_08.wav	Impact - Metal - Hard - Low - Large. Open container door, inside. Reverberant
impact_p1_container_door_09.wav	Impact - Metal - Hard - Low - Large. Open container door, inside. Reverberant
impact_p1_container_door_10.wav	Impact - Metal - Hard - Low - Large. Open container door, inside. Reverberant
impact_p1_container_door_11.wav	Impact - Metal - Hard - Low - Large. Open container door, inside. Reverberant
impact_p1_container_door_12.wav	Impact - Metal - Hard - Low - Large. Open container door, inside. Reverberant
impact_p1_container_lock_01.wav	Impact - Metal - Medium - Low - Large. Close container door, inside. Reverberant
impact_p1_container_lock_02.wav	Impact - Metal - Medium - Low - Large. Close container door, inside. Reverberant
impact_p1_container_lock_03.wav	Impact - Metal - Medium - Low - Large. Close container door, inside. Reverberant
impact_p1_container_lock_04.wav	Impact - Metal - Medium - Low - Large. Close container door, inside. Reverberant
impact_p1_container_lock_05.wav	Impact - Metal - Medium - Low - Large. Close container door, inside. Reverberant
impact_p1_container_lock_06.wav	Impact - Metal - Medium - Low - Large. Close container door, inside. Reverberant
impact_p1_container_lock_07.wav	Impact - Metal - Medium - Low - Large. Close container door, inside. Reverberant
impact_p1_container_lock_08.wav	Impact - Metal - Medium - Low - Large. Close container door, inside. Reverberant
impact_p1_container_lock_09.wav	Impact - Metal - Medium - Low - Large. Close container door, inside. Reverberant
impact_p1_container_lock_10.wav	Impact - Metal - Medium - Low - Large. Close container door, inside. Reverberant
impact_p1_container_lock_11.wav	Impact - Metal - Medium - Low - Large. Close container door, inside. Reverberant
impact_p1_container_lock_12.wav	Impact - Metal - Medium - Low - Large. Close container door, inside. Reverberant
impact_p1_container_bolt_01.wav	Hit - Metal - Medium - Mid - Large. Container door, latch, inside. Reverberant
impact_p1_container_bolt_02.wav	Hit - Metal - Medium - Mid - Large. Container door, latch, inside. Reverberant
impact_p1_container_bolt_03.wav	Hit - Metal - Medium - Mid - Large. Container door, latch, inside. Reverberant
impact_p1_container_bolt_04.wav	Hit - Metal - Medium - Mid - Large. Container door, latch, inside. Reverberant
impact_p1_container_bolt_05.wav	Hit - Metal - Medium - Mid - Large. Container door, latch, inside. Reverberant
impact_p1_container_bolt_06.wav	Hit - Metal - Medium - Mid - Large. Container door, latch, inside. Reverberant

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FILENAME	DESCRIPTION
impact_p1_container_bolt_07.wav	Hit - Metal - Medium - Mid - Large. Container door, latch, inside. Reverberant
impact_p1_container_bolt_08.wav	Hit - Metal - Medium - Mid - Large. Container door, latch, inside. Reverberant
impact_p1_container_bolt_09.wav	Hit - Metal - Medium - Mid - Large. Container door, latch, inside. Reverberant
impact_p1_container_bolt_10.wav	Hit - Metal - Medium - Mid - Large. Container door, latch, inside. Reverberant
impact_p1_container_bolt_11.wav	Hit - Metal - Medium - Mid - Large. Container door, latch, inside. Reverberant
impact_p1_container_bolt_12.wav	Hit - Metal - Medium - Mid - Large. Container door, latch, inside. Reverberant
impact_p1_container_wall_01.wav	Hit - Metal - Medium - Low - Large. Container wall, inside. Reverberant
impact_p1_container_wall_02.wav	Hit - Metal - Medium - Low - Large. Container wall, inside. Reverberant
impact_p1_container_wall_03.wav	Hit - Metal - Medium - Low - Large. Container wall, inside. Reverberant
impact_p1_container_wall_04.wav	Hit - Metal - Medium - Low - Large. Container wall, inside. Reverberant
impact_p1_container_wall_05.wav	Hit - Metal - Medium - Low - Large. Container wall, inside. Reverberant
impact_p1_container_wall_06.wav	Hit - Metal - Medium - Low - Large. Container wall, inside. Reverberant
impact_p1_container_wall_07.wav	Hit - Metal - Medium - Low - Large. Container wall, inside. Reverberant
impact_p1_container_wall_08.wav	Hit - Metal - Medium - Low - Large. Container wall, inside. Reverberant
impact_p1_container_wall_09.wav	Hit - Metal - Medium - Low - Large. Container wall, inside. Reverberant
impact_p1_container_wall_10.wav	Hit - Metal - Medium - Low - Large. Container wall, inside. Reverberant
impact_p1_container_wall_11.wav	Hit - Metal - Medium - Low - Large. Container wall, inside. Reverberant
impact_p1_container_wall_12.wav	Hit - Metal - Medium - Low - Large. Container wall, inside. Reverberant
impact_p1_crate_heavy_01.wav	Impact - Metal - Hard - Mid - Med. Metalcrate with handles. Dry.
impact_p1_crate_heavy_02.wav	Impact - Metal - Hard - Mid - Med. Metalcrate with handles. Dry.
impact_p1_crate_heavy_03.wav	Impact - Metal - Hard - Mid - Med. Metalcrate with handles. Dry.
impact_p1_crate_heavy_04.wav	Impact - Metal - Hard - Mid - Med. Metalcrate with handles. Dry.
impact_p1_crate_heavy_05.wav	Impact - Metal - Hard - Mid - Med. Metalcrate with handles. Dry.
impact_p1_crate_heavy_06.wav	Impact - Metal - Hard - Mid - Med. Metalcrate with handles. Dry.
impact_p1_crate_heavy_07.wav	Impact - Metal - Hard - Mid - Med. Metalcrate with handles. Dry.
impact_p1_crate_heavy_08.wav	Impact - Metal - Hard - Mid - Med. Metalcrate with handles. Dry.
impact_p1_crate_heavy_09.wav	Impact - Metal - Hard - Mid - Med. Metalcrate with handles. Dry.
impact_p1_crate_heavy_10.wav	Impact - Metal - Hard - Mid - Med. Metalcrate with handles. Dry.
impact_p1_crate_heavy_11.wav	Impact - Metal - Hard - Mid - Med. Metalcrate with handles. Dry.
impact_p1_crate_heavy_12.wav	Impact - Metal - Hard - Mid - Med. Metalcrate with handles. Dry.
impact_p1_crate_light_01.wav	Impact - Metal - Medium - Mid - Med. Ammunition crate lid. Dry.
impact_p1_crate_light_02.wav	Impact - Metal - Medium - Mid - Med. Ammunition crate lid. Dry.
impact_p1_crate_light_03.wav	Impact - Metal - Medium - Mid - Med. Ammunition crate lid. Dry.
impact_p1_crate_light_04.wav	Impact - Metal - Medium - Mid - Med. Ammunition crate lid. Dry.
impact_p1_crate_light_05.wav	Impact - Metal - Medium - Mid - Med. Ammunition crate lid. Dry.
impact_p1_crate_light_06.wav	Impact - Metal - Medium - Mid - Med. Ammunition crate lid. Dry.
impact_p1_crate_light_07.wav	Impact - Metal - Medium - Mid - Med. Ammunition crate lid. Dry.
impact_p1_crate_light_08.wav	Impact - Metal - Medium - Mid - Med. Ammunition crate lid. Dry.
impact_p1_crate_light_09.wav	Impact - Metal - Medium - Mid - Med. Ammunition crate lid. Dry.
impact_p1_crate_light_10.wav	Impact - Metal - Medium - Mid - Med. Ammunition crate lid. Dry.
impact_p1_crate_light_11.wav	Impact - Metal - Medium - Mid - Med. Ammunition crate lid. Dry.
impact_p1_crate_light_12.wav	Impact - Metal - Medium - Mid - Med. Ammunition crate lid. Dry.
impact_p1_crate_rattle_01.wav	Impact - Metal - Medium - Mid - Med. Crate plus metal elements. Dry.
impact_p1_crate_rattle_02.wav	Impact - Metal - Medium - Mid - Med. Crate plus metal elements. Dry.
impact_p1_crate_rattle_03.wav	Impact - Metal - Medium - Mid - Med. Crate plus metal elements. Dry.
impact_p1_crate_rattle_04.wav	Impact - Metal - Medium - Mid - Med. Crate plus metal elements. Dry.
impact_p1_crate_rattle_05.wav	Impact - Metal - Medium - Mid - Med. Crate plus metal elements. Dry.
impact_p1_crate_rattle_06.wav	Impact - Metal - Medium - Mid - Med. Crate plus metal elements. Dry.
impact_p1_crate_rattle_07.wav	Impact - Metal - Medium - Mid - Med. Crate plus metal elements. Dry.
impact_p1_crate_rattle_08.wav	Impact - Metal - Medium - Mid - Med. Crate plus metal elements. Dry.
impact_p1_crate_rattle_09.wav	Impact - Metal - Medium - Mid - Med. Crate plus metal elements. Dry.
impact_p1_crate_rattle_10.wav	Impact - Metal - Medium - Mid - Med. Crate plus metal elements. Dry.
impact_p1_crate_rattle_11.wav	Impact - Metal - Medium - Mid - Med. Crate plus metal elements. Dry.
impact_p1_crate_rattle_12.wav	Impact - Metal - Medium - Mid - Med. Crate plus metal elements. Dry.
impact_p1_crate_hammer_01.wav	Crash - Metal -Soft - High - Small. Axe on crate filled with metal elements. Dry.
impact_p1_crate_hammer_02.wav	Crash - Metal -Soft - High - Small. Axe on crate filled with metal elements. Dry.
impact_p1_crate_hammer_03.wav	Crash - Metal -Soft - High - Small. Axe on crate filled with metal elements. Dry.
impact_p1_crate_hammer_04.wav	Crash - Metal -Soft - High - Small. Axe on crate filled with metal elements. Dry.
impact_p1_crate_hammer_05.wav	Crash - Metal -Soft - High - Small. Axe on crate filled with metal elements. Dry.
impact_p1_crate_hammer_06.wav	Crash - Metal -Soft - High - Small. Axe on crate filled with metal elements. Dry.
impact_p1_crate_hammer_07.wav	Crash - Metal -Soft - High - Small. Axe on crate filled with metal elements. Dry.
impact_p1_crate_hammer_08.wav	Crash - Metal -Soft - High - Small. Axe on crate filled with metal elements. Dry.
impact_p1_crate_hammer_09.wav	Crash - Metal -Soft - High - Small. Axe on crate filled with metal elements. Dry.
impact_p1_crate_hammer_10.wav	Crash - Metal -Soft - High - Small. Axe on crate filled with metal elements. Dry.
impact_p1_crate_hammer_11.wav	Crash - Metal -Soft - High - Small. Axe on crate filled with metal elements. Dry.
impact_p1_crate_hammer_12.wav	Crash - Metal -Soft - High - Small. Axe on crate filled with metal elements. Dry.

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FILENAME	DESCRIPTION
impact_p1_distorted_shovel_01.wav	Hit - Metal - Hard - Mid - Large. Excavator shovel. Distorted. Dry.
impact_p1_distorted_shovel_02.wav	Hit - Metal - Hard - Mid - Large. Excavator shovel. Distorted. Dry.
impact_p1_distorted_shovel_03.wav	Hit - Metal - Hard - Mid - Large. Excavator shovel. Distorted. Dry.
impact_p1_distorted_shovel_04.wav	Hit - Metal - Hard - Mid - Large. Excavator shovel. Distorted. Dry.
impact_p1_distorted_shovel_05.wav	Hit - Metal - Hard - Mid - Large. Excavator shovel. Distorted. Dry.
impact_p1_distorted_shovel_06.wav	Hit - Metal - Hard - Mid - Large. Excavator shovel. Distorted. Dry.
impact_p1_distorted_door_01.wav	Impact - Metal - Hard - Mid - Med. Container door. Distorted. Dry.
impact_p1_distorted_door_02.wav	Impact - Metal - Hard - Mid - Med. Container door. Distorted. Dry.
impact_p1_distorted_door_03.wav	Impact - Metal - Hard - Mid - Med. Container door. Distorted. Dry.
impact_p1_distorted_door_04.wav	Impact - Metal - Hard - Mid - Med. Container door. Distorted. Dry.
impact_p1_distorted_door_05.wav	Impact - Metal - Hard - Mid - Med. Container door. Distorted. Dry.
impact_p1_distorted_door_06.wav	Impact - Metal - Hard - Mid - Med. Container door. Distorted. Dry.
impact_p1_distorted_door_07.wav	Impact - Metal - Hard - Mid - Med. Container door. Distorted. Dry.
impact_p1_distorted_door_08.wav	Impact - Metal - Hard - Mid - Med. Container door. Distorted. Dry.
impact_p1_distorted_door_09.wav	Impact - Metal - Hard - Mid - Med. Container door. Distorted. Dry.
impact_p1_distorted_door_10.wav	Impact - Metal - Hard - Mid - Med. Container door. Distorted. Dry.
impact_p1_distorted_door_11.wav	Impact - Metal - Hard - Mid - Med. Container door. Distorted. Dry.
impact_p1_distorted_door_12.wav	Impact - Metal - Hard - Mid - Med. Container door. Distorted. Dry.
impact_p1_distorted_poles_01.wav	Crash - Metal - Hard - High - Large. Poles. Distorted. Dry.
impact_p1_distorted_poles_02.wav	Crash - Metal - Hard - High - Large. Poles. Distorted. Dry.
impact_p1_distorted_poles_03.wav	Crash - Metal - Hard - High - Large. Poles. Distorted. Dry.
impact_p1_distorted_poles_04.wav	Crash - Metal - Hard - High - Large. Poles. Distorted. Dry.
impact_p1_distorted_poles_05.wav	Crash - Metal - Hard - High - Large. Poles. Distorted. Dry.
impact_p1_distorted_poles_06.wav	Crash - Metal - Hard - High - Large. Poles. Distorted. Dry.
impact_p1_distorted_poles_07.wav	Crash - Metal - Hard - High - Large. Poles. Distorted. Dry.
impact_p1_distorted_poles_08.wav	Crash - Metal - Hard - High - Large. Poles. Distorted. Dry.
impact_p1_door_heavy_01.wav	Impact - Metal - Medium - Low - Large. Door close. Reverberant
impact_p1_door_heavy_02.wav	Impact - Metal - Medium - Low - Large. Door close. Reverberant
impact_p1_door_heavy_03.wav	Impact - Metal - Medium - Low - Large. Door close. Reverberant
impact_p1_door_heavy_04.wav	Impact - Metal - Medium - Low - Large. Door close. Reverberant
impact_p1_door_heavy_05.wav	Impact - Metal - Medium - Low - Large. Door close. Reverberant
impact_p1_door_heavy_06.wav	Impact - Metal - Medium - Low - Large. Door close. Reverberant
impact_p1_door_heavy_07.wav	Impact - Metal - Medium - Low - Large. Door close. Reverberant
impact_p1_door_heavy_08.wav	Impact - Metal - Medium - Low - Large. Door close. Reverberant
impact_p1_door_heavy_09.wav	Impact - Metal - Medium - Low - Large. Door close. Reverberant
impact_p1_door_heavy_10.wav	Impact - Metal - Medium - Low - Large. Door close. Reverberant
impact_p1_door_heavy_11.wav	Impact - Metal - Medium - Low - Large. Door close. Reverberant
impact_p1_door_heavy_12.wav	Impact - Metal - Medium - Low - Large. Door close. Reverberant
impact_p1_door_dark_01.wav	Hit - Metal - Soft - Low - Large. Door close. Reverberant
impact_p1_door_dark_02.wav	Hit - Metal - Soft - Low - Large. Door close. Reverberant
impact_p1_door_dark_03.wav	Hit - Metal - Soft - Low - Large. Door close. Reverberant
impact_p1_door_dark_04.wav	Hit - Metal - Soft - Low - Large. Door close. Reverberant
impact_p1_door_dark_05.wav	Hit - Metal - Soft - Low - Large. Door close. Reverberant
impact_p1_door_dark_06.wav	Hit - Metal - Soft - Low - Large. Door close. Reverberant
impact_p1_door_dark_07.wav	Hit - Metal - Soft - Low - Large. Door close. Reverberant
impact_p1_door_dark_08.wav	Hit - Metal - Soft - Low - Large. Door close. Reverberant
impact_p1_door_dark_09.wav	Hit - Metal - Soft - Low - Large. Door close. Reverberant
impact_p1_door_dark_10.wav	Hit - Metal - Soft - Low - Large. Door close. Reverberant
impact_p1_door_dark_11.wav	Hit - Metal - Soft - Low - Large. Door close. Reverberant
impact_p1_door_dark_12.wav	Hit - Metal - Soft - Low - Large. Door close. Reverberant
impact_p1_door_soft_01.wav	Impact - Metal - Soft - Low - Large. Door close. Reverberant
impact_p1_door_soft_02.wav	Impact - Metal - Soft - Low - Large. Door close. Reverberant
impact_p1_door_soft_03.wav	Impact - Metal - Soft - Low - Large. Door close. Reverberant
impact_p1_door_soft_04.wav	Impact - Metal - Soft - Low - Large. Door close. Reverberant
impact_p1_door_soft_05.wav	Impact - Metal - Soft - Low - Large. Door close. Reverberant
impact_p1_door_soft_06.wav	Impact - Metal - Soft - Low - Large. Door close. Reverberant
impact_p1_door_soft_07.wav	Impact - Metal - Soft - Low - Large. Door close. Reverberant
impact_p1_door_soft_08.wav	Impact - Metal - Soft - Low - Large. Door close. Reverberant
impact_p1_door_soft_09.wav	Impact - Metal - Soft - Low - Large. Door close. Reverberant
impact_p1_door_soft_10.wav	Impact - Metal - Soft - Low - Large. Door close. Reverberant
impact_p1_door_soft_11.wav	Impact - Metal - Soft - Low - Large. Door close. Reverberant
impact_p1_door_soft_12.wav	Impact - Metal - Soft - Low - Large. Door close. Reverberant
impact_p1_drum_hard_01.wav	Hit - Metal - Hard - Mid - Med. Gran cassa drum. Reverberant
impact_p1_drum_hard_02.wav	Hit - Metal - Hard - Mid - Med. Gran cassa drum. Reverberant
impact_p1_drum_hard_03.wav	Hit - Metal - Hard - Mid - Med. Gran cassa drum. Reverberant
impact_p1_drum_hard_04.wav	Hit - Metal - Hard - Mid - Med. Gran cassa drum. Reverberant

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FILENAME	DESCRIPTION
impact_p1_drum_hard_05.wav	Hit - Metal - Hard - Mid - Med. Gran cassa drum. Reverberant
impact_p1_drum_hard_06.wav	Hit - Metal - Hard - Mid - Med. Gran cassa drum. Reverberant
impact_p1_drum_hard_07.wav	Hit - Metal - Hard - Mid - Med. Gran cassa drum. Reverberant
impact_p1_drum_hard_08.wav	Hit - Metal - Hard - Mid - Med. Gran cassa drum. Reverberant
impact_p1_drum_hard_09.wav	Hit - Metal - Hard - Mid - Med. Gran cassa drum. Reverberant
impact_p1_drum_hard_10.wav	Hit - Metal - Hard - Mid - Med. Gran cassa drum. Reverberant
impact_p1_drum_medium_01.wav	Hit - Metal - Medium - Low - Med. Gran cassa drum. Reverberant
impact_p1_drum_medium_02.wav	Hit - Metal - Medium - Low - Med. Gran cassa drum. Reverberant
impact_p1_drum_medium_03.wav	Hit - Metal - Medium - Low - Med. Gran cassa drum. Reverberant
impact_p1_drum_medium_04.wav	Hit - Metal - Medium - Low - Med. Gran cassa drum. Reverberant
impact_p1_drum_medium_05.wav	Hit - Metal - Medium - Low - Med. Gran cassa drum. Reverberant
impact_p1_drum_medium_06.wav	Hit - Metal - Medium - Low - Med. Gran cassa drum. Reverberant
impact_p1_drum_medium_07.wav	Hit - Metal - Medium - Low - Med. Gran cassa drum. Reverberant
impact_p1_drum_medium_08.wav	Hit - Metal - Medium - Low - Med. Gran cassa drum. Reverberant
impact_p1_drum_medium_09.wav	Hit - Metal - Medium - Low - Med. Gran cassa drum. Reverberant
impact_p1_drum_medium_10.wav	Hit - Metal - Medium - Low - Med. Gran cassa drum. Reverberant
impact_p1_drum_soft_01.wav	Hit - Metal - Soft - Mid - Med. Gran cassa drum. Reverberant
impact_p1_drum_soft_02.wav	Hit - Metal - Soft - Mid - Med. Gran cassa drum. Reverberant
impact_p1_drum_soft_03.wav	Hit - Metal - Soft - Mid - Med. Gran cassa drum. Reverberant
impact_p1_drum_soft_04.wav	Hit - Metal - Soft - Mid - Med. Gran cassa drum. Reverberant
impact_p1_drum_soft_05.wav	Hit - Metal - Soft - Mid - Med. Gran cassa drum. Reverberant
impact_p1_drum_soft_06.wav	Hit - Metal - Soft - Mid - Med. Gran cassa drum. Reverberant
impact_p1_drum_soft_07.wav	Hit - Metal - Soft - Mid - Med. Gran cassa drum. Reverberant
impact_p1_drum_soft_08.wav	Hit - Metal - Soft - Mid - Med. Gran cassa drum. Reverberant
impact_p1_drum_soft_09.wav	Hit - Metal - Soft - Mid - Med. Gran cassa drum. Reverberant
impact_p1_drum_soft_10.wav	Hit - Metal - Soft - Mid - Med. Gran cassa drum. Reverberant
impact_p1_drum_rattle_01.wav	Impact - Metal - Medium - Mid - Med. Gran cassa drum with metal elements. Reverberant
impact_p1_drum_rattle_02.wav	Impact - Metal - Medium - Mid - Med. Gran cassa drum with metal elements. Reverberant
impact_p1_drum_rattle_03.wav	Impact - Metal - Medium - Mid - Med. Gran cassa drum with metal elements. Reverberant
impact_p1_drum_rattle_04.wav	Impact - Metal - Medium - Mid - Med. Gran cassa drum with metal elements. Reverberant
impact_p1_drum_rattle_05.wav	Impact - Metal - Medium - Mid - Med. Gran cassa drum with metal elements. Reverberant
impact_p1_drum_rattle_06.wav	Impact - Metal - Medium - Mid - Med. Gran cassa drum with metal elements. Reverberant
impact_p1_drum_rattle_07.wav	Impact - Metal - Medium - Mid - Med. Gran cassa drum with metal elements. Reverberant
impact_p1_drum_rattle_08.wav	Impact - Metal - Medium - Mid - Med. Gran cassa drum with metal elements. Reverberant
impact_p1_drum_rattle_09.wav	Impact - Metal - Medium - Mid - Med. Gran cassa drum with metal elements. Reverberant
impact_p1_drum_rattle_10.wav	Impact - Metal - Medium - Mid - Med. Gran cassa drum with metal elements. Reverberant
impact_p1_drum_rattle_11.wav	Impact - Metal - Medium - Mid - Med. Gran cassa drum with metal elements. Reverberant
impact_p1_drum_rattle_12.wav	Impact - Metal - Medium - Mid - Med. Gran cassa drum with metal elements. Reverberant
impact_p1_dumpster_wall_01.wav	Hit - Metal - Medium - Mid - Med. Dumpster, hit on frame outside, mic inside. Reverberant
impact_p1_dumpster_wall_02.wav	Hit - Metal - Medium - Mid - Med. Dumpster, hit on frame outside, mic inside. Reverberant
impact_p1_dumpster_wall_03.wav	Hit - Metal - Medium - Mid - Med. Dumpster, hit on frame outside, mic inside. Reverberant
impact_p1_dumpster_wall_04.wav	Hit - Metal - Medium - Mid - Med. Dumpster, hit on frame outside, mic inside. Reverberant
impact_p1_dumpster_wall_05.wav	Hit - Metal - Medium - Mid - Med. Dumpster, hit on frame outside, mic inside. Reverberant
impact_p1_dumpster_wall_06.wav	Hit - Metal - Medium - Mid - Med. Dumpster, hit on frame outside, mic inside. Reverberant
impact_p1_dumpster_wall_07.wav	Hit - Metal - Medium - Mid - Med. Dumpster, hit on frame outside, mic inside. Reverberant
impact_p1_dumpster_wall_08.wav	Hit - Metal - Medium - Mid - Med. Dumpster, hit on frame outside, mic inside. Reverberant
impact_p1_dumpster_wall_09.wav	Hit - Metal - Medium - Mid - Med. Dumpster, hit on frame outside, mic inside. Reverberant
impact_p1_dumpster_wall_10.wav	Hit - Metal - Medium - Mid - Med. Dumpster, hit on frame outside, mic inside. Reverberant
impact_p1_dumpster_wall_11.wav	Hit - Metal - Medium - Mid - Med. Dumpster, hit on frame outside, mic inside. Reverberant
impact_p1_dumpster_wall_12.wav	Hit - Metal - Medium - Mid - Med. Dumpster, hit on frame outside, mic inside. Reverberant
impact_p1_dumpster_hatch_01.wav	Impact - Metal - Medium - Low - Large. Dumpster, hit on hatch outside, mic inside. Reverberant
impact_p1_dumpster_hatch_02.wav	Impact - Metal - Medium - Low - Large. Dumpster, hit on hatch outside, mic inside. Reverberant
impact_p1_dumpster_hatch_03.wav	Impact - Metal - Medium - Low - Large. Dumpster, hit on hatch outside, mic inside. Reverberant
impact_p1_dumpster_hatch_04.wav	Impact - Metal - Medium - Low - Large. Dumpster, hit on hatch outside, mic inside. Reverberant
impact_p1_dumpster_hatch_05.wav	Impact - Metal - Medium - Low - Large. Dumpster, hit on hatch outside, mic inside. Reverberant
impact_p1_dumpster_hatch_06.wav	Impact - Metal - Medium - Low - Large. Dumpster, hit on hatch outside, mic inside. Reverberant
impact_p1_dumpster_hatch_07.wav	Impact - Metal - Medium - Low - Large. Dumpster, hit on hatch outside, mic inside. Reverberant
impact_p1_dumpster_hatch_08.wav	Impact - Metal - Medium - Low - Large. Dumpster, hit on hatch outside, mic inside. Reverberant
impact_p1_dumpster_hatch_09.wav	Impact - Metal - Medium - Low - Large. Dumpster, hit on hatch outside, mic inside. Reverberant
impact_p1_dumpster_hatch_10.wav	Impact - Metal - Medium - Low - Large. Dumpster, hit on hatch outside, mic inside. Reverberant
impact_p1_dumpster_hatch_11.wav	Impact - Metal - Medium - Low - Large. Dumpster, hit on hatch outside, mic inside. Reverberant
impact_p1_dumpster_hatch_12.wav	Impact - Metal - Medium - Low - Large. Dumpster, hit on hatch outside, mic inside. Reverberant
impact_p1_fence_01.wav	Crash - Metal - Medium - High - Med. Fence. Reverberant
impact_p1_fence_02.wav	Crash - Metal - Medium - High - Med. Fence. Reverberant
impact_p1_fence_03.wav	Crash - Metal - Medium - High - Med. Fence. Reverberant
impact_p1_fence_04.wav	Crash - Metal - Medium - High - Med. Fence. Reverberant

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FILENAME	DESCRIPTION
impact_p1_fence_05.wav	Crash - Metal - Medium - High - Med. Fence. Reverberant
impact_p1_fence_06.wav	Crash - Metal - Medium - High - Med. Fence. Reverberant
impact_p1_fence_07.wav	Crash - Metal - Medium - High - Med. Fence. Reverberant
impact_p1_fence_08.wav	Crash - Metal - Medium - High - Med. Fence. Reverberant
impact_p1_fence_09.wav	Crash - Metal - Medium - High - Med. Fence. Reverberant
impact_p1_fence_10.wav	Crash - Metal - Medium - High - Med. Fence. Reverberant
impact_p1_fence_11.wav	Crash - Metal - Medium - High - Med. Fence. Reverberant
impact_p1_fence_12.wav	Crash - Metal - Medium - High - Med. Fence. Reverberant
impact_p1_hammer_solid_01.wav	Hit - Metal - Medium - Mid - Med. Hammer on sheet steel. Dry
impact_p1_hammer_solid_02.wav	Hit - Metal - Medium - Mid - Med. Hammer on sheet steel. Dry
impact_p1_hammer_solid_03.wav	Hit - Metal - Medium - Mid - Med. Hammer on sheet steel. Dry
impact_p1_hammer_solid_04.wav	Hit - Metal - Medium - Mid - Med. Hammer on sheet steel. Dry
impact_p1_hammer_solid_05.wav	Hit - Metal - Medium - Mid - Med. Hammer on sheet steel. Dry
impact_p1_hammer_solid_06.wav	Hit - Metal - Medium - Mid - Med. Hammer on sheet steel. Dry
impact_p1_hammer_solid_07.wav	Hit - Metal - Medium - Mid - Med. Hammer on sheet steel. Dry
impact_p1_hammer_solid_08.wav	Hit - Metal - Medium - Mid - Med. Hammer on sheet steel. Dry
impact_p1_hammer_solid_09.wav	Hit - Metal - Medium - Mid - Med. Hammer on sheet steel. Dry
impact_p1_hammer_solid_10.wav	Hit - Metal - Medium - Mid - Med. Hammer on sheet steel. Dry
impact_p1_hammer_solid_11.wav	Hit - Metal - Medium - Mid - Med. Hammer on sheet steel. Dry
impact_p1_hammer_solid_12.wav	Hit - Metal - Medium - Mid - Med. Hammer on sheet steel. Dry
impact_p1_hammer_rattle_01.wav	Impact - Metal - Medium - Mid - Med. Hammer on cast iron barbell weights. Dry
impact_p1_hammer_rattle_02.wav	Impact - Metal - Medium - Mid - Med. Hammer on cast iron barbell weights. Dry
impact_p1_hammer_rattle_03.wav	Impact - Metal - Medium - Mid - Med. Hammer on cast iron barbell weights. Dry
impact_p1_hammer_rattle_04.wav	Impact - Metal - Medium - Mid - Med. Hammer on cast iron barbell weights. Dry
impact_p1_hammer_rattle_05.wav	Impact - Metal - Medium - Mid - Med. Hammer on cast iron barbell weights. Dry
impact_p1_hammer_rattle_06.wav	Impact - Metal - Medium - Mid - Med. Hammer on cast iron barbell weights. Dry
impact_p1_hammer_rattle_07.wav	Impact - Metal - Medium - Mid - Med. Hammer on cast iron barbell weights. Dry
impact_p1_hammer_rattle_08.wav	Impact - Metal - Medium - Mid - Med. Hammer on cast iron barbell weights. Dry
impact_p1_hammer_rattle_09.wav	Impact - Metal - Medium - Mid - Med. Hammer on cast iron barbell weights. Dry
impact_p1_hammer_rattle_10.wav	Impact - Metal - Medium - Mid - Med. Hammer on cast iron barbell weights. Dry
impact_p1_hammer_rattle_11.wav	Impact - Metal - Medium - Mid - Med. Hammer on cast iron barbell weights. Dry
impact_p1_hammer_rattle_12.wav	Impact - Metal - Medium - Mid - Med. Hammer on cast iron barbell weights. Dry
impact_p1_hammer_sheet_01.wav	Hit - Metal - Hard - High - Med. Sledgehammer on sheet steel. Dry
impact_p1_hammer_sheet_02.wav	Hit - Metal - Hard - High - Med. Sledgehammer on sheet steel. Dry
impact_p1_hammer_sheet_03.wav	Hit - Metal - Hard - High - Med. Sledgehammer on sheet steel. Dry
impact_p1_hammer_sheet_04.wav	Hit - Metal - Hard - High - Med. Sledgehammer on sheet steel. Dry
impact_p1_hammer_sheet_05.wav	Hit - Metal - Hard - High - Med. Sledgehammer on sheet steel. Dry
impact_p1_hammer_sheet_06.wav	Hit - Metal - Hard - High - Med. Sledgehammer on sheet steel. Dry
impact_p1_hammer_sheet_07.wav	Hit - Metal - Hard - High - Med. Sledgehammer on sheet steel. Dry
impact_p1_hammer_sheet_08.wav	Hit - Metal - Hard - High - Med. Sledgehammer on sheet steel. Dry
impact_p1_hammer_sheet_09.wav	Hit - Metal - Hard - High - Med. Sledgehammer on sheet steel. Dry
impact_p1_hammer_sheet_10.wav	Hit - Metal - Hard - High - Med. Sledgehammer on sheet steel. Dry
impact_p1_hammer_sheet_11.wav	Hit - Metal - Hard - High - Med. Sledgehammer on sheet steel. Dry
impact_p1_hammer_sheet_12.wav	Hit - Metal - Hard - High - Med. Sledgehammer on sheet steel. Dry
impact_p1_hatch_hollow_01.wav	Impact - Metal - Medium - Mid - Med. Dumpster hatch. Reverberant
impact_p1_hatch_hollow_02.wav	Impact - Metal - Medium - Mid - Med. Dumpster hatch. Reverberant
impact_p1_hatch_hollow_03.wav	Impact - Metal - Medium - Mid - Med. Dumpster hatch. Reverberant
impact_p1_hatch_hollow_04.wav	Impact - Metal - Medium - Mid - Med. Dumpster hatch. Reverberant
impact_p1_hatch_hollow_05.wav	Impact - Metal - Medium - Mid - Med. Dumpster hatch. Reverberant
impact_p1_hatch_hollow_06.wav	Impact - Metal - Medium - Mid - Med. Dumpster hatch. Reverberant
impact_p1_hatch_hollow_07.wav	Impact - Metal - Medium - Mid - Med. Dumpster hatch. Reverberant
impact_p1_hatch_hollow_08.wav	Impact - Metal - Medium - Mid - Med. Dumpster hatch. Reverberant
impact_p1_hatch_hollow_09.wav	Impact - Metal - Medium - Mid - Med. Dumpster hatch. Reverberant
impact_p1_hatch_hollow_10.wav	Impact - Metal - Medium - Mid - Med. Dumpster hatch. Reverberant
impact_p1_hatch_hollow_11.wav	Impact - Metal - Medium - Mid - Med. Dumpster hatch. Reverberant
impact_p1_hatch_hollow_12.wav	Impact - Metal - Medium - Mid - Med. Dumpster hatch. Reverberant
impact_p1_hatch_soft_01.wav	Impact - Metal - Soft - Low - Med. Dumpster hatch close. Reverberant
impact_p1_hatch_soft_02.wav	Impact - Metal - Soft - Low - Med. Dumpster hatch close. Reverberant
impact_p1_hatch_soft_03.wav	Impact - Metal - Soft - Low - Med. Dumpster hatch close. Reverberant
impact_p1_hatch_soft_04.wav	Impact - Metal - Soft - Low - Med. Dumpster hatch close. Reverberant
impact_p1_hatch_soft_05.wav	Impact - Metal - Soft - Low - Med. Dumpster hatch close. Reverberant
impact_p1_hatch_soft_06.wav	Impact - Metal - Soft - Low - Med. Dumpster hatch close. Reverberant
impact_p1_hatch_soft_07.wav	Impact - Metal - Soft - Low - Med. Dumpster hatch close. Reverberant
impact_p1_hatch_soft_08.wav	Impact - Metal - Soft - Low - Med. Dumpster hatch close. Reverberant
impact_p1_hatch_soft_09.wav	Impact - Metal - Soft - Low - Med. Dumpster hatch close. Reverberant
impact_p1_hatch_soft_10.wav	Impact - Metal - Soft - Low - Med. Dumpster hatch close. Reverberant

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FILENAME	DESCRIPTION
impact_p1_hatch_soft_11.wav	Impact - Metal - Soft - Low - Med. Dumpster hatch close. Reverberant
impact_p1_hatch_soft_12.wav	Impact - Metal - Soft - Low - Med. Dumpster hatch close. Reverberant
impact_p1_hatch_dark_01.wav	Crash - Metal - Soft - Low - Large. Dumpster hatch open. Reverberant
impact_p1_hatch_dark_02.wav	Crash - Metal - Soft - Low - Large. Dumpster hatch open. Reverberant
impact_p1_hatch_dark_03.wav	Crash - Metal - Soft - Low - Large. Dumpster hatch open. Reverberant
impact_p1_hatch_dark_04.wav	Crash - Metal - Soft - Low - Large. Dumpster hatch open. Reverberant
impact_p1_hatch_dark_05.wav	Crash - Metal - Soft - Low - Large. Dumpster hatch open. Reverberant
impact_p1_hatch_dark_06.wav	Crash - Metal - Soft - Low - Large. Dumpster hatch open. Reverberant
impact_p1_hatch_dark_07.wav	Crash - Metal - Soft - Low - Large. Dumpster hatch open. Reverberant
impact_p1_hatch_dark_08.wav	Crash - Metal - Soft - Low - Large. Dumpster hatch open. Reverberant
impact_p1_hatch_dark_09.wav	Crash - Metal - Soft - Low - Large. Dumpster hatch open. Reverberant
impact_p1_hatch_dark_10.wav	Crash - Metal - Soft - Low - Large. Dumpster hatch open. Reverberant
impact_p1_hatch_dark_11.wav	Crash - Metal - Soft - Low - Large. Dumpster hatch open. Reverberant
impact_p1_hatch_dark_12.wav	Crash - Metal - Soft - Low - Large. Dumpster hatch open. Reverberant
impact_p1_jetty_dark_01.wav	Impact - Metal - Soft - Low - Large. Jetty. Dry.
impact_p1_jetty_dark_02.wav	Impact - Metal - Soft - Low - Large. Jetty. Dry.
impact_p1_jetty_dark_03.wav	Impact - Metal - Soft - Low - Large. Jetty. Dry.
impact_p1_jetty_dark_04.wav	Impact - Metal - Soft - Low - Large. Jetty. Dry.
impact_p1_jetty_dark_05.wav	Impact - Metal - Soft - Low - Large. Jetty. Dry.
impact_p1_jetty_dark_06.wav	Impact - Metal - Soft - Low - Large. Jetty. Dry.
impact_p1_jetty_dark_07.wav	Impact - Metal - Soft - Low - Large. Jetty. Dry.
impact_p1_jetty_dark_08.wav	Impact - Metal - Soft - Low - Large. Jetty. Dry.
impact_p1_jetty_dark_09.wav	Impact - Metal - Soft - Low - Large. Jetty. Dry.
impact_p1_jetty_dark_10.wav	Impact - Metal - Soft - Low - Large. Jetty. Dry.
impact_p1_jetty_dark_11.wav	Impact - Metal - Soft - Low - Large. Jetty. Dry.
impact_p1_jetty_dark_12.wav	Impact - Metal - Soft - Low - Large. Jetty. Dry.
impact_p1_jetty_rattle_01.wav	Crash - Metal - Medium - Low - Large.. Jetty, rattling, vibrating. Dry.
impact_p1_jetty_rattle_02.wav	Crash - Metal - Medium - Low - Large.. Jetty, rattling, vibrating. Dry.
impact_p1_jetty_rattle_03.wav	Crash - Metal - Medium - Low - Large.. Jetty, rattling, vibrating. Dry.
impact_p1_jetty_rattle_04.wav	Crash - Metal - Medium - Low - Large.. Jetty, rattling, vibrating. Dry.
impact_p1_jetty_rattle_05.wav	Crash - Metal - Medium - Low - Large.. Jetty, rattling, vibrating. Dry.
impact_p1_jetty_rattle_06.wav	Crash - Metal - Medium - Low - Large.. Jetty, rattling, vibrating. Dry.
impact_p1_jetty_rattle_07.wav	Crash - Metal - Medium - Low - Large.. Jetty, rattling, vibrating. Dry.
impact_p1_jetty_rattle_08.wav	Crash - Metal - Medium - Low - Large.. Jetty, rattling, vibrating. Dry.
impact_p1_jetty_rattle_09.wav	Crash - Metal - Medium - Low - Large.. Jetty, rattling, vibrating. Dry.
impact_p1_jetty_rattle_10.wav	Crash - Metal - Medium - Low - Large.. Jetty, rattling, vibrating. Dry.
impact_p1_jetty_rattle_11.wav	Crash - Metal - Medium - Low - Large.. Jetty, rattling, vibrating. Dry.
impact_p1_jetty_rattle_12.wav	Crash - Metal - Medium - Low - Large.. Jetty, rattling, vibrating. Dry.
impact_p1_lid_light_01.wav	Hit - Metal - Medium - High - Small. Two lids plus metal elements. Dry.
impact_p1_lid_light_02.wav	Hit - Metal - Medium - High - Small. Two lids plus metal elements. Dry.
impact_p1_lid_light_03.wav	Hit - Metal - Medium - High - Small. Two lids plus metal elements. Dry.
impact_p1_lid_light_04.wav	Hit - Metal - Medium - High - Small. Two lids plus metal elements. Dry.
impact_p1_lid_light_05.wav	Hit - Metal - Medium - High - Small. Two lids plus metal elements. Dry.
impact_p1_lid_light_06.wav	Hit - Metal - Medium - High - Small. Two lids plus metal elements. Dry.
impact_p1_lid_light_07.wav	Hit - Metal - Medium - High - Small. Two lids plus metal elements. Dry.
impact_p1_lid_light_08.wav	Hit - Metal - Medium - High - Small. Two lids plus metal elements. Dry.
impact_p1_lid_light_09.wav	Hit - Metal - Medium - High - Small. Two lids plus metal elements. Dry.
impact_p1_lid_light_10.wav	Hit - Metal - Medium - High - Small. Two lids plus metal elements. Dry.
impact_p1_lid_light_11.wav	Hit - Metal - Medium - High - Small. Two lids plus metal elements. Dry.
impact_p1_lid_light_12.wav	Hit - Metal - Medium - High - Small. Two lids plus metal elements. Dry.
impact_p1_lid_rattle_01.wav	Hit - Metal - Medium - Mid - Med. Cast iron lid on ammunition box. Dry
impact_p1_lid_rattle_02.wav	Hit - Metal - Medium - Mid - Med. Cast iron lid on ammunition box. Dry
impact_p1_lid_rattle_03.wav	Hit - Metal - Medium - Mid - Med. Cast iron lid on ammunition box. Dry
impact_p1_lid_rattle_04.wav	Hit - Metal - Medium - Mid - Med. Cast iron lid on ammunition box. Dry
impact_p1_lid_rattle_05.wav	Hit - Metal - Medium - Mid - Med. Cast iron lid on ammunition box. Dry
impact_p1_lid_rattle_06.wav	Hit - Metal - Medium - Mid - Med. Cast iron lid on ammunition box. Dry
impact_p1_lid_rattle_07.wav	Hit - Metal - Medium - Mid - Med. Cast iron lid on ammunition box. Dry
impact_p1_lid_rattle_08.wav	Hit - Metal - Medium - Mid - Med. Cast iron lid on ammunition box. Dry
impact_p1_lid_rattle_09.wav	Hit - Metal - Medium - Mid - Med. Cast iron lid on ammunition box. Dry
impact_p1_lid_rattle_10.wav	Hit - Metal - Medium - Mid - Med. Cast iron lid on ammunition box. Dry
impact_p1_lid_rattle_11.wav	Hit - Metal - Medium - Mid - Med. Cast iron lid on ammunition box. Dry
impact_p1_lid_rattle_12.wav	Hit - Metal - Medium - Mid - Med. Cast iron lid on ammunition box. Dry
impact_p1_lock_squeak_01.wav	Impact - Metal - Soft - High - Large.. Steel door open. Reverberant
impact_p1_lock_squeak_02.wav	Impact - Metal - Soft - High - Large.. Steel door open. Reverberant
impact_p1_lock_squeak_03.wav	Impact - Metal - Soft - High - Large.. Steel door open. Reverberant
impact_p1_lock_squeak_04.wav	Impact - Metal - Soft - High - Large.. Steel door open. Reverberant

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FILENAME	DESCRIPTION
impact_p1_lock_squeak_05.wav	Impact - Metal - Soft - High - Large.. Steel door open. Reverberant
impact_p1_lock_squeak_06.wav	Impact - Metal - Soft - High - Large.. Steel door open. Reverberant
impact_p1_lock_squeak_07.wav	Impact - Metal - Soft - High - Large.. Steel door open. Reverberant
impact_p1_lock_squeak_08.wav	Impact - Metal - Soft - High - Large.. Steel door open. Reverberant
impact_p1_lock_squeak_09.wav	Impact - Metal - Soft - High - Large.. Steel door open. Reverberant
impact_p1_lock_squeak_10.wav	Impact - Metal - Soft - High - Large.. Steel door open. Reverberant
impact_p1_lock_squeak_11.wav	Impact - Metal - Soft - High - Large.. Steel door open. Reverberant
impact_p1_lock_squeak_12.wav	Impact - Metal - Soft - High - Large.. Steel door open. Reverberant
impact_p1_lock_dry_01.wav	Impact - Metal - Soft - Mid - Med. Metal latch. Dry
impact_p1_lock_dry_02.wav	Impact - Metal - Soft - Mid - Med. Metal latch. Dry
impact_p1_lock_dry_03.wav	Impact - Metal - Soft - Mid - Med. Metal latch. Dry
impact_p1_lock_dry_04.wav	Impact - Metal - Soft - Mid - Med. Metal latch. Dry
impact_p1_lock_dry_05.wav	Impact - Metal - Soft - Mid - Med. Metal latch. Dry
impact_p1_lock_dry_06.wav	Impact - Metal - Soft - Mid - Med. Metal latch. Dry
impact_p1_lock_dry_07.wav	Impact - Metal - Soft - Mid - Med. Metal latch. Dry
impact_p1_lock_dry_08.wav	Impact - Metal - Soft - Mid - Med. Metal latch. Dry
impact_p1_lock_dry_09.wav	Impact - Metal - Soft - Mid - Med. Metal latch. Dry
impact_p1_lock_dry_10.wav	Impact - Metal - Soft - Mid - Med. Metal latch. Dry
impact_p1_lock_dry_11.wav	Impact - Metal - Soft - Mid - Med. Metal latch. Dry
impact_p1_lock_dry_12.wav	Impact - Metal - Soft - Mid - Med. Metal latch. Dry
impact_p1_metalbox_light_01.wav	Impact - Metal - Medium - Mid - Med. Metalbox plus chain. Dry.
impact_p1_metalbox_light_02.wav	Impact - Metal - Medium - Mid - Med. Metalbox plus chain. Dry.
impact_p1_metalbox_light_03.wav	Impact - Metal - Medium - Mid - Med. Metalbox plus chain. Dry.
impact_p1_metalbox_light_04.wav	Impact - Metal - Medium - Mid - Med. Metalbox plus chain. Dry.
impact_p1_metalbox_light_05.wav	Impact - Metal - Medium - Mid - Med. Metalbox plus chain. Dry.
impact_p1_metalbox_light_06.wav	Impact - Metal - Medium - Mid - Med. Metalbox plus chain. Dry.
impact_p1_metalbox_light_07.wav	Impact - Metal - Medium - Mid - Med. Metalbox plus chain. Dry.
impact_p1_metalbox_light_08.wav	Impact - Metal - Medium - Mid - Med. Metalbox plus chain. Dry.
impact_p1_metalbox_light_09.wav	Impact - Metal - Medium - Mid - Med. Metalbox plus chain. Dry.
impact_p1_metalbox_light_10.wav	Impact - Metal - Medium - Mid - Med. Metalbox plus chain. Dry.
impact_p1_metalbox_light_11.wav	Impact - Metal - Medium - Mid - Med. Metalbox plus chain. Dry.
impact_p1_metalbox_light_12.wav	Impact - Metal - Medium - Mid - Med. Metalbox plus chain. Dry.
impact_p1_metalbox_rattle_01.wav	Impact - Metal - Medium - Mid - Med. Ammunition box. Dry.
impact_p1_metalbox_rattle_02.wav	Impact - Metal - Medium - Mid - Med. Ammunition box. Dry.
impact_p1_metalbox_rattle_03.wav	Impact - Metal - Medium - Mid - Med. Ammunition box. Dry.
impact_p1_metalbox_rattle_04.wav	Impact - Metal - Medium - Mid - Med. Ammunition box. Dry.
impact_p1_metalbox_rattle_05.wav	Impact - Metal - Medium - Mid - Med. Ammunition box. Dry.
impact_p1_metalbox_rattle_06.wav	Impact - Metal - Medium - Mid - Med. Ammunition box. Dry.
impact_p1_metalbox_rattle_07.wav	Impact - Metal - Medium - Mid - Med. Ammunition box. Dry.
impact_p1_metalbox_rattle_08.wav	Impact - Metal - Medium - Mid - Med. Ammunition box. Dry.
impact_p1_metalbox_rattle_09.wav	Impact - Metal - Medium - Mid - Med. Ammunition box. Dry.
impact_p1_metalbox_rattle_10.wav	Impact - Metal - Medium - Mid - Med. Ammunition box. Dry.
impact_p1_metalbox_rattle_11.wav	Impact - Metal - Medium - Mid - Med. Ammunition box. Dry.
impact_p1_metalbox_rattle_12.wav	Impact - Metal - Medium - Mid - Med. Ammunition box. Dry.
impact_p1_metalbox_hard_01.wav	Crash - Metal - Medium - Mid - Med. Metal ammunition boxes. Reverberant
impact_p1_metalbox_hard_02.wav	Crash - Metal - Medium - Mid - Med. Metal ammunition boxes. Reverberant
impact_p1_metalbox_hard_03.wav	Crash - Metal - Medium - Mid - Med. Metal ammunition boxes. Reverberant
impact_p1_metalbox_hard_04.wav	Crash - Metal - Medium - Mid - Med. Metal ammunition boxes. Reverberant
impact_p1_metalbox_hard_05.wav	Crash - Metal - Medium - Mid - Med. Metal ammunition boxes. Reverberant
impact_p1_metalbox_hard_06.wav	Crash - Metal - Medium - Mid - Med. Metal ammunition boxes. Reverberant
impact_p1_metalbox_hard_07.wav	Crash - Metal - Medium - Mid - Med. Metal ammunition boxes. Reverberant
impact_p1_metalbox_hard_08.wav	Crash - Metal - Medium - Mid - Med. Metal ammunition boxes. Reverberant
impact_p1_metalbox_hard_09.wav	Crash - Metal - Medium - Mid - Med. Metal ammunition boxes. Reverberant
impact_p1_metalbox_hard_10.wav	Crash - Metal - Medium - Mid - Med. Metal ammunition boxes. Reverberant
impact_p1_metalbox_hard_11.wav	Crash - Metal - Medium - Mid - Med. Metal ammunition boxes. Reverberant
impact_p1_metalbox_hard_12.wav	Crash - Metal - Medium - Mid - Med. Metal ammunition boxes. Reverberant
impact_p1_metalbox_drop_01.wav	Impact - Metal - Soft - High - Med. Metal ammunition boxes. Reverberant
impact_p1_metalbox_drop_02.wav	Impact - Metal - Soft - High - Med. Metal ammunition boxes. Reverberant
impact_p1_metalbox_drop_03.wav	Impact - Metal - Soft - High - Med. Metal ammunition boxes. Reverberant
impact_p1_metalbox_drop_04.wav	Impact - Metal - Soft - High - Med. Metal ammunition boxes. Reverberant
impact_p1_metalbox_drop_05.wav	Impact - Metal - Soft - High - Med. Metal ammunition boxes. Reverberant
impact_p1_metalbox_drop_06.wav	Impact - Metal - Soft - High - Med. Metal ammunition boxes. Reverberant
impact_p1_metalbox_drop_07.wav	Impact - Metal - Soft - High - Med. Metal ammunition boxes. Reverberant
impact_p1_metalbox_drop_08.wav	Impact - Metal - Soft - High - Med. Metal ammunition boxes. Reverberant
impact_p1_metalbox_drop_09.wav	Impact - Metal - Soft - High - Med. Metal ammunition boxes. Reverberant
impact_p1_metalbox_drop_10.wav	Impact - Metal - Soft - High - Med. Metal ammunition boxes. Reverberant

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FILENAME	DESCRIPTION
impact_p1_metalbox_drop_11.wav	Impact - Metal - Soft - High - Med. Metal ammunition boxes. Reverberant
impact_p1_metalbox_drop_12.wav	Impact - Metal - Soft - High - Med. Metal ammunition boxes. Reverberant
impact_p1_piano_muted_01.wav	Hit - Metal - Soft - Mid - Large. Piano string. Muted. Dry
impact_p1_piano_muted_02.wav	Hit - Metal - Soft - Mid - Large. Piano string. Muted. Dry
impact_p1_piano_muted_03.wav	Hit - Metal - Soft - Mid - Large. Piano string. Muted. Dry
impact_p1_piano_muted_04.wav	Hit - Metal - Soft - Mid - Large. Piano string. Muted. Dry
impact_p1_piano_muted_05.wav	Hit - Metal - Soft - Mid - Large. Piano string. Muted. Dry
impact_p1_piano_muted_06.wav	Hit - Metal - Soft - Mid - Large. Piano string. Muted. Dry
impact_p1_piano_muted_07.wav	Hit - Metal - Soft - Mid - Large. Piano string. Muted. Dry
impact_p1_piano_muted_08.wav	Hit - Metal - Soft - Mid - Large. Piano string. Muted. Dry
impact_p1_piano_muted_09.wav	Hit - Metal - Soft - Mid - Large. Piano string. Muted. Dry
impact_p1_piano_muted_10.wav	Hit - Metal - Soft - Mid - Large. Piano string. Muted. Dry
impact_p1_piano_muted_11.wav	Hit - Metal - Soft - Mid - Large. Piano string. Muted. Dry
impact_p1_piano_muted_12.wav	Hit - Metal - Soft - Mid - Large. Piano string. Muted. Dry
impact_p1_piano_sustained_01.wav	Hit - Metal - Soft - Mid - Large. Piano string. Sustained. Dry
impact_p1_piano_sustained_02.wav	Hit - Metal - Soft - Mid - Large. Piano string. Sustained. Dry
impact_p1_piano_sustained_03.wav	Hit - Metal - Soft - Mid - Large. Piano string. Sustained. Dry
impact_p1_piano_sustained_04.wav	Hit - Metal - Soft - Mid - Large. Piano string. Sustained. Dry
impact_p1_piano_sustained_05.wav	Hit - Metal - Soft - Mid - Large. Piano string. Sustained. Dry
impact_p1_piano_sustained_06.wav	Hit - Metal - Soft - Mid - Large. Piano string. Sustained. Dry
impact_p1_piano_sustained_07.wav	Hit - Metal - Soft - Mid - Large. Piano string. Sustained. Dry
impact_p1_piano_sustained_08.wav	Hit - Metal - Soft - Mid - Large. Piano string. Sustained. Dry
impact_p1_piano_sustained_09.wav	Hit - Metal - Soft - Mid - Large. Piano string. Sustained. Dry
impact_p1_piano_sustained_10.wav	Hit - Metal - Soft - Mid - Large. Piano string. Sustained. Dry
impact_p1_piano_sustained_11.wav	Hit - Metal - Soft - Mid - Large. Piano string. Sustained. Dry
impact_p1_piano_sustained_12.wav	Hit - Metal - Soft - Mid - Large. Piano string. Sustained. Dry
impact_p1_plate_short_01.wav	Crash - Metal - Medium - High - Med. Sheets. Reverberant
impact_p1_plate_short_02.wav	Crash - Metal - Medium - High - Med. Sheets. Reverberant
impact_p1_plate_short_03.wav	Crash - Metal - Medium - High - Med. Sheets. Reverberant
impact_p1_plate_short_04.wav	Crash - Metal - Medium - High - Med. Sheets. Reverberant
impact_p1_plate_short_05.wav	Crash - Metal - Medium - High - Med. Sheets. Reverberant
impact_p1_plate_short_06.wav	Crash - Metal - Medium - High - Med. Sheets. Reverberant
impact_p1_plate_short_07.wav	Crash - Metal - Medium - High - Med. Sheets. Reverberant
impact_p1_plate_short_08.wav	Crash - Metal - Medium - High - Med. Sheets. Reverberant
impact_p1_plate_short_09.wav	Crash - Metal - Medium - High - Med. Sheets. Reverberant
impact_p1_plate_short_10.wav	Crash - Metal - Medium - High - Med. Sheets. Reverberant
impact_p1_plate_short_11.wav	Crash - Metal - Medium - High - Med. Sheets. Reverberant
impact_p1_plate_short_12.wav	Crash - Metal - Medium - High - Med. Sheets. Reverberant
impact_p1_plate_long_01.wav	Crash - Metal - Medium - Mid - Med. Sheets. Reverberant
impact_p1_plate_long_02.wav	Crash - Metal - Medium - Mid - Med. Sheets. Reverberant
impact_p1_plate_long_03.wav	Crash - Metal - Medium - Mid - Med. Sheets. Reverberant
impact_p1_plate_long_04.wav	Crash - Metal - Medium - Mid - Med. Sheets. Reverberant
impact_p1_plate_long_05.wav	Crash - Metal - Medium - Mid - Med. Sheets. Reverberant
impact_p1_plate_long_06.wav	Crash - Metal - Medium - Mid - Med. Sheets. Reverberant
impact_p1_plate_long_07.wav	Crash - Metal - Medium - Mid - Med. Sheets. Reverberant
impact_p1_plate_long_08.wav	Crash - Metal - Medium - Mid - Med. Sheets. Reverberant
impact_p1_plate_long_09.wav	Crash - Metal - Medium - Mid - Med. Sheets. Reverberant
impact_p1_plate_long_10.wav	Crash - Metal - Medium - Mid - Med. Sheets. Reverberant
impact_p1_plate_long_11.wav	Crash - Metal - Medium - Mid - Med. Sheets. Reverberant
impact_p1_plate_long_12.wav	Crash - Metal - Medium - Mid - Med. Sheets. Reverberant
impact_p1_pole_solid_01.wav	Hit - Metal - Medium - High - Med. Two poles, chromed steel. Dry
impact_p1_pole_solid_02.wav	Hit - Metal - Medium - High - Med. Two poles, chromed steel. Dry
impact_p1_pole_solid_03.wav	Hit - Metal - Medium - High - Med. Two poles, chromed steel. Dry
impact_p1_pole_solid_04.wav	Hit - Metal - Medium - High - Med. Two poles, chromed steel. Dry
impact_p1_pole_solid_05.wav	Hit - Metal - Medium - High - Med. Two poles, chromed steel. Dry
impact_p1_pole_solid_06.wav	Hit - Metal - Medium - High - Med. Two poles, chromed steel. Dry
impact_p1_pole_solid_07.wav	Hit - Metal - Medium - High - Med. Two poles, chromed steel. Dry
impact_p1_pole_solid_08.wav	Hit - Metal - Medium - High - Med. Two poles, chromed steel. Dry
impact_p1_pole_solid_09.wav	Hit - Metal - Medium - High - Med. Two poles, chromed steel. Dry
impact_p1_pole_solid_10.wav	Hit - Metal - Medium - High - Med. Two poles, chromed steel. Dry
impact_p1_pole_solid_11.wav	Hit - Metal - Medium - High - Med. Two poles, chromed steel. Dry
impact_p1_pole_solid_12.wav	Hit - Metal - Medium - High - Med. Two poles, chromed steel. Dry
impact_p1_rims_rattle_01.wav	Crash - Metal - Medium - Mid - Med. Rim on various metal elements. Reverberant
impact_p1_rims_rattle_02.wav	Crash - Metal - Medium - Mid - Med. Rim on various metal elements. Reverberant
impact_p1_rims_rattle_03.wav	Crash - Metal - Medium - Mid - Med. Rim on various metal elements. Reverberant
impact_p1_rims_rattle_04.wav	Crash - Metal - Medium - Mid - Med. Rim on various metal elements. Reverberant

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FILENAME	DESCRIPTION
impact_p1_rims_rattle_05.wav	Crash - Metal - Medium - Mid - Med. Rim on various metal elements. Reverberant
impact_p1_rims_rattle_06.wav	Crash - Metal - Medium - Mid - Med. Rim on various metal elements. Reverberant
impact_p1_rims_rattle_07.wav	Crash - Metal - Medium - Mid - Med. Rim on various metal elements. Reverberant
impact_p1_rims_rattle_08.wav	Crash - Metal - Medium - Mid - Med. Rim on various metal elements. Reverberant
impact_p1_rims_rattle_09.wav	Crash - Metal - Medium - Mid - Med. Rim on various metal elements. Reverberant
impact_p1_rims_rattle_10.wav	Crash - Metal - Medium - Mid - Med. Rim on various metal elements. Reverberant
impact_p1_rims_rattle_11.wav	Crash - Metal - Medium - Mid - Med. Rim on various metal elements. Reverberant
impact_p1_rims_rattle_12.wav	Crash - Metal - Medium - Mid - Med. Rim on various metal elements. Reverberant
impact_p1_rod_hollow_01.wav	Hit - Metal - Soft - High - Small. Steel rod on radiator. Dry
impact_p1_rod_hollow_02.wav	Hit - Metal - Soft - High - Small. Steel rod on radiator. Dry
impact_p1_rod_hollow_03.wav	Hit - Metal - Soft - High - Small. Steel rod on radiator. Dry
impact_p1_rod_hollow_04.wav	Hit - Metal - Soft - High - Small. Steel rod on radiator. Dry
impact_p1_rod_hollow_05.wav	Hit - Metal - Soft - High - Small. Steel rod on radiator. Dry
impact_p1_rod_hollow_06.wav	Hit - Metal - Soft - High - Small. Steel rod on radiator. Dry
impact_p1_rod_hollow_07.wav	Hit - Metal - Soft - High - Small. Steel rod on radiator. Dry
impact_p1_rod_hollow_08.wav	Hit - Metal - Soft - High - Small. Steel rod on radiator. Dry
impact_p1_rod_hollow_09.wav	Hit - Metal - Soft - High - Small. Steel rod on radiator. Dry
impact_p1_rod_hollow_10.wav	Hit - Metal - Soft - High - Small. Steel rod on radiator. Dry
impact_p1_rod_hollow_11.wav	Hit - Metal - Soft - High - Small. Steel rod on radiator. Dry
impact_p1_rod_hollow_12.wav	Hit - Metal - Soft - High - Small. Steel rod on radiator. Dry
impact_p1_sheet_hollow_01.wav	Hit - Metal - Medium - Mid - Large. Sheet. Reverberant
impact_p1_sheet_hollow_02.wav	Hit - Metal - Medium - Mid - Large. Sheet. Reverberant
impact_p1_sheet_hollow_03.wav	Hit - Metal - Medium - Mid - Large. Sheet. Reverberant
impact_p1_sheet_hollow_04.wav	Hit - Metal - Medium - Mid - Large. Sheet. Reverberant
impact_p1_sheet_hollow_05.wav	Hit - Metal - Medium - Mid - Large. Sheet. Reverberant
impact_p1_sheet_hollow_06.wav	Hit - Metal - Medium - Mid - Large. Sheet. Reverberant
impact_p1_sheet_hollow_07.wav	Hit - Metal - Medium - Mid - Large. Sheet. Reverberant
impact_p1_sheet_hollow_08.wav	Hit - Metal - Medium - Mid - Large. Sheet. Reverberant
impact_p1_sheet_hollow_09.wav	Hit - Metal - Medium - Mid - Large. Sheet. Reverberant
impact_p1_sheet_hollow_10.wav	Hit - Metal - Medium - Mid - Large. Sheet. Reverberant
impact_p1_sheet_hollow_11.wav	Hit - Metal - Medium - Mid - Large. Sheet. Reverberant
impact_p1_sheet_hollow_12.wav	Hit - Metal - Medium - Mid - Large. Sheet. Reverberant
impact_p1_sheet_hard_01.wav	Impact - Metal - Hard - Low - Large. Sheets, light rattle. Reverberant
impact_p1_sheet_hard_02.wav	Impact - Metal - Hard - Low - Large. Sheets, light rattle. Reverberant
impact_p1_sheet_hard_03.wav	Impact - Metal - Hard - Low - Large. Sheets, light rattle. Reverberant
impact_p1_sheet_hard_04.wav	Impact - Metal - Hard - Low - Large. Sheets, light rattle. Reverberant
impact_p1_sheet_hard_05.wav	Impact - Metal - Hard - Low - Large. Sheets, light rattle. Reverberant
impact_p1_sheet_hard_06.wav	Impact - Metal - Hard - Low - Large. Sheets, light rattle. Reverberant
impact_p1_sheet_hard_07.wav	Impact - Metal - Hard - Low - Large. Sheets, light rattle. Reverberant
impact_p1_sheet_hard_08.wav	Impact - Metal - Hard - Low - Large. Sheets, light rattle. Reverberant
impact_p1_sheet_hard_09.wav	Impact - Metal - Hard - Low - Large. Sheets, light rattle. Reverberant
impact_p1_sheet_hard_10.wav	Impact - Metal - Hard - Low - Large. Sheets, light rattle. Reverberant
impact_p1_sheet_hard_11.wav	Impact - Metal - Hard - Low - Large. Sheets, light rattle. Reverberant
impact_p1_sheet_hard_12.wav	Impact - Metal - Hard - Low - Large. Sheets, light rattle. Reverberant
impact_p1_sheet_crunch_01.wav	Crash - Metal - Medium - Mid - Med. Sheet, rattle. Reverberant
impact_p1_sheet_crunch_02.wav	Crash - Metal - Medium - Mid - Med. Sheet, rattle. Reverberant
impact_p1_sheet_crunch_03.wav	Crash - Metal - Medium - Mid - Med. Sheet, rattle. Reverberant
impact_p1_sheet_crunch_04.wav	Crash - Metal - Medium - Mid - Med. Sheet, rattle. Reverberant
impact_p1_sheet_crunch_05.wav	Crash - Metal - Medium - Mid - Med. Sheet, rattle. Reverberant
impact_p1_sheet_crunch_06.wav	Crash - Metal - Medium - Mid - Med. Sheet, rattle. Reverberant
impact_p1_sheet_crunch_07.wav	Crash - Metal - Medium - Mid - Med. Sheet, rattle. Reverberant
impact_p1_sheet_crunch_08.wav	Crash - Metal - Medium - Mid - Med. Sheet, rattle. Reverberant
impact_p1_sheet_crunch_09.wav	Crash - Metal - Medium - Mid - Med. Sheet, rattle. Reverberant
impact_p1_sheet_crunch_10.wav	Crash - Metal - Medium - Mid - Med. Sheet, rattle. Reverberant
impact_p1_sheet_crunch_11.wav	Crash - Metal - Medium - Mid - Med. Sheet, rattle. Reverberant
impact_p1_sheet_crunch_12.wav	Crash - Metal - Medium - Mid - Med. Sheet, rattle. Reverberant
impact_p1_sheet_dark_01.wav	Impact - Metal - Medium - Low - Med. Single metal sheet, dull. Dry.
impact_p1_sheet_dark_02.wav	Impact - Metal - Medium - Low - Med. Single metal sheet, dull. Dry.
impact_p1_sheet_dark_03.wav	Impact - Metal - Medium - Low - Med. Single metal sheet, dull. Dry.
impact_p1_sheet_dark_04.wav	Impact - Metal - Medium - Low - Med. Single metal sheet, dull. Dry.
impact_p1_sheet_dark_05.wav	Impact - Metal - Medium - Low - Med. Single metal sheet, dull. Dry.
impact_p1_sheet_dark_06.wav	Impact - Metal - Medium - Low - Med. Single metal sheet, dull. Dry.
impact_p1_sheet_dark_07.wav	Impact - Metal - Medium - Low - Med. Single metal sheet, dull. Dry.
impact_p1_sheet_dark_08.wav	Impact - Metal - Medium - Low - Med. Single metal sheet, dull. Dry.
impact_p1_sheet_dark_09.wav	Impact - Metal - Medium - Low - Med. Single metal sheet, dull. Dry.
impact_p1_sheet_dark_10.wav	Impact - Metal - Medium - Low - Med. Single metal sheet, dull. Dry.

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FILENAME	DESCRIPTION
impact_p1_sheet_dark_11.wav	Impact - Metal - Medium - Low - Med. Single metal sheet, dull. Dry.
impact_p1_sheet_dark_12.wav	Impact - Metal - Medium - Low - Med. Single metal sheet, dull. Dry.
impact_p1_sheet_light_01.wav	Impact - Metal - Hard - High - Small. Drop of a sheet steel. Dry
impact_p1_sheet_light_02.wav	Impact - Metal - Hard - High - Small. Drop of a sheet steel. Dry
impact_p1_sheet_light_03.wav	Impact - Metal - Hard - High - Small. Drop of a sheet steel. Dry
impact_p1_sheet_light_04.wav	Impact - Metal - Hard - High - Small. Drop of a sheet steel. Dry
impact_p1_sheet_light_05.wav	Impact - Metal - Hard - High - Small. Drop of a sheet steel. Dry
impact_p1_sheet_light_06.wav	Impact - Metal - Hard - High - Small. Drop of a sheet steel. Dry
impact_p1_sheet_light_07.wav	Impact - Metal - Hard - High - Small. Drop of a sheet steel. Dry
impact_p1_sheet_light_08.wav	Impact - Metal - Hard - High - Small. Drop of a sheet steel. Dry
impact_p1_sheet_light_09.wav	Impact - Metal - Hard - High - Small. Drop of a sheet steel. Dry
impact_p1_sheet_light_10.wav	Impact - Metal - Hard - High - Small. Drop of a sheet steel. Dry
impact_p1_sheet_light_11.wav	Impact - Metal - Hard - High - Small. Drop of a sheet steel. Dry
impact_p1_sheet_light_12.wav	Impact - Metal - Hard - High - Small. Drop of a sheet steel. Dry
impact_p1_sheet_tonal_01.wav	Impact - Metal - Soft - High - Med. Iron rod on sheet metal. Dry
impact_p1_sheet_tonal_02.wav	Impact - Metal - Soft - High - Med. Iron rod on sheet metal. Dry
impact_p1_sheet_tonal_03.wav	Impact - Metal - Soft - High - Med. Iron rod on sheet metal. Dry
impact_p1_sheet_tonal_04.wav	Impact - Metal - Soft - High - Med. Iron rod on sheet metal. Dry
impact_p1_sheet_tonal_05.wav	Impact - Metal - Soft - High - Med. Iron rod on sheet metal. Dry
impact_p1_sheet_tonal_06.wav	Impact - Metal - Soft - High - Med. Iron rod on sheet metal. Dry
impact_p1_sheet_tonal_07.wav	Impact - Metal - Soft - High - Med. Iron rod on sheet metal. Dry
impact_p1_sheet_tonal_08.wav	Impact - Metal - Soft - High - Med. Iron rod on sheet metal. Dry
impact_p1_sheet_tonal_09.wav	Impact - Metal - Soft - High - Med. Iron rod on sheet metal. Dry
impact_p1_sheet_tonal_10.wav	Impact - Metal - Soft - High - Med. Iron rod on sheet metal. Dry
impact_p1_sheet_tonal_11.wav	Impact - Metal - Soft - High - Med. Iron rod on sheet metal. Dry
impact_p1_sheet_tonal_12.wav	Impact - Metal - Soft - High - Med. Iron rod on sheet metal. Dry
impact_p1_slidedoor_open_01.wav	Crash - Metal - Soft - Mid - Med. Open metal sliding door. Dry
impact_p1_slidedoor_open_02.wav	Crash - Metal - Soft - Mid - Med. Open metal sliding door. Dry
impact_p1_slidedoor_open_03.wav	Crash - Metal - Soft - Mid - Med. Open metal sliding door. Dry
impact_p1_slidedoor_open_04.wav	Crash - Metal - Soft - Mid - Med. Open metal sliding door. Dry
impact_p1_slidedoor_open_05.wav	Crash - Metal - Soft - Mid - Med. Open metal sliding door. Dry
impact_p1_slidedoor_open_06.wav	Crash - Metal - Soft - Mid - Med. Open metal sliding door. Dry
impact_p1_slidedoor_open_07.wav	Crash - Metal - Soft - Mid - Med. Open metal sliding door. Dry
impact_p1_slidedoor_open_08.wav	Crash - Metal - Soft - Mid - Med. Open metal sliding door. Dry
impact_p1_slidedoor_open_09.wav	Crash - Metal - Soft - Mid - Med. Open metal sliding door. Dry
impact_p1_slidedoor_open_10.wav	Crash - Metal - Soft - Mid - Med. Open metal sliding door. Dry
impact_p1_slidedoor_open_11.wav	Crash - Metal - Soft - Mid - Med. Open metal sliding door. Dry
impact_p1_slidedoor_open_12.wav	Crash - Metal - Soft - Mid - Med. Open metal sliding door. Dry
impact_p1_slidedoor_close_01.wav	Crash - Metal - Soft - Mid - Med. Close metal sliding door. Dry
impact_p1_slidedoor_close_02.wav	Crash - Metal - Soft - Mid - Med. Close metal sliding door. Dry
impact_p1_slidedoor_close_03.wav	Crash - Metal - Soft - Mid - Med. Close metal sliding door. Dry
impact_p1_slidedoor_close_04.wav	Crash - Metal - Soft - Mid - Med. Close metal sliding door. Dry
impact_p1_slidedoor_close_05.wav	Crash - Metal - Soft - Mid - Med. Close metal sliding door. Dry
impact_p1_slidedoor_close_06.wav	Crash - Metal - Soft - Mid - Med. Close metal sliding door. Dry
impact_p1_slidedoor_close_07.wav	Crash - Metal - Soft - Mid - Med. Close metal sliding door. Dry
impact_p1_slidedoor_close_08.wav	Crash - Metal - Soft - Mid - Med. Close metal sliding door. Dry
impact_p1_slidedoor_close_09.wav	Crash - Metal - Soft - Mid - Med. Close metal sliding door. Dry
impact_p1_slidedoor_close_10.wav	Crash - Metal - Soft - Mid - Med. Close metal sliding door. Dry
impact_p1_slidedoor_close_11.wav	Crash - Metal - Soft - Mid - Med. Close metal sliding door. Dry
impact_p1_slidedoor_close_12.wav	Crash - Metal - Soft - Mid - Med. Close metal sliding door. Dry
impact_p1_small_iron_plates_01.wav	Hit - Metal - Hard - High - Small. Iron on concrete. Reverberant
impact_p1_small_iron_plates_02.wav	Hit - Metal - Hard - High - Small. Iron on concrete. Reverberant
impact_p1_small_iron_plates_03.wav	Hit - Metal - Hard - High - Small. Iron on concrete. Reverberant
impact_p1_small_iron_plates_04.wav	Hit - Metal - Hard - High - Small. Iron on concrete. Reverberant
impact_p1_small_iron_plates_05.wav	Hit - Metal - Hard - High - Small. Iron on concrete. Reverberant
impact_p1_small_iron_plates_06.wav	Hit - Metal - Hard - High - Small. Iron on concrete. Reverberant
impact_p1_small_iron_plates_07.wav	Hit - Metal - Hard - High - Small. Iron on concrete. Reverberant
impact_p1_small_iron_plates_08.wav	Hit - Metal - Hard - High - Small. Iron on concrete. Reverberant
impact_p1_small_iron_plates_09.wav	Hit - Metal - Hard - High - Small. Iron on concrete. Reverberant
impact_p1_small_iron_plates_10.wav	Hit - Metal - Hard - High - Small. Iron on concrete. Reverberant
impact_p1_small_iron_plates_11.wav	Hit - Metal - Hard - High - Small. Iron on concrete. Reverberant
impact_p1_small_iron_plates_12.wav	Hit - Metal - Hard - High - Small. Iron on concrete. Reverberant
impact_p1_small_iron_hammer_01.wav	Hit - Metal - Hard - High - Small. Iron on concrete. Reverberant
impact_p1_small_iron_hammer_02.wav	Hit - Metal - Hard - High - Small. Iron on concrete. Reverberant
impact_p1_small_iron_hammer_03.wav	Hit - Metal - Hard - High - Small. Iron on concrete. Reverberant
impact_p1_small_iron_hammer_04.wav	Hit - Metal - Hard - High - Small. Iron on concrete. Reverberant

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FILENAME	DESCRIPTION
impact_p1_small_iron_hammer_05.wav	Hit - Metal - Hard - High - Small. Iron on concrete. Reverberant
impact_p1_small_iron_hammer_06.wav	Hit - Metal - Hard - High - Small. Iron on concrete. Reverberant
impact_p1_small_iron_hammer_07.wav	Hit - Metal - Hard - High - Small. Iron on concrete. Reverberant
impact_p1_small_iron_hammer_08.wav	Hit - Metal - Hard - High - Small. Iron on concrete. Reverberant
impact_p1_small_iron_hammer_09.wav	Hit - Metal - Hard - High - Small. Iron on concrete. Reverberant
impact_p1_small_iron_hammer_10.wav	Hit - Metal - Hard - High - Small. Iron on concrete. Reverberant
impact_p1_small_iron_hammer_11.wav	Hit - Metal - Hard - High - Small. Iron on concrete. Reverberant
impact_p1_small_iron_hammer_12.wav	Hit - Metal - Hard - High - Small. Iron on concrete. Reverberant
impact_p1_small_iron_bar_01.wav	Hit - Metal - Hard - High - Small. Iron on concrete. Reverberant
impact_p1_small_iron_bar_02.wav	Hit - Metal - Hard - High - Small. Iron on concrete. Reverberant
impact_p1_small_iron_bar_03.wav	Hit - Metal - Hard - High - Small. Iron on concrete. Reverberant
impact_p1_small_iron_bar_04.wav	Hit - Metal - Hard - High - Small. Iron on concrete. Reverberant
impact_p1_small_iron_bar_05.wav	Hit - Metal - Hard - High - Small. Iron on concrete. Reverberant
impact_p1_small_iron_bar_06.wav	Hit - Metal - Hard - High - Small. Iron on concrete. Reverberant
impact_p1_small_iron_bar_07.wav	Hit - Metal - Hard - High - Small. Iron on concrete. Reverberant
impact_p1_small_iron_bar_08.wav	Hit - Metal - Hard - High - Small. Iron on concrete. Reverberant
impact_p1_small_iron_bar_09.wav	Hit - Metal - Hard - High - Small. Iron on concrete. Reverberant
impact_p1_small_iron_bar_10.wav	Hit - Metal - Hard - High - Small. Iron on concrete. Reverberant
impact_p1_small_iron_bar_11.wav	Hit - Metal - Hard - High - Small. Iron on concrete. Reverberant
impact_p1_small_iron_bar_12.wav	Hit - Metal - Hard - High - Small. Iron on concrete. Reverberant
impact_p1_small_iron_rail_01.wav	Hit - Metal - Medium - High - Small. Iron rod on piece of rail. Dry
impact_p1_small_iron_rail_02.wav	Hit - Metal - Medium - High - Small. Iron rod on piece of rail. Dry
impact_p1_small_iron_rail_03.wav	Hit - Metal - Medium - High - Small. Iron rod on piece of rail. Dry
impact_p1_small_iron_rail_04.wav	Hit - Metal - Medium - High - Small. Iron rod on piece of rail. Dry
impact_p1_small_iron_rail_05.wav	Hit - Metal - Medium - High - Small. Iron rod on piece of rail. Dry
impact_p1_small_iron_rail_06.wav	Hit - Metal - Medium - High - Small. Iron rod on piece of rail. Dry
impact_p1_small_iron_rail_07.wav	Hit - Metal - Medium - High - Small. Iron rod on piece of rail. Dry
impact_p1_small_iron_rail_08.wav	Hit - Metal - Medium - High - Small. Iron rod on piece of rail. Dry
impact_p1_small_iron_rail_09.wav	Hit - Metal - Medium - High - Small. Iron rod on piece of rail. Dry
impact_p1_small_iron_rail_10.wav	Hit - Metal - Medium - High - Small. Iron rod on piece of rail. Dry
impact_p1_small_iron_rail_11.wav	Hit - Metal - Medium - High - Small. Iron rod on piece of rail. Dry
impact_p1_small_iron_rail_12.wav	Hit - Metal - Medium - High - Small. Iron rod on piece of rail. Dry
impact_p1_small_iron_pole_01.wav	Hit - Metal - Medium - High - Small. Iron on iron. Dry
impact_p1_small_iron_pole_02.wav	Hit - Metal - Medium - High - Small. Iron on iron. Dry
impact_p1_small_iron_pole_03.wav	Hit - Metal - Medium - High - Small. Iron on iron. Dry
impact_p1_small_iron_pole_04.wav	Hit - Metal - Medium - High - Small. Iron on iron. Dry
impact_p1_small_iron_pole_05.wav	Hit - Metal - Medium - High - Small. Iron on iron. Dry
impact_p1_small_iron_pole_06.wav	Hit - Metal - Medium - High - Small. Iron on iron. Dry
impact_p1_small_iron_pole_07.wav	Hit - Metal - Medium - High - Small. Iron on iron. Dry
impact_p1_small_iron_pole_08.wav	Hit - Metal - Medium - High - Small. Iron on iron. Dry
impact_p1_small_iron_pole_09.wav	Hit - Metal - Medium - High - Small. Iron on iron. Dry
impact_p1_small_iron_pole_10.wav	Hit - Metal - Medium - High - Small. Iron on iron. Dry
impact_p1_small_iron_pole_11.wav	Hit - Metal - Medium - High - Small. Iron on iron. Dry
impact_p1_small_iron_pole_12.wav	Hit - Metal - Medium - High - Small. Iron on iron. Dry
impact_p1_small_iron_sword_01.wav	Hit - Metal - Medium - High - Small. Iron on iron. Dry
impact_p1_small_iron_sword_02.wav	Hit - Metal - Medium - High - Small. Iron on iron. Dry
impact_p1_small_iron_sword_03.wav	Hit - Metal - Medium - High - Small. Iron on iron. Dry
impact_p1_small_iron_sword_04.wav	Hit - Metal - Medium - High - Small. Iron on iron. Dry
impact_p1_small_iron_sword_05.wav	Hit - Metal - Medium - High - Small. Iron on iron. Dry
impact_p1_small_iron_sword_06.wav	Hit - Metal - Medium - High - Small. Iron on iron. Dry
impact_p1_small_iron_sword_07.wav	Hit - Metal - Medium - High - Small. Iron on iron. Dry
impact_p1_small_iron_sword_08.wav	Hit - Metal - Medium - High - Small. Iron on iron. Dry
impact_p1_small_iron_sword_09.wav	Hit - Metal - Medium - High - Small. Iron on iron. Dry
impact_p1_small_iron_sword_10.wav	Hit - Metal - Medium - High - Small. Iron on iron. Dry
impact_p1_small_iron_sword_11.wav	Hit - Metal - Medium - High - Small. Iron on iron. Dry
impact_p1_small_iron_sword_12.wav	Hit - Metal - Medium - High - Small. Iron on iron. Dry
impact_p1_small_iron_stick_01.wav	Hit - Metal - Medium - High - Small. Hammer on iron. Dry
impact_p1_small_iron_stick_02.wav	Hit - Metal - Medium - High - Small. Hammer on iron. Dry
impact_p1_small_iron_stick_03.wav	Hit - Metal - Medium - High - Small. Hammer on iron. Dry
impact_p1_small_iron_stick_04.wav	Hit - Metal - Medium - High - Small. Hammer on iron. Dry
impact_p1_small_iron_stick_05.wav	Hit - Metal - Medium - High - Small. Hammer on iron. Dry
impact_p1_small_iron_stick_06.wav	Hit - Metal - Medium - High - Small. Hammer on iron. Dry
impact_p1_small_iron_stick_07.wav	Hit - Metal - Medium - High - Small. Hammer on iron. Dry
impact_p1_small_iron_stick_08.wav	Hit - Metal - Medium - High - Small. Hammer on iron. Dry
impact_p1_small_iron_stick_09.wav	Hit - Metal - Medium - High - Small. Hammer on iron. Dry
impact_p1_small_iron_stick_10.wav	Hit - Metal - Medium - High - Small. Hammer on iron. Dry

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FILENAME	DESCRIPTION
impact_p1_small_iron_stick_11.wav	Hit - Metal - Medium - High - Small. Hammer on iron. Dry
impact_p1_small_iron_stick_12.wav	Hit - Metal - Medium - High - Small. Hammer on iron. Dry
impact_p1_spring_rattle_01.wav	Crash - Metal - Soft - High - Med. Drop two car damper springs. Reverberant
impact_p1_spring_rattle_02.wav	Crash - Metal - Soft - High - Med. Drop two car damper springs. Reverberant
impact_p1_spring_rattle_03.wav	Crash - Metal - Soft - High - Med. Drop two car damper springs. Reverberant
impact_p1_spring_rattle_04.wav	Crash - Metal - Soft - High - Med. Drop two car damper springs. Reverberant
impact_p1_spring_rattle_05.wav	Crash - Metal - Soft - High - Med. Drop two car damper springs. Reverberant
impact_p1_spring_rattle_06.wav	Crash - Metal - Soft - High - Med. Drop two car damper springs. Reverberant
impact_p1_spring_rattle_07.wav	Crash - Metal - Soft - High - Med. Drop two car damper springs. Reverberant
impact_p1_spring_rattle_08.wav	Crash - Metal - Soft - High - Med. Drop two car damper springs. Reverberant
impact_p1_spring_rattle_09.wav	Crash - Metal - Soft - High - Med. Drop two car damper springs. Reverberant
impact_p1_spring_rattle_10.wav	Crash - Metal - Soft - High - Med. Drop two car damper springs. Reverberant
impact_p1_spring_rattle_11.wav	Crash - Metal - Soft - High - Med. Drop two car damper springs. Reverberant
impact_p1_spring_rattle_12.wav	Crash - Metal - Soft - High - Med. Drop two car damper springs. Reverberant
impact_p1_spring_light_01.wav	Hit - Metal - Medium - High - Small. Smash two car damper springs, ring out. Reverberant
impact_p1_spring_light_02.wav	Hit - Metal - Medium - High - Small. Smash two car damper springs, ring out. Reverberant
impact_p1_spring_light_03.wav	Hit - Metal - Medium - High - Small. Smash two car damper springs, ring out. Reverberant
impact_p1_spring_light_04.wav	Hit - Metal - Medium - High - Small. Smash two car damper springs, ring out. Reverberant
impact_p1_spring_light_05.wav	Hit - Metal - Medium - High - Small. Smash two car damper springs, ring out. Reverberant
impact_p1_spring_light_06.wav	Hit - Metal - Medium - High - Small. Smash two car damper springs, ring out. Reverberant
impact_p1_spring_light_07.wav	Hit - Metal - Medium - High - Small. Smash two car damper springs, ring out. Reverberant
impact_p1_spring_light_08.wav	Hit - Metal - Medium - High - Small. Smash two car damper springs, ring out. Reverberant
impact_p1_spring_light_09.wav	Hit - Metal - Medium - High - Small. Smash two car damper springs, ring out. Reverberant
impact_p1_spring_light_10.wav	Hit - Metal - Medium - High - Small. Smash two car damper springs, ring out. Reverberant
impact_p1_spring_light_11.wav	Hit - Metal - Medium - High - Small. Smash two car damper springs, ring out. Reverberant
impact_p1_spring_light_12.wav	Hit - Metal - Medium - High - Small. Smash two car damper springs, ring out. Reverberant
impact_p1_steel_floor_01.wav	Crash - Metal - Medium - Low - Large.. Metal floor, rattling. Reverberant
impact_p1_steel_floor_02.wav	Crash - Metal - Medium - Low - Large.. Metal floor, rattling. Reverberant
impact_p1_steel_floor_03.wav	Crash - Metal - Medium - Low - Large.. Metal floor, rattling. Reverberant
impact_p1_steel_floor_04.wav	Crash - Metal - Medium - Low - Large.. Metal floor, rattling. Reverberant
impact_p1_steel_floor_05.wav	Crash - Metal - Medium - Low - Large.. Metal floor, rattling. Reverberant
impact_p1_steel_floor_06.wav	Crash - Metal - Medium - Low - Large.. Metal floor, rattling. Reverberant
impact_p1_steel_floor_07.wav	Crash - Metal - Medium - Low - Large.. Metal floor, rattling. Reverberant
impact_p1_steel_floor_08.wav	Crash - Metal - Medium - Low - Large.. Metal floor, rattling. Reverberant
impact_p1_steel_floor_09.wav	Crash - Metal - Medium - Low - Large.. Metal floor, rattling. Reverberant
impact_p1_steel_floor_10.wav	Crash - Metal - Medium - Low - Large.. Metal floor, rattling. Reverberant
impact_p1_steel_floor_11.wav	Crash - Metal - Medium - Low - Large.. Metal floor, rattling. Reverberant
impact_p1_steel_floor_12.wav	Crash - Metal - Medium - Low - Large.. Metal floor, rattling. Reverberant
impact_p1_sword_01.wav	Hit - Metal - Medium - High - Small. Sword on different metal elements. Dry
impact_p1_sword_02.wav	Hit - Metal - Medium - High - Small. Sword on different metal elements. Dry
impact_p1_sword_03.wav	Hit - Metal - Medium - High - Small. Sword on different metal elements. Dry
impact_p1_sword_04.wav	Hit - Metal - Medium - High - Small. Sword on different metal elements. Dry
impact_p1_sword_05.wav	Hit - Metal - Medium - High - Small. Sword on different metal elements. Dry
impact_p1_sword_06.wav	Hit - Metal - Medium - High - Small. Sword on different metal elements. Dry
impact_p1_sword_07.wav	Hit - Metal - Medium - High - Small. Sword on different metal elements. Dry
impact_p1_sword_08.wav	Hit - Metal - Medium - High - Small. Sword on different metal elements. Dry
impact_p1_sword_09.wav	Hit - Metal - Medium - High - Small. Sword on different metal elements. Dry
impact_p1_sword_10.wav	Hit - Metal - Medium - High - Small. Sword on different metal elements. Dry
impact_p1_sword_11.wav	Hit - Metal - Medium - High - Small. Sword on different metal elements. Dry
impact_p1_sword_12.wav	Hit - Metal - Medium - High - Small. Sword on different metal elements. Dry
impact_p1_trash_box_01.wav	Impact - Metal - Soft - Mid - Small. Opened small ammunition box. Dry.
impact_p1_trash_box_02.wav	Impact - Metal - Soft - Mid - Small. Opened small ammunition box. Dry.
impact_p1_trash_box_03.wav	Impact - Metal - Soft - Mid - Small. Opened small ammunition box. Dry.
impact_p1_trash_box_04.wav	Impact - Metal - Soft - Mid - Small. Opened small ammunition box. Dry.
impact_p1_trash_box_05.wav	Impact - Metal - Soft - Mid - Small. Opened small ammunition box. Dry.
impact_p1_trash_box_06.wav	Impact - Metal - Soft - Mid - Small. Opened small ammunition box. Dry.
impact_p1_trash_box_07.wav	Impact - Metal - Soft - Mid - Small. Opened small ammunition box. Dry.
impact_p1_trash_box_08.wav	Impact - Metal - Soft - Mid - Small. Opened small ammunition box. Dry.
impact_p1_trash_box_09.wav	Impact - Metal - Soft - Mid - Small. Opened small ammunition box. Dry.
impact_p1_trash_box_10.wav	Impact - Metal - Soft - Mid - Small. Opened small ammunition box. Dry.
impact_p1_trash_box_11.wav	Impact - Metal - Soft - Mid - Small. Opened small ammunition box. Dry.
impact_p1_trash_box_12.wav	Impact - Metal - Soft - Mid - Small. Opened small ammunition box. Dry.
impact_p1_trash_massive_01.wav	Impact - Metal - Medium - High - Med. Scrap and diverse metal elements. Reverberant
impact_p1_trash_massive_02.wav	Impact - Metal - Medium - High - Med. Scrap and diverse metal elements. Reverberant
impact_p1_trash_massive_03.wav	Impact - Metal - Medium - High - Med. Scrap and diverse metal elements. Reverberant
impact_p1_trash_massive_04.wav	Impact - Metal - Medium - High - Med. Scrap and diverse metal elements. Reverberant

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FILENAME	DESCRIPTION
impact_p1_trash_massive_05.wav	Impact - Metal - Medium - High - Med. Scrap and diverse metal elements. Reverberant
impact_p1_trash_massive_06.wav	Impact - Metal - Medium - High - Med. Scrap and diverse metal elements. Reverberant
impact_p1_trash_massive_07.wav	Impact - Metal - Medium - High - Med. Scrap and diverse metal elements. Reverberant
impact_p1_trash_massive_08.wav	Impact - Metal - Medium - High - Med. Scrap and diverse metal elements. Reverberant
impact_p1_trash_massive_09.wav	Impact - Metal - Medium - High - Med. Scrap and diverse metal elements. Reverberant
impact_p1_trash_massive_10.wav	Impact - Metal - Medium - High - Med. Scrap and diverse metal elements. Reverberant
impact_p1_trash_massive_11.wav	Impact - Metal - Medium - High - Med. Scrap and diverse metal elements. Reverberant
impact_p1_trash_massive_12.wav	Impact - Metal - Medium - High - Med. Scrap and diverse metal elements. Reverberant
impact_p1_trash_rattle_01.wav	Crash - Metal - Hard - Mid - Med. Scrap and diverse metal elements. Reverberant
impact_p1_trash_rattle_02.wav	Crash - Metal - Hard - Mid - Med. Scrap and diverse metal elements. Reverberant
impact_p1_trash_rattle_03.wav	Crash - Metal - Hard - Mid - Med. Scrap and diverse metal elements. Reverberant
impact_p1_trash_rattle_04.wav	Crash - Metal - Hard - Mid - Med. Scrap and diverse metal elements. Reverberant
impact_p1_trash_rattle_05.wav	Crash - Metal - Hard - Mid - Med. Scrap and diverse metal elements. Reverberant
impact_p1_trash_rattle_06.wav	Crash - Metal - Hard - Mid - Med. Scrap and diverse metal elements. Reverberant
impact_p1_trash_rattle_07.wav	Crash - Metal - Hard - Mid - Med. Scrap and diverse metal elements. Reverberant
impact_p1_trash_rattle_08.wav	Crash - Metal - Hard - Mid - Med. Scrap and diverse metal elements. Reverberant
impact_p1_trash_rattle_09.wav	Crash - Metal - Hard - Mid - Med. Scrap and diverse metal elements. Reverberant
impact_p1_trash_rattle_10.wav	Crash - Metal - Hard - Mid - Med. Scrap and diverse metal elements. Reverberant
impact_p1_trash_rattle_11.wav	Crash - Metal - Hard - Mid - Med. Scrap and diverse metal elements. Reverberant
impact_p1_trash_rattle_12.wav	Crash - Metal - Hard - Mid - Med. Scrap and diverse metal elements. Reverberant
impact_p1_trash_poles_01.wav	Crash - Metal - Hard - Mid - Med. Scrap, pole and diverse metal elements. Reverberant
impact_p1_trash_poles_02.wav	Crash - Metal - Hard - Mid - Med. Scrap, pole and diverse metal elements. Reverberant
impact_p1_trash_poles_03.wav	Crash - Metal - Hard - Mid - Med. Scrap, pole and diverse metal elements. Reverberant
impact_p1_trash_poles_04.wav	Crash - Metal - Hard - Mid - Med. Scrap, pole and diverse metal elements. Reverberant
impact_p1_trash_poles_05.wav	Crash - Metal - Hard - Mid - Med. Scrap, pole and diverse metal elements. Reverberant
impact_p1_trash_poles_06.wav	Crash - Metal - Hard - Mid - Med. Scrap, pole and diverse metal elements. Reverberant
impact_p1_trash_poles_07.wav	Crash - Metal - Hard - Mid - Med. Scrap, pole and diverse metal elements. Reverberant
impact_p1_trash_poles_08.wav	Crash - Metal - Hard - Mid - Med. Scrap, pole and diverse metal elements. Reverberant
impact_p1_trash_poles_09.wav	Crash - Metal - Hard - Mid - Med. Scrap, pole and diverse metal elements. Reverberant
impact_p1_trash_poles_10.wav	Crash - Metal - Hard - Mid - Med. Scrap, pole and diverse metal elements. Reverberant
impact_p1_trash_poles_11.wav	Crash - Metal - Hard - Mid - Med. Scrap, pole and diverse metal elements. Reverberant
impact_p1_trash_poles_12.wav	Crash - Metal - Hard - Mid - Med. Scrap, pole and diverse metal elements. Reverberant
scratch_p1_fence_01.wav	Scrape - Metal - Hard - Mid - Med. Sheet on Fence. Reverberant
scratch_p1_fence_02.wav	Scrape - Metal - Hard - Mid - Med. Sheet on Fence. Reverberant
scratch_p1_fence_03.wav	Scrape - Metal - Hard - Mid - Med. Sheet on Fence. Reverberant
scratch_p1_fence_04.wav	Scrape - Metal - Hard - Mid - Med. Sheet on Fence. Reverberant
scratch_p1_fence_05.wav	Scrape - Metal - Hard - Mid - Med. Sheet on Fence. Reverberant
scratch_p1_fence_06.wav	Scrape - Metal - Hard - Mid - Med. Sheet on Fence. Reverberant
scratch_p1_fence_07.wav	Scrape - Metal - Hard - Mid - Med. Sheet on Fence. Reverberant
scratch_p1_fence_08.wav	Scrape - Metal - Hard - Mid - Med. Sheet on Fence. Reverberant
scratch_p1_fence_09.wav	Scrape - Metal - Hard - Mid - Med. Sheet on Fence. Reverberant
scratch_p1_fence_10.wav	Scrape - Metal - Hard - Mid - Med. Sheet on Fence. Reverberant
scratch_p1_metal_debris_01.wav	Scrape - Metal - Medium - Mid - Med. Diverse small metal elements on sheet. Reverberant
scratch_p1_metal_debris_02.wav	Scrape - Metal - Medium - Mid - Med. Diverse small metal elements on sheet. Reverberant
scratch_p1_metal_debris_03.wav	Scrape - Metal - Medium - Mid - Med. Diverse small metal elements on sheet. Reverberant
scratch_p1_metal_debris_04.wav	Scrape - Metal - Medium - Mid - Med. Diverse small metal elements on sheet. Reverberant
scratch_p1_metal_debris_05.wav	Scrape - Metal - Medium - Mid - Med. Diverse small metal elements on sheet. Reverberant
scratch_p1_metal_debris_06.wav	Scrape - Metal - Medium - Mid - Med. Diverse small metal elements on sheet. Reverberant
scratch_p1_metal_debris_07.wav	Scrape - Metal - Medium - Mid - Med. Diverse small metal elements on sheet. Reverberant
scratch_p1_metal_debris_08.wav	Scrape - Metal - Medium - Mid - Med. Diverse small metal elements on sheet. Reverberant
scratch_p1_metal_debris_09.wav	Scrape - Metal - Medium - Mid - Med. Diverse small metal elements on sheet. Reverberant
scratch_p1_metal_debris_10.wav	Scrape - Metal - Medium - Mid - Med. Diverse small metal elements on sheet. Reverberant
scratch_p1_metal_debris_11.wav	Scrape - Metal - Medium - Mid - Med. Diverse small metal elements on sheet. Reverberant
scratch_p1_metal_debris_12.wav	Scrape - Metal - Medium - Mid - Med. Diverse small metal elements on sheet. Reverberant
scratch_p1_sheet_01.wav	Scrape - Metal - Hard - Mid - Med. Sheets. Reverberant
scratch_p1_sheet_02.wav	Scrape - Metal - Hard - Mid - Med. Sheets. Reverberant
scratch_p1_sheet_03.wav	Scrape - Metal - Hard - Mid - Med. Sheets. Reverberant
scratch_p1_sheet_04.wav	Scrape - Metal - Hard - Mid - Med. Sheets. Reverberant
scratch_p1_sheet_05.wav	Scrape - Metal - Hard - Mid - Med. Sheets. Reverberant
scratch_p1_sheet_06.wav	Scrape - Metal - Hard - Mid - Med. Sheets. Reverberant
scratch_p1_sheet_07.wav	Scrape - Metal - Hard - Mid - Med. Sheets. Reverberant
scratch_p1_sheet_08.wav	Scrape - Metal - Hard - Mid - Med. Sheets. Reverberant
scratch_p1_sheet_09.wav	Scrape - Metal - Hard - Mid - Med. Sheets. Reverberant
scratch_p1_sheet_10.wav	Scrape - Metal - Hard - Mid - Med. Sheets. Reverberant
scratch_p1_sheet_11.wav	Scrape - Metal - Hard - Mid - Med. Sheets. Reverberant
scratch_p1_sheet_12.wav	Scrape - Metal - Hard - Mid - Med. Sheets. Reverberant

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FILENAME	DESCRIPTION
impact_p2_barbell_clear_01.wav	Hit - Metal - Medium - Mid - Med. Two cast iron barbell weights. Dry
impact_p2_barbell_clear_02.wav	Hit - Metal - Medium - Mid - Med. Two cast iron barbell weights. Dry
impact_p2_barbell_clear_03.wav	Hit - Metal - Medium - Mid - Med. Two cast iron barbell weights. Dry
impact_p2_barbell_clear_04.wav	Hit - Metal - Medium - Mid - Med. Two cast iron barbell weights. Dry
impact_p2_barbell_clear_05.wav	Hit - Metal - Medium - Mid - Med. Two cast iron barbell weights. Dry
impact_p2_barbell_clear_06.wav	Hit - Metal - Medium - Mid - Med. Two cast iron barbell weights. Dry
impact_p2_barbell_clear_07.wav	Hit - Metal - Medium - Mid - Med. Two cast iron barbell weights. Dry
impact_p2_barbell_clear_08.wav	Hit - Metal - Medium - Mid - Med. Two cast iron barbell weights. Dry
impact_p2_barbell_clear_09.wav	Hit - Metal - Medium - Mid - Med. Two cast iron barbell weights. Dry
impact_p2_barbell_clear_10.wav	Hit - Metal - Medium - Mid - Med. Two cast iron barbell weights. Dry
impact_p2_barbell_clear_11.wav	Hit - Metal - Medium - Mid - Med. Two cast iron barbell weights. Dry
impact_p2_barbell_clear_12.wav	Hit - Metal - Medium - Mid - Med. Two cast iron barbell weights. Dry
impact_p2_barbell_crunch_01.wav	Impact - Metal - Medium - Mid - Large. Two cast iron barbell weights on a metal sheet. Dry
impact_p2_barbell_crunch_02.wav	Impact - Metal - Medium - Mid - Large. Two cast iron barbell weights on a metal sheet. Dry
impact_p2_barbell_crunch_03.wav	Impact - Metal - Medium - Mid - Large. Two cast iron barbell weights on a metal sheet. Dry
impact_p2_barbell_crunch_04.wav	Impact - Metal - Medium - Mid - Large. Two cast iron barbell weights on a metal sheet. Dry
impact_p2_barbell_crunch_05.wav	Impact - Metal - Medium - Mid - Large. Two cast iron barbell weights on a metal sheet. Dry
impact_p2_barbell_crunch_06.wav	Impact - Metal - Medium - Mid - Large. Two cast iron barbell weights on a metal sheet. Dry
impact_p2_barbell_crunch_07.wav	Impact - Metal - Medium - Mid - Large. Two cast iron barbell weights on a metal sheet. Dry
impact_p2_barbell_crunch_08.wav	Impact - Metal - Medium - Mid - Large. Two cast iron barbell weights on a metal sheet. Dry
impact_p2_barbell_crunch_09.wav	Impact - Metal - Medium - Mid - Large. Two cast iron barbell weights on a metal sheet. Dry
impact_p2_barbell_crunch_10.wav	Impact - Metal - Medium - Mid - Large. Two cast iron barbell weights on a metal sheet. Dry
impact_p2_barbell_crunch_11.wav	Impact - Metal - Medium - Mid - Large. Two cast iron barbell weights on a metal sheet. Dry
impact_p2_barbell_crunch_12.wav	Impact - Metal - Medium - Mid - Large. Two cast iron barbell weights on a metal sheet. Dry
impact_p2_barbell_solid_01.wav	Impact - Metal - Medium - Mid - Med. Three cast iron barbell weights on a metal sheet. Dry
impact_p2_barbell_solid_02.wav	Impact - Metal - Medium - Mid - Med. Three cast iron barbell weights on a metal sheet. Dry
impact_p2_barbell_solid_03.wav	Impact - Metal - Medium - Mid - Med. Three cast iron barbell weights on a metal sheet. Dry
impact_p2_barbell_solid_04.wav	Impact - Metal - Medium - Mid - Med. Three cast iron barbell weights on a metal sheet. Dry
impact_p2_barbell_solid_05.wav	Impact - Metal - Medium - Mid - Med. Three cast iron barbell weights on a metal sheet. Dry
impact_p2_barbell_solid_06.wav	Impact - Metal - Medium - Mid - Med. Three cast iron barbell weights on a metal sheet. Dry
impact_p2_barbell_solid_07.wav	Impact - Metal - Medium - Mid - Med. Three cast iron barbell weights on a metal sheet. Dry
impact_p2_barbell_solid_08.wav	Impact - Metal - Medium - Mid - Med. Three cast iron barbell weights on a metal sheet. Dry
impact_p2_barbell_solid_09.wav	Impact - Metal - Medium - Mid - Med. Three cast iron barbell weights on a metal sheet. Dry
impact_p2_barbell_solid_10.wav	Impact - Metal - Medium - Mid - Med. Three cast iron barbell weights on a metal sheet. Dry
impact_p2_barbell_solid_11.wav	Impact - Metal - Medium - Mid - Med. Three cast iron barbell weights on a metal sheet. Dry
impact_p2_barbell_solid_12.wav	Impact - Metal - Medium - Mid - Med. Three cast iron barbell weights on a metal sheet. Dry
impact_p2_barbell_hammer_01.wav	Hit - Metal - Medium - Mid - Med. Two cast iron barbell weights. Dry
impact_p2_barbell_hammer_02.wav	Hit - Metal - Medium - Mid - Med. Two cast iron barbell weights. Dry
impact_p2_barbell_hammer_03.wav	Hit - Metal - Medium - Mid - Med. Two cast iron barbell weights. Dry
impact_p2_barbell_hammer_04.wav	Hit - Metal - Medium - Mid - Med. Two cast iron barbell weights. Dry
impact_p2_barbell_hammer_05.wav	Hit - Metal - Medium - Mid - Med. Two cast iron barbell weights. Dry
impact_p2_barbell_hammer_06.wav	Hit - Metal - Medium - Mid - Med. Two cast iron barbell weights. Dry
impact_p2_barbell_hammer_07.wav	Hit - Metal - Medium - Mid - Med. Two cast iron barbell weights. Dry
impact_p2_barbell_hammer_08.wav	Hit - Metal - Medium - Mid - Med. Two cast iron barbell weights. Dry
impact_p2_barbell_hammer_09.wav	Hit - Metal - Medium - Mid - Med. Two cast iron barbell weights. Dry
impact_p2_barbell_hammer_10.wav	Hit - Metal - Medium - Mid - Med. Two cast iron barbell weights. Dry
impact_p2_barbell_hammer_11.wav	Hit - Metal - Medium - Mid - Med. Two cast iron barbell weights. Dry
impact_p2_barbell_hammer_12.wav	Hit - Metal - Medium - Mid - Med. Two cast iron barbell weights. Dry
impact_p2_barbell_bar_01.wav	Hit - Metal - Medium - Mid - Med. Two light cast iron barbell weights. Dry
impact_p2_barbell_bar_02.wav	Hit - Metal - Medium - Mid - Med. Two light cast iron barbell weights. Dry
impact_p2_barbell_bar_03.wav	Hit - Metal - Medium - Mid - Med. Two light cast iron barbell weights. Dry
impact_p2_barbell_bar_04.wav	Hit - Metal - Medium - Mid - Med. Two light cast iron barbell weights. Dry
impact_p2_barbell_bar_05.wav	Hit - Metal - Medium - Mid - Med. Two light cast iron barbell weights. Dry
impact_p2_barbell_bar_06.wav	Hit - Metal - Medium - Mid - Med. Two light cast iron barbell weights. Dry
impact_p2_barbell_bar_07.wav	Hit - Metal - Medium - Mid - Med. Two light cast iron barbell weights. Dry
impact_p2_barbell_bar_08.wav	Hit - Metal - Medium - Mid - Med. Two light cast iron barbell weights. Dry
impact_p2_barbell_bar_09.wav	Hit - Metal - Medium - Mid - Med. Two light cast iron barbell weights. Dry
impact_p2_barbell_bar_10.wav	Hit - Metal - Medium - Mid - Med. Two light cast iron barbell weights. Dry
impact_p2_barbell_bar_11.wav	Hit - Metal - Medium - Mid - Med. Two light cast iron barbell weights. Dry
impact_p2_barbell_bar_12.wav	Hit - Metal - Medium - Mid - Med. Two light cast iron barbell weights. Dry
impact_p2_bars_tonal_01.wav	Crash - Metal - Medium - Mid - Med. Bars. Reverberant
impact_p2_bars_tonal_02.wav	Crash - Metal - Medium - Mid - Med. Bars. Reverberant
impact_p2_bars_tonal_03.wav	Crash - Metal - Medium - Mid - Med. Bars. Reverberant
impact_p2_bars_tonal_04.wav	Crash - Metal - Medium - Mid - Med. Bars. Reverberant
impact_p2_bars_tonal_05.wav	Crash - Metal - Medium - Mid - Med. Bars. Reverberant
impact_p2_bars_tonal_06.wav	Crash - Metal - Medium - Mid - Med. Bars. Reverberant

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FILENAME	DESCRIPTION
impact_p2_bars_tonal_07.wav	Crash - Metal - Medium - Mid - Med. Bars. Reverberant
impact_p2_bars_tonal_08.wav	Crash - Metal - Medium - Mid - Med. Bars. Reverberant
impact_p2_bars_tonal_09.wav	Crash - Metal - Medium - Mid - Med. Bars. Reverberant
impact_p2_bars_tonal_10.wav	Crash - Metal - Medium - Mid - Med. Bars. Reverberant
impact_p2_bars_tonal_11.wav	Crash - Metal - Medium - Mid - Med. Bars. Reverberant
impact_p2_bars_tonal_12.wav	Crash - Metal - Medium - Mid - Med. Bars. Reverberant
impact_p2_bars_smash_01.wav	Crash - Metal - Medium - Mid - Med. Bars, poles, metal elements. Reverberant
impact_p2_bars_smash_02.wav	Crash - Metal - Medium - Mid - Med. Bars, poles, metal elements. Reverberant
impact_p2_bars_smash_03.wav	Crash - Metal - Medium - Mid - Med. Bars, poles, metal elements. Reverberant
impact_p2_bars_smash_04.wav	Crash - Metal - Medium - Mid - Med. Bars, poles, metal elements. Reverberant
impact_p2_bars_smash_05.wav	Crash - Metal - Medium - Mid - Med. Bars, poles, metal elements. Reverberant
impact_p2_bars_smash_06.wav	Crash - Metal - Medium - Mid - Med. Bars, poles, metal elements. Reverberant
impact_p2_bars_smash_07.wav	Crash - Metal - Medium - Mid - Med. Bars, poles, metal elements. Reverberant
impact_p2_bars_smash_08.wav	Crash - Metal - Medium - Mid - Med. Bars, poles, metal elements. Reverberant
impact_p2_bars_smash_09.wav	Crash - Metal - Medium - Mid - Med. Bars, poles, metal elements. Reverberant
impact_p2_bars_smash_10.wav	Crash - Metal - Medium - Mid - Med. Bars, poles, metal elements. Reverberant
impact_p2_bars_smash_11.wav	Crash - Metal - Medium - Mid - Med. Bars, poles, metal elements. Reverberant
impact_p2_bars_smash_12.wav	Crash - Metal - Medium - Mid - Med. Bars, poles, metal elements. Reverberant
impact_p2_bars_light_01.wav	Impact - Metal - Medium - Mid - Med. Bars, poles, metal elements. Dry
impact_p2_bars_light_02.wav	Impact - Metal - Medium - Mid - Med. Bars, poles, metal elements. Dry
impact_p2_bars_light_03.wav	Impact - Metal - Medium - Mid - Med. Bars, poles, metal elements. Dry
impact_p2_bars_light_04.wav	Impact - Metal - Medium - Mid - Med. Bars, poles, metal elements. Dry
impact_p2_bars_light_05.wav	Impact - Metal - Medium - Mid - Med. Bars, poles, metal elements. Dry
impact_p2_bars_light_06.wav	Impact - Metal - Medium - Mid - Med. Bars, poles, metal elements. Dry
impact_p2_bars_light_07.wav	Impact - Metal - Medium - Mid - Med. Bars, poles, metal elements. Dry
impact_p2_bars_light_08.wav	Impact - Metal - Medium - Mid - Med. Bars, poles, metal elements. Dry
impact_p2_bars_light_09.wav	Impact - Metal - Medium - Mid - Med. Bars, poles, metal elements. Dry
impact_p2_bars_light_10.wav	Impact - Metal - Medium - Mid - Med. Bars, poles, metal elements. Dry
impact_p2_bars_light_11.wav	Impact - Metal - Medium - Mid - Med. Bars, poles, metal elements. Dry
impact_p2_bars_light_12.wav	Impact - Metal - Medium - Mid - Med. Bars, poles, metal elements. Dry
impact_p2_bicycle_01.wav	Crash - Metal - Soft - Mid - Large. Metal debris. Dry
impact_p2_bicycle_02.wav	Crash - Metal - Soft - Mid - Large. Metal debris. Dry
impact_p2_bicycle_03.wav	Crash - Metal - Soft - Mid - Large. Metal debris. Dry
impact_p2_bicycle_04.wav	Crash - Metal - Soft - Mid - Large. Metal debris. Dry
impact_p2_bicycle_05.wav	Crash - Metal - Soft - Mid - Large. Metal debris. Dry
impact_p2_bicycle_06.wav	Crash - Metal - Soft - Mid - Large. Metal debris. Dry
impact_p2_bicycle_07.wav	Crash - Metal - Soft - Mid - Large. Metal debris. Dry
impact_p2_bicycle_08.wav	Crash - Metal - Soft - Mid - Large. Metal debris. Dry
impact_p2_bicycle_09.wav	Crash - Metal - Soft - Mid - Large. Metal debris. Dry
impact_p2_bicycle_10.wav	Crash - Metal - Soft - Mid - Large. Metal debris. Dry
impact_p2_bicycle_11.wav	Crash - Metal - Soft - Mid - Large. Metal debris. Dry
impact_p2_bicycle_12.wav	Crash - Metal - Soft - Mid - Large. Metal debris. Dry
impact_p2_brass_bell_01.wav	Impact - Metal - Soft - High - Small. Brass bells. Dry.
impact_p2_brass_bell_02.wav	Impact - Metal - Soft - High - Small. Brass bells. Dry.
impact_p2_brass_bell_03.wav	Impact - Metal - Soft - High - Small. Brass bells. Dry.
impact_p2_brass_bell_04.wav	Impact - Metal - Soft - High - Small. Brass bells. Dry.
impact_p2_brass_bell_05.wav	Impact - Metal - Soft - High - Small. Brass bells. Dry.
impact_p2_brass_bell_06.wav	Impact - Metal - Soft - High - Small. Brass bells. Dry.
impact_p2_brass_bell_07.wav	Impact - Metal - Soft - High - Small. Brass bells. Dry.
impact_p2_brass_bell_08.wav	Impact - Metal - Soft - High - Small. Brass bells. Dry.
impact_p2_brass_bell_09.wav	Impact - Metal - Soft - High - Small. Brass bells. Dry.
impact_p2_brass_bell_10.wav	Impact - Metal - Soft - High - Small. Brass bells. Dry.
impact_p2_brass_bell_11.wav	Impact - Metal - Soft - High - Small. Brass bells. Dry.
impact_p2_brass_bell_12.wav	Impact - Metal - Soft - High - Small. Brass bells. Dry.
impact_p2_brass_stick01_01.wav	Impact - Metal - Soft - High - Small. Piece of a pendulum clock, first stick. Dry
impact_p2_brass_stick01_02.wav	Impact - Metal - Soft - High - Small. Piece of a pendulum clock, first stick. Dry
impact_p2_brass_stick01_03.wav	Impact - Metal - Soft - High - Small. Piece of a pendulum clock, first stick. Dry
impact_p2_brass_stick01_04.wav	Impact - Metal - Soft - High - Small. Piece of a pendulum clock, first stick. Dry
impact_p2_brass_stick01_05.wav	Impact - Metal - Soft - High - Small. Piece of a pendulum clock, first stick. Dry
impact_p2_brass_stick01_06.wav	Impact - Metal - Soft - High - Small. Piece of a pendulum clock, first stick. Dry
impact_p2_brass_stick02_01.wav	Impact - Metal - Soft - High - Small. Piece of a pendulum clock, second stick. Dry
impact_p2_brass_stick02_02.wav	Impact - Metal - Soft - High - Small. Piece of a pendulum clock, second stick. Dry
impact_p2_brass_stick02_03.wav	Impact - Metal - Soft - High - Small. Piece of a pendulum clock, second stick. Dry
impact_p2_brass_stick02_04.wav	Impact - Metal - Soft - High - Small. Piece of a pendulum clock, second stick. Dry
impact_p2_brass_stick02_05.wav	Impact - Metal - Soft - High - Small. Piece of a pendulum clock, second stick. Dry
impact_p2_brass_stick02_06.wav	Impact - Metal - Soft - High - Small. Piece of a pendulum clock, second stick. Dry

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FILENAME	DESCRIPTION
impact_p2_brass_stick03_01.wav	Impact - Metal - Soft - High - Small. Piece of a pendulum clock, third stick. Dry
impact_p2_brass_stick03_02.wav	Impact - Metal - Soft - High - Small. Piece of a pendulum clock, third stick. Dry
impact_p2_brass_stick03_03.wav	Impact - Metal - Soft - High - Small. Piece of a pendulum clock, third stick. Dry
impact_p2_brass_stick03_04.wav	Impact - Metal - Soft - High - Small. Piece of a pendulum clock, third stick. Dry
impact_p2_brass_stick03_05.wav	Impact - Metal - Soft - High - Small. Piece of a pendulum clock, third stick. Dry
impact_p2_brass_stick03_06.wav	Impact - Metal - Soft - High - Small. Piece of a pendulum clock, third stick. Dry
impact_p2_brass_stick04_01.wav	Impact - Metal - Soft - High - Small. Piece of a pendulum clock, fourth stick. Dry
impact_p2_brass_stick04_02.wav	Impact - Metal - Soft - High - Small. Piece of a pendulum clock, fourth stick. Dry
impact_p2_brass_stick04_03.wav	Impact - Metal - Soft - High - Small. Piece of a pendulum clock, fourth stick. Dry
impact_p2_brass_stick04_04.wav	Impact - Metal - Soft - High - Small. Piece of a pendulum clock, fourth stick. Dry
impact_p2_brass_stick04_05.wav	Impact - Metal - Soft - High - Small. Piece of a pendulum clock, fourth stick. Dry
impact_p2_brass_stick04_06.wav	Impact - Metal - Soft - High - Small. Piece of a pendulum clock, fourth stick. Dry
impact_p2_brass_stick_body_01.wav	Impact - Metal - Medium - Low - Med. Piece of a pendulum clock attached on a bongo. Dry
impact_p2_brass_stick_body_02.wav	Impact - Metal - Medium - Low - Med. Piece of a pendulum clock attached on a bongo. Dry
impact_p2_brass_stick_body_03.wav	Impact - Metal - Medium - Low - Med. Piece of a pendulum clock attached on a bongo. Dry
impact_p2_brass_stick_body_04.wav	Impact - Metal - Medium - Low - Med. Piece of a pendulum clock attached on a bongo. Dry
impact_p2_brass_stick_body_05.wav	Impact - Metal - Medium - Low - Med. Piece of a pendulum clock attached on a bongo. Dry
impact_p2_brass_stick_body_06.wav	Impact - Metal - Medium - Low - Med. Piece of a pendulum clock attached on a bongo. Dry
impact_p2_brass_sticks_jitter_01.wav	Impact - Metal - Soft - High - Small. Piece of a pendulum clock, all sticks. Dry
impact_p2_brass_sticks_jitter_02.wav	Impact - Metal - Soft - High - Small. Piece of a pendulum clock, all sticks. Dry
impact_p2_brass_sticks_jitter_03.wav	Impact - Metal - Soft - High - Small. Piece of a pendulum clock, all sticks. Dry
impact_p2_brass_sticks_jitter_04.wav	Impact - Metal - Soft - High - Small. Piece of a pendulum clock, all sticks. Dry
impact_p2_brass_sticks_jitter_05.wav	Impact - Metal - Soft - High - Small. Piece of a pendulum clock, all sticks. Dry
impact_p2_brass_sticks_jitter_06.wav	Impact - Metal - Soft - High - Small. Piece of a pendulum clock, all sticks. Dry
impact_p2_brass_sticks_sustained_01.wav	Impact - Metal - Soft - High - Small. Piece of a pendulum clock, all sticks. Dry
impact_p2_brass_sticks_sustained_02.wav	Impact - Metal - Soft - High - Small. Piece of a pendulum clock, all sticks. Dry
impact_p2_brass_sticks_sustained_03.wav	Impact - Metal - Soft - High - Small. Piece of a pendulum clock, all sticks. Dry
impact_p2_brass_sticks_sustained_04.wav	Impact - Metal - Soft - High - Small. Piece of a pendulum clock, all sticks. Dry
impact_p2_brass_sticks_sustained_05.wav	Impact - Metal - Soft - High - Small. Piece of a pendulum clock, all sticks. Dry
impact_p2_brass_sticks_sustained_06.wav	Impact - Metal - Soft - High - Small. Piece of a pendulum clock, all sticks. Dry
impact_p2_brass_sticks_phase_01.wav	Impact - Metal - Soft - High - Small. Piece of a pendulum clock, all sticks, moved in front of microphone. Dry
impact_p2_brass_sticks_phase_02.wav	Impact - Metal - Soft - High - Small. Piece of a pendulum clock, all sticks, moved in front of microphone. Dry
impact_p2_brass_sticks_phase_03.wav	Impact - Metal - Soft - High - Small. Piece of a pendulum clock, all sticks, moved in front of microphone. Dry
impact_p2_brass_sticks_phase_04.wav	Impact - Metal - Soft - High - Small. Piece of a pendulum clock, all sticks, moved in front of microphone. Dry
impact_p2_brass_sticks_phase_05.wav	Impact - Metal - Soft - High - Small. Piece of a pendulum clock, all sticks, moved in front of microphone. Dry
impact_p2_brass_sticks_phase_06.wav	Impact - Metal - Soft - High - Small. Piece of a pendulum clock, all sticks, moved in front of microphone. Dry
impact_p2_brass_sticks_phase_07.wav	Impact - Metal - Soft - High - Small. Piece of a pendulum clock, all sticks, moved in front of microphone. Dry
impact_p2_brass_sticks_phase_08.wav	Impact - Metal - Soft - High - Small. Piece of a pendulum clock, all sticks, moved in front of microphone. Dry
impact_p2_brass_sticks_phase_09.wav	Impact - Metal - Soft - High - Small. Piece of a pendulum clock, all sticks, moved in front of microphone. Dry
impact_p2_brass_sticks_phase_10.wav	Impact - Metal - Soft - High - Small. Piece of a pendulum clock, all sticks, moved in front of microphone. Dry
impact_p2_brass_sticks_phase_11.wav	Impact - Metal - Soft - High - Small. Piece of a pendulum clock, all sticks, moved in front of microphone. Dry
impact_p2_brass_sticks_phase_12.wav	Impact - Metal - Soft - High - Small. Piece of a pendulum clock, all sticks, moved in front of microphone. Dry
impact_p2_can_01.wav	Impact - Metal - Medium - Low - Med. Metal can. Reverberant
impact_p2_can_02.wav	Impact - Metal - Medium - Low - Med. Metal can. Reverberant
impact_p2_can_03.wav	Impact - Metal - Medium - Low - Med. Metal can. Reverberant
impact_p2_can_04.wav	Impact - Metal - Medium - Low - Med. Metal can. Reverberant
impact_p2_can_05.wav	Impact - Metal - Medium - Low - Med. Metal can. Reverberant
impact_p2_can_06.wav	Impact - Metal - Medium - Low - Med. Metal can. Reverberant
impact_p2_can_07.wav	Impact - Metal - Medium - Low - Med. Metal can. Reverberant
impact_p2_can_08.wav	Impact - Metal - Medium - Low - Med. Metal can. Reverberant
impact_p2_can_09.wav	Impact - Metal - Medium - Low - Med. Metal can. Reverberant
impact_p2_can_10.wav	Impact - Metal - Medium - Low - Med. Metal can. Reverberant
impact_p2_can_11.wav	Impact - Metal - Medium - Low - Med. Metal can. Reverberant
impact_p2_can_12.wav	Impact - Metal - Medium - Low - Med. Metal can. Reverberant
impact_p2_car_door_hard_01.wav	Impact - Metal - Medium - Low - Med. Landrover Defender, close car door inside. Dry
impact_p2_car_door_hard_02.wav	Impact - Metal - Medium - Low - Med. Landrover Defender, close car door inside. Dry
impact_p2_car_door_hard_03.wav	Impact - Metal - Medium - Low - Med. Landrover Defender, close car door inside. Dry
impact_p2_car_door_hard_04.wav	Impact - Metal - Medium - Low - Med. Landrover Defender, close car door inside. Dry
impact_p2_car_door_hard_05.wav	Impact - Metal - Medium - Low - Med. Landrover Defender, close car door inside. Dry
impact_p2_car_door_hard_06.wav	Impact - Metal - Medium - Low - Med. Landrover Defender, close car door inside. Dry
impact_p2_car_door_hard_07.wav	Impact - Metal - Medium - Low - Med. Landrover Defender, close car door inside. Dry
impact_p2_car_door_hard_08.wav	Impact - Metal - Medium - Low - Med. Landrover Defender, close car door inside. Dry
impact_p2_car_door_hard_09.wav	Impact - Metal - Medium - Low - Med. Landrover Defender, close car door inside. Dry
impact_p2_car_door_hard_10.wav	Impact - Metal - Medium - Low - Med. Landrover Defender, close car door inside. Dry
impact_p2_car_door_hard_11.wav	Impact - Metal - Medium - Low - Med. Landrover Defender, close car door inside. Dry
impact_p2_car_door_hard_12.wav	Impact - Metal - Medium - Low - Med. Landrover Defender, close car door inside. Dry

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FILENAME	DESCRIPTION
impact_p2_car_door_soft_01.wav	Impact - Metal - Soft - Low - Med. Landrover Defender, open car door inside. Dry
impact_p2_car_door_soft_02.wav	Impact - Metal - Soft - Low - Med. Landrover Defender, open car door inside. Dry
impact_p2_car_door_soft_03.wav	Impact - Metal - Soft - Low - Med. Landrover Defender, open car door inside. Dry
impact_p2_car_door_soft_04.wav	Impact - Metal - Soft - Low - Med. Landrover Defender, open car door inside. Dry
impact_p2_car_door_soft_05.wav	Impact - Metal - Soft - Low - Med. Landrover Defender, open car door inside. Dry
impact_p2_car_door_soft_06.wav	Impact - Metal - Soft - Low - Med. Landrover Defender, open car door inside. Dry
impact_p2_car_door_soft_07.wav	Impact - Metal - Soft - Low - Med. Landrover Defender, open car door inside. Dry
impact_p2_car_door_soft_08.wav	Impact - Metal - Soft - Low - Med. Landrover Defender, open car door inside. Dry
impact_p2_car_door_soft_09.wav	Impact - Metal - Soft - Low - Med. Landrover Defender, open car door inside. Dry
impact_p2_car_door_soft_10.wav	Impact - Metal - Soft - Low - Med. Landrover Defender, open car door inside. Dry
impact_p2_car_door_soft_11.wav	Impact - Metal - Soft - Low - Med. Landrover Defender, open car door inside. Dry
impact_p2_car_door_soft_12.wav	Impact - Metal - Soft - Low - Med. Landrover Defender, open car door inside. Dry
impact_p2_car_door_outside_01.wav	Impact - Metal - Medium - Mid - Med. Landrover Defender, close car door outside. Dry
impact_p2_car_door_outside_02.wav	Impact - Metal - Medium - Mid - Med. Landrover Defender, close car door outside. Dry
impact_p2_car_door_outside_03.wav	Impact - Metal - Medium - Mid - Med. Landrover Defender, close car door outside. Dry
impact_p2_car_door_outside_04.wav	Impact - Metal - Medium - Mid - Med. Landrover Defender, close car door outside. Dry
impact_p2_car_door_outside_05.wav	Impact - Metal - Medium - Mid - Med. Landrover Defender, close car door outside. Dry
impact_p2_car_door_outside_06.wav	Impact - Metal - Medium - Mid - Med. Landrover Defender, close car door outside. Dry
impact_p2_car_door_outside_07.wav	Impact - Metal - Medium - Mid - Med. Landrover Defender, close car door outside. Dry
impact_p2_car_door_outside_08.wav	Impact - Metal - Medium - Mid - Med. Landrover Defender, close car door outside. Dry
impact_p2_car_door_outside_09.wav	Impact - Metal - Medium - Mid - Med. Landrover Defender, close car door outside. Dry
impact_p2_car_door_outside_10.wav	Impact - Metal - Medium - Mid - Med. Landrover Defender, close car door outside. Dry
impact_p2_car_door_outside_11.wav	Impact - Metal - Medium - Mid - Med. Landrover Defender, close car door outside. Dry
impact_p2_car_door_outside_12.wav	Impact - Metal - Medium - Mid - Med. Landrover Defender, close car door outside. Dry
impact_p2_car_hood_outside_01.wav	Impact - Metal - Hard - Mid - Med. Landrover Defender, close car hood inside. Dump. Dry
impact_p2_car_hood_outside_02.wav	Impact - Metal - Hard - Mid - Med. Landrover Defender, close car hood inside. Dump. Dry
impact_p2_car_hood_outside_03.wav	Impact - Metal - Hard - Mid - Med. Landrover Defender, close car hood inside. Dump. Dry
impact_p2_car_hood_outside_04.wav	Impact - Metal - Hard - Mid - Med. Landrover Defender, close car hood inside. Dump. Dry
impact_p2_car_hood_outside_05.wav	Impact - Metal - Hard - Mid - Med. Landrover Defender, close car hood inside. Dump. Dry
impact_p2_car_hood_outside_06.wav	Impact - Metal - Hard - Mid - Med. Landrover Defender, close car hood inside. Dump. Dry
impact_p2_car_hood_outside_07.wav	Impact - Metal - Hard - Mid - Med. Landrover Defender, close car hood inside. Dump. Dry
impact_p2_car_hood_outside_08.wav	Impact - Metal - Hard - Mid - Med. Landrover Defender, close car hood inside. Dump. Dry
impact_p2_car_hood_outside_09.wav	Impact - Metal - Hard - Mid - Med. Landrover Defender, close car hood inside. Dump. Dry
impact_p2_car_hood_outside_10.wav	Impact - Metal - Hard - Mid - Med. Landrover Defender, close car hood inside. Dump. Dry
impact_p2_car_hood_outside_11.wav	Impact - Metal - Hard - Mid - Med. Landrover Defender, close car hood inside. Dump. Dry
impact_p2_car_hood_outside_12.wav	Impact - Metal - Hard - Mid - Med. Landrover Defender, close car hood inside. Dump. Dry
impact_p2_car_hood_inside_01.wav	Hit - Metal - Hard - Low - Large. Landrover Defender, close car hood outside. Dry
impact_p2_car_hood_inside_02.wav	Hit - Metal - Hard - Low - Large. Landrover Defender, close car hood outside. Dry
impact_p2_car_hood_inside_03.wav	Hit - Metal - Hard - Low - Large. Landrover Defender, close car hood outside. Dry
impact_p2_car_hood_inside_04.wav	Hit - Metal - Hard - Low - Large. Landrover Defender, close car hood outside. Dry
impact_p2_car_hood_inside_05.wav	Hit - Metal - Hard - Low - Large. Landrover Defender, close car hood outside. Dry
impact_p2_car_hood_inside_06.wav	Hit - Metal - Hard - Low - Large. Landrover Defender, close car hood outside. Dry
impact_p2_car_hood_inside_07.wav	Hit - Metal - Hard - Low - Large. Landrover Defender, close car hood outside. Dry
impact_p2_car_hood_inside_08.wav	Hit - Metal - Hard - Low - Large. Landrover Defender, close car hood outside. Dry
impact_p2_car_hood_inside_09.wav	Hit - Metal - Hard - Low - Large. Landrover Defender, close car hood outside. Dry
impact_p2_car_hood_inside_10.wav	Hit - Metal - Hard - Low - Large. Landrover Defender, close car hood outside. Dry
impact_p2_car_hood_inside_11.wav	Hit - Metal - Hard - Low - Large. Landrover Defender, close car hood outside. Dry
impact_p2_car_hood_inside_12.wav	Hit - Metal - Hard - Low - Large. Landrover Defender, close car hood outside. Dry
impact_p2_car_trunk_hard_01.wav	Impact - Metal - Medium - Low - Med. Landrover Defender, close car trunk, inside. Dry
impact_p2_car_trunk_hard_02.wav	Impact - Metal - Medium - Low - Med. Landrover Defender, close car trunk, inside. Dry
impact_p2_car_trunk_hard_03.wav	Impact - Metal - Medium - Low - Med. Landrover Defender, close car trunk, inside. Dry
impact_p2_car_trunk_hard_04.wav	Impact - Metal - Medium - Low - Med. Landrover Defender, close car trunk, inside. Dry
impact_p2_car_trunk_hard_05.wav	Impact - Metal - Medium - Low - Med. Landrover Defender, close car trunk, inside. Dry
impact_p2_car_trunk_hard_06.wav	Impact - Metal - Medium - Low - Med. Landrover Defender, close car trunk, inside. Dry
impact_p2_car_trunk_hard_07.wav	Impact - Metal - Medium - Low - Med. Landrover Defender, close car trunk, inside. Dry
impact_p2_car_trunk_hard_08.wav	Impact - Metal - Medium - Low - Med. Landrover Defender, close car trunk, inside. Dry
impact_p2_car_trunk_hard_09.wav	Impact - Metal - Medium - Low - Med. Landrover Defender, close car trunk, inside. Dry
impact_p2_car_trunk_hard_10.wav	Impact - Metal - Medium - Low - Med. Landrover Defender, close car trunk, inside. Dry
impact_p2_car_trunk_hard_11.wav	Impact - Metal - Medium - Low - Med. Landrover Defender, close car trunk, inside. Dry
impact_p2_car_trunk_hard_12.wav	Impact - Metal - Medium - Low - Med. Landrover Defender, close car trunk, inside. Dry
impact_p2_car_trunk_soft_01.wav	Impact - Metal - Soft - Low - Med. Landrover Defender, open car trunk, inside. Dry
impact_p2_car_trunk_soft_02.wav	Impact - Metal - Soft - Low - Med. Landrover Defender, open car trunk, inside. Dry
impact_p2_car_trunk_soft_03.wav	Impact - Metal - Soft - Low - Med. Landrover Defender, open car trunk, inside. Dry
impact_p2_car_trunk_soft_04.wav	Impact - Metal - Soft - Low - Med. Landrover Defender, open car trunk, inside. Dry
impact_p2_car_trunk_soft_05.wav	Impact - Metal - Soft - Low - Med. Landrover Defender, open car trunk, inside. Dry
impact_p2_car_trunk_soft_06.wav	Impact - Metal - Soft - Low - Med. Landrover Defender, open car trunk, inside. Dry

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FILENAME	DESCRIPTION
impact_p2_car_trunk_soft_07.wav	Impact - Metal - Soft - Low - Med. Landrover Defender, open car trunk, inside. Dry
impact_p2_car_trunk_soft_08.wav	Impact - Metal - Soft - Low - Med. Landrover Defender, open car trunk, inside. Dry
impact_p2_car_trunk_soft_09.wav	Impact - Metal - Soft - Low - Med. Landrover Defender, open car trunk, inside. Dry
impact_p2_car_trunk_soft_10.wav	Impact - Metal - Soft - Low - Med. Landrover Defender, open car trunk, inside. Dry
impact_p2_car_trunk_soft_11.wav	Impact - Metal - Soft - Low - Med. Landrover Defender, open car trunk, inside. Dry
impact_p2_car_trunk_soft_12.wav	Impact - Metal - Soft - Low - Med. Landrover Defender, open car trunk, inside. Dry
impact_p2_chain_box_01.wav	Crash - Metal - Medium - Mid - Med. Metalbox box, chain inside. Dry.
impact_p2_chain_box_02.wav	Crash - Metal - Medium - Mid - Med. Metalbox box, chain inside. Dry.
impact_p2_chain_box_03.wav	Crash - Metal - Medium - Mid - Med. Metalbox box, chain inside. Dry.
impact_p2_chain_box_04.wav	Crash - Metal - Medium - Mid - Med. Metalbox box, chain inside. Dry.
impact_p2_chain_box_05.wav	Crash - Metal - Medium - Mid - Med. Metalbox box, chain inside. Dry.
impact_p2_chain_box_06.wav	Crash - Metal - Medium - Mid - Med. Metalbox box, chain inside. Dry.
impact_p2_chain_box_07.wav	Crash - Metal - Medium - Mid - Med. Metalbox box, chain inside. Dry.
impact_p2_chain_box_08.wav	Crash - Metal - Medium - Mid - Med. Metalbox box, chain inside. Dry.
impact_p2_chain_box_09.wav	Crash - Metal - Medium - Mid - Med. Metalbox box, chain inside. Dry.
impact_p2_chain_box_10.wav	Crash - Metal - Medium - Mid - Med. Metalbox box, chain inside. Dry.
impact_p2_chain_box_11.wav	Crash - Metal - Medium - Mid - Med. Metalbox box, chain inside. Dry.
impact_p2_chain_box_12.wav	Crash - Metal - Medium - Mid - Med. Metalbox box, chain inside. Dry.
impact_p2_chain_light_01.wav	Impact - Metal - Medium - High - Small. Chain. Dry.
impact_p2_chain_light_02.wav	Impact - Metal - Medium - High - Small. Chain. Dry.
impact_p2_chain_light_03.wav	Impact - Metal - Medium - High - Small. Chain. Dry.
impact_p2_chain_light_04.wav	Impact - Metal - Medium - High - Small. Chain. Dry.
impact_p2_chain_light_05.wav	Impact - Metal - Medium - High - Small. Chain. Dry.
impact_p2_chain_light_06.wav	Impact - Metal - Medium - High - Small. Chain. Dry.
impact_p2_chain_light_07.wav	Impact - Metal - Medium - High - Small. Chain. Dry.
impact_p2_chain_light_08.wav	Impact - Metal - Medium - High - Small. Chain. Dry.
impact_p2_chain_light_09.wav	Impact - Metal - Medium - High - Small. Chain. Dry.
impact_p2_chain_light_10.wav	Impact - Metal - Medium - High - Small. Chain. Dry.
impact_p2_chain_light_11.wav	Impact - Metal - Medium - High - Small. Chain. Dry.
impact_p2_chain_light_12.wav	Impact - Metal - Medium - High - Small. Chain. Dry.
impact_p2_chain_drop_01.wav	Crash - Metal - Soft - Mid - Large. Chain drop into box, rattle. Reverberant
impact_p2_chain_drop_02.wav	Crash - Metal - Soft - Mid - Large. Chain drop into box, rattle. Reverberant
impact_p2_chain_drop_03.wav	Crash - Metal - Soft - Mid - Large. Chain drop into box, rattle. Reverberant
impact_p2_chain_drop_04.wav	Crash - Metal - Soft - Mid - Large. Chain drop into box, rattle. Reverberant
impact_p2_chain_drop_05.wav	Crash - Metal - Soft - Mid - Large. Chain drop into box, rattle. Reverberant
impact_p2_chain_drop_06.wav	Crash - Metal - Soft - Mid - Large. Chain drop into box, rattle. Reverberant
impact_p2_chain_drop_07.wav	Crash - Metal - Soft - Mid - Large. Chain drop into box, rattle. Reverberant
impact_p2_chain_drop_08.wav	Crash - Metal - Soft - Mid - Large. Chain drop into box, rattle. Reverberant
impact_p2_chain_drop_09.wav	Crash - Metal - Soft - Mid - Large. Chain drop into box, rattle. Reverberant
impact_p2_chain_drop_10.wav	Crash - Metal - Soft - Mid - Large. Chain drop into box, rattle. Reverberant
impact_p2_chain_drop_11.wav	Crash - Metal - Soft - Mid - Large. Chain drop into box, rattle. Reverberant
impact_p2_chain_drop_12.wav	Crash - Metal - Soft - Mid - Large. Chain drop into box, rattle. Reverberant
impact_p2_chain_smash_01.wav	Impact - Metal - Soft - High - Med. Chain drop, rattle. Reverberant
impact_p2_chain_smash_02.wav	Impact - Metal - Soft - High - Med. Chain drop, rattle. Reverberant
impact_p2_chain_smash_03.wav	Impact - Metal - Soft - High - Med. Chain drop, rattle. Reverberant
impact_p2_chain_smash_04.wav	Impact - Metal - Soft - High - Med. Chain drop, rattle. Reverberant
impact_p2_chain_smash_05.wav	Impact - Metal - Soft - High - Med. Chain drop, rattle. Reverberant
impact_p2_chain_smash_06.wav	Impact - Metal - Soft - High - Med. Chain drop, rattle. Reverberant
impact_p2_chain_smash_07.wav	Impact - Metal - Soft - High - Med. Chain drop, rattle. Reverberant
impact_p2_chain_smash_08.wav	Impact - Metal - Soft - High - Med. Chain drop, rattle. Reverberant
impact_p2_chain_smash_09.wav	Impact - Metal - Soft - High - Med. Chain drop, rattle. Reverberant
impact_p2_chain_smash_10.wav	Impact - Metal - Soft - High - Med. Chain drop, rattle. Reverberant
impact_p2_chain_smash_11.wav	Impact - Metal - Soft - High - Med. Chain drop, rattle. Reverberant
impact_p2_chain_smash_12.wav	Impact - Metal - Soft - High - Med. Chain drop, rattle. Reverberant
impact_p2_chain_light_drop_01.wav	Impact - Metal - Medium - High - Med. Chain rattle. Reverberant
impact_p2_chain_light_drop_02.wav	Impact - Metal - Medium - High - Med. Chain rattle. Reverberant
impact_p2_chain_light_drop_03.wav	Impact - Metal - Medium - High - Med. Chain rattle. Reverberant
impact_p2_chain_light_drop_04.wav	Impact - Metal - Medium - High - Med. Chain rattle. Reverberant
impact_p2_chain_light_drop_05.wav	Impact - Metal - Medium - High - Med. Chain rattle. Reverberant
impact_p2_chain_light_drop_06.wav	Impact - Metal - Medium - High - Med. Chain rattle. Reverberant
impact_p2_chain_light_drop_07.wav	Impact - Metal - Medium - High - Med. Chain rattle. Reverberant
impact_p2_chain_light_drop_08.wav	Impact - Metal - Medium - High - Med. Chain rattle. Reverberant
impact_p2_chain_light_drop_09.wav	Impact - Metal - Medium - High - Med. Chain rattle. Reverberant
impact_p2_chain_light_drop_10.wav	Impact - Metal - Medium - High - Med. Chain rattle. Reverberant
impact_p2_chain_light_drop_11.wav	Impact - Metal - Medium - High - Med. Chain rattle. Reverberant
impact_p2_chain_light_drop_12.wav	Impact - Metal - Medium - High - Med. Chain rattle. Reverberant

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FILENAME	DESCRIPTION
impact_p2_coffer_light_01.wav	Impact - Metal - Medium - Mid - Med. Small aluminium coffer. Dry
impact_p2_coffer_light_02.wav	Impact - Metal - Medium - Mid - Med. Small aluminium coffer. Dry
impact_p2_coffer_light_03.wav	Impact - Metal - Medium - Mid - Med. Small aluminium coffer. Dry
impact_p2_coffer_light_04.wav	Impact - Metal - Medium - Mid - Med. Small aluminium coffer. Dry
impact_p2_coffer_light_05.wav	Impact - Metal - Medium - Mid - Med. Small aluminium coffer. Dry
impact_p2_coffer_light_06.wav	Impact - Metal - Medium - Mid - Med. Small aluminium coffer. Dry
impact_p2_coffer_light_07.wav	Impact - Metal - Medium - Mid - Med. Small aluminium coffer. Dry
impact_p2_coffer_light_08.wav	Impact - Metal - Medium - Mid - Med. Small aluminium coffer. Dry
impact_p2_coffer_light_09.wav	Impact - Metal - Medium - Mid - Med. Small aluminium coffer. Dry
impact_p2_coffer_light_10.wav	Impact - Metal - Medium - Mid - Med. Small aluminium coffer. Dry
impact_p2_coffer_light_11.wav	Impact - Metal - Medium - Mid - Med. Small aluminium coffer. Dry
impact_p2_coffer_light_12.wav	Impact - Metal - Medium - Mid - Med. Small aluminium coffer. Dry
impact_p2_coffer_big_01.wav	Impact - Metal - Medium - Low - Large. Big aluminium coffer. Dry
impact_p2_coffer_big_02.wav	Impact - Metal - Medium - Low - Large. Big aluminium coffer. Dry
impact_p2_coffer_big_03.wav	Impact - Metal - Medium - Low - Large. Big aluminium coffer. Dry
impact_p2_coffer_big_04.wav	Impact - Metal - Medium - Low - Large. Big aluminium coffer. Dry
impact_p2_coffer_big_05.wav	Impact - Metal - Medium - Low - Large. Big aluminium coffer. Dry
impact_p2_coffer_big_06.wav	Impact - Metal - Medium - Low - Large. Big aluminium coffer. Dry
impact_p2_coffer_big_07.wav	Impact - Metal - Medium - Low - Large. Big aluminium coffer. Dry
impact_p2_coffer_big_08.wav	Impact - Metal - Medium - Low - Large. Big aluminium coffer. Dry
impact_p2_coffer_big_09.wav	Impact - Metal - Medium - Low - Large. Big aluminium coffer. Dry
impact_p2_coffer_big_10.wav	Impact - Metal - Medium - Low - Large. Big aluminium coffer. Dry
impact_p2_coffer_big_11.wav	Impact - Metal - Medium - Low - Large. Big aluminium coffer. Dry
impact_p2_coffer_big_12.wav	Impact - Metal - Medium - Low - Large. Big aluminium coffer. Dry
impact_p2_container_hollow_01.wav	Impact - Metal - Medium - Low - Large. Container. Dull, inside. Dry.
impact_p2_container_hollow_02.wav	Impact - Metal - Medium - Low - Large. Container. Dull, inside. Dry.
impact_p2_container_hollow_03.wav	Impact - Metal - Medium - Low - Large. Container. Dull, inside. Dry.
impact_p2_container_hollow_04.wav	Impact - Metal - Medium - Low - Large. Container. Dull, inside. Dry.
impact_p2_container_hollow_05.wav	Impact - Metal - Medium - Low - Large. Container. Dull, inside. Dry.
impact_p2_container_hollow_06.wav	Impact - Metal - Medium - Low - Large. Container. Dull, inside. Dry.
impact_p2_container_hollow_07.wav	Impact - Metal - Medium - Low - Large. Container. Dull, inside. Dry.
impact_p2_container_hollow_08.wav	Impact - Metal - Medium - Low - Large. Container. Dull, inside. Dry.
impact_p2_container_hollow_09.wav	Impact - Metal - Medium - Low - Large. Container. Dull, inside. Dry.
impact_p2_container_hollow_10.wav	Impact - Metal - Medium - Low - Large. Container. Dull, inside. Dry.
impact_p2_container_hollow_11.wav	Impact - Metal - Medium - Low - Large. Container. Dull, inside. Dry.
impact_p2_container_hollow_12.wav	Impact - Metal - Medium - Low - Large. Container. Dull, inside. Dry.
impact_p2_container_door_01.wav	Impact - Metal - Hard - Low - Large. Open container door, inside. Reverberant
impact_p2_container_door_02.wav	Impact - Metal - Hard - Low - Large. Open container door, inside. Reverberant
impact_p2_container_door_03.wav	Impact - Metal - Hard - Low - Large. Open container door, inside. Reverberant
impact_p2_container_door_04.wav	Impact - Metal - Hard - Low - Large. Open container door, inside. Reverberant
impact_p2_container_door_05.wav	Impact - Metal - Hard - Low - Large. Open container door, inside. Reverberant
impact_p2_container_door_06.wav	Impact - Metal - Hard - Low - Large. Open container door, inside. Reverberant
impact_p2_container_door_07.wav	Impact - Metal - Hard - Low - Large. Open container door, inside. Reverberant
impact_p2_container_door_08.wav	Impact - Metal - Hard - Low - Large. Open container door, inside. Reverberant
impact_p2_container_door_09.wav	Impact - Metal - Hard - Low - Large. Open container door, inside. Reverberant
impact_p2_container_door_10.wav	Impact - Metal - Hard - Low - Large. Open container door, inside. Reverberant
impact_p2_container_door_11.wav	Impact - Metal - Hard - Low - Large. Open container door, inside. Reverberant
impact_p2_container_door_12.wav	Impact - Metal - Hard - Low - Large. Open container door, inside. Reverberant
impact_p2_container_lock_01.wav	Impact - Metal - Medium - Low - Large. Close container door, inside. Reverberant
impact_p2_container_lock_02.wav	Impact - Metal - Medium - Low - Large. Close container door, inside. Reverberant
impact_p2_container_lock_03.wav	Impact - Metal - Medium - Low - Large. Close container door, inside. Reverberant
impact_p2_container_lock_04.wav	Impact - Metal - Medium - Low - Large. Close container door, inside. Reverberant
impact_p2_container_lock_05.wav	Impact - Metal - Medium - Low - Large. Close container door, inside. Reverberant
impact_p2_container_lock_06.wav	Impact - Metal - Medium - Low - Large. Close container door, inside. Reverberant
impact_p2_container_lock_07.wav	Impact - Metal - Medium - Low - Large. Close container door, inside. Reverberant
impact_p2_container_lock_08.wav	Impact - Metal - Medium - Low - Large. Close container door, inside. Reverberant
impact_p2_container_lock_09.wav	Impact - Metal - Medium - Low - Large. Close container door, inside. Reverberant
impact_p2_container_lock_10.wav	Impact - Metal - Medium - Low - Large. Close container door, inside. Reverberant
impact_p2_container_lock_11.wav	Impact - Metal - Medium - Low - Large. Close container door, inside. Reverberant
impact_p2_container_lock_12.wav	Impact - Metal - Medium - Low - Large. Close container door, inside. Reverberant
impact_p2_container_bolt_01.wav	Hit - Metal - Medium - Mid - Large. Container door, latch, inside. Reverberant
impact_p2_container_bolt_02.wav	Hit - Metal - Medium - Mid - Large. Container door, latch, inside. Reverberant
impact_p2_container_bolt_03.wav	Hit - Metal - Medium - Mid - Large. Container door, latch, inside. Reverberant
impact_p2_container_bolt_04.wav	Hit - Metal - Medium - Mid - Large. Container door, latch, inside. Reverberant
impact_p2_container_bolt_05.wav	Hit - Metal - Medium - Mid - Large. Container door, latch, inside. Reverberant
impact_p2_container_bolt_06.wav	Hit - Metal - Medium - Mid - Large. Container door, latch, inside. Reverberant

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FILENAME	DESCRIPTION
impact_p2_container_bolt_07.wav	Hit - Metal - Medium - Mid - Large. Container door, latch, inside. Reverberant
impact_p2_container_bolt_08.wav	Hit - Metal - Medium - Mid - Large. Container door, latch, inside. Reverberant
impact_p2_container_bolt_09.wav	Hit - Metal - Medium - Mid - Large. Container door, latch, inside. Reverberant
impact_p2_container_bolt_10.wav	Hit - Metal - Medium - Mid - Large. Container door, latch, inside. Reverberant
impact_p2_container_bolt_11.wav	Hit - Metal - Medium - Mid - Large. Container door, latch, inside. Reverberant
impact_p2_container_bolt_12.wav	Hit - Metal - Medium - Mid - Large. Container door, latch, inside. Reverberant
impact_p2_container_wall_01.wav	Impact - Metal - Medium - Low - Large. Container wall, inside. Reverberant
impact_p2_container_wall_02.wav	Impact - Metal - Medium - Low - Large. Container wall, inside. Reverberant
impact_p2_container_wall_03.wav	Impact - Metal - Medium - Low - Large. Container wall, inside. Reverberant
impact_p2_container_wall_04.wav	Impact - Metal - Medium - Low - Large. Container wall, inside. Reverberant
impact_p2_container_wall_05.wav	Impact - Metal - Medium - Low - Large. Container wall, inside. Reverberant
impact_p2_container_wall_06.wav	Impact - Metal - Medium - Low - Large. Container wall, inside. Reverberant
impact_p2_container_wall_07.wav	Impact - Metal - Medium - Low - Large. Container wall, inside. Reverberant
impact_p2_container_wall_08.wav	Impact - Metal - Medium - Low - Large. Container wall, inside. Reverberant
impact_p2_container_wall_09.wav	Impact - Metal - Medium - Low - Large. Container wall, inside. Reverberant
impact_p2_container_wall_10.wav	Impact - Metal - Medium - Low - Large. Container wall, inside. Reverberant
impact_p2_container_wall_11.wav	Impact - Metal - Medium - Low - Large. Container wall, inside. Reverberant
impact_p2_container_wall_12.wav	Impact - Metal - Medium - Low - Large. Container wall, inside. Reverberant
impact_p2_crate_heavy_01.wav	Crash - Metal - Hard - Mid - Med. Metalcrate with handles. Dry.
impact_p2_crate_heavy_02.wav	Crash - Metal - Hard - Mid - Med. Metalcrate with handles. Dry.
impact_p2_crate_heavy_03.wav	Crash - Metal - Hard - Mid - Med. Metalcrate with handles. Dry.
impact_p2_crate_heavy_04.wav	Crash - Metal - Hard - Mid - Med. Metalcrate with handles. Dry.
impact_p2_crate_heavy_05.wav	Crash - Metal - Hard - Mid - Med. Metalcrate with handles. Dry.
impact_p2_crate_heavy_06.wav	Crash - Metal - Hard - Mid - Med. Metalcrate with handles. Dry.
impact_p2_crate_heavy_07.wav	Crash - Metal - Hard - Mid - Med. Metalcrate with handles. Dry.
impact_p2_crate_heavy_08.wav	Crash - Metal - Hard - Mid - Med. Metalcrate with handles. Dry.
impact_p2_crate_heavy_09.wav	Crash - Metal - Hard - Mid - Med. Metalcrate with handles. Dry.
impact_p2_crate_heavy_10.wav	Crash - Metal - Hard - Mid - Med. Metalcrate with handles. Dry.
impact_p2_crate_heavy_11.wav	Crash - Metal - Hard - Mid - Med. Metalcrate with handles. Dry.
impact_p2_crate_heavy_12.wav	Crash - Metal - Hard - Mid - Med. Metalcrate with handles. Dry.
impact_p2_crate_light_01.wav	Impact - Metal - Medium - Mid - Med. Ammunition crate lid. Dry.
impact_p2_crate_light_02.wav	Impact - Metal - Medium - Mid - Med. Ammunition crate lid. Dry.
impact_p2_crate_light_03.wav	Impact - Metal - Medium - Mid - Med. Ammunition crate lid. Dry.
impact_p2_crate_light_04.wav	Impact - Metal - Medium - Mid - Med. Ammunition crate lid. Dry.
impact_p2_crate_light_05.wav	Impact - Metal - Medium - Mid - Med. Ammunition crate lid. Dry.
impact_p2_crate_light_06.wav	Impact - Metal - Medium - Mid - Med. Ammunition crate lid. Dry.
impact_p2_crate_light_07.wav	Impact - Metal - Medium - Mid - Med. Ammunition crate lid. Dry.
impact_p2_crate_light_08.wav	Impact - Metal - Medium - Mid - Med. Ammunition crate lid. Dry.
impact_p2_crate_light_09.wav	Impact - Metal - Medium - Mid - Med. Ammunition crate lid. Dry.
impact_p2_crate_light_10.wav	Impact - Metal - Medium - Mid - Med. Ammunition crate lid. Dry.
impact_p2_crate_light_11.wav	Impact - Metal - Medium - Mid - Med. Ammunition crate lid. Dry.
impact_p2_crate_light_12.wav	Impact - Metal - Medium - Mid - Med. Ammunition crate lid. Dry.
impact_p2_crate_rattle_01.wav	Crash - Metal - Hard - Mid - Med. Crate plus metal elements. Dry.
impact_p2_crate_rattle_02.wav	Crash - Metal - Hard - Mid - Med. Crate plus metal elements. Dry.
impact_p2_crate_rattle_03.wav	Crash - Metal - Hard - Mid - Med. Crate plus metal elements. Dry.
impact_p2_crate_rattle_04.wav	Crash - Metal - Hard - Mid - Med. Crate plus metal elements. Dry.
impact_p2_crate_rattle_05.wav	Crash - Metal - Hard - Mid - Med. Crate plus metal elements. Dry.
impact_p2_crate_rattle_06.wav	Crash - Metal - Hard - Mid - Med. Crate plus metal elements. Dry.
impact_p2_crate_rattle_07.wav	Crash - Metal - Hard - Mid - Med. Crate plus metal elements. Dry.
impact_p2_crate_rattle_08.wav	Crash - Metal - Hard - Mid - Med. Crate plus metal elements. Dry.
impact_p2_crate_rattle_09.wav	Crash - Metal - Hard - Mid - Med. Crate plus metal elements. Dry.
impact_p2_crate_rattle_10.wav	Crash - Metal - Hard - Mid - Med. Crate plus metal elements. Dry.
impact_p2_crate_rattle_11.wav	Crash - Metal - Hard - Mid - Med. Crate plus metal elements. Dry.
impact_p2_crate_rattle_12.wav	Crash - Metal - Hard - Mid - Med. Crate plus metal elements. Dry.
impact_p2_crate_hammer_01.wav	Crash - Metal - Soft - Mid - Med. Axe on crate filled with metal elements. Dry.
impact_p2_crate_hammer_02.wav	Crash - Metal - Soft - Mid - Med. Axe on crate filled with metal elements. Dry.
impact_p2_crate_hammer_03.wav	Crash - Metal - Soft - Mid - Med. Axe on crate filled with metal elements. Dry.
impact_p2_crate_hammer_04.wav	Crash - Metal - Soft - Mid - Med. Axe on crate filled with metal elements. Dry.
impact_p2_crate_hammer_05.wav	Crash - Metal - Soft - Mid - Med. Axe on crate filled with metal elements. Dry.
impact_p2_crate_hammer_06.wav	Crash - Metal - Soft - Mid - Med. Axe on crate filled with metal elements. Dry.
impact_p2_crate_hammer_07.wav	Crash - Metal - Soft - Mid - Med. Axe on crate filled with metal elements. Dry.
impact_p2_crate_hammer_08.wav	Crash - Metal - Soft - Mid - Med. Axe on crate filled with metal elements. Dry.
impact_p2_crate_hammer_09.wav	Crash - Metal - Soft - Mid - Med. Axe on crate filled with metal elements. Dry.
impact_p2_crate_hammer_10.wav	Crash - Metal - Soft - Mid - Med. Axe on crate filled with metal elements. Dry.
impact_p2_crate_hammer_11.wav	Crash - Metal - Soft - Mid - Med. Axe on crate filled with metal elements. Dry.
impact_p2_crate_hammer_12.wav	Crash - Metal - Soft - Mid - Med. Axe on crate filled with metal elements. Dry.

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FILENAME	DESCRIPTION
impact_p2_distorted_shovel_01.wav	Hit - Metal - Hard - Mid - Large. Excavator shovel. Distorted. Dry.
impact_p2_distorted_shovel_02.wav	Hit - Metal - Hard - Mid - Large. Excavator shovel. Distorted. Dry.
impact_p2_distorted_shovel_03.wav	Hit - Metal - Hard - Mid - Large. Excavator shovel. Distorted. Dry.
impact_p2_distorted_shovel_04.wav	Hit - Metal - Hard - Mid - Large. Excavator shovel. Distorted. Dry.
impact_p2_distorted_shovel_05.wav	Hit - Metal - Hard - Mid - Large. Excavator shovel. Distorted. Dry.
impact_p2_distorted_shovel_06.wav	Hit - Metal - Hard - Mid - Large. Excavator shovel. Distorted. Dry.
impact_p2_distorted_door_01.wav	Impact - Metal - Hard - Mid - Large. Container door. Distorted. Dry.
impact_p2_distorted_door_02.wav	Impact - Metal - Hard - Mid - Large. Container door. Distorted. Dry.
impact_p2_distorted_door_03.wav	Impact - Metal - Hard - Mid - Large. Container door. Distorted. Dry.
impact_p2_distorted_door_04.wav	Impact - Metal - Hard - Mid - Large. Container door. Distorted. Dry.
impact_p2_distorted_door_05.wav	Impact - Metal - Hard - Mid - Large. Container door. Distorted. Dry.
impact_p2_distorted_door_06.wav	Impact - Metal - Hard - Mid - Large. Container door. Distorted. Dry.
impact_p2_distorted_door_07.wav	Impact - Metal - Hard - Mid - Large. Container door. Distorted. Dry.
impact_p2_distorted_door_08.wav	Impact - Metal - Hard - Mid - Large. Container door. Distorted. Dry.
impact_p2_distorted_door_09.wav	Impact - Metal - Hard - Mid - Large. Container door. Distorted. Dry.
impact_p2_distorted_door_10.wav	Impact - Metal - Hard - Mid - Large. Container door. Distorted. Dry.
impact_p2_distorted_door_11.wav	Impact - Metal - Hard - Mid - Large. Container door. Distorted. Dry.
impact_p2_distorted_door_12.wav	Impact - Metal - Hard - Mid - Large. Container door. Distorted. Dry.
impact_p2_distorted_poles_01.wav	Crash - Metal - Hard - High - Large. Poles. Distorted. Dry.
impact_p2_distorted_poles_02.wav	Crash - Metal - Hard - High - Large. Poles. Distorted. Dry.
impact_p2_distorted_poles_03.wav	Crash - Metal - Hard - High - Large. Poles. Distorted. Dry.
impact_p2_distorted_poles_04.wav	Crash - Metal - Hard - High - Large. Poles. Distorted. Dry.
impact_p2_distorted_poles_05.wav	Crash - Metal - Hard - High - Large. Poles. Distorted. Dry.
impact_p2_distorted_poles_06.wav	Crash - Metal - Hard - High - Large. Poles. Distorted. Dry.
impact_p2_distorted_poles_07.wav	Crash - Metal - Hard - High - Large. Poles. Distorted. Dry.
impact_p2_distorted_poles_08.wav	Crash - Metal - Hard - High - Large. Poles. Distorted. Dry.
impact_p2_door_heavy_01.wav	Impact - Metal - Medium - Low - Large. Door close. Reverberant
impact_p2_door_heavy_02.wav	Impact - Metal - Medium - Low - Large. Door close. Reverberant
impact_p2_door_heavy_03.wav	Impact - Metal - Medium - Low - Large. Door close. Reverberant
impact_p2_door_heavy_04.wav	Impact - Metal - Medium - Low - Large. Door close. Reverberant
impact_p2_door_heavy_05.wav	Impact - Metal - Medium - Low - Large. Door close. Reverberant
impact_p2_door_heavy_06.wav	Impact - Metal - Medium - Low - Large. Door close. Reverberant
impact_p2_door_heavy_07.wav	Impact - Metal - Medium - Low - Large. Door close. Reverberant
impact_p2_door_heavy_08.wav	Impact - Metal - Medium - Low - Large. Door close. Reverberant
impact_p2_door_heavy_09.wav	Impact - Metal - Medium - Low - Large. Door close. Reverberant
impact_p2_door_heavy_10.wav	Impact - Metal - Medium - Low - Large. Door close. Reverberant
impact_p2_door_heavy_11.wav	Impact - Metal - Medium - Low - Large. Door close. Reverberant
impact_p2_door_heavy_12.wav	Impact - Metal - Medium - Low - Large. Door close. Reverberant
impact_p2_door_dark_01.wav	Impact - Metal - Soft - Low - Large. Door close. Reverberant
impact_p2_door_dark_02.wav	Impact - Metal - Soft - Low - Large. Door close. Reverberant
impact_p2_door_dark_03.wav	Impact - Metal - Soft - Low - Large. Door close. Reverberant
impact_p2_door_dark_04.wav	Impact - Metal - Soft - Low - Large. Door close. Reverberant
impact_p2_door_dark_05.wav	Impact - Metal - Soft - Low - Large. Door close. Reverberant
impact_p2_door_dark_06.wav	Impact - Metal - Soft - Low - Large. Door close. Reverberant
impact_p2_door_dark_07.wav	Impact - Metal - Soft - Low - Large. Door close. Reverberant
impact_p2_door_dark_08.wav	Impact - Metal - Soft - Low - Large. Door close. Reverberant
impact_p2_door_dark_09.wav	Impact - Metal - Soft - Low - Large. Door close. Reverberant
impact_p2_door_dark_10.wav	Impact - Metal - Soft - Low - Large. Door close. Reverberant
impact_p2_door_dark_11.wav	Impact - Metal - Soft - Low - Large. Door close. Reverberant
impact_p2_door_dark_12.wav	Impact - Metal - Soft - Low - Large. Door close. Reverberant
impact_p2_door_soft_01.wav	Impact - Metal - Soft - Low - Large. Door close. Reverberant
impact_p2_door_soft_02.wav	Impact - Metal - Soft - Low - Large. Door close. Reverberant
impact_p2_door_soft_03.wav	Impact - Metal - Soft - Low - Large. Door close. Reverberant
impact_p2_door_soft_04.wav	Impact - Metal - Soft - Low - Large. Door close. Reverberant
impact_p2_door_soft_05.wav	Impact - Metal - Soft - Low - Large. Door close. Reverberant
impact_p2_door_soft_06.wav	Impact - Metal - Soft - Low - Large. Door close. Reverberant
impact_p2_door_soft_07.wav	Impact - Metal - Soft - Low - Large. Door close. Reverberant
impact_p2_door_soft_08.wav	Impact - Metal - Soft - Low - Large. Door close. Reverberant
impact_p2_door_soft_09.wav	Impact - Metal - Soft - Low - Large. Door close. Reverberant
impact_p2_door_soft_10.wav	Impact - Metal - Soft - Low - Large. Door close. Reverberant
impact_p2_door_soft_11.wav	Impact - Metal - Soft - Low - Large. Door close. Reverberant
impact_p2_door_soft_12.wav	Impact - Metal - Soft - Low - Large. Door close. Reverberant
impact_p2_drum_hard_01.wav	Impact - Metal - Hard - Low - Med. Gran cassa drum. Reverberant
impact_p2_drum_hard_02.wav	Impact - Metal - Hard - Low - Med. Gran cassa drum. Reverberant
impact_p2_drum_hard_03.wav	Impact - Metal - Hard - Low - Med. Gran cassa drum. Reverberant
impact_p2_drum_hard_04.wav	Impact - Metal - Hard - Low - Med. Gran cassa drum. Reverberant

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FILENAME	DESCRIPTION
impact_p2_drum_hard_05.wav	Impact - Metal - Hard - Low - Med. Gran cassa drum. Reverberant
impact_p2_drum_hard_06.wav	Impact - Metal - Hard - Low - Med. Gran cassa drum. Reverberant
impact_p2_drum_hard_07.wav	Impact - Metal - Hard - Low - Med. Gran cassa drum. Reverberant
impact_p2_drum_hard_08.wav	Impact - Metal - Hard - Low - Med. Gran cassa drum. Reverberant
impact_p2_drum_hard_09.wav	Impact - Metal - Hard - Low - Med. Gran cassa drum. Reverberant
impact_p2_drum_hard_10.wav	Impact - Metal - Hard - Low - Med. Gran cassa drum. Reverberant
impact_p2_drum_medium_01.wav	Hit - Metal - Medium - Low - Large. Gran cassa drum. Reverberant
impact_p2_drum_medium_02.wav	Hit - Metal - Medium - Low - Large. Gran cassa drum. Reverberant
impact_p2_drum_medium_03.wav	Hit - Metal - Medium - Low - Large. Gran cassa drum. Reverberant
impact_p2_drum_medium_04.wav	Hit - Metal - Medium - Low - Large. Gran cassa drum. Reverberant
impact_p2_drum_medium_05.wav	Hit - Metal - Medium - Low - Large. Gran cassa drum. Reverberant
impact_p2_drum_medium_06.wav	Hit - Metal - Medium - Low - Large. Gran cassa drum. Reverberant
impact_p2_drum_medium_07.wav	Hit - Metal - Medium - Low - Large. Gran cassa drum. Reverberant
impact_p2_drum_medium_08.wav	Hit - Metal - Medium - Low - Large. Gran cassa drum. Reverberant
impact_p2_drum_medium_09.wav	Hit - Metal - Medium - Low - Large. Gran cassa drum. Reverberant
impact_p2_drum_medium_10.wav	Hit - Metal - Medium - Low - Large. Gran cassa drum. Reverberant
impact_p2_drum_soft_01.wav	Hit - Metal - Soft - Low - Large. Gran cassa drum. Reverberant
impact_p2_drum_soft_02.wav	Hit - Metal - Soft - Low - Large. Gran cassa drum. Reverberant
impact_p2_drum_soft_03.wav	Hit - Metal - Soft - Low - Large. Gran cassa drum. Reverberant
impact_p2_drum_soft_04.wav	Hit - Metal - Soft - Low - Large. Gran cassa drum. Reverberant
impact_p2_drum_soft_05.wav	Hit - Metal - Soft - Low - Large. Gran cassa drum. Reverberant
impact_p2_drum_soft_06.wav	Hit - Metal - Soft - Low - Large. Gran cassa drum. Reverberant
impact_p2_drum_soft_07.wav	Hit - Metal - Soft - Low - Large. Gran cassa drum. Reverberant
impact_p2_drum_soft_08.wav	Hit - Metal - Soft - Low - Large. Gran cassa drum. Reverberant
impact_p2_drum_soft_09.wav	Hit - Metal - Soft - Low - Large. Gran cassa drum. Reverberant
impact_p2_drum_soft_10.wav	Hit - Metal - Soft - Low - Large. Gran cassa drum. Reverberant
impact_p2_drum_rattle_01.wav	Impact - Metal - Medium - Mid - Large. Gran cassa drum with metal elements. Reverberant
impact_p2_drum_rattle_02.wav	Impact - Metal - Medium - Mid - Large. Gran cassa drum with metal elements. Reverberant
impact_p2_drum_rattle_03.wav	Impact - Metal - Medium - Mid - Large. Gran cassa drum with metal elements. Reverberant
impact_p2_drum_rattle_04.wav	Impact - Metal - Medium - Mid - Large. Gran cassa drum with metal elements. Reverberant
impact_p2_drum_rattle_05.wav	Impact - Metal - Medium - Mid - Large. Gran cassa drum with metal elements. Reverberant
impact_p2_drum_rattle_06.wav	Impact - Metal - Medium - Mid - Large. Gran cassa drum with metal elements. Reverberant
impact_p2_drum_rattle_07.wav	Impact - Metal - Medium - Mid - Large. Gran cassa drum with metal elements. Reverberant
impact_p2_drum_rattle_08.wav	Impact - Metal - Medium - Mid - Large. Gran cassa drum with metal elements. Reverberant
impact_p2_drum_rattle_09.wav	Impact - Metal - Medium - Mid - Large. Gran cassa drum with metal elements. Reverberant
impact_p2_drum_rattle_10.wav	Impact - Metal - Medium - Mid - Large. Gran cassa drum with metal elements. Reverberant
impact_p2_drum_rattle_11.wav	Impact - Metal - Medium - Mid - Large. Gran cassa drum with metal elements. Reverberant
impact_p2_drum_rattle_12.wav	Impact - Metal - Medium - Mid - Large. Gran cassa drum with metal elements. Reverberant
impact_p2_dumpster_wall_01.wav	Hit - Metal - Medium - Low - Med. Dumpster, hit on frame outside, mic inside. Reverberant
impact_p2_dumpster_wall_02.wav	Hit - Metal - Medium - Low - Med. Dumpster, hit on frame outside, mic inside. Reverberant
impact_p2_dumpster_wall_03.wav	Hit - Metal - Medium - Low - Med. Dumpster, hit on frame outside, mic inside. Reverberant
impact_p2_dumpster_wall_04.wav	Hit - Metal - Medium - Low - Med. Dumpster, hit on frame outside, mic inside. Reverberant
impact_p2_dumpster_wall_05.wav	Hit - Metal - Medium - Low - Med. Dumpster, hit on frame outside, mic inside. Reverberant
impact_p2_dumpster_wall_06.wav	Hit - Metal - Medium - Low - Med. Dumpster, hit on frame outside, mic inside. Reverberant
impact_p2_dumpster_wall_07.wav	Hit - Metal - Medium - Low - Med. Dumpster, hit on frame outside, mic inside. Reverberant
impact_p2_dumpster_wall_08.wav	Hit - Metal - Medium - Low - Med. Dumpster, hit on frame outside, mic inside. Reverberant
impact_p2_dumpster_wall_09.wav	Hit - Metal - Medium - Low - Med. Dumpster, hit on frame outside, mic inside. Reverberant
impact_p2_dumpster_wall_10.wav	Hit - Metal - Medium - Low - Med. Dumpster, hit on frame outside, mic inside. Reverberant
impact_p2_dumpster_wall_11.wav	Hit - Metal - Medium - Low - Med. Dumpster, hit on frame outside, mic inside. Reverberant
impact_p2_dumpster_wall_12.wav	Hit - Metal - Medium - Low - Med. Dumpster, hit on frame outside, mic inside. Reverberant
impact_p2_dumpster_hatch_01.wav	Crash - Metal - Medium - Low - Large.. Dumpster, hit on hatch outside, mic inside. Reverberant
impact_p2_dumpster_hatch_02.wav	Crash - Metal - Medium - Low - Large.. Dumpster, hit on hatch outside, mic inside. Reverberant
impact_p2_dumpster_hatch_03.wav	Crash - Metal - Medium - Low - Large.. Dumpster, hit on hatch outside, mic inside. Reverberant
impact_p2_dumpster_hatch_04.wav	Crash - Metal - Medium - Low - Large.. Dumpster, hit on hatch outside, mic inside. Reverberant
impact_p2_dumpster_hatch_05.wav	Crash - Metal - Medium - Low - Large.. Dumpster, hit on hatch outside, mic inside. Reverberant
impact_p2_dumpster_hatch_06.wav	Crash - Metal - Medium - Low - Large.. Dumpster, hit on hatch outside, mic inside. Reverberant
impact_p2_dumpster_hatch_07.wav	Crash - Metal - Medium - Low - Large.. Dumpster, hit on hatch outside, mic inside. Reverberant
impact_p2_dumpster_hatch_08.wav	Crash - Metal - Medium - Low - Large.. Dumpster, hit on hatch outside, mic inside. Reverberant
impact_p2_dumpster_hatch_09.wav	Crash - Metal - Medium - Low - Large.. Dumpster, hit on hatch outside, mic inside. Reverberant
impact_p2_dumpster_hatch_10.wav	Crash - Metal - Medium - Low - Large.. Dumpster, hit on hatch outside, mic inside. Reverberant
impact_p2_dumpster_hatch_11.wav	Crash - Metal - Medium - Low - Large.. Dumpster, hit on hatch outside, mic inside. Reverberant
impact_p2_dumpster_hatch_12.wav	Crash - Metal - Medium - Low - Large.. Dumpster, hit on hatch outside, mic inside. Reverberant
impact_p2_fence_01.wav	Crash - Metal - Medium - Mid - Med. Fence. Reverberant
impact_p2_fence_02.wav	Crash - Metal - Medium - Mid - Med. Fence. Reverberant
impact_p2_fence_03.wav	Crash - Metal - Medium - Mid - Med. Fence. Reverberant
impact_p2_fence_04.wav	Crash - Metal - Medium - Mid - Med. Fence. Reverberant

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FILENAME	DESCRIPTION
impact_p2_fence_05.wav	Crash - Metal - Medium - Mid - Med. Fence. Reverberant
impact_p2_fence_06.wav	Crash - Metal - Medium - Mid - Med. Fence. Reverberant
impact_p2_fence_07.wav	Crash - Metal - Medium - Mid - Med. Fence. Reverberant
impact_p2_fence_08.wav	Crash - Metal - Medium - Mid - Med. Fence. Reverberant
impact_p2_fence_09.wav	Crash - Metal - Medium - Mid - Med. Fence. Reverberant
impact_p2_fence_10.wav	Crash - Metal - Medium - Mid - Med. Fence. Reverberant
impact_p2_fence_11.wav	Crash - Metal - Medium - Mid - Med. Fence. Reverberant
impact_p2_fence_12.wav	Crash - Metal - Medium - Mid - Med. Fence. Reverberant
impact_p2_hammer_solid_01.wav	Hit - Metal - Hard - Mid - Med. Hammer on sheet steel. Dry
impact_p2_hammer_solid_02.wav	Hit - Metal - Hard - Mid - Med. Hammer on sheet steel. Dry
impact_p2_hammer_solid_03.wav	Hit - Metal - Hard - Mid - Med. Hammer on sheet steel. Dry
impact_p2_hammer_solid_04.wav	Hit - Metal - Hard - Mid - Med. Hammer on sheet steel. Dry
impact_p2_hammer_solid_05.wav	Hit - Metal - Hard - Mid - Med. Hammer on sheet steel. Dry
impact_p2_hammer_solid_06.wav	Hit - Metal - Hard - Mid - Med. Hammer on sheet steel. Dry
impact_p2_hammer_solid_07.wav	Hit - Metal - Hard - Mid - Med. Hammer on sheet steel. Dry
impact_p2_hammer_solid_08.wav	Hit - Metal - Hard - Mid - Med. Hammer on sheet steel. Dry
impact_p2_hammer_solid_09.wav	Hit - Metal - Hard - Mid - Med. Hammer on sheet steel. Dry
impact_p2_hammer_solid_10.wav	Hit - Metal - Hard - Mid - Med. Hammer on sheet steel. Dry
impact_p2_hammer_solid_11.wav	Hit - Metal - Hard - Mid - Med. Hammer on sheet steel. Dry
impact_p2_hammer_solid_12.wav	Hit - Metal - Hard - Mid - Med. Hammer on sheet steel. Dry
impact_p2_hammer_rattle_01.wav	Impact - Metal - Hard - Mid - Med. Hammer on cast iron barbell weights. Dry
impact_p2_hammer_rattle_02.wav	Impact - Metal - Hard - Mid - Med. Hammer on cast iron barbell weights. Dry
impact_p2_hammer_rattle_03.wav	Impact - Metal - Hard - Mid - Med. Hammer on cast iron barbell weights. Dry
impact_p2_hammer_rattle_04.wav	Impact - Metal - Hard - Mid - Med. Hammer on cast iron barbell weights. Dry
impact_p2_hammer_rattle_05.wav	Impact - Metal - Hard - Mid - Med. Hammer on cast iron barbell weights. Dry
impact_p2_hammer_rattle_06.wav	Impact - Metal - Hard - Mid - Med. Hammer on cast iron barbell weights. Dry
impact_p2_hammer_rattle_07.wav	Impact - Metal - Hard - Mid - Med. Hammer on cast iron barbell weights. Dry
impact_p2_hammer_rattle_08.wav	Impact - Metal - Hard - Mid - Med. Hammer on cast iron barbell weights. Dry
impact_p2_hammer_rattle_09.wav	Impact - Metal - Hard - Mid - Med. Hammer on cast iron barbell weights. Dry
impact_p2_hammer_rattle_10.wav	Impact - Metal - Hard - Mid - Med. Hammer on cast iron barbell weights. Dry
impact_p2_hammer_rattle_11.wav	Impact - Metal - Hard - Mid - Med. Hammer on cast iron barbell weights. Dry
impact_p2_hammer_rattle_12.wav	Impact - Metal - Hard - Mid - Med. Hammer on cast iron barbell weights. Dry
impact_p2_hammer_sheet_01.wav	Hit - Metal - Hard - High - Med. Sledgehammer on sheet steel. Dry
impact_p2_hammer_sheet_02.wav	Hit - Metal - Hard - High - Med. Sledgehammer on sheet steel. Dry
impact_p2_hammer_sheet_03.wav	Hit - Metal - Hard - High - Med. Sledgehammer on sheet steel. Dry
impact_p2_hammer_sheet_04.wav	Hit - Metal - Hard - High - Med. Sledgehammer on sheet steel. Dry
impact_p2_hammer_sheet_05.wav	Hit - Metal - Hard - High - Med. Sledgehammer on sheet steel. Dry
impact_p2_hammer_sheet_06.wav	Hit - Metal - Hard - High - Med. Sledgehammer on sheet steel. Dry
impact_p2_hammer_sheet_07.wav	Hit - Metal - Hard - High - Med. Sledgehammer on sheet steel. Dry
impact_p2_hammer_sheet_08.wav	Hit - Metal - Hard - High - Med. Sledgehammer on sheet steel. Dry
impact_p2_hammer_sheet_09.wav	Hit - Metal - Hard - High - Med. Sledgehammer on sheet steel. Dry
impact_p2_hammer_sheet_10.wav	Hit - Metal - Hard - High - Med. Sledgehammer on sheet steel. Dry
impact_p2_hammer_sheet_11.wav	Hit - Metal - Hard - High - Med. Sledgehammer on sheet steel. Dry
impact_p2_hammer_sheet_12.wav	Hit - Metal - Hard - High - Med. Sledgehammer on sheet steel. Dry
impact_p2_hatch_hollow_01.wav	Impact - Metal - Medium - Mid - Large. Dumpster hatch. Reverberant
impact_p2_hatch_hollow_02.wav	Impact - Metal - Medium - Mid - Large. Dumpster hatch. Reverberant
impact_p2_hatch_hollow_03.wav	Impact - Metal - Medium - Mid - Large. Dumpster hatch. Reverberant
impact_p2_hatch_hollow_04.wav	Impact - Metal - Medium - Mid - Large. Dumpster hatch. Reverberant
impact_p2_hatch_hollow_05.wav	Impact - Metal - Medium - Mid - Large. Dumpster hatch. Reverberant
impact_p2_hatch_hollow_06.wav	Impact - Metal - Medium - Mid - Large. Dumpster hatch. Reverberant
impact_p2_hatch_hollow_07.wav	Impact - Metal - Medium - Mid - Large. Dumpster hatch. Reverberant
impact_p2_hatch_hollow_08.wav	Impact - Metal - Medium - Mid - Large. Dumpster hatch. Reverberant
impact_p2_hatch_hollow_09.wav	Impact - Metal - Medium - Mid - Large. Dumpster hatch. Reverberant
impact_p2_hatch_hollow_10.wav	Impact - Metal - Medium - Mid - Large. Dumpster hatch. Reverberant
impact_p2_hatch_hollow_11.wav	Impact - Metal - Medium - Mid - Large. Dumpster hatch. Reverberant
impact_p2_hatch_hollow_12.wav	Impact - Metal - Medium - Mid - Large. Dumpster hatch. Reverberant
impact_p2_hatch_soft_01.wav	Impact - Metal - Soft - Low - Large. Dumpster hatch close. Reverberant
impact_p2_hatch_soft_02.wav	Impact - Metal - Soft - Low - Large. Dumpster hatch close. Reverberant
impact_p2_hatch_soft_03.wav	Impact - Metal - Soft - Low - Large. Dumpster hatch close. Reverberant
impact_p2_hatch_soft_04.wav	Impact - Metal - Soft - Low - Large. Dumpster hatch close. Reverberant
impact_p2_hatch_soft_05.wav	Impact - Metal - Soft - Low - Large. Dumpster hatch close. Reverberant
impact_p2_hatch_soft_06.wav	Impact - Metal - Soft - Low - Large. Dumpster hatch close. Reverberant
impact_p2_hatch_soft_07.wav	Impact - Metal - Soft - Low - Large. Dumpster hatch close. Reverberant
impact_p2_hatch_soft_08.wav	Impact - Metal - Soft - Low - Large. Dumpster hatch close. Reverberant
impact_p2_hatch_soft_09.wav	Impact - Metal - Soft - Low - Large. Dumpster hatch close. Reverberant
impact_p2_hatch_soft_10.wav	Impact - Metal - Soft - Low - Large. Dumpster hatch close. Reverberant

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FILENAME	DESCRIPTION
impact_p2_hatch_soft_11.wav	Impact - Metal - Soft - Low - Large. Dumpster hatch close. Reverberant
impact_p2_hatch_soft_12.wav	Impact - Metal - Soft - Low - Large. Dumpster hatch close. Reverberant
impact_p2_hatch_dark_01.wav	Crash - Metal - Soft - Low - Large. Dumpster hatch open. Reverberant
impact_p2_hatch_dark_02.wav	Crash - Metal - Soft - Low - Large. Dumpster hatch open. Reverberant
impact_p2_hatch_dark_03.wav	Crash - Metal - Soft - Low - Large. Dumpster hatch open. Reverberant
impact_p2_hatch_dark_04.wav	Crash - Metal - Soft - Low - Large. Dumpster hatch open. Reverberant
impact_p2_hatch_dark_05.wav	Crash - Metal - Soft - Low - Large. Dumpster hatch open. Reverberant
impact_p2_hatch_dark_06.wav	Crash - Metal - Soft - Low - Large. Dumpster hatch open. Reverberant
impact_p2_hatch_dark_07.wav	Crash - Metal - Soft - Low - Large. Dumpster hatch open. Reverberant
impact_p2_hatch_dark_08.wav	Crash - Metal - Soft - Low - Large. Dumpster hatch open. Reverberant
impact_p2_hatch_dark_09.wav	Crash - Metal - Soft - Low - Large. Dumpster hatch open. Reverberant
impact_p2_hatch_dark_10.wav	Crash - Metal - Soft - Low - Large. Dumpster hatch open. Reverberant
impact_p2_hatch_dark_11.wav	Crash - Metal - Soft - Low - Large. Dumpster hatch open. Reverberant
impact_p2_hatch_dark_12.wav	Crash - Metal - Soft - Low - Large. Dumpster hatch open. Reverberant
impact_p2_jetty_dark_01.wav	Impact - Metal - Soft - Low - Large. Jetty. Dry.
impact_p2_jetty_dark_02.wav	Impact - Metal - Soft - Low - Large. Jetty. Dry.
impact_p2_jetty_dark_03.wav	Impact - Metal - Soft - Low - Large. Jetty. Dry.
impact_p2_jetty_dark_04.wav	Impact - Metal - Soft - Low - Large. Jetty. Dry.
impact_p2_jetty_dark_05.wav	Impact - Metal - Soft - Low - Large. Jetty. Dry.
impact_p2_jetty_dark_06.wav	Impact - Metal - Soft - Low - Large. Jetty. Dry.
impact_p2_jetty_dark_07.wav	Impact - Metal - Soft - Low - Large. Jetty. Dry.
impact_p2_jetty_dark_08.wav	Impact - Metal - Soft - Low - Large. Jetty. Dry.
impact_p2_jetty_dark_09.wav	Impact - Metal - Soft - Low - Large. Jetty. Dry.
impact_p2_jetty_dark_10.wav	Impact - Metal - Soft - Low - Large. Jetty. Dry.
impact_p2_jetty_dark_11.wav	Impact - Metal - Soft - Low - Large. Jetty. Dry.
impact_p2_jetty_dark_12.wav	Impact - Metal - Soft - Low - Large. Jetty. Dry.
impact_p2_jetty_rattle_01.wav	Crash - Metal - Medium - Low - Large.. Jetty, rattling, vibrating. Dry.
impact_p2_jetty_rattle_02.wav	Crash - Metal - Medium - Low - Large.. Jetty, rattling, vibrating. Dry.
impact_p2_jetty_rattle_03.wav	Crash - Metal - Medium - Low - Large.. Jetty, rattling, vibrating. Dry.
impact_p2_jetty_rattle_04.wav	Crash - Metal - Medium - Low - Large.. Jetty, rattling, vibrating. Dry.
impact_p2_jetty_rattle_05.wav	Crash - Metal - Medium - Low - Large.. Jetty, rattling, vibrating. Dry.
impact_p2_jetty_rattle_06.wav	Crash - Metal - Medium - Low - Large.. Jetty, rattling, vibrating. Dry.
impact_p2_jetty_rattle_07.wav	Crash - Metal - Medium - Low - Large.. Jetty, rattling, vibrating. Dry.
impact_p2_jetty_rattle_08.wav	Crash - Metal - Medium - Low - Large.. Jetty, rattling, vibrating. Dry.
impact_p2_jetty_rattle_09.wav	Crash - Metal - Medium - Low - Large.. Jetty, rattling, vibrating. Dry.
impact_p2_jetty_rattle_10.wav	Crash - Metal - Medium - Low - Large.. Jetty, rattling, vibrating. Dry.
impact_p2_jetty_rattle_11.wav	Crash - Metal - Medium - Low - Large.. Jetty, rattling, vibrating. Dry.
impact_p2_jetty_rattle_12.wav	Crash - Metal - Medium - Low - Large.. Jetty, rattling, vibrating. Dry.
impact_p2_lid_light_01.wav	Hit - Metal - Medium - Mid - Med.Two lids plus metal elements. Dry.
impact_p2_lid_light_02.wav	Hit - Metal - Medium - Mid - Med.Two lids plus metal elements. Dry.
impact_p2_lid_light_03.wav	Hit - Metal - Medium - Mid - Med.Two lids plus metal elements. Dry.
impact_p2_lid_light_04.wav	Hit - Metal - Medium - Mid - Med.Two lids plus metal elements. Dry.
impact_p2_lid_light_05.wav	Hit - Metal - Medium - Mid - Med.Two lids plus metal elements. Dry.
impact_p2_lid_light_06.wav	Hit - Metal - Medium - Mid - Med.Two lids plus metal elements. Dry.
impact_p2_lid_light_07.wav	Hit - Metal - Medium - Mid - Med.Two lids plus metal elements. Dry.
impact_p2_lid_light_08.wav	Hit - Metal - Medium - Mid - Med.Two lids plus metal elements. Dry.
impact_p2_lid_light_09.wav	Hit - Metal - Medium - Mid - Med.Two lids plus metal elements. Dry.
impact_p2_lid_light_10.wav	Hit - Metal - Medium - Mid - Med.Two lids plus metal elements. Dry.
impact_p2_lid_light_11.wav	Hit - Metal - Medium - Mid - Med.Two lids plus metal elements. Dry.
impact_p2_lid_light_12.wav	Hit - Metal - Medium - Mid - Med.Two lids plus metal elements. Dry.
impact_p2_lid_rattle_01.wav	Hit - Metal - Hard - Low - Med. Cast iron lid on ammunition box. Dry
impact_p2_lid_rattle_02.wav	Hit - Metal - Hard - Low - Med. Cast iron lid on ammunition box. Dry
impact_p2_lid_rattle_03.wav	Hit - Metal - Hard - Low - Med. Cast iron lid on ammunition box. Dry
impact_p2_lid_rattle_04.wav	Hit - Metal - Hard - Low - Med. Cast iron lid on ammunition box. Dry
impact_p2_lid_rattle_05.wav	Hit - Metal - Hard - Low - Med. Cast iron lid on ammunition box. Dry
impact_p2_lid_rattle_06.wav	Hit - Metal - Hard - Low - Med. Cast iron lid on ammunition box. Dry
impact_p2_lid_rattle_07.wav	Hit - Metal - Hard - Low - Med. Cast iron lid on ammunition box. Dry
impact_p2_lid_rattle_08.wav	Hit - Metal - Hard - Low - Med. Cast iron lid on ammunition box. Dry
impact_p2_lid_rattle_09.wav	Hit - Metal - Hard - Low - Med. Cast iron lid on ammunition box. Dry
impact_p2_lid_rattle_10.wav	Hit - Metal - Hard - Low - Med. Cast iron lid on ammunition box. Dry
impact_p2_lid_rattle_11.wav	Hit - Metal - Hard - Low - Med. Cast iron lid on ammunition box. Dry
impact_p2_lid_rattle_12.wav	Hit - Metal - Hard - Low - Med. Cast iron lid on ammunition box. Dry
impact_p2_lock_squeak_01.wav	Impact - Metal - Soft - Mid - Large. Steel door open. Reverberant
impact_p2_lock_squeak_02.wav	Impact - Metal - Soft - Mid - Large. Steel door open. Reverberant
impact_p2_lock_squeak_03.wav	Impact - Metal - Soft - Mid - Large. Steel door open. Reverberant
impact_p2_lock_squeak_04.wav	Impact - Metal - Soft - Mid - Large. Steel door open. Reverberant

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FILENAME	DESCRIPTION
impact_p2_lock_squeak_05.wav	Impact - Metal - Soft - Mid - Large. Steel door open. Reverberant
impact_p2_lock_squeak_06.wav	Impact - Metal - Soft - Mid - Large. Steel door open. Reverberant
impact_p2_lock_squeak_07.wav	Impact - Metal - Soft - Mid - Large. Steel door open. Reverberant
impact_p2_lock_squeak_08.wav	Impact - Metal - Soft - Mid - Large. Steel door open. Reverberant
impact_p2_lock_squeak_09.wav	Impact - Metal - Soft - Mid - Large. Steel door open. Reverberant
impact_p2_lock_squeak_10.wav	Impact - Metal - Soft - Mid - Large. Steel door open. Reverberant
impact_p2_lock_squeak_11.wav	Impact - Metal - Soft - Mid - Large. Steel door open. Reverberant
impact_p2_lock_squeak_12.wav	Impact - Metal - Soft - Mid - Large. Steel door open. Reverberant
impact_p2_lock_dry_01.wav	Impact - Metal - Soft - Mid - Med. Metal latch. Dry
impact_p2_lock_dry_02.wav	Impact - Metal - Soft - Mid - Med. Metal latch. Dry
impact_p2_lock_dry_03.wav	Impact - Metal - Soft - Mid - Med. Metal latch. Dry
impact_p2_lock_dry_04.wav	Impact - Metal - Soft - Mid - Med. Metal latch. Dry
impact_p2_lock_dry_05.wav	Impact - Metal - Soft - Mid - Med. Metal latch. Dry
impact_p2_lock_dry_06.wav	Impact - Metal - Soft - Mid - Med. Metal latch. Dry
impact_p2_lock_dry_07.wav	Impact - Metal - Soft - Mid - Med. Metal latch. Dry
impact_p2_lock_dry_08.wav	Impact - Metal - Soft - Mid - Med. Metal latch. Dry
impact_p2_lock_dry_09.wav	Impact - Metal - Soft - Mid - Med. Metal latch. Dry
impact_p2_lock_dry_10.wav	Impact - Metal - Soft - Mid - Med. Metal latch. Dry
impact_p2_lock_dry_11.wav	Impact - Metal - Soft - Mid - Med. Metal latch. Dry
impact_p2_lock_dry_12.wav	Impact - Metal - Soft - Mid - Med. Metal latch. Dry
impact_p2_metalbox_light_01.wav	Impact - Metal - Medium - Mid - Med. Metalbox plus chain. Dry.
impact_p2_metalbox_light_02.wav	Impact - Metal - Medium - Mid - Med. Metalbox plus chain. Dry.
impact_p2_metalbox_light_03.wav	Impact - Metal - Medium - Mid - Med. Metalbox plus chain. Dry.
impact_p2_metalbox_light_04.wav	Impact - Metal - Medium - Mid - Med. Metalbox plus chain. Dry.
impact_p2_metalbox_light_05.wav	Impact - Metal - Medium - Mid - Med. Metalbox plus chain. Dry.
impact_p2_metalbox_light_06.wav	Impact - Metal - Medium - Mid - Med. Metalbox plus chain. Dry.
impact_p2_metalbox_light_07.wav	Impact - Metal - Medium - Mid - Med. Metalbox plus chain. Dry.
impact_p2_metalbox_light_08.wav	Impact - Metal - Medium - Mid - Med. Metalbox plus chain. Dry.
impact_p2_metalbox_light_09.wav	Impact - Metal - Medium - Mid - Med. Metalbox plus chain. Dry.
impact_p2_metalbox_light_10.wav	Impact - Metal - Medium - Mid - Med. Metalbox plus chain. Dry.
impact_p2_metalbox_light_11.wav	Impact - Metal - Medium - Mid - Med. Metalbox plus chain. Dry.
impact_p2_metalbox_light_12.wav	Impact - Metal - Medium - Mid - Med. Metalbox plus chain. Dry.
impact_p2_metalbox_rattle_01.wav	Crash - Metal - Medium - Mid - Med. Ammunition box. Dry.
impact_p2_metalbox_rattle_02.wav	Crash - Metal - Medium - Mid - Med. Ammunition box. Dry.
impact_p2_metalbox_rattle_03.wav	Crash - Metal - Medium - Mid - Med. Ammunition box. Dry.
impact_p2_metalbox_rattle_04.wav	Crash - Metal - Medium - Mid - Med. Ammunition box. Dry.
impact_p2_metalbox_rattle_05.wav	Crash - Metal - Medium - Mid - Med. Ammunition box. Dry.
impact_p2_metalbox_rattle_06.wav	Crash - Metal - Medium - Mid - Med. Ammunition box. Dry.
impact_p2_metalbox_rattle_07.wav	Crash - Metal - Medium - Mid - Med. Ammunition box. Dry.
impact_p2_metalbox_rattle_08.wav	Crash - Metal - Medium - Mid - Med. Ammunition box. Dry.
impact_p2_metalbox_rattle_09.wav	Crash - Metal - Medium - Mid - Med. Ammunition box. Dry.
impact_p2_metalbox_rattle_10.wav	Crash - Metal - Medium - Mid - Med. Ammunition box. Dry.
impact_p2_metalbox_rattle_11.wav	Crash - Metal - Medium - Mid - Med. Ammunition box. Dry.
impact_p2_metalbox_rattle_12.wav	Crash - Metal - Medium - Mid - Med. Ammunition box. Dry.
impact_p2_metalbox_hard_01.wav	Crash - Metal - Hard - Mid - Med. Metal ammunition boxes. Reverberant
impact_p2_metalbox_hard_02.wav	Crash - Metal - Hard - Mid - Med. Metal ammunition boxes. Reverberant
impact_p2_metalbox_hard_03.wav	Crash - Metal - Hard - Mid - Med. Metal ammunition boxes. Reverberant
impact_p2_metalbox_hard_04.wav	Crash - Metal - Hard - Mid - Med. Metal ammunition boxes. Reverberant
impact_p2_metalbox_hard_05.wav	Crash - Metal - Hard - Mid - Med. Metal ammunition boxes. Reverberant
impact_p2_metalbox_hard_06.wav	Crash - Metal - Hard - Mid - Med. Metal ammunition boxes. Reverberant
impact_p2_metalbox_hard_07.wav	Crash - Metal - Hard - Mid - Med. Metal ammunition boxes. Reverberant
impact_p2_metalbox_hard_08.wav	Crash - Metal - Hard - Mid - Med. Metal ammunition boxes. Reverberant
impact_p2_metalbox_hard_09.wav	Crash - Metal - Hard - Mid - Med. Metal ammunition boxes. Reverberant
impact_p2_metalbox_hard_10.wav	Crash - Metal - Hard - Mid - Med. Metal ammunition boxes. Reverberant
impact_p2_metalbox_hard_11.wav	Crash - Metal - Hard - Mid - Med. Metal ammunition boxes. Reverberant
impact_p2_metalbox_hard_12.wav	Crash - Metal - Hard - Mid - Med. Metal ammunition boxes. Reverberant
impact_p2_metalbox_drop_01.wav	Crash - Metal - Medium - High - Med. Metal ammunition boxes. Reverberant
impact_p2_metalbox_drop_02.wav	Crash - Metal - Medium - High - Med. Metal ammunition boxes. Reverberant
impact_p2_metalbox_drop_03.wav	Crash - Metal - Medium - High - Med. Metal ammunition boxes. Reverberant
impact_p2_metalbox_drop_04.wav	Crash - Metal - Medium - High - Med. Metal ammunition boxes. Reverberant
impact_p2_metalbox_drop_05.wav	Crash - Metal - Medium - High - Med. Metal ammunition boxes. Reverberant
impact_p2_metalbox_drop_06.wav	Crash - Metal - Medium - High - Med. Metal ammunition boxes. Reverberant
impact_p2_metalbox_drop_07.wav	Crash - Metal - Medium - High - Med. Metal ammunition boxes. Reverberant
impact_p2_metalbox_drop_08.wav	Crash - Metal - Medium - High - Med. Metal ammunition boxes. Reverberant
impact_p2_metalbox_drop_09.wav	Crash - Metal - Medium - High - Med. Metal ammunition boxes. Reverberant
impact_p2_metalbox_drop_10.wav	Crash - Metal - Medium - High - Med. Metal ammunition boxes. Reverberant

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FILENAME	DESCRIPTION
impact_p2_metalbox_drop_11.wav	Crash - Metal - Medium - High - Med. Metal ammunition boxes. Reverberant
impact_p2_metalbox_drop_12.wav	Crash - Metal - Medium - High - Med. Metal ammunition boxes. Reverberant
impact_p2_piano_muted_01.wav	Hit - Metal - Medium - Low - Large. Piano string. Muted. Dry
impact_p2_piano_muted_02.wav	Hit - Metal - Medium - Low - Large. Piano string. Muted. Dry
impact_p2_piano_muted_03.wav	Hit - Metal - Medium - Low - Large. Piano string. Muted. Dry
impact_p2_piano_muted_04.wav	Hit - Metal - Medium - Low - Large. Piano string. Muted. Dry
impact_p2_piano_muted_05.wav	Hit - Metal - Medium - Low - Large. Piano string. Muted. Dry
impact_p2_piano_muted_06.wav	Hit - Metal - Medium - Low - Large. Piano string. Muted. Dry
impact_p2_piano_muted_07.wav	Hit - Metal - Medium - Low - Large. Piano string. Muted. Dry
impact_p2_piano_muted_08.wav	Hit - Metal - Medium - Low - Large. Piano string. Muted. Dry
impact_p2_piano_muted_09.wav	Hit - Metal - Medium - Low - Large. Piano string. Muted. Dry
impact_p2_piano_muted_10.wav	Hit - Metal - Medium - Low - Large. Piano string. Muted. Dry
impact_p2_piano_muted_11.wav	Hit - Metal - Medium - Low - Large. Piano string. Muted. Dry
impact_p2_piano_muted_12.wav	Hit - Metal - Medium - Low - Large. Piano string. Muted. Dry
impact_p2_piano_sustained_01.wav	Hit - Metal - Soft - Low - Large. Piano string. Sustained. Dry
impact_p2_piano_sustained_02.wav	Hit - Metal - Soft - Low - Large. Piano string. Sustained. Dry
impact_p2_piano_sustained_03.wav	Hit - Metal - Soft - Low - Large. Piano string. Sustained. Dry
impact_p2_piano_sustained_04.wav	Hit - Metal - Soft - Low - Large. Piano string. Sustained. Dry
impact_p2_piano_sustained_05.wav	Hit - Metal - Soft - Low - Large. Piano string. Sustained. Dry
impact_p2_piano_sustained_06.wav	Hit - Metal - Soft - Low - Large. Piano string. Sustained. Dry
impact_p2_piano_sustained_07.wav	Hit - Metal - Soft - Low - Large. Piano string. Sustained. Dry
impact_p2_piano_sustained_08.wav	Hit - Metal - Soft - Low - Large. Piano string. Sustained. Dry
impact_p2_piano_sustained_09.wav	Hit - Metal - Soft - Low - Large. Piano string. Sustained. Dry
impact_p2_piano_sustained_10.wav	Hit - Metal - Soft - Low - Large. Piano string. Sustained. Dry
impact_p2_piano_sustained_11.wav	Hit - Metal - Soft - Low - Large. Piano string. Sustained. Dry
impact_p2_piano_sustained_12.wav	Hit - Metal - Soft - Low - Large. Piano string. Sustained. Dry
impact_p2_plate_short_01.wav	Crash - Metal - Medium - Mid - Med. Sheets. Reverberant
impact_p2_plate_short_02.wav	Crash - Metal - Medium - Mid - Med. Sheets. Reverberant
impact_p2_plate_short_03.wav	Crash - Metal - Medium - Mid - Med. Sheets. Reverberant
impact_p2_plate_short_04.wav	Crash - Metal - Medium - Mid - Med. Sheets. Reverberant
impact_p2_plate_short_05.wav	Crash - Metal - Medium - Mid - Med. Sheets. Reverberant
impact_p2_plate_short_06.wav	Crash - Metal - Medium - Mid - Med. Sheets. Reverberant
impact_p2_plate_short_07.wav	Crash - Metal - Medium - Mid - Med. Sheets. Reverberant
impact_p2_plate_short_08.wav	Crash - Metal - Medium - Mid - Med. Sheets. Reverberant
impact_p2_plate_short_09.wav	Crash - Metal - Medium - Mid - Med. Sheets. Reverberant
impact_p2_plate_short_10.wav	Crash - Metal - Medium - Mid - Med. Sheets. Reverberant
impact_p2_plate_short_11.wav	Crash - Metal - Medium - Mid - Med. Sheets. Reverberant
impact_p2_plate_short_12.wav	Crash - Metal - Medium - Mid - Med. Sheets. Reverberant
impact_p2_plate_long_01.wav	Crash - Metal - Medium - Mid - Med. Sheets. Reverberant
impact_p2_plate_long_02.wav	Crash - Metal - Medium - Mid - Med. Sheets. Reverberant
impact_p2_plate_long_03.wav	Crash - Metal - Medium - Mid - Med. Sheets. Reverberant
impact_p2_plate_long_04.wav	Crash - Metal - Medium - Mid - Med. Sheets. Reverberant
impact_p2_plate_long_05.wav	Crash - Metal - Medium - Mid - Med. Sheets. Reverberant
impact_p2_plate_long_06.wav	Crash - Metal - Medium - Mid - Med. Sheets. Reverberant
impact_p2_plate_long_07.wav	Crash - Metal - Medium - Mid - Med. Sheets. Reverberant
impact_p2_plate_long_08.wav	Crash - Metal - Medium - Mid - Med. Sheets. Reverberant
impact_p2_plate_long_09.wav	Crash - Metal - Medium - Mid - Med. Sheets. Reverberant
impact_p2_plate_long_10.wav	Crash - Metal - Medium - Mid - Med. Sheets. Reverberant
impact_p2_plate_long_11.wav	Crash - Metal - Medium - Mid - Med. Sheets. Reverberant
impact_p2_plate_long_12.wav	Crash - Metal - Medium - Mid - Med. Sheets. Reverberant
impact_p2_pole_solid_01.wav	Hit - Metal - Medium - High - Med. Two poles, chromed steel. Dry
impact_p2_pole_solid_02.wav	Hit - Metal - Medium - High - Med. Two poles, chromed steel. Dry
impact_p2_pole_solid_03.wav	Hit - Metal - Medium - High - Med. Two poles, chromed steel. Dry
impact_p2_pole_solid_04.wav	Hit - Metal - Medium - High - Med. Two poles, chromed steel. Dry
impact_p2_pole_solid_05.wav	Hit - Metal - Medium - High - Med. Two poles, chromed steel. Dry
impact_p2_pole_solid_06.wav	Hit - Metal - Medium - High - Med. Two poles, chromed steel. Dry
impact_p2_pole_solid_07.wav	Hit - Metal - Medium - High - Med. Two poles, chromed steel. Dry
impact_p2_pole_solid_08.wav	Hit - Metal - Medium - High - Med. Two poles, chromed steel. Dry
impact_p2_pole_solid_09.wav	Hit - Metal - Medium - High - Med. Two poles, chromed steel. Dry
impact_p2_pole_solid_10.wav	Hit - Metal - Medium - High - Med. Two poles, chromed steel. Dry
impact_p2_pole_solid_11.wav	Hit - Metal - Medium - High - Med. Two poles, chromed steel. Dry
impact_p2_pole_solid_12.wav	Hit - Metal - Medium - High - Med. Two poles, chromed steel. Dry
impact_p2_rims_rattle_01.wav	Crash - Metal - Hard - Mid - Med. Rim on various metal elements. Reverberant
impact_p2_rims_rattle_02.wav	Crash - Metal - Hard - Mid - Med. Rim on various metal elements. Reverberant
impact_p2_rims_rattle_03.wav	Crash - Metal - Hard - Mid - Med. Rim on various metal elements. Reverberant
impact_p2_rims_rattle_04.wav	Crash - Metal - Hard - Mid - Med. Rim on various metal elements. Reverberant

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FILENAME	DESCRIPTION
impact_p2_rims_rattle_05.wav	Crash - Metal - Hard - Mid - Med. Rim on various metal elements. Reverberant
impact_p2_rims_rattle_06.wav	Crash - Metal - Hard - Mid - Med. Rim on various metal elements. Reverberant
impact_p2_rims_rattle_07.wav	Crash - Metal - Hard - Mid - Med. Rim on various metal elements. Reverberant
impact_p2_rims_rattle_08.wav	Crash - Metal - Hard - Mid - Med. Rim on various metal elements. Reverberant
impact_p2_rims_rattle_09.wav	Crash - Metal - Hard - Mid - Med. Rim on various metal elements. Reverberant
impact_p2_rims_rattle_10.wav	Crash - Metal - Hard - Mid - Med. Rim on various metal elements. Reverberant
impact_p2_rims_rattle_11.wav	Crash - Metal - Hard - Mid - Med. Rim on various metal elements. Reverberant
impact_p2_rims_rattle_12.wav	Crash - Metal - Hard - Mid - Med. Rim on various metal elements. Reverberant
impact_p2_rod_hollow_01.wav	Hit - Metal - Soft - High - Med. Steel rod on radiator. Dry
impact_p2_rod_hollow_02.wav	Hit - Metal - Soft - High - Med. Steel rod on radiator. Dry
impact_p2_rod_hollow_03.wav	Hit - Metal - Soft - High - Med. Steel rod on radiator. Dry
impact_p2_rod_hollow_04.wav	Hit - Metal - Soft - High - Med. Steel rod on radiator. Dry
impact_p2_rod_hollow_05.wav	Hit - Metal - Soft - High - Med. Steel rod on radiator. Dry
impact_p2_rod_hollow_06.wav	Hit - Metal - Soft - High - Med. Steel rod on radiator. Dry
impact_p2_rod_hollow_07.wav	Hit - Metal - Soft - High - Med. Steel rod on radiator. Dry
impact_p2_rod_hollow_08.wav	Hit - Metal - Soft - High - Med. Steel rod on radiator. Dry
impact_p2_rod_hollow_09.wav	Hit - Metal - Soft - High - Med. Steel rod on radiator. Dry
impact_p2_rod_hollow_10.wav	Hit - Metal - Soft - High - Med. Steel rod on radiator. Dry
impact_p2_rod_hollow_11.wav	Hit - Metal - Soft - High - Med. Steel rod on radiator. Dry
impact_p2_rod_hollow_12.wav	Hit - Metal - Soft - High - Med. Steel rod on radiator. Dry
impact_p2_sheet_hollow_01.wav	Impact - Metal - Medium - Low - Large. Sheet. Reverberant
impact_p2_sheet_hollow_02.wav	Impact - Metal - Medium - Low - Large. Sheet. Reverberant
impact_p2_sheet_hollow_03.wav	Impact - Metal - Medium - Low - Large. Sheet. Reverberant
impact_p2_sheet_hollow_04.wav	Impact - Metal - Medium - Low - Large. Sheet. Reverberant
impact_p2_sheet_hollow_05.wav	Impact - Metal - Medium - Low - Large. Sheet. Reverberant
impact_p2_sheet_hollow_06.wav	Impact - Metal - Medium - Low - Large. Sheet. Reverberant
impact_p2_sheet_hollow_07.wav	Impact - Metal - Medium - Low - Large. Sheet. Reverberant
impact_p2_sheet_hollow_08.wav	Impact - Metal - Medium - Low - Large. Sheet. Reverberant
impact_p2_sheet_hollow_09.wav	Impact - Metal - Medium - Low - Large. Sheet. Reverberant
impact_p2_sheet_hollow_10.wav	Impact - Metal - Medium - Low - Large. Sheet. Reverberant
impact_p2_sheet_hollow_11.wav	Impact - Metal - Medium - Low - Large. Sheet. Reverberant
impact_p2_sheet_hollow_12.wav	Impact - Metal - Medium - Low - Large. Sheet. Reverberant
impact_p2_sheet_hard_01.wav	Crash - Metal - Medium - Low - Large.. Sheets, light rattle. Reverberant
impact_p2_sheet_hard_02.wav	Crash - Metal - Medium - Low - Large.. Sheets, light rattle. Reverberant
impact_p2_sheet_hard_03.wav	Crash - Metal - Medium - Low - Large.. Sheets, light rattle. Reverberant
impact_p2_sheet_hard_04.wav	Crash - Metal - Medium - Low - Large.. Sheets, light rattle. Reverberant
impact_p2_sheet_hard_05.wav	Crash - Metal - Medium - Low - Large.. Sheets, light rattle. Reverberant
impact_p2_sheet_hard_06.wav	Crash - Metal - Medium - Low - Large.. Sheets, light rattle. Reverberant
impact_p2_sheet_hard_07.wav	Crash - Metal - Medium - Low - Large.. Sheets, light rattle. Reverberant
impact_p2_sheet_hard_08.wav	Crash - Metal - Medium - Low - Large.. Sheets, light rattle. Reverberant
impact_p2_sheet_hard_09.wav	Crash - Metal - Medium - Low - Large.. Sheets, light rattle. Reverberant
impact_p2_sheet_hard_10.wav	Crash - Metal - Medium - Low - Large.. Sheets, light rattle. Reverberant
impact_p2_sheet_hard_11.wav	Crash - Metal - Medium - Low - Large.. Sheets, light rattle. Reverberant
impact_p2_sheet_hard_12.wav	Crash - Metal - Medium - Low - Large.. Sheets, light rattle. Reverberant
impact_p2_sheet_crunch_01.wav	Crash - Metal - Hard - Mid - Large. Sheet, rattle. Reverberant
impact_p2_sheet_crunch_02.wav	Crash - Metal - Hard - Mid - Large. Sheet, rattle. Reverberant
impact_p2_sheet_crunch_03.wav	Crash - Metal - Hard - Mid - Large. Sheet, rattle. Reverberant
impact_p2_sheet_crunch_04.wav	Crash - Metal - Hard - Mid - Large. Sheet, rattle. Reverberant
impact_p2_sheet_crunch_05.wav	Crash - Metal - Hard - Mid - Large. Sheet, rattle. Reverberant
impact_p2_sheet_crunch_06.wav	Crash - Metal - Hard - Mid - Large. Sheet, rattle. Reverberant
impact_p2_sheet_crunch_07.wav	Crash - Metal - Hard - Mid - Large. Sheet, rattle. Reverberant
impact_p2_sheet_crunch_08.wav	Crash - Metal - Hard - Mid - Large. Sheet, rattle. Reverberant
impact_p2_sheet_crunch_09.wav	Crash - Metal - Hard - Mid - Large. Sheet, rattle. Reverberant
impact_p2_sheet_crunch_10.wav	Crash - Metal - Hard - Mid - Large. Sheet, rattle. Reverberant
impact_p2_sheet_crunch_11.wav	Crash - Metal - Hard - Mid - Large. Sheet, rattle. Reverberant
impact_p2_sheet_crunch_12.wav	Crash - Metal - Hard - Mid - Large. Sheet, rattle. Reverberant
impact_p2_sheet_dark_01.wav	Impact - Metal - Medium - Low - Large. Single metal sheet, dull. Dry.
impact_p2_sheet_dark_02.wav	Impact - Metal - Medium - Low - Large. Single metal sheet, dull. Dry.
impact_p2_sheet_dark_03.wav	Impact - Metal - Medium - Low - Large. Single metal sheet, dull. Dry.
impact_p2_sheet_dark_04.wav	Impact - Metal - Medium - Low - Large. Single metal sheet, dull. Dry.
impact_p2_sheet_dark_05.wav	Impact - Metal - Medium - Low - Large. Single metal sheet, dull. Dry.
impact_p2_sheet_dark_06.wav	Impact - Metal - Medium - Low - Large. Single metal sheet, dull. Dry.
impact_p2_sheet_dark_07.wav	Impact - Metal - Medium - Low - Large. Single metal sheet, dull. Dry.
impact_p2_sheet_dark_08.wav	Impact - Metal - Medium - Low - Large. Single metal sheet, dull. Dry.
impact_p2_sheet_dark_09.wav	Impact - Metal - Medium - Low - Large. Single metal sheet, dull. Dry.
impact_p2_sheet_dark_10.wav	Impact - Metal - Medium - Low - Large. Single metal sheet, dull. Dry.

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FILENAME	DESCRIPTION
impact_p2_sheet_dark_11.wav	Impact - Metal - Medium - Low - Large. Single metal sheet, dull. Dry.
impact_p2_sheet_dark_12.wav	Impact - Metal - Medium - Low - Large. Single metal sheet, dull. Dry.
impact_p2_sheet_light_01.wav	Crash - Metal - Hard - Mid - Med. Drop of a sheet steel. Dry
impact_p2_sheet_light_02.wav	Crash - Metal - Hard - Mid - Med. Drop of a sheet steel. Dry
impact_p2_sheet_light_03.wav	Crash - Metal - Hard - Mid - Med. Drop of a sheet steel. Dry
impact_p2_sheet_light_04.wav	Crash - Metal - Hard - Mid - Med. Drop of a sheet steel. Dry
impact_p2_sheet_light_05.wav	Crash - Metal - Hard - Mid - Med. Drop of a sheet steel. Dry
impact_p2_sheet_light_06.wav	Crash - Metal - Hard - Mid - Med. Drop of a sheet steel. Dry
impact_p2_sheet_light_07.wav	Crash - Metal - Hard - Mid - Med. Drop of a sheet steel. Dry
impact_p2_sheet_light_08.wav	Crash - Metal - Hard - Mid - Med. Drop of a sheet steel. Dry
impact_p2_sheet_light_09.wav	Crash - Metal - Hard - Mid - Med. Drop of a sheet steel. Dry
impact_p2_sheet_light_10.wav	Crash - Metal - Hard - Mid - Med. Drop of a sheet steel. Dry
impact_p2_sheet_light_11.wav	Crash - Metal - Hard - Mid - Med. Drop of a sheet steel. Dry
impact_p2_sheet_light_12.wav	Crash - Metal - Hard - Mid - Med. Drop of a sheet steel. Dry
impact_p2_sheet_tonal_01.wav	Impact - Metal - Medium - Mid - Med. Iron rod on sheet metal. Dry
impact_p2_sheet_tonal_02.wav	Impact - Metal - Medium - Mid - Med. Iron rod on sheet metal. Dry
impact_p2_sheet_tonal_03.wav	Impact - Metal - Medium - Mid - Med. Iron rod on sheet metal. Dry
impact_p2_sheet_tonal_04.wav	Impact - Metal - Medium - Mid - Med. Iron rod on sheet metal. Dry
impact_p2_sheet_tonal_05.wav	Impact - Metal - Medium - Mid - Med. Iron rod on sheet metal. Dry
impact_p2_sheet_tonal_06.wav	Impact - Metal - Medium - Mid - Med. Iron rod on sheet metal. Dry
impact_p2_sheet_tonal_07.wav	Impact - Metal - Medium - Mid - Med. Iron rod on sheet metal. Dry
impact_p2_sheet_tonal_08.wav	Impact - Metal - Medium - Mid - Med. Iron rod on sheet metal. Dry
impact_p2_sheet_tonal_09.wav	Impact - Metal - Medium - Mid - Med. Iron rod on sheet metal. Dry
impact_p2_sheet_tonal_10.wav	Impact - Metal - Medium - Mid - Med. Iron rod on sheet metal. Dry
impact_p2_sheet_tonal_11.wav	Impact - Metal - Medium - Mid - Med. Iron rod on sheet metal. Dry
impact_p2_sheet_tonal_12.wav	Impact - Metal - Medium - Mid - Med. Iron rod on sheet metal. Dry
impact_p2_slidedoor_open_01.wav	Crash - Metal - Soft - Mid - Large. Open metal sliding door. Dry
impact_p2_slidedoor_open_02.wav	Crash - Metal - Soft - Mid - Large. Open metal sliding door. Dry
impact_p2_slidedoor_open_03.wav	Crash - Metal - Soft - Mid - Large. Open metal sliding door. Dry
impact_p2_slidedoor_open_04.wav	Crash - Metal - Soft - Mid - Large. Open metal sliding door. Dry
impact_p2_slidedoor_open_05.wav	Crash - Metal - Soft - Mid - Large. Open metal sliding door. Dry
impact_p2_slidedoor_open_06.wav	Crash - Metal - Soft - Mid - Large. Open metal sliding door. Dry
impact_p2_slidedoor_open_07.wav	Crash - Metal - Soft - Mid - Large. Open metal sliding door. Dry
impact_p2_slidedoor_open_08.wav	Crash - Metal - Soft - Mid - Large. Open metal sliding door. Dry
impact_p2_slidedoor_open_09.wav	Crash - Metal - Soft - Mid - Large. Open metal sliding door. Dry
impact_p2_slidedoor_open_10.wav	Crash - Metal - Soft - Mid - Large. Open metal sliding door. Dry
impact_p2_slidedoor_open_11.wav	Crash - Metal - Soft - Mid - Large. Open metal sliding door. Dry
impact_p2_slidedoor_open_12.wav	Crash - Metal - Soft - Mid - Large. Open metal sliding door. Dry
impact_p2_slidedoor_close_01.wav	Crash - Metal - Soft - Mid - Large. Close metal sliding door. Dry
impact_p2_slidedoor_close_02.wav	Crash - Metal - Soft - Mid - Large. Close metal sliding door. Dry
impact_p2_slidedoor_close_03.wav	Crash - Metal - Soft - Mid - Large. Close metal sliding door. Dry
impact_p2_slidedoor_close_04.wav	Crash - Metal - Soft - Mid - Large. Close metal sliding door. Dry
impact_p2_slidedoor_close_05.wav	Crash - Metal - Soft - Mid - Large. Close metal sliding door. Dry
impact_p2_slidedoor_close_06.wav	Crash - Metal - Soft - Mid - Large. Close metal sliding door. Dry
impact_p2_slidedoor_close_07.wav	Crash - Metal - Soft - Mid - Large. Close metal sliding door. Dry
impact_p2_slidedoor_close_08.wav	Crash - Metal - Soft - Mid - Large. Close metal sliding door. Dry
impact_p2_slidedoor_close_09.wav	Crash - Metal - Soft - Mid - Large. Close metal sliding door. Dry
impact_p2_slidedoor_close_10.wav	Crash - Metal - Soft - Mid - Large. Close metal sliding door. Dry
impact_p2_slidedoor_close_11.wav	Crash - Metal - Soft - Mid - Large. Close metal sliding door. Dry
impact_p2_slidedoor_close_12.wav	Crash - Metal - Soft - Mid - Large. Close metal sliding door. Dry
impact_p2_small_iron_plates_01.wav	Hit - Metal - Medium - Mid - Med. Iron on concrete. Reverberant
impact_p2_small_iron_plates_02.wav	Hit - Metal - Medium - Mid - Med. Iron on concrete. Reverberant
impact_p2_small_iron_plates_03.wav	Hit - Metal - Medium - Mid - Med. Iron on concrete. Reverberant
impact_p2_small_iron_plates_04.wav	Hit - Metal - Medium - Mid - Med. Iron on concrete. Reverberant
impact_p2_small_iron_plates_05.wav	Hit - Metal - Medium - Mid - Med. Iron on concrete. Reverberant
impact_p2_small_iron_plates_06.wav	Hit - Metal - Medium - Mid - Med. Iron on concrete. Reverberant
impact_p2_small_iron_plates_07.wav	Hit - Metal - Medium - Mid - Med. Iron on concrete. Reverberant
impact_p2_small_iron_plates_08.wav	Hit - Metal - Medium - Mid - Med. Iron on concrete. Reverberant
impact_p2_small_iron_plates_09.wav	Hit - Metal - Medium - Mid - Med. Iron on concrete. Reverberant
impact_p2_small_iron_plates_10.wav	Hit - Metal - Medium - Mid - Med. Iron on concrete. Reverberant
impact_p2_small_iron_plates_11.wav	Hit - Metal - Medium - Mid - Med. Iron on concrete. Reverberant
impact_p2_small_iron_plates_12.wav	Hit - Metal - Medium - Mid - Med. Iron on concrete. Reverberant
impact_p2_small_iron_hammer_01.wav	Hit - Metal - Medium - Mid - Med. Iron on concrete. Reverberant
impact_p2_small_iron_hammer_02.wav	Hit - Metal - Medium - Mid - Med. Iron on concrete. Reverberant
impact_p2_small_iron_hammer_03.wav	Hit - Metal - Medium - Mid - Med. Iron on concrete. Reverberant
impact_p2_small_iron_hammer_04.wav	Hit - Metal - Medium - Mid - Med. Iron on concrete. Reverberant

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FILENAME	DESCRIPTION
impact_p2_small_iron_hammer_05.wav	Hit - Metal - Medium - Mid - Med. Iron on concrete. Reverberant
impact_p2_small_iron_hammer_06.wav	Hit - Metal - Medium - Mid - Med. Iron on concrete. Reverberant
impact_p2_small_iron_hammer_07.wav	Hit - Metal - Medium - Mid - Med. Iron on concrete. Reverberant
impact_p2_small_iron_hammer_08.wav	Hit - Metal - Medium - Mid - Med. Iron on concrete. Reverberant
impact_p2_small_iron_hammer_09.wav	Hit - Metal - Medium - Mid - Med. Iron on concrete. Reverberant
impact_p2_small_iron_hammer_10.wav	Hit - Metal - Medium - Mid - Med. Iron on concrete. Reverberant
impact_p2_small_iron_hammer_11.wav	Hit - Metal - Medium - Mid - Med. Iron on concrete. Reverberant
impact_p2_small_iron_hammer_12.wav	Hit - Metal - Medium - Mid - Med. Iron on concrete. Reverberant
impact_p2_small_iron_bar_01.wav	Hit - Metal - Medium - Mid - Med. Iron on concrete. Reverberant
impact_p2_small_iron_bar_02.wav	Hit - Metal - Medium - Mid - Med. Iron on concrete. Reverberant
impact_p2_small_iron_bar_03.wav	Hit - Metal - Medium - Mid - Med. Iron on concrete. Reverberant
impact_p2_small_iron_bar_04.wav	Hit - Metal - Medium - Mid - Med. Iron on concrete. Reverberant
impact_p2_small_iron_bar_05.wav	Hit - Metal - Medium - Mid - Med. Iron on concrete. Reverberant
impact_p2_small_iron_bar_06.wav	Hit - Metal - Medium - Mid - Med. Iron on concrete. Reverberant
impact_p2_small_iron_bar_07.wav	Hit - Metal - Medium - Mid - Med. Iron on concrete. Reverberant
impact_p2_small_iron_bar_08.wav	Hit - Metal - Medium - Mid - Med. Iron on concrete. Reverberant
impact_p2_small_iron_bar_09.wav	Hit - Metal - Medium - Mid - Med. Iron on concrete. Reverberant
impact_p2_small_iron_bar_10.wav	Hit - Metal - Medium - Mid - Med. Iron on concrete. Reverberant
impact_p2_small_iron_bar_11.wav	Hit - Metal - Medium - Mid - Med. Iron on concrete. Reverberant
impact_p2_small_iron_bar_12.wav	Hit - Metal - Medium - Mid - Med. Iron on concrete. Reverberant
impact_p2_small_iron_rail_01.wav	Hit - Metal - Medium - Mid - Med. Iron rod on piece of rail. Dry
impact_p2_small_iron_rail_02.wav	Hit - Metal - Medium - Mid - Med. Iron rod on piece of rail. Dry
impact_p2_small_iron_rail_03.wav	Hit - Metal - Medium - Mid - Med. Iron rod on piece of rail. Dry
impact_p2_small_iron_rail_04.wav	Hit - Metal - Medium - Mid - Med. Iron rod on piece of rail. Dry
impact_p2_small_iron_rail_05.wav	Hit - Metal - Medium - Mid - Med. Iron rod on piece of rail. Dry
impact_p2_small_iron_rail_06.wav	Hit - Metal - Medium - Mid - Med. Iron rod on piece of rail. Dry
impact_p2_small_iron_rail_07.wav	Hit - Metal - Medium - Mid - Med. Iron rod on piece of rail. Dry
impact_p2_small_iron_rail_08.wav	Hit - Metal - Medium - Mid - Med. Iron rod on piece of rail. Dry
impact_p2_small_iron_rail_09.wav	Hit - Metal - Medium - Mid - Med. Iron rod on piece of rail. Dry
impact_p2_small_iron_rail_10.wav	Hit - Metal - Medium - Mid - Med. Iron rod on piece of rail. Dry
impact_p2_small_iron_rail_11.wav	Hit - Metal - Medium - Mid - Med. Iron rod on piece of rail. Dry
impact_p2_small_iron_rail_12.wav	Hit - Metal - Medium - Mid - Med. Iron rod on piece of rail. Dry
impact_p2_small_iron_pole_01.wav	Hit - Metal - Medium - Mid - Med. Iron on iron. Dry
impact_p2_small_iron_pole_02.wav	Hit - Metal - Medium - Mid - Med. Iron on iron. Dry
impact_p2_small_iron_pole_03.wav	Hit - Metal - Medium - Mid - Med. Iron on iron. Dry
impact_p2_small_iron_pole_04.wav	Hit - Metal - Medium - Mid - Med. Iron on iron. Dry
impact_p2_small_iron_pole_05.wav	Hit - Metal - Medium - Mid - Med. Iron on iron. Dry
impact_p2_small_iron_pole_06.wav	Hit - Metal - Medium - Mid - Med. Iron on iron. Dry
impact_p2_small_iron_pole_07.wav	Hit - Metal - Medium - Mid - Med. Iron on iron. Dry
impact_p2_small_iron_pole_08.wav	Hit - Metal - Medium - Mid - Med. Iron on iron. Dry
impact_p2_small_iron_pole_09.wav	Hit - Metal - Medium - Mid - Med. Iron on iron. Dry
impact_p2_small_iron_pole_10.wav	Hit - Metal - Medium - Mid - Med. Iron on iron. Dry
impact_p2_small_iron_pole_11.wav	Hit - Metal - Medium - Mid - Med. Iron on iron. Dry
impact_p2_small_iron_pole_12.wav	Hit - Metal - Medium - Mid - Med. Iron on iron. Dry
impact_p2_small_iron_sword_01.wav	Hit - Metal - Medium - Mid - Med. Iron on iron. Dry
impact_p2_small_iron_sword_02.wav	Hit - Metal - Medium - Mid - Med. Iron on iron. Dry
impact_p2_small_iron_sword_03.wav	Hit - Metal - Medium - Mid - Med. Iron on iron. Dry
impact_p2_small_iron_sword_04.wav	Hit - Metal - Medium - Mid - Med. Iron on iron. Dry
impact_p2_small_iron_sword_05.wav	Hit - Metal - Medium - Mid - Med. Iron on iron. Dry
impact_p2_small_iron_sword_06.wav	Hit - Metal - Medium - Mid - Med. Iron on iron. Dry
impact_p2_small_iron_sword_07.wav	Hit - Metal - Medium - Mid - Med. Iron on iron. Dry
impact_p2_small_iron_sword_08.wav	Hit - Metal - Medium - Mid - Med. Iron on iron. Dry
impact_p2_small_iron_sword_09.wav	Hit - Metal - Medium - Mid - Med. Iron on iron. Dry
impact_p2_small_iron_sword_10.wav	Hit - Metal - Medium - Mid - Med. Iron on iron. Dry
impact_p2_small_iron_sword_11.wav	Hit - Metal - Medium - Mid - Med. Iron on iron. Dry
impact_p2_small_iron_sword_12.wav	Hit - Metal - Medium - Mid - Med. Iron on iron. Dry
impact_p2_small_iron_stick_01.wav	Hit - Metal - Medium - Mid - Med. Hammer on iron. Dry
impact_p2_small_iron_stick_02.wav	Hit - Metal - Medium - Mid - Med. Hammer on iron. Dry
impact_p2_small_iron_stick_03.wav	Hit - Metal - Medium - Mid - Med. Hammer on iron. Dry
impact_p2_small_iron_stick_04.wav	Hit - Metal - Medium - Mid - Med. Hammer on iron. Dry
impact_p2_small_iron_stick_05.wav	Hit - Metal - Medium - Mid - Med. Hammer on iron. Dry
impact_p2_small_iron_stick_06.wav	Hit - Metal - Medium - Mid - Med. Hammer on iron. Dry
impact_p2_small_iron_stick_07.wav	Hit - Metal - Medium - Mid - Med. Hammer on iron. Dry
impact_p2_small_iron_stick_08.wav	Hit - Metal - Medium - Mid - Med. Hammer on iron. Dry
impact_p2_small_iron_stick_09.wav	Hit - Metal - Medium - Mid - Med. Hammer on iron. Dry
impact_p2_small_iron_stick_10.wav	Hit - Metal - Medium - Mid - Med. Hammer on iron. Dry

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FILENAME	DESCRIPTION
impact_p2_small_iron_stick_11.wav	Hit - Metal - Medium - Mid - Med. Hammer on iron. Dry
impact_p2_small_iron_stick_12.wav	Hit - Metal - Medium - Mid - Med. Hammer on iron. Dry
impact_p2_spring_rattle_01.wav	Crash - Metal - Medium - High - Med. Drop two car damper springs. Reverberant
impact_p2_spring_rattle_02.wav	Crash - Metal - Medium - High - Med. Drop two car damper springs. Reverberant
impact_p2_spring_rattle_03.wav	Crash - Metal - Medium - High - Med. Drop two car damper springs. Reverberant
impact_p2_spring_rattle_04.wav	Crash - Metal - Medium - High - Med. Drop two car damper springs. Reverberant
impact_p2_spring_rattle_05.wav	Crash - Metal - Medium - High - Med. Drop two car damper springs. Reverberant
impact_p2_spring_rattle_06.wav	Crash - Metal - Medium - High - Med. Drop two car damper springs. Reverberant
impact_p2_spring_rattle_07.wav	Crash - Metal - Medium - High - Med. Drop two car damper springs. Reverberant
impact_p2_spring_rattle_08.wav	Crash - Metal - Medium - High - Med. Drop two car damper springs. Reverberant
impact_p2_spring_rattle_09.wav	Crash - Metal - Medium - High - Med. Drop two car damper springs. Reverberant
impact_p2_spring_rattle_10.wav	Crash - Metal - Medium - High - Med. Drop two car damper springs. Reverberant
impact_p2_spring_rattle_11.wav	Crash - Metal - Medium - High - Med. Drop two car damper springs. Reverberant
impact_p2_spring_rattle_12.wav	Crash - Metal - Medium - High - Med. Drop two car damper springs. Reverberant
impact_p2_spring_light_01.wav	Hit - Metal - Medium - High - Med. Smash two car damper springs, ring out. Reverberant
impact_p2_spring_light_02.wav	Hit - Metal - Medium - High - Med. Smash two car damper springs, ring out. Reverberant
impact_p2_spring_light_03.wav	Hit - Metal - Medium - High - Med. Smash two car damper springs, ring out. Reverberant
impact_p2_spring_light_04.wav	Hit - Metal - Medium - High - Med. Smash two car damper springs, ring out. Reverberant
impact_p2_spring_light_05.wav	Hit - Metal - Medium - High - Med. Smash two car damper springs, ring out. Reverberant
impact_p2_spring_light_06.wav	Hit - Metal - Medium - High - Med. Smash two car damper springs, ring out. Reverberant
impact_p2_spring_light_07.wav	Hit - Metal - Medium - High - Med. Smash two car damper springs, ring out. Reverberant
impact_p2_spring_light_08.wav	Hit - Metal - Medium - High - Med. Smash two car damper springs, ring out. Reverberant
impact_p2_spring_light_09.wav	Hit - Metal - Medium - High - Med. Smash two car damper springs, ring out. Reverberant
impact_p2_spring_light_10.wav	Hit - Metal - Medium - High - Med. Smash two car damper springs, ring out. Reverberant
impact_p2_spring_light_11.wav	Hit - Metal - Medium - High - Med. Smash two car damper springs, ring out. Reverberant
impact_p2_spring_light_12.wav	Hit - Metal - Medium - High - Med. Smash two car damper springs, ring out. Reverberant
impact_p2_steel_floor_01.wav	Crash - Metal - Soft - Low - Large. Metal floor, rattling. Reverberant
impact_p2_steel_floor_02.wav	Crash - Metal - Soft - Low - Large. Metal floor, rattling. Reverberant
impact_p2_steel_floor_03.wav	Crash - Metal - Soft - Low - Large. Metal floor, rattling. Reverberant
impact_p2_steel_floor_04.wav	Crash - Metal - Soft - Low - Large. Metal floor, rattling. Reverberant
impact_p2_steel_floor_05.wav	Crash - Metal - Soft - Low - Large. Metal floor, rattling. Reverberant
impact_p2_steel_floor_06.wav	Crash - Metal - Soft - Low - Large. Metal floor, rattling. Reverberant
impact_p2_steel_floor_07.wav	Crash - Metal - Soft - Low - Large. Metal floor, rattling. Reverberant
impact_p2_steel_floor_08.wav	Crash - Metal - Soft - Low - Large. Metal floor, rattling. Reverberant
impact_p2_steel_floor_09.wav	Crash - Metal - Soft - Low - Large. Metal floor, rattling. Reverberant
impact_p2_steel_floor_10.wav	Crash - Metal - Soft - Low - Large. Metal floor, rattling. Reverberant
impact_p2_steel_floor_11.wav	Crash - Metal - Soft - Low - Large. Metal floor, rattling. Reverberant
impact_p2_steel_floor_12.wav	Crash - Metal - Soft - Low - Large. Metal floor, rattling. Reverberant
impact_p2_sword_01.wav	Impact - Metal - Medium - Mid - Med. Sword on different metal elements. Dry
impact_p2_sword_02.wav	Impact - Metal - Medium - Mid - Med. Sword on different metal elements. Dry
impact_p2_sword_03.wav	Impact - Metal - Medium - Mid - Med. Sword on different metal elements. Dry
impact_p2_sword_04.wav	Impact - Metal - Medium - Mid - Med. Sword on different metal elements. Dry
impact_p2_sword_05.wav	Impact - Metal - Medium - Mid - Med. Sword on different metal elements. Dry
impact_p2_sword_06.wav	Impact - Metal - Medium - Mid - Med. Sword on different metal elements. Dry
impact_p2_sword_07.wav	Impact - Metal - Medium - Mid - Med. Sword on different metal elements. Dry
impact_p2_sword_08.wav	Impact - Metal - Medium - Mid - Med. Sword on different metal elements. Dry
impact_p2_sword_09.wav	Impact - Metal - Medium - Mid - Med. Sword on different metal elements. Dry
impact_p2_sword_10.wav	Impact - Metal - Medium - Mid - Med. Sword on different metal elements. Dry
impact_p2_sword_11.wav	Impact - Metal - Medium - Mid - Med. Sword on different metal elements. Dry
impact_p2_sword_12.wav	Impact - Metal - Medium - Mid - Med. Sword on different metal elements. Dry
impact_p2_trash_box_01.wav	Impact - Metal - Medium - Mid - Med. Opened small ammunition box. Dry.
impact_p2_trash_box_02.wav	Impact - Metal - Medium - Mid - Med. Opened small ammunition box. Dry.
impact_p2_trash_box_03.wav	Impact - Metal - Medium - Mid - Med. Opened small ammunition box. Dry.
impact_p2_trash_box_04.wav	Impact - Metal - Medium - Mid - Med. Opened small ammunition box. Dry.
impact_p2_trash_box_05.wav	Impact - Metal - Medium - Mid - Med. Opened small ammunition box. Dry.
impact_p2_trash_box_06.wav	Impact - Metal - Medium - Mid - Med. Opened small ammunition box. Dry.
impact_p2_trash_box_07.wav	Impact - Metal - Medium - Mid - Med. Opened small ammunition box. Dry.
impact_p2_trash_box_08.wav	Impact - Metal - Medium - Mid - Med. Opened small ammunition box. Dry.
impact_p2_trash_box_09.wav	Impact - Metal - Medium - Mid - Med. Opened small ammunition box. Dry.
impact_p2_trash_box_10.wav	Impact - Metal - Medium - Mid - Med. Opened small ammunition box. Dry.
impact_p2_trash_box_11.wav	Impact - Metal - Medium - Mid - Med. Opened small ammunition box. Dry.
impact_p2_trash_box_12.wav	Impact - Metal - Medium - Mid - Med. Opened small ammunition box. Dry.
impact_p2_trash_massive_01.wav	Impact - Metal - Hard - Mid - Med. Scrap and diverse metal elements. Reverberant
impact_p2_trash_massive_02.wav	Impact - Metal - Hard - Mid - Med. Scrap and diverse metal elements. Reverberant
impact_p2_trash_massive_03.wav	Impact - Metal - Hard - Mid - Med. Scrap and diverse metal elements. Reverberant
impact_p2_trash_massive_04.wav	Impact - Metal - Hard - Mid - Med. Scrap and diverse metal elements. Reverberant

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FILENAME	DESCRIPTION
impact_p2_trash_massive_05.wav	Impact - Metal - Hard - Mid - Med. Scrap and diverse metal elements. Reverberant
impact_p2_trash_massive_06.wav	Impact - Metal - Hard - Mid - Med. Scrap and diverse metal elements. Reverberant
impact_p2_trash_massive_07.wav	Impact - Metal - Hard - Mid - Med. Scrap and diverse metal elements. Reverberant
impact_p2_trash_massive_08.wav	Impact - Metal - Hard - Mid - Med. Scrap and diverse metal elements. Reverberant
impact_p2_trash_massive_09.wav	Impact - Metal - Hard - Mid - Med. Scrap and diverse metal elements. Reverberant
impact_p2_trash_massive_10.wav	Impact - Metal - Hard - Mid - Med. Scrap and diverse metal elements. Reverberant
impact_p2_trash_massive_11.wav	Impact - Metal - Hard - Mid - Med. Scrap and diverse metal elements. Reverberant
impact_p2_trash_massive_12.wav	Impact - Metal - Hard - Mid - Med. Scrap and diverse metal elements. Reverberant
impact_p2_trash_rattle_01.wav	Crash - Metal - Hard - Mid - Large. Scrap and diverse metal elements. Reverberant
impact_p2_trash_rattle_02.wav	Crash - Metal - Hard - Mid - Large. Scrap and diverse metal elements. Reverberant
impact_p2_trash_rattle_03.wav	Crash - Metal - Hard - Mid - Large. Scrap and diverse metal elements. Reverberant
impact_p2_trash_rattle_04.wav	Crash - Metal - Hard - Mid - Large. Scrap and diverse metal elements. Reverberant
impact_p2_trash_rattle_05.wav	Crash - Metal - Hard - Mid - Large. Scrap and diverse metal elements. Reverberant
impact_p2_trash_rattle_06.wav	Crash - Metal - Hard - Mid - Large. Scrap and diverse metal elements. Reverberant
impact_p2_trash_rattle_07.wav	Crash - Metal - Hard - Mid - Large. Scrap and diverse metal elements. Reverberant
impact_p2_trash_rattle_08.wav	Crash - Metal - Hard - Mid - Large. Scrap and diverse metal elements. Reverberant
impact_p2_trash_rattle_09.wav	Crash - Metal - Hard - Mid - Large. Scrap and diverse metal elements. Reverberant
impact_p2_trash_rattle_10.wav	Crash - Metal - Hard - Mid - Large. Scrap and diverse metal elements. Reverberant
impact_p2_trash_rattle_11.wav	Crash - Metal - Hard - Mid - Large. Scrap and diverse metal elements. Reverberant
impact_p2_trash_rattle_12.wav	Crash - Metal - Hard - Mid - Large. Scrap and diverse metal elements. Reverberant
impact_p2_trash_poles_01.wav	Crash - Metal - Hard - Mid - Large. Scrap, pole and diverse metal elements. Reverberant
impact_p2_trash_poles_02.wav	Crash - Metal - Hard - Mid - Large. Scrap, pole and diverse metal elements. Reverberant
impact_p2_trash_poles_03.wav	Crash - Metal - Hard - Mid - Large. Scrap, pole and diverse metal elements. Reverberant
impact_p2_trash_poles_04.wav	Crash - Metal - Hard - Mid - Large. Scrap, pole and diverse metal elements. Reverberant
impact_p2_trash_poles_05.wav	Crash - Metal - Hard - Mid - Large. Scrap, pole and diverse metal elements. Reverberant
impact_p2_trash_poles_06.wav	Crash - Metal - Hard - Mid - Large. Scrap, pole and diverse metal elements. Reverberant
impact_p2_trash_poles_07.wav	Crash - Metal - Hard - Mid - Large. Scrap, pole and diverse metal elements. Reverberant
impact_p2_trash_poles_08.wav	Crash - Metal - Hard - Mid - Large. Scrap, pole and diverse metal elements. Reverberant
impact_p2_trash_poles_09.wav	Crash - Metal - Hard - Mid - Large. Scrap, pole and diverse metal elements. Reverberant
impact_p2_trash_poles_10.wav	Crash - Metal - Hard - Mid - Large. Scrap, pole and diverse metal elements. Reverberant
impact_p2_trash_poles_11.wav	Crash - Metal - Hard - Mid - Large. Scrap, pole and diverse metal elements. Reverberant
impact_p2_trash_poles_12.wav	Crash - Metal - Hard - Mid - Large. Scrap, pole and diverse metal elements. Reverberant
scratch_p2_fence_01.wav	Scrape - Metal - Hard - Mid - Large. Sheet on Fence. Reverberant
scratch_p2_fence_02.wav	Scrape - Metal - Hard - Mid - Large. Sheet on Fence. Reverberant
scratch_p2_fence_03.wav	Scrape - Metal - Hard - Mid - Large. Sheet on Fence. Reverberant
scratch_p2_fence_04.wav	Scrape - Metal - Hard - Mid - Large. Sheet on Fence. Reverberant
scratch_p2_fence_05.wav	Scrape - Metal - Hard - Mid - Large. Sheet on Fence. Reverberant
scratch_p2_fence_06.wav	Scrape - Metal - Hard - Mid - Large. Sheet on Fence. Reverberant
scratch_p2_fence_07.wav	Scrape - Metal - Hard - Mid - Large. Sheet on Fence. Reverberant
scratch_p2_fence_08.wav	Scrape - Metal - Hard - Mid - Large. Sheet on Fence. Reverberant
scratch_p2_fence_09.wav	Scrape - Metal - Hard - Mid - Large. Sheet on Fence. Reverberant
scratch_p2_fence_10.wav	Scrape - Metal - Hard - Mid - Large. Sheet on Fence. Reverberant
scratch_p2_metal_debris_01.wav	Scrape - Metal - Medium - Mid - Med. Diverse small metal elements on sheet. Reverberant
scratch_p2_metal_debris_02.wav	Scrape - Metal - Medium - Mid - Med. Diverse small metal elements on sheet. Reverberant
scratch_p2_metal_debris_03.wav	Scrape - Metal - Medium - Mid - Med. Diverse small metal elements on sheet. Reverberant
scratch_p2_metal_debris_04.wav	Scrape - Metal - Medium - Mid - Med. Diverse small metal elements on sheet. Reverberant
scratch_p2_metal_debris_05.wav	Scrape - Metal - Medium - Mid - Med. Diverse small metal elements on sheet. Reverberant
scratch_p2_metal_debris_06.wav	Scrape - Metal - Medium - Mid - Med. Diverse small metal elements on sheet. Reverberant
scratch_p2_metal_debris_07.wav	Scrape - Metal - Medium - Mid - Med. Diverse small metal elements on sheet. Reverberant
scratch_p2_metal_debris_08.wav	Scrape - Metal - Medium - Mid - Med. Diverse small metal elements on sheet. Reverberant
scratch_p2_metal_debris_09.wav	Scrape - Metal - Medium - Mid - Med. Diverse small metal elements on sheet. Reverberant
scratch_p2_metal_debris_10.wav	Scrape - Metal - Medium - Mid - Med. Diverse small metal elements on sheet. Reverberant
scratch_p2_metal_debris_11.wav	Scrape - Metal - Medium - Mid - Med. Diverse small metal elements on sheet. Reverberant
scratch_p2_metal_debris_12.wav	Scrape - Metal - Medium - Mid - Med. Diverse small metal elements on sheet. Reverberant
scratch_p2_sheet_01.wav	Scrape - Metal - Hard - Mid - Med. Sheets. Reverberant
scratch_p2_sheet_02.wav	Scrape - Metal - Hard - Mid - Med. Sheets. Reverberant
scratch_p2_sheet_03.wav	Scrape - Metal - Hard - Mid - Med. Sheets. Reverberant
scratch_p2_sheet_04.wav	Scrape - Metal - Hard - Mid - Med. Sheets. Reverberant
scratch_p2_sheet_05.wav	Scrape - Metal - Hard - Mid - Med. Sheets. Reverberant
scratch_p2_sheet_06.wav	Scrape - Metal - Hard - Mid - Med. Sheets. Reverberant
scratch_p2_sheet_07.wav	Scrape - Metal - Hard - Mid - Med. Sheets. Reverberant
scratch_p2_sheet_08.wav	Scrape - Metal - Hard - Mid - Med. Sheets. Reverberant
scratch_p2_sheet_09.wav	Scrape - Metal - Hard - Mid - Med. Sheets. Reverberant
scratch_p2_sheet_10.wav	Scrape - Metal - Hard - Mid - Med. Sheets. Reverberant
scratch_p2_sheet_11.wav	Scrape - Metal - Hard - Mid - Med. Sheets. Reverberant
scratch_p2_sheet_12.wav	Scrape - Metal - Hard - Mid - Med. Sheets. Reverberant

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FILENAME	DESCRIPTION
impact_p3_barbell_clear_01.wav	Hit - Metal - Soft - Mid - Med. Two cast iron barbell weights. Dry
impact_p3_barbell_clear_02.wav	Hit - Metal - Soft - Mid - Med. Two cast iron barbell weights. Dry
impact_p3_barbell_clear_03.wav	Hit - Metal - Soft - Mid - Med. Two cast iron barbell weights. Dry
impact_p3_barbell_clear_04.wav	Hit - Metal - Soft - Mid - Med. Two cast iron barbell weights. Dry
impact_p3_barbell_clear_05.wav	Hit - Metal - Soft - Mid - Med. Two cast iron barbell weights. Dry
impact_p3_barbell_clear_06.wav	Hit - Metal - Soft - Mid - Med. Two cast iron barbell weights. Dry
impact_p3_barbell_clear_07.wav	Hit - Metal - Soft - Mid - Med. Two cast iron barbell weights. Dry
impact_p3_barbell_clear_08.wav	Hit - Metal - Soft - Mid - Med. Two cast iron barbell weights. Dry
impact_p3_barbell_clear_09.wav	Hit - Metal - Soft - Mid - Med. Two cast iron barbell weights. Dry
impact_p3_barbell_clear_10.wav	Hit - Metal - Soft - Mid - Med. Two cast iron barbell weights. Dry
impact_p3_barbell_clear_11.wav	Hit - Metal - Soft - Mid - Med. Two cast iron barbell weights. Dry
impact_p3_barbell_clear_12.wav	Hit - Metal - Soft - Mid - Med. Two cast iron barbell weights. Dry
impact_p3_barbell_crunch_01.wav	Impact - Metal - Medium - Mid - Med. Two cast iron barbell weights on a metal sheet. Dry
impact_p3_barbell_crunch_02.wav	Impact - Metal - Medium - Mid - Med. Two cast iron barbell weights on a metal sheet. Dry
impact_p3_barbell_crunch_03.wav	Impact - Metal - Medium - Mid - Med. Two cast iron barbell weights on a metal sheet. Dry
impact_p3_barbell_crunch_04.wav	Impact - Metal - Medium - Mid - Med. Two cast iron barbell weights on a metal sheet. Dry
impact_p3_barbell_crunch_05.wav	Impact - Metal - Medium - Mid - Med. Two cast iron barbell weights on a metal sheet. Dry
impact_p3_barbell_crunch_06.wav	Impact - Metal - Medium - Mid - Med. Two cast iron barbell weights on a metal sheet. Dry
impact_p3_barbell_crunch_07.wav	Impact - Metal - Medium - Mid - Med. Two cast iron barbell weights on a metal sheet. Dry
impact_p3_barbell_crunch_08.wav	Impact - Metal - Medium - Mid - Med. Two cast iron barbell weights on a metal sheet. Dry
impact_p3_barbell_crunch_09.wav	Impact - Metal - Medium - Mid - Med. Two cast iron barbell weights on a metal sheet. Dry
impact_p3_barbell_crunch_10.wav	Impact - Metal - Medium - Mid - Med. Two cast iron barbell weights on a metal sheet. Dry
impact_p3_barbell_crunch_11.wav	Impact - Metal - Medium - Mid - Med. Two cast iron barbell weights on a metal sheet. Dry
impact_p3_barbell_crunch_12.wav	Impact - Metal - Medium - Mid - Med. Two cast iron barbell weights on a metal sheet. Dry
impact_p3_barbell_solid_01.wav	Crash - Metal - Soft - Low - Large. Three cast iron barbell weights on a metal sheet. Dry
impact_p3_barbell_solid_02.wav	Crash - Metal - Soft - Low - Large. Three cast iron barbell weights on a metal sheet. Dry
impact_p3_barbell_solid_03.wav	Crash - Metal - Soft - Low - Large. Three cast iron barbell weights on a metal sheet. Dry
impact_p3_barbell_solid_04.wav	Crash - Metal - Soft - Low - Large. Three cast iron barbell weights on a metal sheet. Dry
impact_p3_barbell_solid_05.wav	Crash - Metal - Soft - Low - Large. Three cast iron barbell weights on a metal sheet. Dry
impact_p3_barbell_solid_06.wav	Crash - Metal - Soft - Low - Large. Three cast iron barbell weights on a metal sheet. Dry
impact_p3_barbell_solid_07.wav	Crash - Metal - Soft - Low - Large. Three cast iron barbell weights on a metal sheet. Dry
impact_p3_barbell_solid_08.wav	Crash - Metal - Soft - Low - Large. Three cast iron barbell weights on a metal sheet. Dry
impact_p3_barbell_solid_09.wav	Crash - Metal - Soft - Low - Large. Three cast iron barbell weights on a metal sheet. Dry
impact_p3_barbell_solid_10.wav	Crash - Metal - Soft - Low - Large. Three cast iron barbell weights on a metal sheet. Dry
impact_p3_barbell_solid_11.wav	Crash - Metal - Soft - Low - Large. Three cast iron barbell weights on a metal sheet. Dry
impact_p3_barbell_solid_12.wav	Crash - Metal - Soft - Low - Large. Three cast iron barbell weights on a metal sheet. Dry
impact_p3_barbell_hammer_01.wav	Hit - Metal - Medium - Low - Med. Two cast iron barbell weights. Dry
impact_p3_barbell_hammer_02.wav	Hit - Metal - Medium - Low - Med. Two cast iron barbell weights. Dry
impact_p3_barbell_hammer_03.wav	Hit - Metal - Medium - Low - Med. Two cast iron barbell weights. Dry
impact_p3_barbell_hammer_04.wav	Hit - Metal - Medium - Low - Med. Two cast iron barbell weights. Dry
impact_p3_barbell_hammer_05.wav	Hit - Metal - Medium - Low - Med. Two cast iron barbell weights. Dry
impact_p3_barbell_hammer_06.wav	Hit - Metal - Medium - Low - Med. Two cast iron barbell weights. Dry
impact_p3_barbell_hammer_07.wav	Hit - Metal - Medium - Low - Med. Two cast iron barbell weights. Dry
impact_p3_barbell_hammer_08.wav	Hit - Metal - Medium - Low - Med. Two cast iron barbell weights. Dry
impact_p3_barbell_hammer_09.wav	Hit - Metal - Medium - Low - Med. Two cast iron barbell weights. Dry
impact_p3_barbell_hammer_10.wav	Hit - Metal - Medium - Low - Med. Two cast iron barbell weights. Dry
impact_p3_barbell_hammer_11.wav	Hit - Metal - Medium - Low - Med. Two cast iron barbell weights. Dry
impact_p3_barbell_hammer_12.wav	Hit - Metal - Medium - Low - Med. Two cast iron barbell weights. Dry
impact_p3_barbell_bar_01.wav	Hit - Metal - Medium - Mid - Med. Two light cast iron barbell weights. Dry
impact_p3_barbell_bar_02.wav	Hit - Metal - Medium - Mid - Med. Two light cast iron barbell weights. Dry
impact_p3_barbell_bar_03.wav	Hit - Metal - Medium - Mid - Med. Two light cast iron barbell weights. Dry
impact_p3_barbell_bar_04.wav	Hit - Metal - Medium - Mid - Med. Two light cast iron barbell weights. Dry
impact_p3_barbell_bar_05.wav	Hit - Metal - Medium - Mid - Med. Two light cast iron barbell weights. Dry
impact_p3_barbell_bar_06.wav	Hit - Metal - Medium - Mid - Med. Two light cast iron barbell weights. Dry
impact_p3_barbell_bar_07.wav	Hit - Metal - Medium - Mid - Med. Two light cast iron barbell weights. Dry
impact_p3_barbell_bar_08.wav	Hit - Metal - Medium - Mid - Med. Two light cast iron barbell weights. Dry
impact_p3_barbell_bar_09.wav	Hit - Metal - Medium - Mid - Med. Two light cast iron barbell weights. Dry
impact_p3_barbell_bar_10.wav	Hit - Metal - Medium - Mid - Med. Two light cast iron barbell weights. Dry
impact_p3_barbell_bar_11.wav	Hit - Metal - Medium - Mid - Med. Two light cast iron barbell weights. Dry
impact_p3_barbell_bar_12.wav	Hit - Metal - Medium - Mid - Med. Two light cast iron barbell weights. Dry
impact_p3_bars_tonal_01.wav	Crash - Metal - Medium - Mid - Med. Bars. Reverberant
impact_p3_bars_tonal_02.wav	Crash - Metal - Medium - Mid - Med. Bars. Reverberant
impact_p3_bars_tonal_03.wav	Crash - Metal - Medium - Mid - Med. Bars. Reverberant
impact_p3_bars_tonal_04.wav	Crash - Metal - Medium - Mid - Med. Bars. Reverberant
impact_p3_bars_tonal_05.wav	Crash - Metal - Medium - Mid - Med. Bars. Reverberant
impact_p3_bars_tonal_06.wav	Crash - Metal - Medium - Mid - Med. Bars. Reverberant

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FILENAME	DESCRIPTION
impact_p3_bars_tonal_07.wav	Crash - Metal - Medium - Mid - Med. Bars. Reverberant
impact_p3_bars_tonal_08.wav	Crash - Metal - Medium - Mid - Med. Bars. Reverberant
impact_p3_bars_tonal_09.wav	Crash - Metal - Medium - Mid - Med. Bars. Reverberant
impact_p3_bars_tonal_10.wav	Crash - Metal - Medium - Mid - Med. Bars. Reverberant
impact_p3_bars_tonal_11.wav	Crash - Metal - Medium - Mid - Med. Bars. Reverberant
impact_p3_bars_tonal_12.wav	Crash - Metal - Medium - Mid - Med. Bars. Reverberant
impact_p3_bars_smash_01.wav	Crash - Metal - Medium - Mid - Med. Bars, poles, metal elements. Reverberant
impact_p3_bars_smash_02.wav	Crash - Metal - Medium - Mid - Med. Bars, poles, metal elements. Reverberant
impact_p3_bars_smash_03.wav	Crash - Metal - Medium - Mid - Med. Bars, poles, metal elements. Reverberant
impact_p3_bars_smash_04.wav	Crash - Metal - Medium - Mid - Med. Bars, poles, metal elements. Reverberant
impact_p3_bars_smash_05.wav	Crash - Metal - Medium - Mid - Med. Bars, poles, metal elements. Reverberant
impact_p3_bars_smash_06.wav	Crash - Metal - Medium - Mid - Med. Bars, poles, metal elements. Reverberant
impact_p3_bars_smash_07.wav	Crash - Metal - Medium - Mid - Med. Bars, poles, metal elements. Reverberant
impact_p3_bars_smash_08.wav	Crash - Metal - Medium - Mid - Med. Bars, poles, metal elements. Reverberant
impact_p3_bars_smash_09.wav	Crash - Metal - Medium - Mid - Med. Bars, poles, metal elements. Reverberant
impact_p3_bars_smash_10.wav	Crash - Metal - Medium - Mid - Med. Bars, poles, metal elements. Reverberant
impact_p3_bars_smash_11.wav	Crash - Metal - Medium - Mid - Med. Bars, poles, metal elements. Reverberant
impact_p3_bars_smash_12.wav	Crash - Metal - Medium - Mid - Med. Bars, poles, metal elements. Reverberant
impact_p3_bars_light_01.wav	Impact - Metal - Medium - High - Med. Bars, poles, metal elements. Dry
impact_p3_bars_light_02.wav	Impact - Metal - Medium - High - Med. Bars, poles, metal elements. Dry
impact_p3_bars_light_03.wav	Impact - Metal - Medium - High - Med. Bars, poles, metal elements. Dry
impact_p3_bars_light_04.wav	Impact - Metal - Medium - High - Med. Bars, poles, metal elements. Dry
impact_p3_bars_light_05.wav	Impact - Metal - Medium - High - Med. Bars, poles, metal elements. Dry
impact_p3_bars_light_06.wav	Impact - Metal - Medium - High - Med. Bars, poles, metal elements. Dry
impact_p3_bars_light_07.wav	Impact - Metal - Medium - High - Med. Bars, poles, metal elements. Dry
impact_p3_bars_light_08.wav	Impact - Metal - Medium - High - Med. Bars, poles, metal elements. Dry
impact_p3_bars_light_09.wav	Impact - Metal - Medium - High - Med. Bars, poles, metal elements. Dry
impact_p3_bars_light_10.wav	Impact - Metal - Medium - High - Med. Bars, poles, metal elements. Dry
impact_p3_bars_light_11.wav	Impact - Metal - Medium - High - Med. Bars, poles, metal elements. Dry
impact_p3_bars_light_12.wav	Impact - Metal - Medium - High - Med. Bars, poles, metal elements. Dry
impact_p3_bicycle_01.wav	Crash - Metal - Soft - Low - Med. Metal debris. Dry
impact_p3_bicycle_02.wav	Crash - Metal - Soft - Low - Med. Metal debris. Dry
impact_p3_bicycle_03.wav	Crash - Metal - Soft - Low - Med. Metal debris. Dry
impact_p3_bicycle_04.wav	Crash - Metal - Soft - Low - Med. Metal debris. Dry
impact_p3_bicycle_05.wav	Crash - Metal - Soft - Low - Med. Metal debris. Dry
impact_p3_bicycle_06.wav	Crash - Metal - Soft - Low - Med. Metal debris. Dry
impact_p3_bicycle_07.wav	Crash - Metal - Soft - Low - Med. Metal debris. Dry
impact_p3_bicycle_08.wav	Crash - Metal - Soft - Low - Med. Metal debris. Dry
impact_p3_bicycle_09.wav	Crash - Metal - Soft - Low - Med. Metal debris. Dry
impact_p3_bicycle_10.wav	Crash - Metal - Soft - Low - Med. Metal debris. Dry
impact_p3_bicycle_11.wav	Crash - Metal - Soft - Low - Med. Metal debris. Dry
impact_p3_bicycle_12.wav	Crash - Metal - Soft - Low - Med. Metal debris. Dry
impact_p3_brass_bell_01.wav	Impact - Metal - Soft - High - Med. Brass bells. Dry.
impact_p3_brass_bell_02.wav	Impact - Metal - Soft - High - Med. Brass bells. Dry.
impact_p3_brass_bell_03.wav	Impact - Metal - Soft - High - Med. Brass bells. Dry.
impact_p3_brass_bell_04.wav	Impact - Metal - Soft - High - Med. Brass bells. Dry.
impact_p3_brass_bell_05.wav	Impact - Metal - Soft - High - Med. Brass bells. Dry.
impact_p3_brass_bell_06.wav	Impact - Metal - Soft - High - Med. Brass bells. Dry.
impact_p3_brass_bell_07.wav	Impact - Metal - Soft - High - Med. Brass bells. Dry.
impact_p3_brass_bell_08.wav	Impact - Metal - Soft - High - Med. Brass bells. Dry.
impact_p3_brass_bell_09.wav	Impact - Metal - Soft - High - Med. Brass bells. Dry.
impact_p3_brass_bell_10.wav	Impact - Metal - Soft - High - Med. Brass bells. Dry.
impact_p3_brass_bell_11.wav	Impact - Metal - Soft - High - Med. Brass bells. Dry.
impact_p3_brass_bell_12.wav	Impact - Metal - Soft - High - Med. Brass bells. Dry.
impact_p3_brass_stick01_01.wav	Impact - Metal - Soft - High - Small. Piece of a pendulum clock, first stick. Dry
impact_p3_brass_stick01_02.wav	Impact - Metal - Soft - High - Small. Piece of a pendulum clock, first stick. Dry
impact_p3_brass_stick01_03.wav	Impact - Metal - Soft - High - Small. Piece of a pendulum clock, first stick. Dry
impact_p3_brass_stick01_04.wav	Impact - Metal - Soft - High - Small. Piece of a pendulum clock, first stick. Dry
impact_p3_brass_stick01_05.wav	Impact - Metal - Soft - High - Small. Piece of a pendulum clock, first stick. Dry
impact_p3_brass_stick01_06.wav	Impact - Metal - Soft - High - Small. Piece of a pendulum clock, first stick. Dry
impact_p3_brass_stick02_01.wav	Impact - Metal - Soft - High - Small. Piece of a pendulum clock, second stick. Dry
impact_p3_brass_stick02_02.wav	Impact - Metal - Soft - High - Small. Piece of a pendulum clock, second stick. Dry
impact_p3_brass_stick02_03.wav	Impact - Metal - Soft - High - Small. Piece of a pendulum clock, second stick. Dry
impact_p3_brass_stick02_04.wav	Impact - Metal - Soft - High - Small. Piece of a pendulum clock, second stick. Dry
impact_p3_brass_stick02_05.wav	Impact - Metal - Soft - High - Small. Piece of a pendulum clock, second stick. Dry
impact_p3_brass_stick02_06.wav	Impact - Metal - Soft - High - Small. Piece of a pendulum clock, second stick. Dry

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FILENAME	DESCRIPTION
impact_p3_brass_stick03_01.wav	Impact - Metal - Soft - High - Small. Piece of a pendulum clock, third stick. Dry
impact_p3_brass_stick03_02.wav	Impact - Metal - Soft - High - Small. Piece of a pendulum clock, third stick. Dry
impact_p3_brass_stick03_03.wav	Impact - Metal - Soft - High - Small. Piece of a pendulum clock, third stick. Dry
impact_p3_brass_stick03_04.wav	Impact - Metal - Soft - High - Small. Piece of a pendulum clock, third stick. Dry
impact_p3_brass_stick03_05.wav	Impact - Metal - Soft - High - Small. Piece of a pendulum clock, third stick. Dry
impact_p3_brass_stick03_06.wav	Impact - Metal - Soft - High - Small. Piece of a pendulum clock, third stick. Dry
impact_p3_brass_stick04_01.wav	Impact - Metal - Soft - High - Small. Piece of a pendulum clock, fourth stick. Dry
impact_p3_brass_stick04_02.wav	Impact - Metal - Soft - High - Small. Piece of a pendulum clock, fourth stick. Dry
impact_p3_brass_stick04_03.wav	Impact - Metal - Soft - High - Small. Piece of a pendulum clock, fourth stick. Dry
impact_p3_brass_stick04_04.wav	Impact - Metal - Soft - High - Small. Piece of a pendulum clock, fourth stick. Dry
impact_p3_brass_stick04_05.wav	Impact - Metal - Soft - High - Small. Piece of a pendulum clock, fourth stick. Dry
impact_p3_brass_stick04_06.wav	Impact - Metal - Soft - High - Small. Piece of a pendulum clock, fourth stick. Dry
impact_p3_brass_stick_body_01.wav	Impact - Metal - Medium - Low - Med. Piece of a pendulum clock attached on a bongo. Dry
impact_p3_brass_stick_body_02.wav	Impact - Metal - Medium - Low - Med. Piece of a pendulum clock attached on a bongo. Dry
impact_p3_brass_stick_body_03.wav	Impact - Metal - Medium - Low - Med. Piece of a pendulum clock attached on a bongo. Dry
impact_p3_brass_stick_body_04.wav	Impact - Metal - Medium - Low - Med. Piece of a pendulum clock attached on a bongo. Dry
impact_p3_brass_stick_body_05.wav	Impact - Metal - Medium - Low - Med. Piece of a pendulum clock attached on a bongo. Dry
impact_p3_brass_stick_body_06.wav	Impact - Metal - Medium - Low - Med. Piece of a pendulum clock attached on a bongo. Dry
impact_p3_brass_sticks_jitter_01.wav	Impact - Metal - Soft - High - Small. Piece of a pendulum clock, all sticks. Dry
impact_p3_brass_sticks_jitter_02.wav	Impact - Metal - Soft - High - Small. Piece of a pendulum clock, all sticks. Dry
impact_p3_brass_sticks_jitter_03.wav	Impact - Metal - Soft - High - Small. Piece of a pendulum clock, all sticks. Dry
impact_p3_brass_sticks_jitter_04.wav	Impact - Metal - Soft - High - Small. Piece of a pendulum clock, all sticks. Dry
impact_p3_brass_sticks_jitter_05.wav	Impact - Metal - Soft - High - Small. Piece of a pendulum clock, all sticks. Dry
impact_p3_brass_sticks_jitter_06.wav	Impact - Metal - Soft - High - Small. Piece of a pendulum clock, all sticks. Dry
impact_p3_brass_sticks_sustained_01.wav	Impact - Metal - Soft - High - Small. Piece of a pendulum clock, all sticks. Dry
impact_p3_brass_sticks_sustained_02.wav	Impact - Metal - Soft - High - Small. Piece of a pendulum clock, all sticks. Dry
impact_p3_brass_sticks_sustained_03.wav	Impact - Metal - Soft - High - Small. Piece of a pendulum clock, all sticks. Dry
impact_p3_brass_sticks_sustained_04.wav	Impact - Metal - Soft - High - Small. Piece of a pendulum clock, all sticks. Dry
impact_p3_brass_sticks_sustained_05.wav	Impact - Metal - Soft - High - Small. Piece of a pendulum clock, all sticks. Dry
impact_p3_brass_sticks_sustained_06.wav	Impact - Metal - Soft - High - Small. Piece of a pendulum clock, all sticks. Dry
impact_p3_brass_sticks_phase_01.wav	Impact - Metal - Soft - High - Small. Piece of a pendulum clock, all sticks, moved in front of microphone. Dry
impact_p3_brass_sticks_phase_02.wav	Impact - Metal - Soft - High - Small. Piece of a pendulum clock, all sticks, moved in front of microphone. Dry
impact_p3_brass_sticks_phase_03.wav	Impact - Metal - Soft - High - Small. Piece of a pendulum clock, all sticks, moved in front of microphone. Dry
impact_p3_brass_sticks_phase_04.wav	Impact - Metal - Soft - High - Small. Piece of a pendulum clock, all sticks, moved in front of microphone. Dry
impact_p3_brass_sticks_phase_05.wav	Impact - Metal - Soft - High - Small. Piece of a pendulum clock, all sticks, moved in front of microphone. Dry
impact_p3_brass_sticks_phase_06.wav	Impact - Metal - Soft - High - Small. Piece of a pendulum clock, all sticks, moved in front of microphone. Dry
impact_p3_brass_sticks_phase_07.wav	Impact - Metal - Soft - High - Small. Piece of a pendulum clock, all sticks, moved in front of microphone. Dry
impact_p3_brass_sticks_phase_08.wav	Impact - Metal - Soft - High - Small. Piece of a pendulum clock, all sticks, moved in front of microphone. Dry
impact_p3_brass_sticks_phase_09.wav	Impact - Metal - Soft - High - Small. Piece of a pendulum clock, all sticks, moved in front of microphone. Dry
impact_p3_brass_sticks_phase_10.wav	Impact - Metal - Soft - High - Small. Piece of a pendulum clock, all sticks, moved in front of microphone. Dry
impact_p3_brass_sticks_phase_11.wav	Impact - Metal - Soft - High - Small. Piece of a pendulum clock, all sticks, moved in front of microphone. Dry
impact_p3_brass_sticks_phase_12.wav	Impact - Metal - Soft - High - Small. Piece of a pendulum clock, all sticks, moved in front of microphone. Dry
impact_p3_can_01.wav	Impact - Metal - Medium - Low - Large. Metal can. Reverberant
impact_p3_can_02.wav	Impact - Metal - Medium - Low - Large. Metal can. Reverberant
impact_p3_can_03.wav	Impact - Metal - Medium - Low - Large. Metal can. Reverberant
impact_p3_can_04.wav	Impact - Metal - Medium - Low - Large. Metal can. Reverberant
impact_p3_can_05.wav	Impact - Metal - Medium - Low - Large. Metal can. Reverberant
impact_p3_can_06.wav	Impact - Metal - Medium - Low - Large. Metal can. Reverberant
impact_p3_can_07.wav	Impact - Metal - Medium - Low - Large. Metal can. Reverberant
impact_p3_can_08.wav	Impact - Metal - Medium - Low - Large. Metal can. Reverberant
impact_p3_can_09.wav	Impact - Metal - Medium - Low - Large. Metal can. Reverberant
impact_p3_can_10.wav	Impact - Metal - Medium - Low - Large. Metal can. Reverberant
impact_p3_can_11.wav	Impact - Metal - Medium - Low - Large. Metal can. Reverberant
impact_p3_can_12.wav	Impact - Metal - Medium - Low - Large. Metal can. Reverberant
impact_p3_car_door_hard_01.wav	Impact - Metal - Soft - Low - Med. Landrover Defender, close car door inside. Dry
impact_p3_car_door_hard_02.wav	Impact - Metal - Soft - Low - Med. Landrover Defender, close car door inside. Dry
impact_p3_car_door_hard_03.wav	Impact - Metal - Soft - Low - Med. Landrover Defender, close car door inside. Dry
impact_p3_car_door_hard_04.wav	Impact - Metal - Soft - Low - Med. Landrover Defender, close car door inside. Dry
impact_p3_car_door_hard_05.wav	Impact - Metal - Soft - Low - Med. Landrover Defender, close car door inside. Dry
impact_p3_car_door_hard_06.wav	Impact - Metal - Soft - Low - Med. Landrover Defender, close car door inside. Dry
impact_p3_car_door_hard_07.wav	Impact - Metal - Soft - Low - Med. Landrover Defender, close car door inside. Dry
impact_p3_car_door_hard_08.wav	Impact - Metal - Soft - Low - Med. Landrover Defender, close car door inside. Dry
impact_p3_car_door_hard_09.wav	Impact - Metal - Soft - Low - Med. Landrover Defender, close car door inside. Dry
impact_p3_car_door_hard_10.wav	Impact - Metal - Soft - Low - Med. Landrover Defender, close car door inside. Dry
impact_p3_car_door_hard_11.wav	Impact - Metal - Soft - Low - Med. Landrover Defender, close car door inside. Dry
impact_p3_car_door_hard_12.wav	Impact - Metal - Soft - Low - Med. Landrover Defender, close car door inside. Dry

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FILENAME	DESCRIPTION
impact_p3_car_door_soft_01.wav	Impact - Metal - Soft - Low - Med. Landrover Defender, open car door inside. Dry
impact_p3_car_door_soft_02.wav	Impact - Metal - Soft - Low - Med. Landrover Defender, open car door inside. Dry
impact_p3_car_door_soft_03.wav	Impact - Metal - Soft - Low - Med. Landrover Defender, open car door inside. Dry
impact_p3_car_door_soft_04.wav	Impact - Metal - Soft - Low - Med. Landrover Defender, open car door inside. Dry
impact_p3_car_door_soft_05.wav	Impact - Metal - Soft - Low - Med. Landrover Defender, open car door inside. Dry
impact_p3_car_door_soft_06.wav	Impact - Metal - Soft - Low - Med. Landrover Defender, open car door inside. Dry
impact_p3_car_door_soft_07.wav	Impact - Metal - Soft - Low - Med. Landrover Defender, open car door inside. Dry
impact_p3_car_door_soft_08.wav	Impact - Metal - Soft - Low - Med. Landrover Defender, open car door inside. Dry
impact_p3_car_door_soft_09.wav	Impact - Metal - Soft - Low - Med. Landrover Defender, open car door inside. Dry
impact_p3_car_door_soft_10.wav	Impact - Metal - Soft - Low - Med. Landrover Defender, open car door inside. Dry
impact_p3_car_door_soft_11.wav	Impact - Metal - Soft - Low - Med. Landrover Defender, open car door inside. Dry
impact_p3_car_door_soft_12.wav	Impact - Metal - Soft - Low - Med. Landrover Defender, open car door inside. Dry
impact_p3_car_door_outside_01.wav	Impact - Metal - Medium - Low - Med. Landrover Defender, close car door outside. Dry
impact_p3_car_door_outside_02.wav	Impact - Metal - Medium - Low - Med. Landrover Defender, close car door outside. Dry
impact_p3_car_door_outside_03.wav	Impact - Metal - Medium - Low - Med. Landrover Defender, close car door outside. Dry
impact_p3_car_door_outside_04.wav	Impact - Metal - Medium - Low - Med. Landrover Defender, close car door outside. Dry
impact_p3_car_door_outside_05.wav	Impact - Metal - Medium - Low - Med. Landrover Defender, close car door outside. Dry
impact_p3_car_door_outside_06.wav	Impact - Metal - Medium - Low - Med. Landrover Defender, close car door outside. Dry
impact_p3_car_door_outside_07.wav	Impact - Metal - Medium - Low - Med. Landrover Defender, close car door outside. Dry
impact_p3_car_door_outside_08.wav	Impact - Metal - Medium - Low - Med. Landrover Defender, close car door outside. Dry
impact_p3_car_door_outside_09.wav	Impact - Metal - Medium - Low - Med. Landrover Defender, close car door outside. Dry
impact_p3_car_door_outside_10.wav	Impact - Metal - Medium - Low - Med. Landrover Defender, close car door outside. Dry
impact_p3_car_door_outside_11.wav	Impact - Metal - Medium - Low - Med. Landrover Defender, close car door outside. Dry
impact_p3_car_door_outside_12.wav	Impact - Metal - Medium - Low - Med. Landrover Defender, close car door outside. Dry
impact_p3_car_hood_outside_01.wav	Impact - Metal - Medium - Low - Large. Landrover Defender, close car hood inside. Dump. Dry
impact_p3_car_hood_outside_02.wav	Impact - Metal - Medium - Low - Large. Landrover Defender, close car hood inside. Dump. Dry
impact_p3_car_hood_outside_03.wav	Impact - Metal - Medium - Low - Large. Landrover Defender, close car hood inside. Dump. Dry
impact_p3_car_hood_outside_04.wav	Impact - Metal - Medium - Low - Large. Landrover Defender, close car hood inside. Dump. Dry
impact_p3_car_hood_outside_05.wav	Impact - Metal - Medium - Low - Large. Landrover Defender, close car hood inside. Dump. Dry
impact_p3_car_hood_outside_06.wav	Impact - Metal - Medium - Low - Large. Landrover Defender, close car hood inside. Dump. Dry
impact_p3_car_hood_outside_07.wav	Impact - Metal - Medium - Low - Large. Landrover Defender, close car hood inside. Dump. Dry
impact_p3_car_hood_outside_08.wav	Impact - Metal - Medium - Low - Large. Landrover Defender, close car hood inside. Dump. Dry
impact_p3_car_hood_outside_09.wav	Impact - Metal - Medium - Low - Large. Landrover Defender, close car hood inside. Dump. Dry
impact_p3_car_hood_outside_10.wav	Impact - Metal - Medium - Low - Large. Landrover Defender, close car hood inside. Dump. Dry
impact_p3_car_hood_outside_11.wav	Impact - Metal - Medium - Low - Large. Landrover Defender, close car hood inside. Dump. Dry
impact_p3_car_hood_outside_12.wav	Impact - Metal - Medium - Low - Large. Landrover Defender, close car hood inside. Dump. Dry
impact_p3_car_hood_inside_01.wav	Hit - Metal - Soft - Low - Large. Landrover Defender, close car hood outside. Dry
impact_p3_car_hood_inside_02.wav	Hit - Metal - Soft - Low - Large. Landrover Defender, close car hood outside. Dry
impact_p3_car_hood_inside_03.wav	Hit - Metal - Soft - Low - Large. Landrover Defender, close car hood outside. Dry
impact_p3_car_hood_inside_04.wav	Hit - Metal - Soft - Low - Large. Landrover Defender, close car hood outside. Dry
impact_p3_car_hood_inside_05.wav	Hit - Metal - Soft - Low - Large. Landrover Defender, close car hood outside. Dry
impact_p3_car_hood_inside_06.wav	Hit - Metal - Soft - Low - Large. Landrover Defender, close car hood outside. Dry
impact_p3_car_hood_inside_07.wav	Hit - Metal - Soft - Low - Large. Landrover Defender, close car hood outside. Dry
impact_p3_car_hood_inside_08.wav	Hit - Metal - Soft - Low - Large. Landrover Defender, close car hood outside. Dry
impact_p3_car_hood_inside_09.wav	Hit - Metal - Soft - Low - Large. Landrover Defender, close car hood outside. Dry
impact_p3_car_hood_inside_10.wav	Hit - Metal - Soft - Low - Large. Landrover Defender, close car hood outside. Dry
impact_p3_car_hood_inside_11.wav	Hit - Metal - Soft - Low - Large. Landrover Defender, close car hood outside. Dry
impact_p3_car_hood_inside_12.wav	Hit - Metal - Soft - Low - Large. Landrover Defender, close car hood outside. Dry
impact_p3_car_trunk_hard_01.wav	Impact - Metal - Medium - Low - Med. Landrover Defender, close car trunk, inside. Dry
impact_p3_car_trunk_hard_02.wav	Impact - Metal - Medium - Low - Med. Landrover Defender, close car trunk, inside. Dry
impact_p3_car_trunk_hard_03.wav	Impact - Metal - Medium - Low - Med. Landrover Defender, close car trunk, inside. Dry
impact_p3_car_trunk_hard_04.wav	Impact - Metal - Medium - Low - Med. Landrover Defender, close car trunk, inside. Dry
impact_p3_car_trunk_hard_05.wav	Impact - Metal - Medium - Low - Med. Landrover Defender, close car trunk, inside. Dry
impact_p3_car_trunk_hard_06.wav	Impact - Metal - Medium - Low - Med. Landrover Defender, close car trunk, inside. Dry
impact_p3_car_trunk_hard_07.wav	Impact - Metal - Medium - Low - Med. Landrover Defender, close car trunk, inside. Dry
impact_p3_car_trunk_hard_08.wav	Impact - Metal - Medium - Low - Med. Landrover Defender, close car trunk, inside. Dry
impact_p3_car_trunk_hard_09.wav	Impact - Metal - Medium - Low - Med. Landrover Defender, close car trunk, inside. Dry
impact_p3_car_trunk_hard_10.wav	Impact - Metal - Medium - Low - Med. Landrover Defender, close car trunk, inside. Dry
impact_p3_car_trunk_hard_11.wav	Impact - Metal - Medium - Low - Med. Landrover Defender, close car trunk, inside. Dry
impact_p3_car_trunk_hard_12.wav	Impact - Metal - Medium - Low - Med. Landrover Defender, close car trunk, inside. Dry
impact_p3_car_trunk_soft_01.wav	Impact - Metal - Soft - Low - Med. Landrover Defender, open car trunk, inside. Dry
impact_p3_car_trunk_soft_02.wav	Impact - Metal - Soft - Low - Med. Landrover Defender, open car trunk, inside. Dry
impact_p3_car_trunk_soft_03.wav	Impact - Metal - Soft - Low - Med. Landrover Defender, open car trunk, inside. Dry
impact_p3_car_trunk_soft_04.wav	Impact - Metal - Soft - Low - Med. Landrover Defender, open car trunk, inside. Dry
impact_p3_car_trunk_soft_05.wav	Impact - Metal - Soft - Low - Med. Landrover Defender, open car trunk, inside. Dry
impact_p3_car_trunk_soft_06.wav	Impact - Metal - Soft - Low - Med. Landrover Defender, open car trunk, inside. Dry

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FILENAME	DESCRIPTION
impact_p3_car_trunk_soft_07.wav	Impact - Metal - Soft - Low - Med. Landrover Defender, open car trunk, inside. Dry
impact_p3_car_trunk_soft_08.wav	Impact - Metal - Soft - Low - Med. Landrover Defender, open car trunk, inside. Dry
impact_p3_car_trunk_soft_09.wav	Impact - Metal - Soft - Low - Med. Landrover Defender, open car trunk, inside. Dry
impact_p3_car_trunk_soft_10.wav	Impact - Metal - Soft - Low - Med. Landrover Defender, open car trunk, inside. Dry
impact_p3_car_trunk_soft_11.wav	Impact - Metal - Soft - Low - Med. Landrover Defender, open car trunk, inside. Dry
impact_p3_car_trunk_soft_12.wav	Impact - Metal - Soft - Low - Med. Landrover Defender, open car trunk, inside. Dry
impact_p3_chain_box_01.wav	Crash - Metal - Medium - Mid - Med. Metalbox box, chain inside. Dry.
impact_p3_chain_box_02.wav	Crash - Metal - Medium - Mid - Med. Metalbox box, chain inside. Dry.
impact_p3_chain_box_03.wav	Crash - Metal - Medium - Mid - Med. Metalbox box, chain inside. Dry.
impact_p3_chain_box_04.wav	Crash - Metal - Medium - Mid - Med. Metalbox box, chain inside. Dry.
impact_p3_chain_box_05.wav	Crash - Metal - Medium - Mid - Med. Metalbox box, chain inside. Dry.
impact_p3_chain_box_06.wav	Crash - Metal - Medium - Mid - Med. Metalbox box, chain inside. Dry.
impact_p3_chain_box_07.wav	Crash - Metal - Medium - Mid - Med. Metalbox box, chain inside. Dry.
impact_p3_chain_box_08.wav	Crash - Metal - Medium - Mid - Med. Metalbox box, chain inside. Dry.
impact_p3_chain_box_09.wav	Crash - Metal - Medium - Mid - Med. Metalbox box, chain inside. Dry.
impact_p3_chain_box_10.wav	Crash - Metal - Medium - Mid - Med. Metalbox box, chain inside. Dry.
impact_p3_chain_box_11.wav	Crash - Metal - Medium - Mid - Med. Metalbox box, chain inside. Dry.
impact_p3_chain_box_12.wav	Crash - Metal - Medium - Mid - Med. Metalbox box, chain inside. Dry.
impact_p3_chain_light_01.wav	Crash - Metal - Soft - High - Med. Chain. Dry.
impact_p3_chain_light_02.wav	Crash - Metal - Soft - High - Med. Chain. Dry.
impact_p3_chain_light_03.wav	Crash - Metal - Soft - High - Med. Chain. Dry.
impact_p3_chain_light_04.wav	Crash - Metal - Soft - High - Med. Chain. Dry.
impact_p3_chain_light_05.wav	Crash - Metal - Soft - High - Med. Chain. Dry.
impact_p3_chain_light_06.wav	Crash - Metal - Soft - High - Med. Chain. Dry.
impact_p3_chain_light_07.wav	Crash - Metal - Soft - High - Med. Chain. Dry.
impact_p3_chain_light_08.wav	Crash - Metal - Soft - High - Med. Chain. Dry.
impact_p3_chain_light_09.wav	Crash - Metal - Soft - High - Med. Chain. Dry.
impact_p3_chain_light_10.wav	Crash - Metal - Soft - High - Med. Chain. Dry.
impact_p3_chain_light_11.wav	Crash - Metal - Soft - High - Med. Chain. Dry.
impact_p3_chain_light_12.wav	Crash - Metal - Soft - High - Med. Chain. Dry.
impact_p3_chain_drop_01.wav	Crash - Metal - Medium - High - Med. Chain drop into box, rattle. Reverberant
impact_p3_chain_drop_02.wav	Crash - Metal - Medium - High - Med. Chain drop into box, rattle. Reverberant
impact_p3_chain_drop_03.wav	Crash - Metal - Medium - High - Med. Chain drop into box, rattle. Reverberant
impact_p3_chain_drop_04.wav	Crash - Metal - Medium - High - Med. Chain drop into box, rattle. Reverberant
impact_p3_chain_drop_05.wav	Crash - Metal - Medium - High - Med. Chain drop into box, rattle. Reverberant
impact_p3_chain_drop_06.wav	Crash - Metal - Medium - High - Med. Chain drop into box, rattle. Reverberant
impact_p3_chain_drop_07.wav	Crash - Metal - Medium - High - Med. Chain drop into box, rattle. Reverberant
impact_p3_chain_drop_08.wav	Crash - Metal - Medium - High - Med. Chain drop into box, rattle. Reverberant
impact_p3_chain_drop_09.wav	Crash - Metal - Medium - High - Med. Chain drop into box, rattle. Reverberant
impact_p3_chain_drop_10.wav	Crash - Metal - Medium - High - Med. Chain drop into box, rattle. Reverberant
impact_p3_chain_drop_11.wav	Crash - Metal - Medium - High - Med. Chain drop into box, rattle. Reverberant
impact_p3_chain_drop_12.wav	Crash - Metal - Medium - High - Med. Chain drop into box, rattle. Reverberant
impact_p3_chain_smash_01.wav	Crash - Metal - Soft - High - Med. Chain drop, rattle. Reverberant
impact_p3_chain_smash_02.wav	Crash - Metal - Soft - High - Med. Chain drop, rattle. Reverberant
impact_p3_chain_smash_03.wav	Crash - Metal - Soft - High - Med. Chain drop, rattle. Reverberant
impact_p3_chain_smash_04.wav	Crash - Metal - Soft - High - Med. Chain drop, rattle. Reverberant
impact_p3_chain_smash_05.wav	Crash - Metal - Soft - High - Med. Chain drop, rattle. Reverberant
impact_p3_chain_smash_06.wav	Crash - Metal - Soft - High - Med. Chain drop, rattle. Reverberant
impact_p3_chain_smash_07.wav	Crash - Metal - Soft - High - Med. Chain drop, rattle. Reverberant
impact_p3_chain_smash_08.wav	Crash - Metal - Soft - High - Med. Chain drop, rattle. Reverberant
impact_p3_chain_smash_09.wav	Crash - Metal - Soft - High - Med. Chain drop, rattle. Reverberant
impact_p3_chain_smash_10.wav	Crash - Metal - Soft - High - Med. Chain drop, rattle. Reverberant
impact_p3_chain_smash_11.wav	Crash - Metal - Soft - High - Med. Chain drop, rattle. Reverberant
impact_p3_chain_smash_12.wav	Crash - Metal - Soft - High - Med. Chain drop, rattle. Reverberant
impact_p3_chain_light_drop_01.wav	Crash - Metal - Soft - High - Med. Chain rattle. Reverberant
impact_p3_chain_light_drop_02.wav	Crash - Metal - Soft - High - Med. Chain rattle. Reverberant
impact_p3_chain_light_drop_03.wav	Crash - Metal - Soft - High - Med. Chain rattle. Reverberant
impact_p3_chain_light_drop_04.wav	Crash - Metal - Soft - High - Med. Chain rattle. Reverberant
impact_p3_chain_light_drop_05.wav	Crash - Metal - Soft - High - Med. Chain rattle. Reverberant
impact_p3_chain_light_drop_06.wav	Crash - Metal - Soft - High - Med. Chain rattle. Reverberant
impact_p3_chain_light_drop_07.wav	Crash - Metal - Soft - High - Med. Chain rattle. Reverberant
impact_p3_chain_light_drop_08.wav	Crash - Metal - Soft - High - Med. Chain rattle. Reverberant
impact_p3_chain_light_drop_09.wav	Crash - Metal - Soft - High - Med. Chain rattle. Reverberant
impact_p3_chain_light_drop_10.wav	Crash - Metal - Soft - High - Med. Chain rattle. Reverberant
impact_p3_chain_light_drop_11.wav	Crash - Metal - Soft - High - Med. Chain rattle. Reverberant
impact_p3_chain_light_drop_12.wav	Crash - Metal - Soft - High - Med. Chain rattle. Reverberant

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FILENAME	DESCRIPTION
impact_p3_coffer_light_01.wav	Hit - Metal - Medium - Low - Large. Small aluminium coffer. Dry
impact_p3_coffer_light_02.wav	Hit - Metal - Medium - Low - Large. Small aluminium coffer. Dry
impact_p3_coffer_light_03.wav	Hit - Metal - Medium - Low - Large. Small aluminium coffer. Dry
impact_p3_coffer_light_04.wav	Hit - Metal - Medium - Low - Large. Small aluminium coffer. Dry
impact_p3_coffer_light_05.wav	Hit - Metal - Medium - Low - Large. Small aluminium coffer. Dry
impact_p3_coffer_light_06.wav	Hit - Metal - Medium - Low - Large. Small aluminium coffer. Dry
impact_p3_coffer_light_07.wav	Hit - Metal - Medium - Low - Large. Small aluminium coffer. Dry
impact_p3_coffer_light_08.wav	Hit - Metal - Medium - Low - Large. Small aluminium coffer. Dry
impact_p3_coffer_light_09.wav	Hit - Metal - Medium - Low - Large. Small aluminium coffer. Dry
impact_p3_coffer_light_10.wav	Hit - Metal - Medium - Low - Large. Small aluminium coffer. Dry
impact_p3_coffer_light_11.wav	Hit - Metal - Medium - Low - Large. Small aluminium coffer. Dry
impact_p3_coffer_light_12.wav	Hit - Metal - Medium - Low - Large. Small aluminium coffer. Dry
impact_p3_coffer_big_01.wav	Impact - Metal - Medium - Low - Large. Big aluminium coffer. Dry
impact_p3_coffer_big_02.wav	Impact - Metal - Medium - Low - Large. Big aluminium coffer. Dry
impact_p3_coffer_big_03.wav	Impact - Metal - Medium - Low - Large. Big aluminium coffer. Dry
impact_p3_coffer_big_04.wav	Impact - Metal - Medium - Low - Large. Big aluminium coffer. Dry
impact_p3_coffer_big_05.wav	Impact - Metal - Medium - Low - Large. Big aluminium coffer. Dry
impact_p3_coffer_big_06.wav	Impact - Metal - Medium - Low - Large. Big aluminium coffer. Dry
impact_p3_coffer_big_07.wav	Impact - Metal - Medium - Low - Large. Big aluminium coffer. Dry
impact_p3_coffer_big_08.wav	Impact - Metal - Medium - Low - Large. Big aluminium coffer. Dry
impact_p3_coffer_big_09.wav	Impact - Metal - Medium - Low - Large. Big aluminium coffer. Dry
impact_p3_coffer_big_10.wav	Impact - Metal - Medium - Low - Large. Big aluminium coffer. Dry
impact_p3_coffer_big_11.wav	Impact - Metal - Medium - Low - Large. Big aluminium coffer. Dry
impact_p3_coffer_big_12.wav	Impact - Metal - Medium - Low - Large. Big aluminium coffer. Dry
impact_p3_container_hollow_01.wav	Impact - Metal - Soft - Low - Large. Container. Dull, inside. Dry.
impact_p3_container_hollow_02.wav	Impact - Metal - Soft - Low - Large. Container. Dull, inside. Dry.
impact_p3_container_hollow_03.wav	Impact - Metal - Soft - Low - Large. Container. Dull, inside. Dry.
impact_p3_container_hollow_04.wav	Impact - Metal - Soft - Low - Large. Container. Dull, inside. Dry.
impact_p3_container_hollow_05.wav	Impact - Metal - Soft - Low - Large. Container. Dull, inside. Dry.
impact_p3_container_hollow_06.wav	Impact - Metal - Soft - Low - Large. Container. Dull, inside. Dry.
impact_p3_container_hollow_07.wav	Impact - Metal - Soft - Low - Large. Container. Dull, inside. Dry.
impact_p3_container_hollow_08.wav	Impact - Metal - Soft - Low - Large. Container. Dull, inside. Dry.
impact_p3_container_hollow_09.wav	Impact - Metal - Soft - Low - Large. Container. Dull, inside. Dry.
impact_p3_container_hollow_10.wav	Impact - Metal - Soft - Low - Large. Container. Dull, inside. Dry.
impact_p3_container_hollow_11.wav	Impact - Metal - Soft - Low - Large. Container. Dull, inside. Dry.
impact_p3_container_hollow_12.wav	Impact - Metal - Soft - Low - Large. Container. Dull, inside. Dry.
impact_p3_container_door_01.wav	Impact - Metal - Medium - Low - Large. Open container door, inside. Reverberant
impact_p3_container_door_02.wav	Impact - Metal - Medium - Low - Large. Open container door, inside. Reverberant
impact_p3_container_door_03.wav	Impact - Metal - Medium - Low - Large. Open container door, inside. Reverberant
impact_p3_container_door_04.wav	Impact - Metal - Medium - Low - Large. Open container door, inside. Reverberant
impact_p3_container_door_05.wav	Impact - Metal - Medium - Low - Large. Open container door, inside. Reverberant
impact_p3_container_door_06.wav	Impact - Metal - Medium - Low - Large. Open container door, inside. Reverberant
impact_p3_container_door_07.wav	Impact - Metal - Medium - Low - Large. Open container door, inside. Reverberant
impact_p3_container_door_08.wav	Impact - Metal - Medium - Low - Large. Open container door, inside. Reverberant
impact_p3_container_door_09.wav	Impact - Metal - Medium - Low - Large. Open container door, inside. Reverberant
impact_p3_container_door_10.wav	Impact - Metal - Medium - Low - Large. Open container door, inside. Reverberant
impact_p3_container_door_11.wav	Impact - Metal - Medium - Low - Large. Open container door, inside. Reverberant
impact_p3_container_door_12.wav	Impact - Metal - Medium - Low - Large. Open container door, inside. Reverberant
impact_p3_container_lock_01.wav	Impact - Metal - Medium - Low - Large. Close container door, inside. Reverberant
impact_p3_container_lock_02.wav	Impact - Metal - Medium - Low - Large. Close container door, inside. Reverberant
impact_p3_container_lock_03.wav	Impact - Metal - Medium - Low - Large. Close container door, inside. Reverberant
impact_p3_container_lock_04.wav	Impact - Metal - Medium - Low - Large. Close container door, inside. Reverberant
impact_p3_container_lock_05.wav	Impact - Metal - Medium - Low - Large. Close container door, inside. Reverberant
impact_p3_container_lock_06.wav	Impact - Metal - Medium - Low - Large. Close container door, inside. Reverberant
impact_p3_container_lock_07.wav	Impact - Metal - Medium - Low - Large. Close container door, inside. Reverberant
impact_p3_container_lock_08.wav	Impact - Metal - Medium - Low - Large. Close container door, inside. Reverberant
impact_p3_container_lock_09.wav	Impact - Metal - Medium - Low - Large. Close container door, inside. Reverberant
impact_p3_container_lock_10.wav	Impact - Metal - Medium - Low - Large. Close container door, inside. Reverberant
impact_p3_container_lock_11.wav	Impact - Metal - Medium - Low - Large. Close container door, inside. Reverberant
impact_p3_container_lock_12.wav	Impact - Metal - Medium - Low - Large. Close container door, inside. Reverberant
impact_p3_container_bolt_01.wav	Hit - Metal - Medium - Mid - Med. Container door, latch, inside. Reverberant
impact_p3_container_bolt_02.wav	Hit - Metal - Medium - Mid - Med. Container door, latch, inside. Reverberant
impact_p3_container_bolt_03.wav	Hit - Metal - Medium - Mid - Med. Container door, latch, inside. Reverberant
impact_p3_container_bolt_04.wav	Hit - Metal - Medium - Mid - Med. Container door, latch, inside. Reverberant
impact_p3_container_bolt_05.wav	Hit - Metal - Medium - Mid - Med. Container door, latch, inside. Reverberant
impact_p3_container_bolt_06.wav	Hit - Metal - Medium - Mid - Med. Container door, latch, inside. Reverberant

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FILENAME	DESCRIPTION
impact_p3_container_bolt_07.wav	Hit - Metal - Medium - Mid - Med. Container door, latch, inside. Reverberant
impact_p3_container_bolt_08.wav	Hit - Metal - Medium - Mid - Med. Container door, latch, inside. Reverberant
impact_p3_container_bolt_09.wav	Hit - Metal - Medium - Mid - Med. Container door, latch, inside. Reverberant
impact_p3_container_bolt_10.wav	Hit - Metal - Medium - Mid - Med. Container door, latch, inside. Reverberant
impact_p3_container_bolt_11.wav	Hit - Metal - Medium - Mid - Med. Container door, latch, inside. Reverberant
impact_p3_container_bolt_12.wav	Hit - Metal - Medium - Mid - Med. Container door, latch, inside. Reverberant
impact_p3_container_wall_01.wav	Hit - Metal - Soft - Low - Large. Container wall, inside. Reverberant
impact_p3_container_wall_02.wav	Hit - Metal - Soft - Low - Large. Container wall, inside. Reverberant
impact_p3_container_wall_03.wav	Hit - Metal - Soft - Low - Large. Container wall, inside. Reverberant
impact_p3_container_wall_04.wav	Hit - Metal - Soft - Low - Large. Container wall, inside. Reverberant
impact_p3_container_wall_05.wav	Hit - Metal - Soft - Low - Large. Container wall, inside. Reverberant
impact_p3_container_wall_06.wav	Hit - Metal - Soft - Low - Large. Container wall, inside. Reverberant
impact_p3_container_wall_07.wav	Hit - Metal - Soft - Low - Large. Container wall, inside. Reverberant
impact_p3_container_wall_08.wav	Hit - Metal - Soft - Low - Large. Container wall, inside. Reverberant
impact_p3_container_wall_09.wav	Hit - Metal - Soft - Low - Large. Container wall, inside. Reverberant
impact_p3_container_wall_10.wav	Hit - Metal - Soft - Low - Large. Container wall, inside. Reverberant
impact_p3_container_wall_11.wav	Hit - Metal - Soft - Low - Large. Container wall, inside. Reverberant
impact_p3_container_wall_12.wav	Hit - Metal - Soft - Low - Large. Container wall, inside. Reverberant
impact_p3_crate_heavy_01.wav	Impact - Metal - Medium - Mid - Med. Metalcrate with handles. Dry.
impact_p3_crate_heavy_02.wav	Impact - Metal - Medium - Mid - Med. Metalcrate with handles. Dry.
impact_p3_crate_heavy_03.wav	Impact - Metal - Medium - Mid - Med. Metalcrate with handles. Dry.
impact_p3_crate_heavy_04.wav	Impact - Metal - Medium - Mid - Med. Metalcrate with handles. Dry.
impact_p3_crate_heavy_05.wav	Impact - Metal - Medium - Mid - Med. Metalcrate with handles. Dry.
impact_p3_crate_heavy_06.wav	Impact - Metal - Medium - Mid - Med. Metalcrate with handles. Dry.
impact_p3_crate_heavy_07.wav	Impact - Metal - Medium - Mid - Med. Metalcrate with handles. Dry.
impact_p3_crate_heavy_08.wav	Impact - Metal - Medium - Mid - Med. Metalcrate with handles. Dry.
impact_p3_crate_heavy_09.wav	Impact - Metal - Medium - Mid - Med. Metalcrate with handles. Dry.
impact_p3_crate_heavy_10.wav	Impact - Metal - Medium - Mid - Med. Metalcrate with handles. Dry.
impact_p3_crate_heavy_11.wav	Impact - Metal - Medium - Mid - Med. Metalcrate with handles. Dry.
impact_p3_crate_heavy_12.wav	Impact - Metal - Medium - Mid - Med. Metalcrate with handles. Dry.
impact_p3_crate_light_01.wav	Impact - Metal - Medium - Mid - Med. Ammunition crate lid. Dry.
impact_p3_crate_light_02.wav	Impact - Metal - Medium - Mid - Med. Ammunition crate lid. Dry.
impact_p3_crate_light_03.wav	Impact - Metal - Medium - Mid - Med. Ammunition crate lid. Dry.
impact_p3_crate_light_04.wav	Impact - Metal - Medium - Mid - Med. Ammunition crate lid. Dry.
impact_p3_crate_light_05.wav	Impact - Metal - Medium - Mid - Med. Ammunition crate lid. Dry.
impact_p3_crate_light_06.wav	Impact - Metal - Medium - Mid - Med. Ammunition crate lid. Dry.
impact_p3_crate_light_07.wav	Impact - Metal - Medium - Mid - Med. Ammunition crate lid. Dry.
impact_p3_crate_light_08.wav	Impact - Metal - Medium - Mid - Med. Ammunition crate lid. Dry.
impact_p3_crate_light_09.wav	Impact - Metal - Medium - Mid - Med. Ammunition crate lid. Dry.
impact_p3_crate_light_10.wav	Impact - Metal - Medium - Mid - Med. Ammunition crate lid. Dry.
impact_p3_crate_light_11.wav	Impact - Metal - Medium - Mid - Med. Ammunition crate lid. Dry.
impact_p3_crate_light_12.wav	Impact - Metal - Medium - Mid - Med. Ammunition crate lid. Dry.
impact_p3_crate_rattle_01.wav	Crash - Metal - Medium - Mid - Med. Crate plus metal elements. Dry.
impact_p3_crate_rattle_02.wav	Crash - Metal - Medium - Mid - Med. Crate plus metal elements. Dry.
impact_p3_crate_rattle_03.wav	Crash - Metal - Medium - Mid - Med. Crate plus metal elements. Dry.
impact_p3_crate_rattle_04.wav	Crash - Metal - Medium - Mid - Med. Crate plus metal elements. Dry.
impact_p3_crate_rattle_05.wav	Crash - Metal - Medium - Mid - Med. Crate plus metal elements. Dry.
impact_p3_crate_rattle_06.wav	Crash - Metal - Medium - Mid - Med. Crate plus metal elements. Dry.
impact_p3_crate_rattle_07.wav	Crash - Metal - Medium - Mid - Med. Crate plus metal elements. Dry.
impact_p3_crate_rattle_08.wav	Crash - Metal - Medium - Mid - Med. Crate plus metal elements. Dry.
impact_p3_crate_rattle_09.wav	Crash - Metal - Medium - Mid - Med. Crate plus metal elements. Dry.
impact_p3_crate_rattle_10.wav	Crash - Metal - Medium - Mid - Med. Crate plus metal elements. Dry.
impact_p3_crate_rattle_11.wav	Crash - Metal - Medium - Mid - Med. Crate plus metal elements. Dry.
impact_p3_crate_rattle_12.wav	Crash - Metal - Medium - Mid - Med. Crate plus metal elements. Dry.
impact_p3_crate_hammer_01.wav	Crash - Metal - Medium - Mid - Med. Axe on crate filled with metal elements. Dry.
impact_p3_crate_hammer_02.wav	Crash - Metal - Medium - Mid - Med. Axe on crate filled with metal elements. Dry.
impact_p3_crate_hammer_03.wav	Crash - Metal - Medium - Mid - Med. Axe on crate filled with metal elements. Dry.
impact_p3_crate_hammer_04.wav	Crash - Metal - Medium - Mid - Med. Axe on crate filled with metal elements. Dry.
impact_p3_crate_hammer_05.wav	Crash - Metal - Medium - Mid - Med. Axe on crate filled with metal elements. Dry.
impact_p3_crate_hammer_06.wav	Crash - Metal - Medium - Mid - Med. Axe on crate filled with metal elements. Dry.
impact_p3_crate_hammer_07.wav	Crash - Metal - Medium - Mid - Med. Axe on crate filled with metal elements. Dry.
impact_p3_crate_hammer_08.wav	Crash - Metal - Medium - Mid - Med. Axe on crate filled with metal elements. Dry.
impact_p3_crate_hammer_09.wav	Crash - Metal - Medium - Mid - Med. Axe on crate filled with metal elements. Dry.
impact_p3_crate_hammer_10.wav	Crash - Metal - Medium - Mid - Med. Axe on crate filled with metal elements. Dry.
impact_p3_crate_hammer_11.wav	Crash - Metal - Medium - Mid - Med. Axe on crate filled with metal elements. Dry.
impact_p3_crate_hammer_12.wav	Crash - Metal - Medium - Mid - Med. Axe on crate filled with metal elements. Dry.

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FILENAME	DESCRIPTION
impact_p3_distorted_shovel_01.wav	Hit - Metal - Hard - Low - Large. Excavator shovel. Distorted. Dry.
impact_p3_distorted_shovel_02.wav	Hit - Metal - Hard - Low - Large. Excavator shovel. Distorted. Dry.
impact_p3_distorted_shovel_03.wav	Hit - Metal - Hard - Low - Large. Excavator shovel. Distorted. Dry.
impact_p3_distorted_shovel_04.wav	Hit - Metal - Hard - Low - Large. Excavator shovel. Distorted. Dry.
impact_p3_distorted_shovel_05.wav	Hit - Metal - Hard - Low - Large. Excavator shovel. Distorted. Dry.
impact_p3_distorted_shovel_06.wav	Hit - Metal - Hard - Low - Large. Excavator shovel. Distorted. Dry.
impact_p3_distorted_door_01.wav	Impact - Metal - Hard - Mid - Large. Container door. Distorted. Dry.
impact_p3_distorted_door_02.wav	Impact - Metal - Hard - Mid - Large. Container door. Distorted. Dry.
impact_p3_distorted_door_03.wav	Impact - Metal - Hard - Mid - Large. Container door. Distorted. Dry.
impact_p3_distorted_door_04.wav	Impact - Metal - Hard - Mid - Large. Container door. Distorted. Dry.
impact_p3_distorted_door_05.wav	Impact - Metal - Hard - Mid - Large. Container door. Distorted. Dry.
impact_p3_distorted_door_06.wav	Impact - Metal - Hard - Mid - Large. Container door. Distorted. Dry.
impact_p3_distorted_door_07.wav	Impact - Metal - Hard - Mid - Large. Container door. Distorted. Dry.
impact_p3_distorted_door_08.wav	Impact - Metal - Hard - Mid - Large. Container door. Distorted. Dry.
impact_p3_distorted_door_09.wav	Impact - Metal - Hard - Mid - Large. Container door. Distorted. Dry.
impact_p3_distorted_door_10.wav	Impact - Metal - Hard - Mid - Large. Container door. Distorted. Dry.
impact_p3_distorted_door_11.wav	Impact - Metal - Hard - Mid - Large. Container door. Distorted. Dry.
impact_p3_distorted_door_12.wav	Impact - Metal - Hard - Mid - Large. Container door. Distorted. Dry.
impact_p3_distorted_poles_01.wav	Crash - Metal - Hard - Mid - Large. Poles. Distorted. Dry.
impact_p3_distorted_poles_02.wav	Crash - Metal - Hard - Mid - Large. Poles. Distorted. Dry.
impact_p3_distorted_poles_03.wav	Crash - Metal - Hard - Mid - Large. Poles. Distorted. Dry.
impact_p3_distorted_poles_04.wav	Crash - Metal - Hard - Mid - Large. Poles. Distorted. Dry.
impact_p3_distorted_poles_05.wav	Crash - Metal - Hard - Mid - Large. Poles. Distorted. Dry.
impact_p3_distorted_poles_06.wav	Crash - Metal - Hard - Mid - Large. Poles. Distorted. Dry.
impact_p3_distorted_poles_07.wav	Crash - Metal - Hard - Mid - Large. Poles. Distorted. Dry.
impact_p3_distorted_poles_08.wav	Crash - Metal - Hard - Mid - Large. Poles. Distorted. Dry.
impact_p3_door_heavy_01.wav	Crash - Metal - Medium - Low - Large.. Door close. Reverberant
impact_p3_door_heavy_02.wav	Crash - Metal - Medium - Low - Large.. Door close. Reverberant
impact_p3_door_heavy_03.wav	Crash - Metal - Medium - Low - Large.. Door close. Reverberant
impact_p3_door_heavy_04.wav	Crash - Metal - Medium - Low - Large.. Door close. Reverberant
impact_p3_door_heavy_05.wav	Crash - Metal - Medium - Low - Large.. Door close. Reverberant
impact_p3_door_heavy_06.wav	Crash - Metal - Medium - Low - Large.. Door close. Reverberant
impact_p3_door_heavy_07.wav	Crash - Metal - Medium - Low - Large.. Door close. Reverberant
impact_p3_door_heavy_08.wav	Crash - Metal - Medium - Low - Large.. Door close. Reverberant
impact_p3_door_heavy_09.wav	Crash - Metal - Medium - Low - Large.. Door close. Reverberant
impact_p3_door_heavy_10.wav	Crash - Metal - Medium - Low - Large.. Door close. Reverberant
impact_p3_door_heavy_11.wav	Crash - Metal - Medium - Low - Large.. Door close. Reverberant
impact_p3_door_heavy_12.wav	Crash - Metal - Medium - Low - Large.. Door close. Reverberant
impact_p3_door_dark_01.wav	Impact - Metal - Soft - Low - Large. Door close. Reverberant
impact_p3_door_dark_02.wav	Impact - Metal - Soft - Low - Large. Door close. Reverberant
impact_p3_door_dark_03.wav	Impact - Metal - Soft - Low - Large. Door close. Reverberant
impact_p3_door_dark_04.wav	Impact - Metal - Soft - Low - Large. Door close. Reverberant
impact_p3_door_dark_05.wav	Impact - Metal - Soft - Low - Large. Door close. Reverberant
impact_p3_door_dark_06.wav	Impact - Metal - Soft - Low - Large. Door close. Reverberant
impact_p3_door_dark_07.wav	Impact - Metal - Soft - Low - Large. Door close. Reverberant
impact_p3_door_dark_08.wav	Impact - Metal - Soft - Low - Large. Door close. Reverberant
impact_p3_door_dark_09.wav	Impact - Metal - Soft - Low - Large. Door close. Reverberant
impact_p3_door_dark_10.wav	Impact - Metal - Soft - Low - Large. Door close. Reverberant
impact_p3_door_dark_11.wav	Impact - Metal - Soft - Low - Large. Door close. Reverberant
impact_p3_door_dark_12.wav	Impact - Metal - Soft - Low - Large. Door close. Reverberant
impact_p3_door_soft_01.wav	Impact - Metal - Soft - Low - Large. Door close. Reverberant
impact_p3_door_soft_02.wav	Impact - Metal - Soft - Low - Large. Door close. Reverberant
impact_p3_door_soft_03.wav	Impact - Metal - Soft - Low - Large. Door close. Reverberant
impact_p3_door_soft_04.wav	Impact - Metal - Soft - Low - Large. Door close. Reverberant
impact_p3_door_soft_05.wav	Impact - Metal - Soft - Low - Large. Door close. Reverberant
impact_p3_door_soft_06.wav	Impact - Metal - Soft - Low - Large. Door close. Reverberant
impact_p3_door_soft_07.wav	Impact - Metal - Soft - Low - Large. Door close. Reverberant
impact_p3_door_soft_08.wav	Impact - Metal - Soft - Low - Large. Door close. Reverberant
impact_p3_door_soft_09.wav	Impact - Metal - Soft - Low - Large. Door close. Reverberant
impact_p3_door_soft_10.wav	Impact - Metal - Soft - Low - Large. Door close. Reverberant
impact_p3_door_soft_11.wav	Impact - Metal - Soft - Low - Large. Door close. Reverberant
impact_p3_door_soft_12.wav	Impact - Metal - Soft - Low - Large. Door close. Reverberant
impact_p3_drum_hard_01.wav	Impact - Metal - Medium - Low - Large. Gran cassa drum. Reverberant
impact_p3_drum_hard_02.wav	Impact - Metal - Medium - Low - Large. Gran cassa drum. Reverberant
impact_p3_drum_hard_03.wav	Impact - Metal - Medium - Low - Large. Gran cassa drum. Reverberant
impact_p3_drum_hard_04.wav	Impact - Metal - Medium - Low - Large. Gran cassa drum. Reverberant

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FILENAME	DESCRIPTION
impact_p3_drum_hard_05.wav	Impact - Metal - Medium - Low - Large. Gran cassa drum. Reverberant
impact_p3_drum_hard_06.wav	Impact - Metal - Medium - Low - Large. Gran cassa drum. Reverberant
impact_p3_drum_hard_07.wav	Impact - Metal - Medium - Low - Large. Gran cassa drum. Reverberant
impact_p3_drum_hard_08.wav	Impact - Metal - Medium - Low - Large. Gran cassa drum. Reverberant
impact_p3_drum_hard_09.wav	Impact - Metal - Medium - Low - Large. Gran cassa drum. Reverberant
impact_p3_drum_hard_10.wav	Impact - Metal - Medium - Low - Large. Gran cassa drum. Reverberant
impact_p3_drum_medium_01.wav	Impact - Metal - Medium - Low - Large. Gran cassa drum. Reverberant
impact_p3_drum_medium_02.wav	Impact - Metal - Medium - Low - Large. Gran cassa drum. Reverberant
impact_p3_drum_medium_03.wav	Impact - Metal - Medium - Low - Large. Gran cassa drum. Reverberant
impact_p3_drum_medium_04.wav	Impact - Metal - Medium - Low - Large. Gran cassa drum. Reverberant
impact_p3_drum_medium_05.wav	Impact - Metal - Medium - Low - Large. Gran cassa drum. Reverberant
impact_p3_drum_medium_06.wav	Impact - Metal - Medium - Low - Large. Gran cassa drum. Reverberant
impact_p3_drum_medium_07.wav	Impact - Metal - Medium - Low - Large. Gran cassa drum. Reverberant
impact_p3_drum_medium_08.wav	Impact - Metal - Medium - Low - Large. Gran cassa drum. Reverberant
impact_p3_drum_medium_09.wav	Impact - Metal - Medium - Low - Large. Gran cassa drum. Reverberant
impact_p3_drum_medium_10.wav	Impact - Metal - Medium - Low - Large. Gran cassa drum. Reverberant
impact_p3_drum_soft_01.wav	Impact - Metal - Medium - Low - Large. Gran cassa drum. Reverberant
impact_p3_drum_soft_02.wav	Impact - Metal - Medium - Low - Large. Gran cassa drum. Reverberant
impact_p3_drum_soft_03.wav	Impact - Metal - Medium - Low - Large. Gran cassa drum. Reverberant
impact_p3_drum_soft_04.wav	Impact - Metal - Medium - Low - Large. Gran cassa drum. Reverberant
impact_p3_drum_soft_05.wav	Impact - Metal - Medium - Low - Large. Gran cassa drum. Reverberant
impact_p3_drum_soft_06.wav	Impact - Metal - Medium - Low - Large. Gran cassa drum. Reverberant
impact_p3_drum_soft_07.wav	Impact - Metal - Medium - Low - Large. Gran cassa drum. Reverberant
impact_p3_drum_soft_08.wav	Impact - Metal - Medium - Low - Large. Gran cassa drum. Reverberant
impact_p3_drum_soft_09.wav	Impact - Metal - Medium - Low - Large. Gran cassa drum. Reverberant
impact_p3_drum_soft_10.wav	Impact - Metal - Medium - Low - Large. Gran cassa drum. Reverberant
impact_p3_drum_rattle_01.wav	Impact - Metal - Medium - Mid - Large. Gran cassa drum with metal elements. Reverberant
impact_p3_drum_rattle_02.wav	Impact - Metal - Medium - Mid - Large. Gran cassa drum with metal elements. Reverberant
impact_p3_drum_rattle_03.wav	Impact - Metal - Medium - Mid - Large. Gran cassa drum with metal elements. Reverberant
impact_p3_drum_rattle_04.wav	Impact - Metal - Medium - Mid - Large. Gran cassa drum with metal elements. Reverberant
impact_p3_drum_rattle_05.wav	Impact - Metal - Medium - Mid - Large. Gran cassa drum with metal elements. Reverberant
impact_p3_drum_rattle_06.wav	Impact - Metal - Medium - Mid - Large. Gran cassa drum with metal elements. Reverberant
impact_p3_drum_rattle_07.wav	Impact - Metal - Medium - Mid - Large. Gran cassa drum with metal elements. Reverberant
impact_p3_drum_rattle_08.wav	Impact - Metal - Medium - Mid - Large. Gran cassa drum with metal elements. Reverberant
impact_p3_drum_rattle_09.wav	Impact - Metal - Medium - Mid - Large. Gran cassa drum with metal elements. Reverberant
impact_p3_drum_rattle_10.wav	Impact - Metal - Medium - Mid - Large. Gran cassa drum with metal elements. Reverberant
impact_p3_drum_rattle_11.wav	Impact - Metal - Medium - Mid - Large. Gran cassa drum with metal elements. Reverberant
impact_p3_drum_rattle_12.wav	Impact - Metal - Medium - Mid - Large. Gran cassa drum with metal elements. Reverberant
impact_p3_dumpster_wall_01.wav	Hit - Metal - Medium - Low - Large. Dumpster, hit on frame outside, mic inside. Reverberant
impact_p3_dumpster_wall_02.wav	Hit - Metal - Medium - Low - Large. Dumpster, hit on frame outside, mic inside. Reverberant
impact_p3_dumpster_wall_03.wav	Hit - Metal - Medium - Low - Large. Dumpster, hit on frame outside, mic inside. Reverberant
impact_p3_dumpster_wall_04.wav	Hit - Metal - Medium - Low - Large. Dumpster, hit on frame outside, mic inside. Reverberant
impact_p3_dumpster_wall_05.wav	Hit - Metal - Medium - Low - Large. Dumpster, hit on frame outside, mic inside. Reverberant
impact_p3_dumpster_wall_06.wav	Hit - Metal - Medium - Low - Large. Dumpster, hit on frame outside, mic inside. Reverberant
impact_p3_dumpster_wall_07.wav	Hit - Metal - Medium - Low - Large. Dumpster, hit on frame outside, mic inside. Reverberant
impact_p3_dumpster_wall_08.wav	Hit - Metal - Medium - Low - Large. Dumpster, hit on frame outside, mic inside. Reverberant
impact_p3_dumpster_wall_09.wav	Hit - Metal - Medium - Low - Large. Dumpster, hit on frame outside, mic inside. Reverberant
impact_p3_dumpster_wall_10.wav	Hit - Metal - Medium - Low - Large. Dumpster, hit on frame outside, mic inside. Reverberant
impact_p3_dumpster_wall_11.wav	Hit - Metal - Medium - Low - Large. Dumpster, hit on frame outside, mic inside. Reverberant
impact_p3_dumpster_wall_12.wav	Hit - Metal - Medium - Low - Large. Dumpster, hit on frame outside, mic inside. Reverberant
impact_p3_dumpster_hatch_01.wav	Crash - Metal - Medium - Low - Large.. Dumpster, hit on hatch outside, mic inside. Reverberant
impact_p3_dumpster_hatch_02.wav	Crash - Metal - Medium - Low - Large.. Dumpster, hit on hatch outside, mic inside. Reverberant
impact_p3_dumpster_hatch_03.wav	Crash - Metal - Medium - Low - Large.. Dumpster, hit on hatch outside, mic inside. Reverberant
impact_p3_dumpster_hatch_04.wav	Crash - Metal - Medium - Low - Large.. Dumpster, hit on hatch outside, mic inside. Reverberant
impact_p3_dumpster_hatch_05.wav	Crash - Metal - Medium - Low - Large.. Dumpster, hit on hatch outside, mic inside. Reverberant
impact_p3_dumpster_hatch_06.wav	Crash - Metal - Medium - Low - Large.. Dumpster, hit on hatch outside, mic inside. Reverberant
impact_p3_dumpster_hatch_07.wav	Crash - Metal - Medium - Low - Large.. Dumpster, hit on hatch outside, mic inside. Reverberant
impact_p3_dumpster_hatch_08.wav	Crash - Metal - Medium - Low - Large.. Dumpster, hit on hatch outside, mic inside. Reverberant
impact_p3_dumpster_hatch_09.wav	Crash - Metal - Medium - Low - Large.. Dumpster, hit on hatch outside, mic inside. Reverberant
impact_p3_dumpster_hatch_10.wav	Crash - Metal - Medium - Low - Large.. Dumpster, hit on hatch outside, mic inside. Reverberant
impact_p3_dumpster_hatch_11.wav	Crash - Metal - Medium - Low - Large.. Dumpster, hit on hatch outside, mic inside. Reverberant
impact_p3_dumpster_hatch_12.wav	Crash - Metal - Medium - Low - Large.. Dumpster, hit on hatch outside, mic inside. Reverberant
impact_p3_fence_01.wav	Crash - Metal - Medium - Mid - Large. Fence. Reverberant
impact_p3_fence_02.wav	Crash - Metal - Medium - Mid - Large. Fence. Reverberant
impact_p3_fence_03.wav	Crash - Metal - Medium - Mid - Large. Fence. Reverberant
impact_p3_fence_04.wav	Crash - Metal - Medium - Mid - Large. Fence. Reverberant

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FILENAME	DESCRIPTION
impact_p3_fence_05.wav	Crash - Metal - Medium - Mid - Large. Fence. Reverberant
impact_p3_fence_06.wav	Crash - Metal - Medium - Mid - Large. Fence. Reverberant
impact_p3_fence_07.wav	Crash - Metal - Medium - Mid - Large. Fence. Reverberant
impact_p3_fence_08.wav	Crash - Metal - Medium - Mid - Large. Fence. Reverberant
impact_p3_fence_09.wav	Crash - Metal - Medium - Mid - Large. Fence. Reverberant
impact_p3_fence_10.wav	Crash - Metal - Medium - Mid - Large. Fence. Reverberant
impact_p3_fence_11.wav	Crash - Metal - Medium - Mid - Large. Fence. Reverberant
impact_p3_fence_12.wav	Crash - Metal - Medium - Mid - Large. Fence. Reverberant
impact_p3_hammer_solid_01.wav	Hit - Metal - Medium - Mid - Med. Hammer on sheet steel. Dry
impact_p3_hammer_solid_02.wav	Hit - Metal - Medium - Mid - Med. Hammer on sheet steel. Dry
impact_p3_hammer_solid_03.wav	Hit - Metal - Medium - Mid - Med. Hammer on sheet steel. Dry
impact_p3_hammer_solid_04.wav	Hit - Metal - Medium - Mid - Med. Hammer on sheet steel. Dry
impact_p3_hammer_solid_05.wav	Hit - Metal - Medium - Mid - Med. Hammer on sheet steel. Dry
impact_p3_hammer_solid_06.wav	Hit - Metal - Medium - Mid - Med. Hammer on sheet steel. Dry
impact_p3_hammer_solid_07.wav	Hit - Metal - Medium - Mid - Med. Hammer on sheet steel. Dry
impact_p3_hammer_solid_08.wav	Hit - Metal - Medium - Mid - Med. Hammer on sheet steel. Dry
impact_p3_hammer_solid_09.wav	Hit - Metal - Medium - Mid - Med. Hammer on sheet steel. Dry
impact_p3_hammer_solid_10.wav	Hit - Metal - Medium - Mid - Med. Hammer on sheet steel. Dry
impact_p3_hammer_solid_11.wav	Hit - Metal - Medium - Mid - Med. Hammer on sheet steel. Dry
impact_p3_hammer_solid_12.wav	Hit - Metal - Medium - Mid - Med. Hammer on sheet steel. Dry
impact_p3_hammer_rattle_01.wav	Impact - Metal - Medium - Low - Med. Hammer on cast iron barbell weights. Dry
impact_p3_hammer_rattle_02.wav	Impact - Metal - Medium - Low - Med. Hammer on cast iron barbell weights. Dry
impact_p3_hammer_rattle_03.wav	Impact - Metal - Medium - Low - Med. Hammer on cast iron barbell weights. Dry
impact_p3_hammer_rattle_04.wav	Impact - Metal - Medium - Low - Med. Hammer on cast iron barbell weights. Dry
impact_p3_hammer_rattle_05.wav	Impact - Metal - Medium - Low - Med. Hammer on cast iron barbell weights. Dry
impact_p3_hammer_rattle_06.wav	Impact - Metal - Medium - Low - Med. Hammer on cast iron barbell weights. Dry
impact_p3_hammer_rattle_07.wav	Impact - Metal - Medium - Low - Med. Hammer on cast iron barbell weights. Dry
impact_p3_hammer_rattle_08.wav	Impact - Metal - Medium - Low - Med. Hammer on cast iron barbell weights. Dry
impact_p3_hammer_rattle_09.wav	Impact - Metal - Medium - Low - Med. Hammer on cast iron barbell weights. Dry
impact_p3_hammer_rattle_10.wav	Impact - Metal - Medium - Low - Med. Hammer on cast iron barbell weights. Dry
impact_p3_hammer_rattle_11.wav	Impact - Metal - Medium - Low - Med. Hammer on cast iron barbell weights. Dry
impact_p3_hammer_rattle_12.wav	Impact - Metal - Medium - Low - Med. Hammer on cast iron barbell weights. Dry
impact_p3_hammer_sheet_01.wav	Hit - Metal - Medium - Mid - Med. Sledgehammer on sheet steel. Dry
impact_p3_hammer_sheet_02.wav	Hit - Metal - Medium - Mid - Med. Sledgehammer on sheet steel. Dry
impact_p3_hammer_sheet_03.wav	Hit - Metal - Medium - Mid - Med. Sledgehammer on sheet steel. Dry
impact_p3_hammer_sheet_04.wav	Hit - Metal - Medium - Mid - Med. Sledgehammer on sheet steel. Dry
impact_p3_hammer_sheet_05.wav	Hit - Metal - Medium - Mid - Med. Sledgehammer on sheet steel. Dry
impact_p3_hammer_sheet_06.wav	Hit - Metal - Medium - Mid - Med. Sledgehammer on sheet steel. Dry
impact_p3_hammer_sheet_07.wav	Hit - Metal - Medium - Mid - Med. Sledgehammer on sheet steel. Dry
impact_p3_hammer_sheet_08.wav	Hit - Metal - Medium - Mid - Med. Sledgehammer on sheet steel. Dry
impact_p3_hammer_sheet_09.wav	Hit - Metal - Medium - Mid - Med. Sledgehammer on sheet steel. Dry
impact_p3_hammer_sheet_10.wav	Hit - Metal - Medium - Mid - Med. Sledgehammer on sheet steel. Dry
impact_p3_hammer_sheet_11.wav	Hit - Metal - Medium - Mid - Med. Sledgehammer on sheet steel. Dry
impact_p3_hammer_sheet_12.wav	Hit - Metal - Medium - Mid - Med. Sledgehammer on sheet steel. Dry
impact_p3_hatch_hollow_01.wav	Impact - Metal - Medium - Mid - Large. Dumpster hatch. Reverberant
impact_p3_hatch_hollow_02.wav	Impact - Metal - Medium - Mid - Large. Dumpster hatch. Reverberant
impact_p3_hatch_hollow_03.wav	Impact - Metal - Medium - Mid - Large. Dumpster hatch. Reverberant
impact_p3_hatch_hollow_04.wav	Impact - Metal - Medium - Mid - Large. Dumpster hatch. Reverberant
impact_p3_hatch_hollow_05.wav	Impact - Metal - Medium - Mid - Large. Dumpster hatch. Reverberant
impact_p3_hatch_hollow_06.wav	Impact - Metal - Medium - Mid - Large. Dumpster hatch. Reverberant
impact_p3_hatch_hollow_07.wav	Impact - Metal - Medium - Mid - Large. Dumpster hatch. Reverberant
impact_p3_hatch_hollow_08.wav	Impact - Metal - Medium - Mid - Large. Dumpster hatch. Reverberant
impact_p3_hatch_hollow_09.wav	Impact - Metal - Medium - Mid - Large. Dumpster hatch. Reverberant
impact_p3_hatch_hollow_10.wav	Impact - Metal - Medium - Mid - Large. Dumpster hatch. Reverberant
impact_p3_hatch_hollow_11.wav	Impact - Metal - Medium - Mid - Large. Dumpster hatch. Reverberant
impact_p3_hatch_hollow_12.wav	Impact - Metal - Medium - Mid - Large. Dumpster hatch. Reverberant
impact_p3_hatch_soft_01.wav	Impact - Metal - Soft - Low - Large. Dumpster hatch close. Reverberant
impact_p3_hatch_soft_02.wav	Impact - Metal - Soft - Low - Large. Dumpster hatch close. Reverberant
impact_p3_hatch_soft_03.wav	Impact - Metal - Soft - Low - Large. Dumpster hatch close. Reverberant
impact_p3_hatch_soft_04.wav	Impact - Metal - Soft - Low - Large. Dumpster hatch close. Reverberant
impact_p3_hatch_soft_05.wav	Impact - Metal - Soft - Low - Large. Dumpster hatch close. Reverberant
impact_p3_hatch_soft_06.wav	Impact - Metal - Soft - Low - Large. Dumpster hatch close. Reverberant
impact_p3_hatch_soft_07.wav	Impact - Metal - Soft - Low - Large. Dumpster hatch close. Reverberant
impact_p3_hatch_soft_08.wav	Impact - Metal - Soft - Low - Large. Dumpster hatch close. Reverberant
impact_p3_hatch_soft_09.wav	Impact - Metal - Soft - Low - Large. Dumpster hatch close. Reverberant
impact_p3_hatch_soft_10.wav	Impact - Metal - Soft - Low - Large. Dumpster hatch close. Reverberant

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FILENAME	DESCRIPTION
impact_p3_hatch_soft_11.wav	Impact - Metal - Soft - Low - Large. Dumpster hatch close. Reverberant
impact_p3_hatch_soft_12.wav	Impact - Metal - Soft - Low - Large. Dumpster hatch close. Reverberant
impact_p3_hatch_dark_01.wav	Crash - Metal - Soft - Low - Large. Dumpster hatch open. Reverberant
impact_p3_hatch_dark_02.wav	Crash - Metal - Soft - Low - Large. Dumpster hatch open. Reverberant
impact_p3_hatch_dark_03.wav	Crash - Metal - Soft - Low - Large. Dumpster hatch open. Reverberant
impact_p3_hatch_dark_04.wav	Crash - Metal - Soft - Low - Large. Dumpster hatch open. Reverberant
impact_p3_hatch_dark_05.wav	Crash - Metal - Soft - Low - Large. Dumpster hatch open. Reverberant
impact_p3_hatch_dark_06.wav	Crash - Metal - Soft - Low - Large. Dumpster hatch open. Reverberant
impact_p3_hatch_dark_07.wav	Crash - Metal - Soft - Low - Large. Dumpster hatch open. Reverberant
impact_p3_hatch_dark_08.wav	Crash - Metal - Soft - Low - Large. Dumpster hatch open. Reverberant
impact_p3_hatch_dark_09.wav	Crash - Metal - Soft - Low - Large. Dumpster hatch open. Reverberant
impact_p3_hatch_dark_10.wav	Crash - Metal - Soft - Low - Large. Dumpster hatch open. Reverberant
impact_p3_hatch_dark_11.wav	Crash - Metal - Soft - Low - Large. Dumpster hatch open. Reverberant
impact_p3_hatch_dark_12.wav	Crash - Metal - Soft - Low - Large. Dumpster hatch open. Reverberant
impact_p3_jetty_dark_01.wav	Impact - Metal - Soft - Low - Large. Jetty. Dry.
impact_p3_jetty_dark_02.wav	Impact - Metal - Soft - Low - Large. Jetty. Dry.
impact_p3_jetty_dark_03.wav	Impact - Metal - Soft - Low - Large. Jetty. Dry.
impact_p3_jetty_dark_04.wav	Impact - Metal - Soft - Low - Large. Jetty. Dry.
impact_p3_jetty_dark_05.wav	Impact - Metal - Soft - Low - Large. Jetty. Dry.
impact_p3_jetty_dark_06.wav	Impact - Metal - Soft - Low - Large. Jetty. Dry.
impact_p3_jetty_dark_07.wav	Impact - Metal - Soft - Low - Large. Jetty. Dry.
impact_p3_jetty_dark_08.wav	Impact - Metal - Soft - Low - Large. Jetty. Dry.
impact_p3_jetty_dark_09.wav	Impact - Metal - Soft - Low - Large. Jetty. Dry.
impact_p3_jetty_dark_10.wav	Impact - Metal - Soft - Low - Large. Jetty. Dry.
impact_p3_jetty_dark_11.wav	Impact - Metal - Soft - Low - Large. Jetty. Dry.
impact_p3_jetty_dark_12.wav	Impact - Metal - Soft - Low - Large. Jetty. Dry.
impact_p3_jetty_rattle_01.wav	Crash - Metal - Medium - Low - Large.. Jetty, rattling, vibrating. Dry.
impact_p3_jetty_rattle_02.wav	Crash - Metal - Medium - Low - Large.. Jetty, rattling, vibrating. Dry.
impact_p3_jetty_rattle_03.wav	Crash - Metal - Medium - Low - Large.. Jetty, rattling, vibrating. Dry.
impact_p3_jetty_rattle_04.wav	Crash - Metal - Medium - Low - Large.. Jetty, rattling, vibrating. Dry.
impact_p3_jetty_rattle_05.wav	Crash - Metal - Medium - Low - Large.. Jetty, rattling, vibrating. Dry.
impact_p3_jetty_rattle_06.wav	Crash - Metal - Medium - Low - Large.. Jetty, rattling, vibrating. Dry.
impact_p3_jetty_rattle_07.wav	Crash - Metal - Medium - Low - Large.. Jetty, rattling, vibrating. Dry.
impact_p3_jetty_rattle_08.wav	Crash - Metal - Medium - Low - Large.. Jetty, rattling, vibrating. Dry.
impact_p3_jetty_rattle_09.wav	Crash - Metal - Medium - Low - Large.. Jetty, rattling, vibrating. Dry.
impact_p3_jetty_rattle_10.wav	Crash - Metal - Medium - Low - Large.. Jetty, rattling, vibrating. Dry.
impact_p3_jetty_rattle_11.wav	Crash - Metal - Medium - Low - Large.. Jetty, rattling, vibrating. Dry.
impact_p3_jetty_rattle_12.wav	Crash - Metal - Medium - Low - Large.. Jetty, rattling, vibrating. Dry.
impact_p3_lid_light_01.wav	Hit - Metal - Soft - Mid - Med. Two lids plus metal elements. Dry.
impact_p3_lid_light_02.wav	Hit - Metal - Soft - Mid - Med. Two lids plus metal elements. Dry.
impact_p3_lid_light_03.wav	Hit - Metal - Soft - Mid - Med. Two lids plus metal elements. Dry.
impact_p3_lid_light_04.wav	Hit - Metal - Soft - Mid - Med. Two lids plus metal elements. Dry.
impact_p3_lid_light_05.wav	Hit - Metal - Soft - Mid - Med. Two lids plus metal elements. Dry.
impact_p3_lid_light_06.wav	Hit - Metal - Soft - Mid - Med. Two lids plus metal elements. Dry.
impact_p3_lid_light_07.wav	Hit - Metal - Soft - Mid - Med. Two lids plus metal elements. Dry.
impact_p3_lid_light_08.wav	Hit - Metal - Soft - Mid - Med. Two lids plus metal elements. Dry.
impact_p3_lid_light_09.wav	Hit - Metal - Soft - Mid - Med. Two lids plus metal elements. Dry.
impact_p3_lid_light_10.wav	Hit - Metal - Soft - Mid - Med. Two lids plus metal elements. Dry.
impact_p3_lid_light_11.wav	Hit - Metal - Soft - Mid - Med. Two lids plus metal elements. Dry.
impact_p3_lid_light_12.wav	Hit - Metal - Soft - Mid - Med. Two lids plus metal elements. Dry.
impact_p3_lid_rattle_01.wav	Hit - Metal - Medium - Mid - Med. Cast iron lid on ammunition box. Dry
impact_p3_lid_rattle_02.wav	Hit - Metal - Medium - Mid - Med. Cast iron lid on ammunition box. Dry
impact_p3_lid_rattle_03.wav	Hit - Metal - Medium - Mid - Med. Cast iron lid on ammunition box. Dry
impact_p3_lid_rattle_04.wav	Hit - Metal - Medium - Mid - Med. Cast iron lid on ammunition box. Dry
impact_p3_lid_rattle_05.wav	Hit - Metal - Medium - Mid - Med. Cast iron lid on ammunition box. Dry
impact_p3_lid_rattle_06.wav	Hit - Metal - Medium - Mid - Med. Cast iron lid on ammunition box. Dry
impact_p3_lid_rattle_07.wav	Hit - Metal - Medium - Mid - Med. Cast iron lid on ammunition box. Dry
impact_p3_lid_rattle_08.wav	Hit - Metal - Medium - Mid - Med. Cast iron lid on ammunition box. Dry
impact_p3_lid_rattle_09.wav	Hit - Metal - Medium - Mid - Med. Cast iron lid on ammunition box. Dry
impact_p3_lid_rattle_10.wav	Hit - Metal - Medium - Mid - Med. Cast iron lid on ammunition box. Dry
impact_p3_lid_rattle_11.wav	Hit - Metal - Medium - Mid - Med. Cast iron lid on ammunition box. Dry
impact_p3_lid_rattle_12.wav	Hit - Metal - Medium - Mid - Med. Cast iron lid on ammunition box. Dry
impact_p3_lock_squeak_01.wav	Impact - Metal - Soft - Mid - Med. Steel door open. Reverberant
impact_p3_lock_squeak_02.wav	Impact - Metal - Soft - Mid - Med. Steel door open. Reverberant
impact_p3_lock_squeak_03.wav	Impact - Metal - Soft - Mid - Med. Steel door open. Reverberant
impact_p3_lock_squeak_04.wav	Impact - Metal - Soft - Mid - Med. Steel door open. Reverberant

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FILENAME	DESCRIPTION
impact_p3_lock_squeak_05.wav	Impact - Metal - Soft - Mid - Med. Steel door open. Reverberant
impact_p3_lock_squeak_06.wav	Impact - Metal - Soft - Mid - Med. Steel door open. Reverberant
impact_p3_lock_squeak_07.wav	Impact - Metal - Soft - Mid - Med. Steel door open. Reverberant
impact_p3_lock_squeak_08.wav	Impact - Metal - Soft - Mid - Med. Steel door open. Reverberant
impact_p3_lock_squeak_09.wav	Impact - Metal - Soft - Mid - Med. Steel door open. Reverberant
impact_p3_lock_squeak_10.wav	Impact - Metal - Soft - Mid - Med. Steel door open. Reverberant
impact_p3_lock_squeak_11.wav	Impact - Metal - Soft - Mid - Med. Steel door open. Reverberant
impact_p3_lock_squeak_12.wav	Impact - Metal - Soft - Mid - Med. Steel door open. Reverberant
impact_p3_lock_dry_01.wav	Impact - Metal - Soft - Mid - Large. Metal latch. Dry
impact_p3_lock_dry_02.wav	Impact - Metal - Soft - Mid - Large. Metal latch. Dry
impact_p3_lock_dry_03.wav	Impact - Metal - Soft - Mid - Large. Metal latch. Dry
impact_p3_lock_dry_04.wav	Impact - Metal - Soft - Mid - Large. Metal latch. Dry
impact_p3_lock_dry_05.wav	Impact - Metal - Soft - Mid - Large. Metal latch. Dry
impact_p3_lock_dry_06.wav	Impact - Metal - Soft - Mid - Large. Metal latch. Dry
impact_p3_lock_dry_07.wav	Impact - Metal - Soft - Mid - Large. Metal latch. Dry
impact_p3_lock_dry_08.wav	Impact - Metal - Soft - Mid - Large. Metal latch. Dry
impact_p3_lock_dry_09.wav	Impact - Metal - Soft - Mid - Large. Metal latch. Dry
impact_p3_lock_dry_10.wav	Impact - Metal - Soft - Mid - Large. Metal latch. Dry
impact_p3_lock_dry_11.wav	Impact - Metal - Soft - Mid - Large. Metal latch. Dry
impact_p3_lock_dry_12.wav	Impact - Metal - Soft - Mid - Large. Metal latch. Dry
impact_p3_metalbox_light_01.wav	Crash - Metal - Medium - Mid - Med. Metalbox plus chain. Dry.
impact_p3_metalbox_light_02.wav	Crash - Metal - Medium - Mid - Med. Metalbox plus chain. Dry.
impact_p3_metalbox_light_03.wav	Crash - Metal - Medium - Mid - Med. Metalbox plus chain. Dry.
impact_p3_metalbox_light_04.wav	Crash - Metal - Medium - Mid - Med. Metalbox plus chain. Dry.
impact_p3_metalbox_light_05.wav	Crash - Metal - Medium - Mid - Med. Metalbox plus chain. Dry.
impact_p3_metalbox_light_06.wav	Crash - Metal - Medium - Mid - Med. Metalbox plus chain. Dry.
impact_p3_metalbox_light_07.wav	Crash - Metal - Medium - Mid - Med. Metalbox plus chain. Dry.
impact_p3_metalbox_light_08.wav	Crash - Metal - Medium - Mid - Med. Metalbox plus chain. Dry.
impact_p3_metalbox_light_09.wav	Crash - Metal - Medium - Mid - Med. Metalbox plus chain. Dry.
impact_p3_metalbox_light_10.wav	Crash - Metal - Medium - Mid - Med. Metalbox plus chain. Dry.
impact_p3_metalbox_light_11.wav	Crash - Metal - Medium - Mid - Med. Metalbox plus chain. Dry.
impact_p3_metalbox_light_12.wav	Crash - Metal - Medium - Mid - Med. Metalbox plus chain. Dry.
impact_p3_metalbox_rattle_01.wav	Impact - Metal - Medium - Mid - Med. Ammunition box. Dry.
impact_p3_metalbox_rattle_02.wav	Impact - Metal - Medium - Mid - Med. Ammunition box. Dry.
impact_p3_metalbox_rattle_03.wav	Impact - Metal - Medium - Mid - Med. Ammunition box. Dry.
impact_p3_metalbox_rattle_04.wav	Impact - Metal - Medium - Mid - Med. Ammunition box. Dry.
impact_p3_metalbox_rattle_05.wav	Impact - Metal - Medium - Mid - Med. Ammunition box. Dry.
impact_p3_metalbox_rattle_06.wav	Impact - Metal - Medium - Mid - Med. Ammunition box. Dry.
impact_p3_metalbox_rattle_07.wav	Impact - Metal - Medium - Mid - Med. Ammunition box. Dry.
impact_p3_metalbox_rattle_08.wav	Impact - Metal - Medium - Mid - Med. Ammunition box. Dry.
impact_p3_metalbox_rattle_09.wav	Impact - Metal - Medium - Mid - Med. Ammunition box. Dry.
impact_p3_metalbox_rattle_10.wav	Impact - Metal - Medium - Mid - Med. Ammunition box. Dry.
impact_p3_metalbox_rattle_11.wav	Impact - Metal - Medium - Mid - Med. Ammunition box. Dry.
impact_p3_metalbox_rattle_12.wav	Impact - Metal - Medium - Mid - Med. Ammunition box. Dry.
impact_p3_metalbox_hard_01.wav	Crash - Metal - Medium - Mid - Med. Metal ammunition boxes. Reverberant
impact_p3_metalbox_hard_02.wav	Crash - Metal - Medium - Mid - Med. Metal ammunition boxes. Reverberant
impact_p3_metalbox_hard_03.wav	Crash - Metal - Medium - Mid - Med. Metal ammunition boxes. Reverberant
impact_p3_metalbox_hard_04.wav	Crash - Metal - Medium - Mid - Med. Metal ammunition boxes. Reverberant
impact_p3_metalbox_hard_05.wav	Crash - Metal - Medium - Mid - Med. Metal ammunition boxes. Reverberant
impact_p3_metalbox_hard_06.wav	Crash - Metal - Medium - Mid - Med. Metal ammunition boxes. Reverberant
impact_p3_metalbox_hard_07.wav	Crash - Metal - Medium - Mid - Med. Metal ammunition boxes. Reverberant
impact_p3_metalbox_hard_08.wav	Crash - Metal - Medium - Mid - Med. Metal ammunition boxes. Reverberant
impact_p3_metalbox_hard_09.wav	Crash - Metal - Medium - Mid - Med. Metal ammunition boxes. Reverberant
impact_p3_metalbox_hard_10.wav	Crash - Metal - Medium - Mid - Med. Metal ammunition boxes. Reverberant
impact_p3_metalbox_hard_11.wav	Crash - Metal - Medium - Mid - Med. Metal ammunition boxes. Reverberant
impact_p3_metalbox_hard_12.wav	Crash - Metal - Medium - Mid - Med. Metal ammunition boxes. Reverberant
impact_p3_metalbox_drop_01.wav	Crash - Metal - Soft - Mid - Med. Metal ammunition boxes. Reverberant
impact_p3_metalbox_drop_02.wav	Crash - Metal - Soft - Mid - Med. Metal ammunition boxes. Reverberant
impact_p3_metalbox_drop_03.wav	Crash - Metal - Soft - Mid - Med. Metal ammunition boxes. Reverberant
impact_p3_metalbox_drop_04.wav	Crash - Metal - Soft - Mid - Med. Metal ammunition boxes. Reverberant
impact_p3_metalbox_drop_05.wav	Crash - Metal - Soft - Mid - Med. Metal ammunition boxes. Reverberant
impact_p3_metalbox_drop_06.wav	Crash - Metal - Soft - Mid - Med. Metal ammunition boxes. Reverberant
impact_p3_metalbox_drop_07.wav	Crash - Metal - Soft - Mid - Med. Metal ammunition boxes. Reverberant
impact_p3_metalbox_drop_08.wav	Crash - Metal - Soft - Mid - Med. Metal ammunition boxes. Reverberant
impact_p3_metalbox_drop_09.wav	Crash - Metal - Soft - Mid - Med. Metal ammunition boxes. Reverberant
impact_p3_metalbox_drop_10.wav	Crash - Metal - Soft - Mid - Med. Metal ammunition boxes. Reverberant

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FILENAME	DESCRIPTION
impact_p3_metalbox_drop_11.wav	Crash - Metal - Soft - Mid - Med. Metal ammunition boxes. Reverberant
impact_p3_metalbox_drop_12.wav	Crash - Metal - Soft - Mid - Med. Metal ammunition boxes. Reverberant
impact_p3_piano_muted_01.wav	Hit - Metal - Soft - Low - Large. Piano string. Muted. Dry
impact_p3_piano_muted_02.wav	Hit - Metal - Soft - Low - Large. Piano string. Muted. Dry
impact_p3_piano_muted_03.wav	Hit - Metal - Soft - Low - Large. Piano string. Muted. Dry
impact_p3_piano_muted_04.wav	Hit - Metal - Soft - Low - Large. Piano string. Muted. Dry
impact_p3_piano_muted_05.wav	Hit - Metal - Soft - Low - Large. Piano string. Muted. Dry
impact_p3_piano_muted_06.wav	Hit - Metal - Soft - Low - Large. Piano string. Muted. Dry
impact_p3_piano_muted_07.wav	Hit - Metal - Soft - Low - Large. Piano string. Muted. Dry
impact_p3_piano_muted_08.wav	Hit - Metal - Soft - Low - Large. Piano string. Muted. Dry
impact_p3_piano_muted_09.wav	Hit - Metal - Soft - Low - Large. Piano string. Muted. Dry
impact_p3_piano_muted_10.wav	Hit - Metal - Soft - Low - Large. Piano string. Muted. Dry
impact_p3_piano_muted_11.wav	Hit - Metal - Soft - Low - Large. Piano string. Muted. Dry
impact_p3_piano_muted_12.wav	Hit - Metal - Soft - Low - Large. Piano string. Muted. Dry
impact_p3_piano_sustained_01.wav	Hit - Metal - Soft - Low - Large. Piano string. Sustained. Dry
impact_p3_piano_sustained_02.wav	Hit - Metal - Soft - Low - Large. Piano string. Sustained. Dry
impact_p3_piano_sustained_03.wav	Hit - Metal - Soft - Low - Large. Piano string. Sustained. Dry
impact_p3_piano_sustained_04.wav	Hit - Metal - Soft - Low - Large. Piano string. Sustained. Dry
impact_p3_piano_sustained_05.wav	Hit - Metal - Soft - Low - Large. Piano string. Sustained. Dry
impact_p3_piano_sustained_06.wav	Hit - Metal - Soft - Low - Large. Piano string. Sustained. Dry
impact_p3_piano_sustained_07.wav	Hit - Metal - Soft - Low - Large. Piano string. Sustained. Dry
impact_p3_piano_sustained_08.wav	Hit - Metal - Soft - Low - Large. Piano string. Sustained. Dry
impact_p3_piano_sustained_09.wav	Hit - Metal - Soft - Low - Large. Piano string. Sustained. Dry
impact_p3_piano_sustained_10.wav	Hit - Metal - Soft - Low - Large. Piano string. Sustained. Dry
impact_p3_piano_sustained_11.wav	Hit - Metal - Soft - Low - Large. Piano string. Sustained. Dry
impact_p3_piano_sustained_12.wav	Hit - Metal - Soft - Low - Large. Piano string. Sustained. Dry
impact_p3_plate_short_01.wav	Crash - Metal - Medium - Mid - Med. Sheets. Reverberant
impact_p3_plate_short_02.wav	Crash - Metal - Medium - Mid - Med. Sheets. Reverberant
impact_p3_plate_short_03.wav	Crash - Metal - Medium - Mid - Med. Sheets. Reverberant
impact_p3_plate_short_04.wav	Crash - Metal - Medium - Mid - Med. Sheets. Reverberant
impact_p3_plate_short_05.wav	Crash - Metal - Medium - Mid - Med. Sheets. Reverberant
impact_p3_plate_short_06.wav	Crash - Metal - Medium - Mid - Med. Sheets. Reverberant
impact_p3_plate_short_07.wav	Crash - Metal - Medium - Mid - Med. Sheets. Reverberant
impact_p3_plate_short_08.wav	Crash - Metal - Medium - Mid - Med. Sheets. Reverberant
impact_p3_plate_short_09.wav	Crash - Metal - Medium - Mid - Med. Sheets. Reverberant
impact_p3_plate_short_10.wav	Crash - Metal - Medium - Mid - Med. Sheets. Reverberant
impact_p3_plate_short_11.wav	Crash - Metal - Medium - Mid - Med. Sheets. Reverberant
impact_p3_plate_short_12.wav	Crash - Metal - Medium - Mid - Med. Sheets. Reverberant
impact_p3_plate_long_01.wav	Crash - Metal - Medium - Mid - Med. Sheets. Reverberant
impact_p3_plate_long_02.wav	Crash - Metal - Medium - Mid - Med. Sheets. Reverberant
impact_p3_plate_long_03.wav	Crash - Metal - Medium - Mid - Med. Sheets. Reverberant
impact_p3_plate_long_04.wav	Crash - Metal - Medium - Mid - Med. Sheets. Reverberant
impact_p3_plate_long_05.wav	Crash - Metal - Medium - Mid - Med. Sheets. Reverberant
impact_p3_plate_long_06.wav	Crash - Metal - Medium - Mid - Med. Sheets. Reverberant
impact_p3_plate_long_07.wav	Crash - Metal - Medium - Mid - Med. Sheets. Reverberant
impact_p3_plate_long_08.wav	Crash - Metal - Medium - Mid - Med. Sheets. Reverberant
impact_p3_plate_long_09.wav	Crash - Metal - Medium - Mid - Med. Sheets. Reverberant
impact_p3_plate_long_10.wav	Crash - Metal - Medium - Mid - Med. Sheets. Reverberant
impact_p3_plate_long_11.wav	Crash - Metal - Medium - Mid - Med. Sheets. Reverberant
impact_p3_plate_long_12.wav	Crash - Metal - Medium - Mid - Med. Sheets. Reverberant
impact_p3_pole_solid_01.wav	Impact - Metal - Medium - Mid - Med. Two poles, chromed steel. Dry
impact_p3_pole_solid_02.wav	Impact - Metal - Medium - Mid - Med. Two poles, chromed steel. Dry
impact_p3_pole_solid_03.wav	Impact - Metal - Medium - Mid - Med. Two poles, chromed steel. Dry
impact_p3_pole_solid_04.wav	Impact - Metal - Medium - Mid - Med. Two poles, chromed steel. Dry
impact_p3_pole_solid_05.wav	Impact - Metal - Medium - Mid - Med. Two poles, chromed steel. Dry
impact_p3_pole_solid_06.wav	Impact - Metal - Medium - Mid - Med. Two poles, chromed steel. Dry
impact_p3_pole_solid_07.wav	Impact - Metal - Medium - Mid - Med. Two poles, chromed steel. Dry
impact_p3_pole_solid_08.wav	Impact - Metal - Medium - Mid - Med. Two poles, chromed steel. Dry
impact_p3_pole_solid_09.wav	Impact - Metal - Medium - Mid - Med. Two poles, chromed steel. Dry
impact_p3_pole_solid_10.wav	Impact - Metal - Medium - Mid - Med. Two poles, chromed steel. Dry
impact_p3_pole_solid_11.wav	Impact - Metal - Medium - Mid - Med. Two poles, chromed steel. Dry
impact_p3_pole_solid_12.wav	Impact - Metal - Medium - Mid - Med. Two poles, chromed steel. Dry
impact_p3_rims_rattle_01.wav	Crash - Metal - Medium - Mid - Med. Rim on various metal elements. Reverberant
impact_p3_rims_rattle_02.wav	Crash - Metal - Medium - Mid - Med. Rim on various metal elements. Reverberant
impact_p3_rims_rattle_03.wav	Crash - Metal - Medium - Mid - Med. Rim on various metal elements. Reverberant
impact_p3_rims_rattle_04.wav	Crash - Metal - Medium - Mid - Med. Rim on various metal elements. Reverberant

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FILENAME	DESCRIPTION
impact_p3_rims_rattle_05.wav	Crash - Metal - Medium - Mid - Med. Rim on various metal elements. Reverberant
impact_p3_rims_rattle_06.wav	Crash - Metal - Medium - Mid - Med. Rim on various metal elements. Reverberant
impact_p3_rims_rattle_07.wav	Crash - Metal - Medium - Mid - Med. Rim on various metal elements. Reverberant
impact_p3_rims_rattle_08.wav	Crash - Metal - Medium - Mid - Med. Rim on various metal elements. Reverberant
impact_p3_rims_rattle_09.wav	Crash - Metal - Medium - Mid - Med. Rim on various metal elements. Reverberant
impact_p3_rims_rattle_10.wav	Crash - Metal - Medium - Mid - Med. Rim on various metal elements. Reverberant
impact_p3_rims_rattle_11.wav	Crash - Metal - Medium - Mid - Med. Rim on various metal elements. Reverberant
impact_p3_rims_rattle_12.wav	Crash - Metal - Medium - Mid - Med. Rim on various metal elements. Reverberant
impact_p3_rod_hollow_01.wav	Hit - Metal - Medium - High - Med. Steel rod on radiator. Dry
impact_p3_rod_hollow_02.wav	Hit - Metal - Medium - High - Med. Steel rod on radiator. Dry
impact_p3_rod_hollow_03.wav	Hit - Metal - Medium - High - Med. Steel rod on radiator. Dry
impact_p3_rod_hollow_04.wav	Hit - Metal - Medium - High - Med. Steel rod on radiator. Dry
impact_p3_rod_hollow_05.wav	Hit - Metal - Medium - High - Med. Steel rod on radiator. Dry
impact_p3_rod_hollow_06.wav	Hit - Metal - Medium - High - Med. Steel rod on radiator. Dry
impact_p3_rod_hollow_07.wav	Hit - Metal - Medium - High - Med. Steel rod on radiator. Dry
impact_p3_rod_hollow_08.wav	Hit - Metal - Medium - High - Med. Steel rod on radiator. Dry
impact_p3_rod_hollow_09.wav	Hit - Metal - Medium - High - Med. Steel rod on radiator. Dry
impact_p3_rod_hollow_10.wav	Hit - Metal - Medium - High - Med. Steel rod on radiator. Dry
impact_p3_rod_hollow_11.wav	Hit - Metal - Medium - High - Med. Steel rod on radiator. Dry
impact_p3_rod_hollow_12.wav	Hit - Metal - Medium - High - Med. Steel rod on radiator. Dry
impact_p3_sheet_hollow_01.wav	Impact - Metal - Medium - Low - Large. Sheet. Reverberant
impact_p3_sheet_hollow_02.wav	Impact - Metal - Medium - Low - Large. Sheet. Reverberant
impact_p3_sheet_hollow_03.wav	Impact - Metal - Medium - Low - Large. Sheet. Reverberant
impact_p3_sheet_hollow_04.wav	Impact - Metal - Medium - Low - Large. Sheet. Reverberant
impact_p3_sheet_hollow_05.wav	Impact - Metal - Medium - Low - Large. Sheet. Reverberant
impact_p3_sheet_hollow_06.wav	Impact - Metal - Medium - Low - Large. Sheet. Reverberant
impact_p3_sheet_hollow_07.wav	Impact - Metal - Medium - Low - Large. Sheet. Reverberant
impact_p3_sheet_hollow_08.wav	Impact - Metal - Medium - Low - Large. Sheet. Reverberant
impact_p3_sheet_hollow_09.wav	Impact - Metal - Medium - Low - Large. Sheet. Reverberant
impact_p3_sheet_hollow_10.wav	Impact - Metal - Medium - Low - Large. Sheet. Reverberant
impact_p3_sheet_hollow_11.wav	Impact - Metal - Medium - Low - Large. Sheet. Reverberant
impact_p3_sheet_hollow_12.wav	Impact - Metal - Medium - Low - Large. Sheet. Reverberant
impact_p3_sheet_hard_01.wav	Crash - Metal - Medium - Low - Large.. Sheets, light rattle. Reverberant
impact_p3_sheet_hard_02.wav	Crash - Metal - Medium - Low - Large.. Sheets, light rattle. Reverberant
impact_p3_sheet_hard_03.wav	Crash - Metal - Medium - Low - Large.. Sheets, light rattle. Reverberant
impact_p3_sheet_hard_04.wav	Crash - Metal - Medium - Low - Large.. Sheets, light rattle. Reverberant
impact_p3_sheet_hard_05.wav	Crash - Metal - Medium - Low - Large.. Sheets, light rattle. Reverberant
impact_p3_sheet_hard_06.wav	Crash - Metal - Medium - Low - Large.. Sheets, light rattle. Reverberant
impact_p3_sheet_hard_07.wav	Crash - Metal - Medium - Low - Large.. Sheets, light rattle. Reverberant
impact_p3_sheet_hard_08.wav	Crash - Metal - Medium - Low - Large.. Sheets, light rattle. Reverberant
impact_p3_sheet_hard_09.wav	Crash - Metal - Medium - Low - Large.. Sheets, light rattle. Reverberant
impact_p3_sheet_hard_10.wav	Crash - Metal - Medium - Low - Large.. Sheets, light rattle. Reverberant
impact_p3_sheet_hard_11.wav	Crash - Metal - Medium - Low - Large.. Sheets, light rattle. Reverberant
impact_p3_sheet_hard_12.wav	Crash - Metal - Medium - Low - Large.. Sheets, light rattle. Reverberant
impact_p3_sheet_crunch_01.wav	Impact - Metal - Medium - Low - Large. Sheet, rattle. Reverberant
impact_p3_sheet_crunch_02.wav	Impact - Metal - Medium - Low - Large. Sheet, rattle. Reverberant
impact_p3_sheet_crunch_03.wav	Impact - Metal - Medium - Low - Large. Sheet, rattle. Reverberant
impact_p3_sheet_crunch_04.wav	Impact - Metal - Medium - Low - Large. Sheet, rattle. Reverberant
impact_p3_sheet_crunch_05.wav	Impact - Metal - Medium - Low - Large. Sheet, rattle. Reverberant
impact_p3_sheet_crunch_06.wav	Impact - Metal - Medium - Low - Large. Sheet, rattle. Reverberant
impact_p3_sheet_crunch_07.wav	Impact - Metal - Medium - Low - Large. Sheet, rattle. Reverberant
impact_p3_sheet_crunch_08.wav	Impact - Metal - Medium - Low - Large. Sheet, rattle. Reverberant
impact_p3_sheet_crunch_09.wav	Impact - Metal - Medium - Low - Large. Sheet, rattle. Reverberant
impact_p3_sheet_crunch_10.wav	Impact - Metal - Medium - Low - Large. Sheet, rattle. Reverberant
impact_p3_sheet_crunch_11.wav	Impact - Metal - Medium - Low - Large. Sheet, rattle. Reverberant
impact_p3_sheet_crunch_12.wav	Impact - Metal - Medium - Low - Large. Sheet, rattle. Reverberant
impact_p3_sheet_dark_01.wav	Impact - Metal - Medium - Low - Large. Single metal sheet, dull. Dry.
impact_p3_sheet_dark_02.wav	Impact - Metal - Medium - Low - Large. Single metal sheet, dull. Dry.
impact_p3_sheet_dark_03.wav	Impact - Metal - Medium - Low - Large. Single metal sheet, dull. Dry.
impact_p3_sheet_dark_04.wav	Impact - Metal - Medium - Low - Large. Single metal sheet, dull. Dry.
impact_p3_sheet_dark_05.wav	Impact - Metal - Medium - Low - Large. Single metal sheet, dull. Dry.
impact_p3_sheet_dark_06.wav	Impact - Metal - Medium - Low - Large. Single metal sheet, dull. Dry.
impact_p3_sheet_dark_07.wav	Impact - Metal - Medium - Low - Large. Single metal sheet, dull. Dry.
impact_p3_sheet_dark_08.wav	Impact - Metal - Medium - Low - Large. Single metal sheet, dull. Dry.
impact_p3_sheet_dark_09.wav	Impact - Metal - Medium - Low - Large. Single metal sheet, dull. Dry.
impact_p3_sheet_dark_10.wav	Impact - Metal - Medium - Low - Large. Single metal sheet, dull. Dry.

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FILENAME	DESCRIPTION
impact_p3_sheet_dark_11.wav	Impact - Metal - Medium - Low - Large. Single metal sheet, dull. Dry.
impact_p3_sheet_dark_12.wav	Impact - Metal - Medium - Low - Large. Single metal sheet, dull. Dry.
impact_p3_sheet_light_01.wav	Impact - Metal - Hard - Mid - Med. Drop of a sheet steel. Dry
impact_p3_sheet_light_02.wav	Impact - Metal - Hard - Mid - Med. Drop of a sheet steel. Dry
impact_p3_sheet_light_03.wav	Impact - Metal - Hard - Mid - Med. Drop of a sheet steel. Dry
impact_p3_sheet_light_04.wav	Impact - Metal - Hard - Mid - Med. Drop of a sheet steel. Dry
impact_p3_sheet_light_05.wav	Impact - Metal - Hard - Mid - Med. Drop of a sheet steel. Dry
impact_p3_sheet_light_06.wav	Impact - Metal - Hard - Mid - Med. Drop of a sheet steel. Dry
impact_p3_sheet_light_07.wav	Impact - Metal - Hard - Mid - Med. Drop of a sheet steel. Dry
impact_p3_sheet_light_08.wav	Impact - Metal - Hard - Mid - Med. Drop of a sheet steel. Dry
impact_p3_sheet_light_09.wav	Impact - Metal - Hard - Mid - Med. Drop of a sheet steel. Dry
impact_p3_sheet_light_10.wav	Impact - Metal - Hard - Mid - Med. Drop of a sheet steel. Dry
impact_p3_sheet_light_11.wav	Impact - Metal - Hard - Mid - Med. Drop of a sheet steel. Dry
impact_p3_sheet_light_12.wav	Impact - Metal - Hard - Mid - Med. Drop of a sheet steel. Dry
impact_p3_sheet_tonal_01.wav	Hit - Metal - Soft - Mid - Med. Iron rod on sheet metal. Dry
impact_p3_sheet_tonal_02.wav	Hit - Metal - Soft - Mid - Med. Iron rod on sheet metal. Dry
impact_p3_sheet_tonal_03.wav	Hit - Metal - Soft - Mid - Med. Iron rod on sheet metal. Dry
impact_p3_sheet_tonal_04.wav	Hit - Metal - Soft - Mid - Med. Iron rod on sheet metal. Dry
impact_p3_sheet_tonal_05.wav	Hit - Metal - Soft - Mid - Med. Iron rod on sheet metal. Dry
impact_p3_sheet_tonal_06.wav	Hit - Metal - Soft - Mid - Med. Iron rod on sheet metal. Dry
impact_p3_sheet_tonal_07.wav	Hit - Metal - Soft - Mid - Med. Iron rod on sheet metal. Dry
impact_p3_sheet_tonal_08.wav	Hit - Metal - Soft - Mid - Med. Iron rod on sheet metal. Dry
impact_p3_sheet_tonal_09.wav	Hit - Metal - Soft - Mid - Med. Iron rod on sheet metal. Dry
impact_p3_sheet_tonal_10.wav	Hit - Metal - Soft - Mid - Med. Iron rod on sheet metal. Dry
impact_p3_sheet_tonal_11.wav	Hit - Metal - Soft - Mid - Med. Iron rod on sheet metal. Dry
impact_p3_sheet_tonal_12.wav	Hit - Metal - Soft - Mid - Med. Iron rod on sheet metal. Dry
impact_p3_slidedoor_open_01.wav	Crash - Metal - Medium - Mid - Large. Open metal sliding door. Dry
impact_p3_slidedoor_open_02.wav	Crash - Metal - Medium - Mid - Large. Open metal sliding door. Dry
impact_p3_slidedoor_open_03.wav	Crash - Metal - Medium - Mid - Large. Open metal sliding door. Dry
impact_p3_slidedoor_open_04.wav	Crash - Metal - Medium - Mid - Large. Open metal sliding door. Dry
impact_p3_slidedoor_open_05.wav	Crash - Metal - Medium - Mid - Large. Open metal sliding door. Dry
impact_p3_slidedoor_open_06.wav	Crash - Metal - Medium - Mid - Large. Open metal sliding door. Dry
impact_p3_slidedoor_open_07.wav	Crash - Metal - Medium - Mid - Large. Open metal sliding door. Dry
impact_p3_slidedoor_open_08.wav	Crash - Metal - Medium - Mid - Large. Open metal sliding door. Dry
impact_p3_slidedoor_open_09.wav	Crash - Metal - Medium - Mid - Large. Open metal sliding door. Dry
impact_p3_slidedoor_open_10.wav	Crash - Metal - Medium - Mid - Large. Open metal sliding door. Dry
impact_p3_slidedoor_open_11.wav	Crash - Metal - Medium - Mid - Large. Open metal sliding door. Dry
impact_p3_slidedoor_open_12.wav	Crash - Metal - Medium - Mid - Large. Open metal sliding door. Dry
impact_p3_slidedoor_close_01.wav	Crash - Metal - Medium - Mid - Large. Close metal sliding door. Dry
impact_p3_slidedoor_close_02.wav	Crash - Metal - Medium - Mid - Large. Close metal sliding door. Dry
impact_p3_slidedoor_close_03.wav	Crash - Metal - Medium - Mid - Large. Close metal sliding door. Dry
impact_p3_slidedoor_close_04.wav	Crash - Metal - Medium - Mid - Large. Close metal sliding door. Dry
impact_p3_slidedoor_close_05.wav	Crash - Metal - Medium - Mid - Large. Close metal sliding door. Dry
impact_p3_slidedoor_close_06.wav	Crash - Metal - Medium - Mid - Large. Close metal sliding door. Dry
impact_p3_slidedoor_close_07.wav	Crash - Metal - Medium - Mid - Large. Close metal sliding door. Dry
impact_p3_slidedoor_close_08.wav	Crash - Metal - Medium - Mid - Large. Close metal sliding door. Dry
impact_p3_slidedoor_close_09.wav	Crash - Metal - Medium - Mid - Large. Close metal sliding door. Dry
impact_p3_slidedoor_close_10.wav	Crash - Metal - Medium - Mid - Large. Close metal sliding door. Dry
impact_p3_slidedoor_close_11.wav	Crash - Metal - Medium - Mid - Large. Close metal sliding door. Dry
impact_p3_slidedoor_close_12.wav	Crash - Metal - Medium - Mid - Large. Close metal sliding door. Dry
impact_p3_small_iron_plates_01.wav	Hit - Metal - Hard - Mid - Med. Iron on concrete. Reverberant
impact_p3_small_iron_plates_02.wav	Hit - Metal - Hard - Mid - Med. Iron on concrete. Reverberant
impact_p3_small_iron_plates_03.wav	Hit - Metal - Hard - Mid - Med. Iron on concrete. Reverberant
impact_p3_small_iron_plates_04.wav	Hit - Metal - Hard - Mid - Med. Iron on concrete. Reverberant
impact_p3_small_iron_plates_05.wav	Hit - Metal - Hard - Mid - Med. Iron on concrete. Reverberant
impact_p3_small_iron_plates_06.wav	Hit - Metal - Hard - Mid - Med. Iron on concrete. Reverberant
impact_p3_small_iron_plates_07.wav	Hit - Metal - Hard - Mid - Med. Iron on concrete. Reverberant
impact_p3_small_iron_plates_08.wav	Hit - Metal - Hard - Mid - Med. Iron on concrete. Reverberant
impact_p3_small_iron_plates_09.wav	Hit - Metal - Hard - Mid - Med. Iron on concrete. Reverberant
impact_p3_small_iron_plates_10.wav	Hit - Metal - Hard - Mid - Med. Iron on concrete. Reverberant
impact_p3_small_iron_plates_11.wav	Hit - Metal - Hard - Mid - Med. Iron on concrete. Reverberant
impact_p3_small_iron_plates_12.wav	Hit - Metal - Hard - Mid - Med. Iron on concrete. Reverberant
impact_p3_small_iron_hammer_01.wav	Hit - Metal - Hard - Mid - Med. Iron on concrete. Reverberant
impact_p3_small_iron_hammer_02.wav	Hit - Metal - Hard - Mid - Med. Iron on concrete. Reverberant
impact_p3_small_iron_hammer_03.wav	Hit - Metal - Hard - Mid - Med. Iron on concrete. Reverberant
impact_p3_small_iron_hammer_04.wav	Hit - Metal - Hard - Mid - Med. Iron on concrete. Reverberant

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FILENAME	DESCRIPTION
impact_p3_small_iron_hammer_05.wav	Hit - Metal - Hard - Mid - Med. Iron on concrete. Reverberant
impact_p3_small_iron_hammer_06.wav	Hit - Metal - Hard - Mid - Med. Iron on concrete. Reverberant
impact_p3_small_iron_hammer_07.wav	Hit - Metal - Hard - Mid - Med. Iron on concrete. Reverberant
impact_p3_small_iron_hammer_08.wav	Hit - Metal - Hard - Mid - Med. Iron on concrete. Reverberant
impact_p3_small_iron_hammer_09.wav	Hit - Metal - Hard - Mid - Med. Iron on concrete. Reverberant
impact_p3_small_iron_hammer_10.wav	Hit - Metal - Hard - Mid - Med. Iron on concrete. Reverberant
impact_p3_small_iron_hammer_11.wav	Hit - Metal - Hard - Mid - Med. Iron on concrete. Reverberant
impact_p3_small_iron_hammer_12.wav	Hit - Metal - Hard - Mid - Med. Iron on concrete. Reverberant
impact_p3_small_iron_bar_01.wav	Hit - Metal - Hard - Mid - Med. Iron on concrete. Reverberant
impact_p3_small_iron_bar_02.wav	Hit - Metal - Hard - Mid - Med. Iron on concrete. Reverberant
impact_p3_small_iron_bar_03.wav	Hit - Metal - Hard - Mid - Med. Iron on concrete. Reverberant
impact_p3_small_iron_bar_04.wav	Hit - Metal - Hard - Mid - Med. Iron on concrete. Reverberant
impact_p3_small_iron_bar_05.wav	Hit - Metal - Hard - Mid - Med. Iron on concrete. Reverberant
impact_p3_small_iron_bar_06.wav	Hit - Metal - Hard - Mid - Med. Iron on concrete. Reverberant
impact_p3_small_iron_bar_07.wav	Hit - Metal - Hard - Mid - Med. Iron on concrete. Reverberant
impact_p3_small_iron_bar_08.wav	Hit - Metal - Hard - Mid - Med. Iron on concrete. Reverberant
impact_p3_small_iron_bar_09.wav	Hit - Metal - Hard - Mid - Med. Iron on concrete. Reverberant
impact_p3_small_iron_bar_10.wav	Hit - Metal - Hard - Mid - Med. Iron on concrete. Reverberant
impact_p3_small_iron_bar_11.wav	Hit - Metal - Hard - Mid - Med. Iron on concrete. Reverberant
impact_p3_small_iron_bar_12.wav	Hit - Metal - Hard - Mid - Med. Iron on concrete. Reverberant
impact_p3_small_iron_rail_01.wav	Hit - Metal - Medium - Mid - Med. Iron rod on piece of rail. Dry
impact_p3_small_iron_rail_02.wav	Hit - Metal - Medium - Mid - Med. Iron rod on piece of rail. Dry
impact_p3_small_iron_rail_03.wav	Hit - Metal - Medium - Mid - Med. Iron rod on piece of rail. Dry
impact_p3_small_iron_rail_04.wav	Hit - Metal - Medium - Mid - Med. Iron rod on piece of rail. Dry
impact_p3_small_iron_rail_05.wav	Hit - Metal - Medium - Mid - Med. Iron rod on piece of rail. Dry
impact_p3_small_iron_rail_06.wav	Hit - Metal - Medium - Mid - Med. Iron rod on piece of rail. Dry
impact_p3_small_iron_rail_07.wav	Hit - Metal - Medium - Mid - Med. Iron rod on piece of rail. Dry
impact_p3_small_iron_rail_08.wav	Hit - Metal - Medium - Mid - Med. Iron rod on piece of rail. Dry
impact_p3_small_iron_rail_09.wav	Hit - Metal - Medium - Mid - Med. Iron rod on piece of rail. Dry
impact_p3_small_iron_rail_10.wav	Hit - Metal - Medium - Mid - Med. Iron rod on piece of rail. Dry
impact_p3_small_iron_rail_11.wav	Hit - Metal - Medium - Mid - Med. Iron rod on piece of rail. Dry
impact_p3_small_iron_rail_12.wav	Hit - Metal - Medium - Mid - Med. Iron rod on piece of rail. Dry
impact_p3_small_iron_pole_01.wav	Hit - Metal - Medium - Mid - Med. Iron on iron. Dry
impact_p3_small_iron_pole_02.wav	Hit - Metal - Medium - Mid - Med. Iron on iron. Dry
impact_p3_small_iron_pole_03.wav	Hit - Metal - Medium - Mid - Med. Iron on iron. Dry
impact_p3_small_iron_pole_04.wav	Hit - Metal - Medium - Mid - Med. Iron on iron. Dry
impact_p3_small_iron_pole_05.wav	Hit - Metal - Medium - Mid - Med. Iron on iron. Dry
impact_p3_small_iron_pole_06.wav	Hit - Metal - Medium - Mid - Med. Iron on iron. Dry
impact_p3_small_iron_pole_07.wav	Hit - Metal - Medium - Mid - Med. Iron on iron. Dry
impact_p3_small_iron_pole_08.wav	Hit - Metal - Medium - Mid - Med. Iron on iron. Dry
impact_p3_small_iron_pole_09.wav	Hit - Metal - Medium - Mid - Med. Iron on iron. Dry
impact_p3_small_iron_pole_10.wav	Hit - Metal - Medium - Mid - Med. Iron on iron. Dry
impact_p3_small_iron_pole_11.wav	Hit - Metal - Medium - Mid - Med. Iron on iron. Dry
impact_p3_small_iron_pole_12.wav	Hit - Metal - Medium - Mid - Med. Iron on iron. Dry
impact_p3_small_iron_sword_01.wav	Hit - Metal - Medium - Mid - Med. Iron on iron. Dry
impact_p3_small_iron_sword_02.wav	Hit - Metal - Medium - Mid - Med. Iron on iron. Dry
impact_p3_small_iron_sword_03.wav	Hit - Metal - Medium - Mid - Med. Iron on iron. Dry
impact_p3_small_iron_sword_04.wav	Hit - Metal - Medium - Mid - Med. Iron on iron. Dry
impact_p3_small_iron_sword_05.wav	Hit - Metal - Medium - Mid - Med. Iron on iron. Dry
impact_p3_small_iron_sword_06.wav	Hit - Metal - Medium - Mid - Med. Iron on iron. Dry
impact_p3_small_iron_sword_07.wav	Hit - Metal - Medium - Mid - Med. Iron on iron. Dry
impact_p3_small_iron_sword_08.wav	Hit - Metal - Medium - Mid - Med. Iron on iron. Dry
impact_p3_small_iron_sword_09.wav	Hit - Metal - Medium - Mid - Med. Iron on iron. Dry
impact_p3_small_iron_sword_10.wav	Hit - Metal - Medium - Mid - Med. Iron on iron. Dry
impact_p3_small_iron_sword_11.wav	Hit - Metal - Medium - Mid - Med. Iron on iron. Dry
impact_p3_small_iron_sword_12.wav	Hit - Metal - Medium - Mid - Med. Iron on iron. Dry
impact_p3_small_iron_stick_01.wav	Hit - Metal - Medium - Mid - Med. Hammer on iron. Dry
impact_p3_small_iron_stick_02.wav	Hit - Metal - Medium - Mid - Med. Hammer on iron. Dry
impact_p3_small_iron_stick_03.wav	Hit - Metal - Medium - Mid - Med. Hammer on iron. Dry
impact_p3_small_iron_stick_04.wav	Hit - Metal - Medium - Mid - Med. Hammer on iron. Dry
impact_p3_small_iron_stick_05.wav	Hit - Metal - Medium - Mid - Med. Hammer on iron. Dry
impact_p3_small_iron_stick_06.wav	Hit - Metal - Medium - Mid - Med. Hammer on iron. Dry
impact_p3_small_iron_stick_07.wav	Hit - Metal - Medium - Mid - Med. Hammer on iron. Dry
impact_p3_small_iron_stick_08.wav	Hit - Metal - Medium - Mid - Med. Hammer on iron. Dry
impact_p3_small_iron_stick_09.wav	Hit - Metal - Medium - Mid - Med. Hammer on iron. Dry
impact_p3_small_iron_stick_10.wav	Hit - Metal - Medium - Mid - Med. Hammer on iron. Dry

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FILENAME	DESCRIPTION
impact_p3_small_iron_stick_11.wav	Hit - Metal - Medium - Mid - Med. Hammer on iron. Dry
impact_p3_small_iron_stick_12.wav	Hit - Metal - Medium - Mid - Med. Hammer on iron. Dry
impact_p3_spring_rattle_01.wav	Crash - Metal - Soft - Mid - Med. Drop two car damper springs. Reverberant
impact_p3_spring_rattle_02.wav	Crash - Metal - Soft - Mid - Med. Drop two car damper springs. Reverberant
impact_p3_spring_rattle_03.wav	Crash - Metal - Soft - Mid - Med. Drop two car damper springs. Reverberant
impact_p3_spring_rattle_04.wav	Crash - Metal - Soft - Mid - Med. Drop two car damper springs. Reverberant
impact_p3_spring_rattle_05.wav	Crash - Metal - Soft - Mid - Med. Drop two car damper springs. Reverberant
impact_p3_spring_rattle_06.wav	Crash - Metal - Soft - Mid - Med. Drop two car damper springs. Reverberant
impact_p3_spring_rattle_07.wav	Crash - Metal - Soft - Mid - Med. Drop two car damper springs. Reverberant
impact_p3_spring_rattle_08.wav	Crash - Metal - Soft - Mid - Med. Drop two car damper springs. Reverberant
impact_p3_spring_rattle_09.wav	Crash - Metal - Soft - Mid - Med. Drop two car damper springs. Reverberant
impact_p3_spring_rattle_10.wav	Crash - Metal - Soft - Mid - Med. Drop two car damper springs. Reverberant
impact_p3_spring_rattle_11.wav	Crash - Metal - Soft - Mid - Med. Drop two car damper springs. Reverberant
impact_p3_spring_rattle_12.wav	Crash - Metal - Soft - Mid - Med. Drop two car damper springs. Reverberant
impact_p3_spring_light_01.wav	Hit - Metal - Soft - High - Med. Smash two car damper springs, ring out. Reverberant
impact_p3_spring_light_02.wav	Hit - Metal - Soft - High - Med. Smash two car damper springs, ring out. Reverberant
impact_p3_spring_light_03.wav	Hit - Metal - Soft - High - Med. Smash two car damper springs, ring out. Reverberant
impact_p3_spring_light_04.wav	Hit - Metal - Soft - High - Med. Smash two car damper springs, ring out. Reverberant
impact_p3_spring_light_05.wav	Hit - Metal - Soft - High - Med. Smash two car damper springs, ring out. Reverberant
impact_p3_spring_light_06.wav	Hit - Metal - Soft - High - Med. Smash two car damper springs, ring out. Reverberant
impact_p3_spring_light_07.wav	Hit - Metal - Soft - High - Med. Smash two car damper springs, ring out. Reverberant
impact_p3_spring_light_08.wav	Hit - Metal - Soft - High - Med. Smash two car damper springs, ring out. Reverberant
impact_p3_spring_light_09.wav	Hit - Metal - Soft - High - Med. Smash two car damper springs, ring out. Reverberant
impact_p3_spring_light_10.wav	Hit - Metal - Soft - High - Med. Smash two car damper springs, ring out. Reverberant
impact_p3_spring_light_11.wav	Hit - Metal - Soft - High - Med. Smash two car damper springs, ring out. Reverberant
impact_p3_spring_light_12.wav	Hit - Metal - Soft - High - Med. Smash two car damper springs, ring out. Reverberant
impact_p3_steel_floor_01.wav	Crash - Metal - Medium - Low - Large.. Metal floor, rattling. Reverberant
impact_p3_steel_floor_02.wav	Crash - Metal - Medium - Low - Large.. Metal floor, rattling. Reverberant
impact_p3_steel_floor_03.wav	Crash - Metal - Medium - Low - Large.. Metal floor, rattling. Reverberant
impact_p3_steel_floor_04.wav	Crash - Metal - Medium - Low - Large.. Metal floor, rattling. Reverberant
impact_p3_steel_floor_05.wav	Crash - Metal - Medium - Low - Large.. Metal floor, rattling. Reverberant
impact_p3_steel_floor_06.wav	Crash - Metal - Medium - Low - Large.. Metal floor, rattling. Reverberant
impact_p3_steel_floor_07.wav	Crash - Metal - Medium - Low - Large.. Metal floor, rattling. Reverberant
impact_p3_steel_floor_08.wav	Crash - Metal - Medium - Low - Large.. Metal floor, rattling. Reverberant
impact_p3_steel_floor_09.wav	Crash - Metal - Medium - Low - Large.. Metal floor, rattling. Reverberant
impact_p3_steel_floor_10.wav	Crash - Metal - Medium - Low - Large.. Metal floor, rattling. Reverberant
impact_p3_steel_floor_11.wav	Crash - Metal - Medium - Low - Large.. Metal floor, rattling. Reverberant
impact_p3_steel_floor_12.wav	Crash - Metal - Medium - Low - Large.. Metal floor, rattling. Reverberant
impact_p3_sword_01.wav	Hit - Metal - Medium - Mid - Med. Sword on different metal elements. Dry
impact_p3_sword_02.wav	Hit - Metal - Medium - Mid - Med. Sword on different metal elements. Dry
impact_p3_sword_03.wav	Hit - Metal - Medium - Mid - Med. Sword on different metal elements. Dry
impact_p3_sword_04.wav	Hit - Metal - Medium - Mid - Med. Sword on different metal elements. Dry
impact_p3_sword_05.wav	Hit - Metal - Medium - Mid - Med. Sword on different metal elements. Dry
impact_p3_sword_06.wav	Hit - Metal - Medium - Mid - Med. Sword on different metal elements. Dry
impact_p3_sword_07.wav	Hit - Metal - Medium - Mid - Med. Sword on different metal elements. Dry
impact_p3_sword_08.wav	Hit - Metal - Medium - Mid - Med. Sword on different metal elements. Dry
impact_p3_sword_09.wav	Hit - Metal - Medium - Mid - Med. Sword on different metal elements. Dry
impact_p3_sword_10.wav	Hit - Metal - Medium - Mid - Med. Sword on different metal elements. Dry
impact_p3_sword_11.wav	Hit - Metal - Medium - Mid - Med. Sword on different metal elements. Dry
impact_p3_sword_12.wav	Hit - Metal - Medium - Mid - Med. Sword on different metal elements. Dry
impact_p3_trash_box_01.wav	Impact - Metal - Medium - Mid - Med. Opened small ammunition box. Dry.
impact_p3_trash_box_02.wav	Impact - Metal - Medium - Mid - Med. Opened small ammunition box. Dry.
impact_p3_trash_box_03.wav	Impact - Metal - Medium - Mid - Med. Opened small ammunition box. Dry.
impact_p3_trash_box_04.wav	Impact - Metal - Medium - Mid - Med. Opened small ammunition box. Dry.
impact_p3_trash_box_05.wav	Impact - Metal - Medium - Mid - Med. Opened small ammunition box. Dry.
impact_p3_trash_box_06.wav	Impact - Metal - Medium - Mid - Med. Opened small ammunition box. Dry.
impact_p3_trash_box_07.wav	Impact - Metal - Medium - Mid - Med. Opened small ammunition box. Dry.
impact_p3_trash_box_08.wav	Impact - Metal - Medium - Mid - Med. Opened small ammunition box. Dry.
impact_p3_trash_box_09.wav	Impact - Metal - Medium - Mid - Med. Opened small ammunition box. Dry.
impact_p3_trash_box_10.wav	Impact - Metal - Medium - Mid - Med. Opened small ammunition box. Dry.
impact_p3_trash_box_11.wav	Impact - Metal - Medium - Mid - Med. Opened small ammunition box. Dry.
impact_p3_trash_box_12.wav	Impact - Metal - Medium - Mid - Med. Opened small ammunition box. Dry.
impact_p3_trash_massive_01.wav	Impact - Metal - Medium - High - Med. Scrap and diverse metal elements. Reverberant
impact_p3_trash_massive_02.wav	Impact - Metal - Medium - High - Med. Scrap and diverse metal elements. Reverberant
impact_p3_trash_massive_03.wav	Impact - Metal - Medium - High - Med. Scrap and diverse metal elements. Reverberant
impact_p3_trash_massive_04.wav	Impact - Metal - Medium - High - Med. Scrap and diverse metal elements. Reverberant

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FILENAME	DESCRIPTION
impact_p3_trash_massive_05.wav	Impact - Metal - Medium - High - Med. Scrap and diverse metal elements. Reverberant
impact_p3_trash_massive_06.wav	Impact - Metal - Medium - High - Med. Scrap and diverse metal elements. Reverberant
impact_p3_trash_massive_07.wav	Impact - Metal - Medium - High - Med. Scrap and diverse metal elements. Reverberant
impact_p3_trash_massive_08.wav	Impact - Metal - Medium - High - Med. Scrap and diverse metal elements. Reverberant
impact_p3_trash_massive_09.wav	Impact - Metal - Medium - High - Med. Scrap and diverse metal elements. Reverberant
impact_p3_trash_massive_10.wav	Impact - Metal - Medium - High - Med. Scrap and diverse metal elements. Reverberant
impact_p3_trash_massive_11.wav	Impact - Metal - Medium - High - Med. Scrap and diverse metal elements. Reverberant
impact_p3_trash_massive_12.wav	Impact - Metal - Medium - High - Med. Scrap and diverse metal elements. Reverberant
impact_p3_trash_rattle_01.wav	Crash - Metal - Hard - Mid - Med. Scrap and diverse metal elements. Reverberant
impact_p3_trash_rattle_02.wav	Crash - Metal - Hard - Mid - Med. Scrap and diverse metal elements. Reverberant
impact_p3_trash_rattle_03.wav	Crash - Metal - Hard - Mid - Med. Scrap and diverse metal elements. Reverberant
impact_p3_trash_rattle_04.wav	Crash - Metal - Hard - Mid - Med. Scrap and diverse metal elements. Reverberant
impact_p3_trash_rattle_05.wav	Crash - Metal - Hard - Mid - Med. Scrap and diverse metal elements. Reverberant
impact_p3_trash_rattle_06.wav	Crash - Metal - Hard - Mid - Med. Scrap and diverse metal elements. Reverberant
impact_p3_trash_rattle_07.wav	Crash - Metal - Hard - Mid - Med. Scrap and diverse metal elements. Reverberant
impact_p3_trash_rattle_08.wav	Crash - Metal - Hard - Mid - Med. Scrap and diverse metal elements. Reverberant
impact_p3_trash_rattle_09.wav	Crash - Metal - Hard - Mid - Med. Scrap and diverse metal elements. Reverberant
impact_p3_trash_rattle_10.wav	Crash - Metal - Hard - Mid - Med. Scrap and diverse metal elements. Reverberant
impact_p3_trash_rattle_11.wav	Crash - Metal - Hard - Mid - Med. Scrap and diverse metal elements. Reverberant
impact_p3_trash_rattle_12.wav	Crash - Metal - Hard - Mid - Med. Scrap and diverse metal elements. Reverberant
impact_p3_trash_poles_01.wav	Crash - Metal - Medium - Mid - Med. Scrap, pole and diverse metal elements. Reverberant
impact_p3_trash_poles_02.wav	Crash - Metal - Medium - Mid - Med. Scrap, pole and diverse metal elements. Reverberant
impact_p3_trash_poles_03.wav	Crash - Metal - Medium - Mid - Med. Scrap, pole and diverse metal elements. Reverberant
impact_p3_trash_poles_04.wav	Crash - Metal - Medium - Mid - Med. Scrap, pole and diverse metal elements. Reverberant
impact_p3_trash_poles_05.wav	Crash - Metal - Medium - Mid - Med. Scrap, pole and diverse metal elements. Reverberant
impact_p3_trash_poles_06.wav	Crash - Metal - Medium - Mid - Med. Scrap, pole and diverse metal elements. Reverberant
impact_p3_trash_poles_07.wav	Crash - Metal - Medium - Mid - Med. Scrap, pole and diverse metal elements. Reverberant
impact_p3_trash_poles_08.wav	Crash - Metal - Medium - Mid - Med. Scrap, pole and diverse metal elements. Reverberant
impact_p3_trash_poles_09.wav	Crash - Metal - Medium - Mid - Med. Scrap, pole and diverse metal elements. Reverberant
impact_p3_trash_poles_10.wav	Crash - Metal - Medium - Mid - Med. Scrap, pole and diverse metal elements. Reverberant
impact_p3_trash_poles_11.wav	Crash - Metal - Medium - Mid - Med. Scrap, pole and diverse metal elements. Reverberant
impact_p3_trash_poles_12.wav	Crash - Metal - Medium - Mid - Med. Scrap, pole and diverse metal elements. Reverberant
scratch_p3_fence_01.wav	Scrape - Metal - Hard - Mid - Large. Sheet on Fence. Reverberant
scratch_p3_fence_02.wav	Scrape - Metal - Hard - Mid - Large. Sheet on Fence. Reverberant
scratch_p3_fence_03.wav	Scrape - Metal - Hard - Mid - Large. Sheet on Fence. Reverberant
scratch_p3_fence_04.wav	Scrape - Metal - Hard - Mid - Large. Sheet on Fence. Reverberant
scratch_p3_fence_05.wav	Scrape - Metal - Hard - Mid - Large. Sheet on Fence. Reverberant
scratch_p3_fence_06.wav	Scrape - Metal - Hard - Mid - Large. Sheet on Fence. Reverberant
scratch_p3_fence_07.wav	Scrape - Metal - Hard - Mid - Large. Sheet on Fence. Reverberant
scratch_p3_fence_08.wav	Scrape - Metal - Hard - Mid - Large. Sheet on Fence. Reverberant
scratch_p3_fence_09.wav	Scrape - Metal - Hard - Mid - Large. Sheet on Fence. Reverberant
scratch_p3_fence_10.wav	Scrape - Metal - Hard - Mid - Large. Sheet on Fence. Reverberant
scratch_p3_metal_debris_01.wav	Scrape - Metal - Medium - Mid - Med. Diverse small metal elements on sheet. Reverberant
scratch_p3_metal_debris_02.wav	Scrape - Metal - Medium - Mid - Med. Diverse small metal elements on sheet. Reverberant
scratch_p3_metal_debris_03.wav	Scrape - Metal - Medium - Mid - Med. Diverse small metal elements on sheet. Reverberant
scratch_p3_metal_debris_04.wav	Scrape - Metal - Medium - Mid - Med. Diverse small metal elements on sheet. Reverberant
scratch_p3_metal_debris_05.wav	Scrape - Metal - Medium - Mid - Med. Diverse small metal elements on sheet. Reverberant
scratch_p3_metal_debris_06.wav	Scrape - Metal - Medium - Mid - Med. Diverse small metal elements on sheet. Reverberant
scratch_p3_metal_debris_07.wav	Scrape - Metal - Medium - Mid - Med. Diverse small metal elements on sheet. Reverberant
scratch_p3_metal_debris_08.wav	Scrape - Metal - Medium - Mid - Med. Diverse small metal elements on sheet. Reverberant
scratch_p3_metal_debris_09.wav	Scrape - Metal - Medium - Mid - Med. Diverse small metal elements on sheet. Reverberant
scratch_p3_metal_debris_10.wav	Scrape - Metal - Medium - Mid - Med. Diverse small metal elements on sheet. Reverberant
scratch_p3_metal_debris_11.wav	Scrape - Metal - Medium - Mid - Med. Diverse small metal elements on sheet. Reverberant
scratch_p3_metal_debris_12.wav	Scrape - Metal - Medium - Mid - Med. Diverse small metal elements on sheet. Reverberant
scratch_p3_sheet_01.wav	Scrape - Metal - Medium - Mid - Large. Sheets. Reverberant
scratch_p3_sheet_02.wav	Scrape - Metal - Medium - Mid - Large. Sheets. Reverberant
scratch_p3_sheet_03.wav	Scrape - Metal - Medium - Mid - Large. Sheets. Reverberant
scratch_p3_sheet_04.wav	Scrape - Metal - Medium - Mid - Large. Sheets. Reverberant
scratch_p3_sheet_05.wav	Scrape - Metal - Medium - Mid - Large. Sheets. Reverberant
scratch_p3_sheet_06.wav	Scrape - Metal - Medium - Mid - Large. Sheets. Reverberant
scratch_p3_sheet_07.wav	Scrape - Metal - Medium - Mid - Large. Sheets. Reverberant
scratch_p3_sheet_08.wav	Scrape - Metal - Medium - Mid - Large. Sheets. Reverberant
scratch_p3_sheet_09.wav	Scrape - Metal - Medium - Mid - Large. Sheets. Reverberant
scratch_p3_sheet_10.wav	Scrape - Metal - Medium - Mid - Large. Sheets. Reverberant
scratch_p3_sheet_11.wav	Scrape - Metal - Medium - Mid - Large. Sheets. Reverberant
scratch_p3_sheet_12.wav	Scrape - Metal - Medium - Mid - Large. Sheets. Reverberant

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